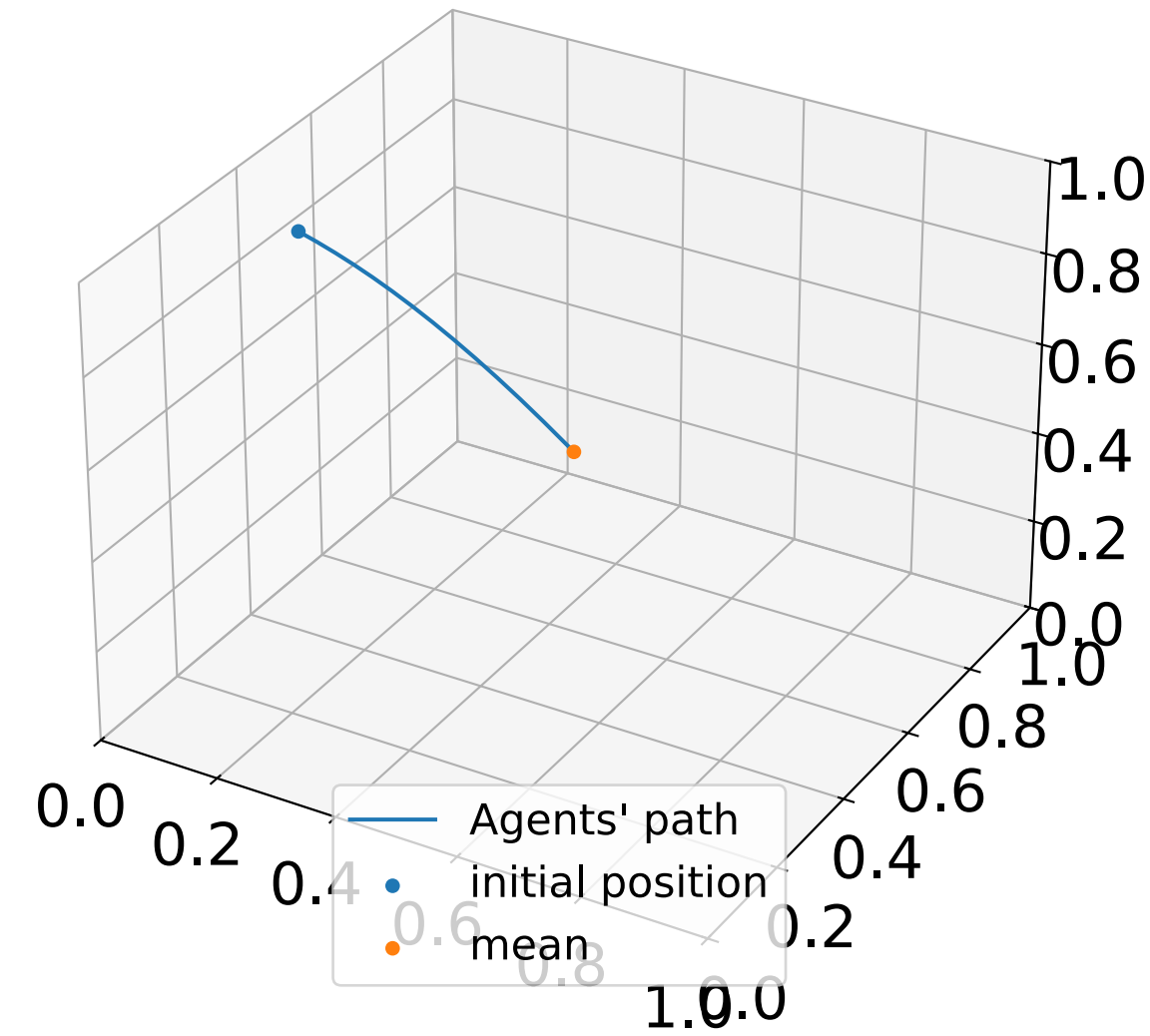


Three Agent dynamics

Agent 3d Positions



Agent Positions

