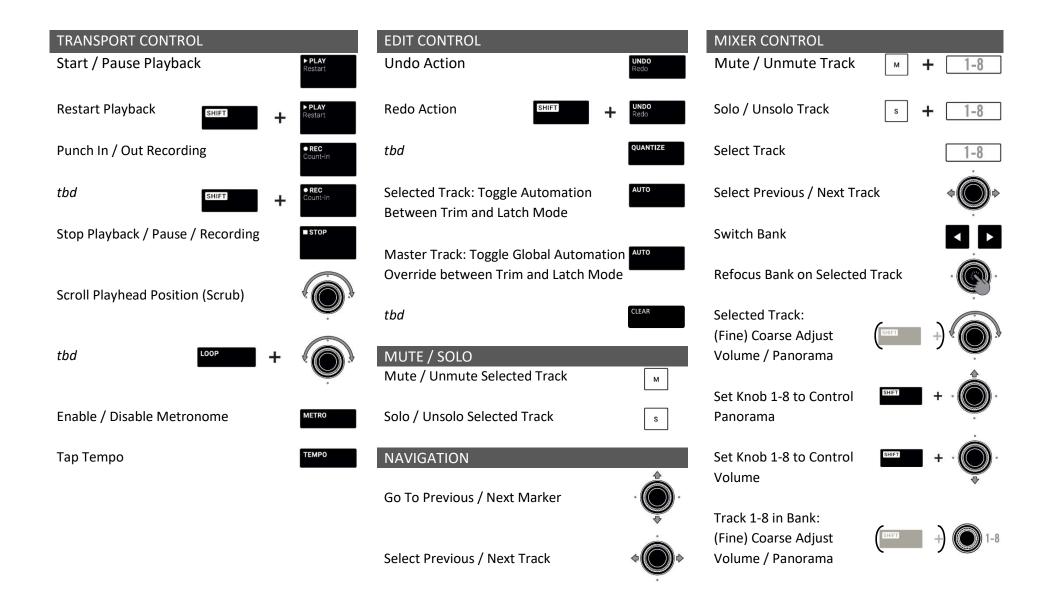
# **© KOMPLETE** KONTROL S-SERIES









# **② KOMPLETE** KONTROL



### **Compatibility:**

ReaKontrol supports Komplete Kontrol S-series Mk2 keyboards on PCs running Windows. A-series and M-series are supported with less functionality.

#### **Installation/Uninstall:**

Place "reaper\_kontrol.dll" in Reaper's Userplugins folder. The folder is typically located at: C:\Users\<username>\AppData\Roaming\REAPER\UserPlugins That's it.

To uninstall/deactivate: Remove "reaper\_kontrol.dll" from the folder.

#### **Recommended Reaper Settings:**

- Options>Preferences>Audio>MIDI Devices: The Device "Komplete Kontrol DAW 1" should be disabled. Note: Do <u>not</u> assign a different alias name to the device or ReaKontrol will not detect the keyboard. The alias must also be exactly "Komplete Kontrol DAW 1".
- Use "Automatic record-arm when track selected" to automatically and exclusively play the instrument on the currently selected track. If the selected track contains a Komplete Kontrol VST instance the keyboard will automatically focus on that instance.
- If you like to not only have the currently focused KK instance on your keyboard's screens (in PLUG-IN mode) but also let your PC's display follow the currently focused plugin check the following:

  Options>Preferences>Plug-Ins: "Only allow one FX chain window open at a time" and "Open track FX window on track selection change"

#### Using Komplete Kontrol VSTi plugins, Maschine VST plugins and other virtual instruments in your project:

- Upon navigating to a track containing a Komplete Kontrol VSTi instance the keyboard will automatically focus on that instance.
- Upon navigating to a track containing a third party plugin the keyboard automatically switches into MIDI mode.
- To focus the keyboard on a Maschine VST instance press the INSTANCE button on the keyboard and select the Maschine instance you want to control. The keyboard will now focus on Maschine incl the transport control. To refocus on Reaper via ReaKontrol simply press the INSTANCE or MIDI button on the keyboard or select a track with the PC's mouse. Note: "Automatic record-arm when track selected" is not recommended on the track that contains Maschine. That track should be record armed all the time to avoid a lag between pressing pads on the Maschine controller and the output of sound. To take full advantage of the keyboard's keys also being able to play sounds in Maschine it is recommended to have one dedicated track to record the keyboard's MIDI and route that track to the track containing Maschine. The Maschine track does not need to record any input the Maschine hardware controller is still recognized by the plugin. In this way the Maschine track can always be record armed and played without lag from the Maschine controller without playing back sounds triggered by the keyboard when the latter is actually focused on another track.

### Troubleshooting if your keyboard does not get detected after launching Reaper:

- The keyboard must be switched on before starting Reaper.
- The NIHostIntegrationAgent Service must be running. If in doubt check it in Windows Task Manager and restart the service.
- The MIDI Device name must be exactly ""Komplete Kontrol DAW 1".



