

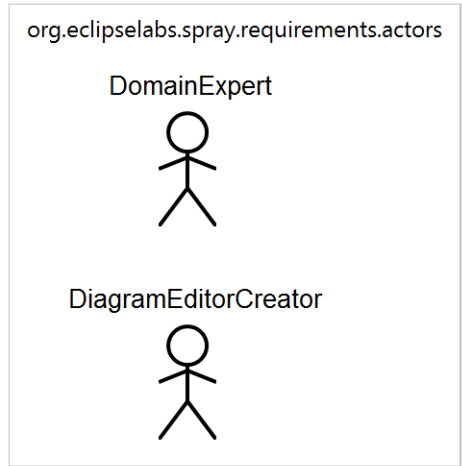
**Spray**



# Package org.eclipselabs.spray.requirements.actors

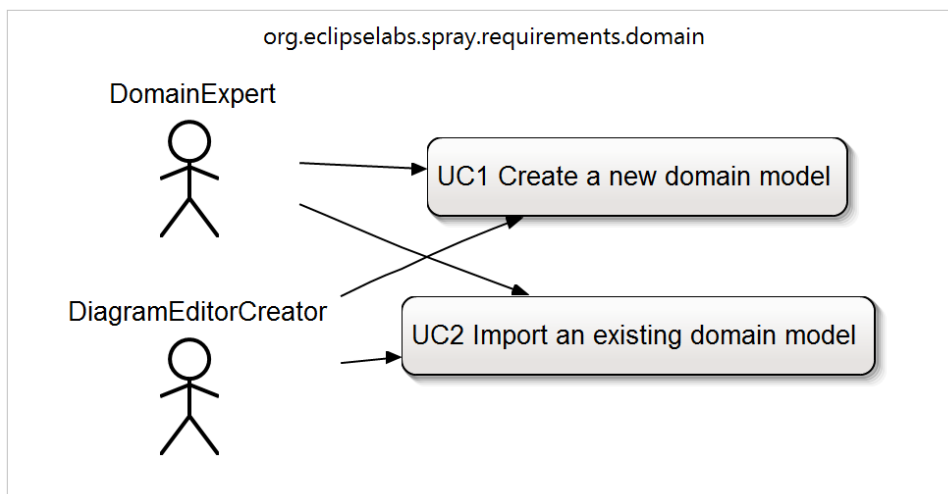
## Use cases and actors overview

Actor	Type	Description
DiagramEditorCr eator	System	The person responsible for defining the diagram editor
DomainExpert	System	The person responsible for defining the domain model



## Package org.eclipse.sprays.spray.requirements.domain

### Use cases and actors overview



### Use case UC1 Create a new domain model

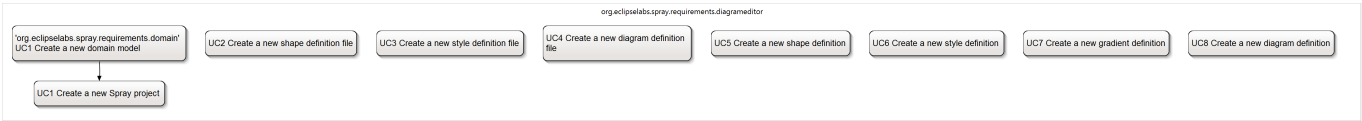
<b>Actors</b>	<a href="#">DomainExpert</a> , <a href="#">DiagramEditorCreator</a>
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### Use case UC2 Import an existing domain model

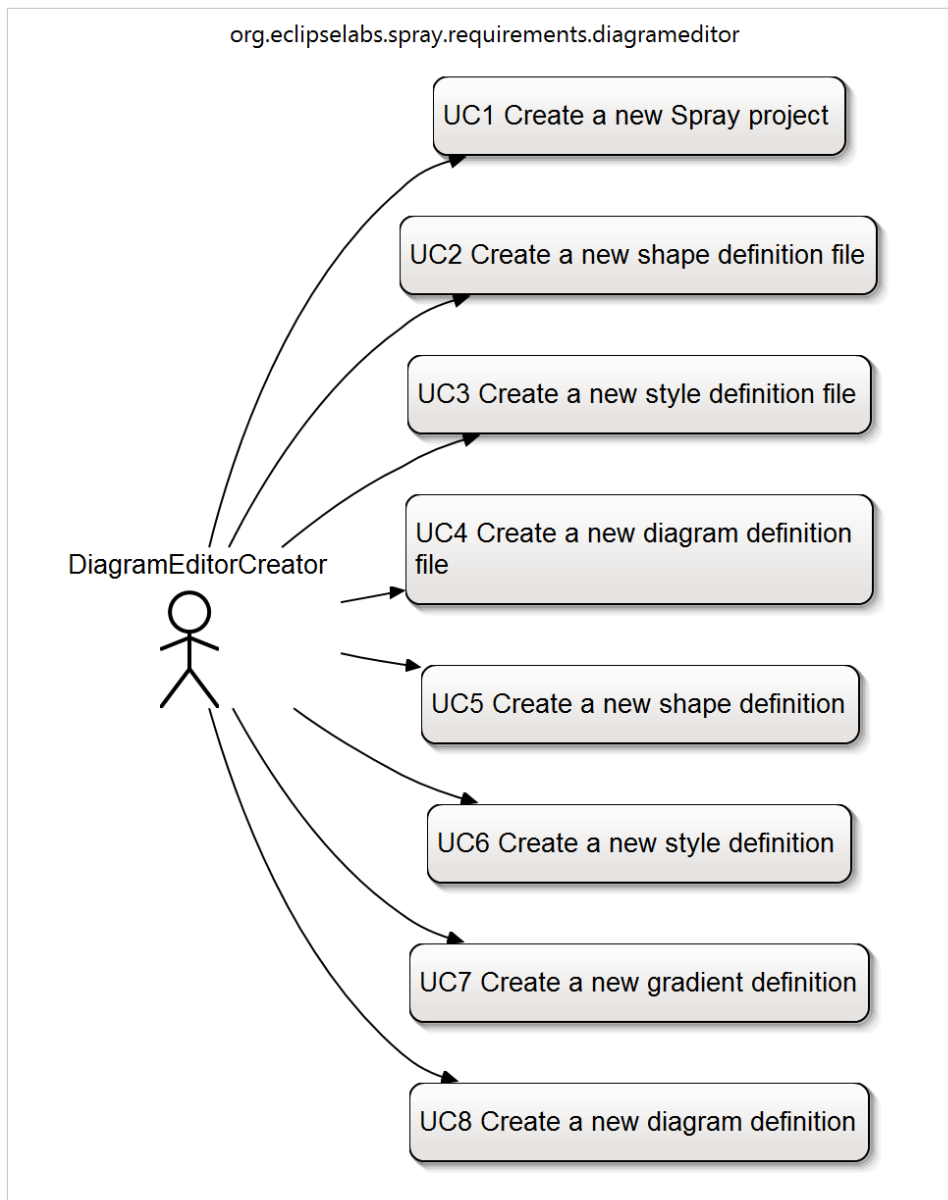
<b>Actors</b>	<a href="#">DomainExpert</a> , <a href="#">DiagramEditorCreator</a>
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# Package org.eclipselabs.spray.requirements.diagrameditor

## Business process overview

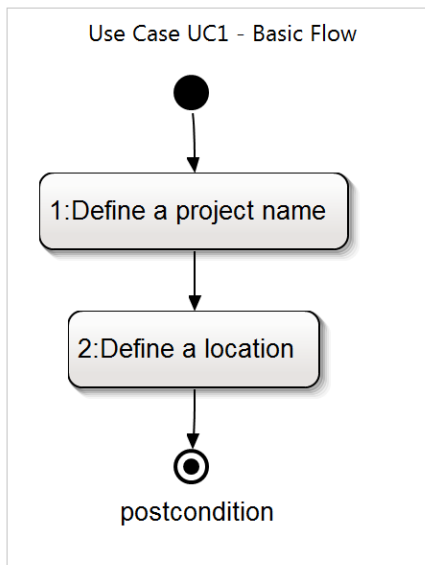


## Use cases and actors overview



### Use case UC1 Create a new Spray project

Pre conditions	Domain model exists ( <a href="#">UC1</a> )
Post conditions	postcondition
Actors	<a href="#">DiagramEditorCreator</a>
Basic flow	1 Define a project name
	2 Define a location
	End of flow with post condition: postcondition



### Use case UC2 Create a new shape definition file

Actors	<a href="#">DiagramEditorCreator</a>
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### Use case UC3 Create a new style definition file

Actors	<a href="#">DiagramEditorCreator</a>
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### Use case UC4 Create a new diagram definition file

Actors	<a href="#">DiagramEditorCreator</a>
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### Use case UC5 Create a new shape definition

Actors	<a href="#">DiagramEditorCreator</a>
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### Use case UC6 Create a new style definition

Actors	<a href="#">DiagramEditorCreator</a>
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### Use case UC7 Create a new gradient definition

Actors	<a href="#">DiagramEditorCreator</a>
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### Use case UC8 Create a new diagram definition

Actors	<a href="#">DiagramEditorCreator</a>
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## User Interface Application SprayDiagramEditor – Spray Diagram Editor

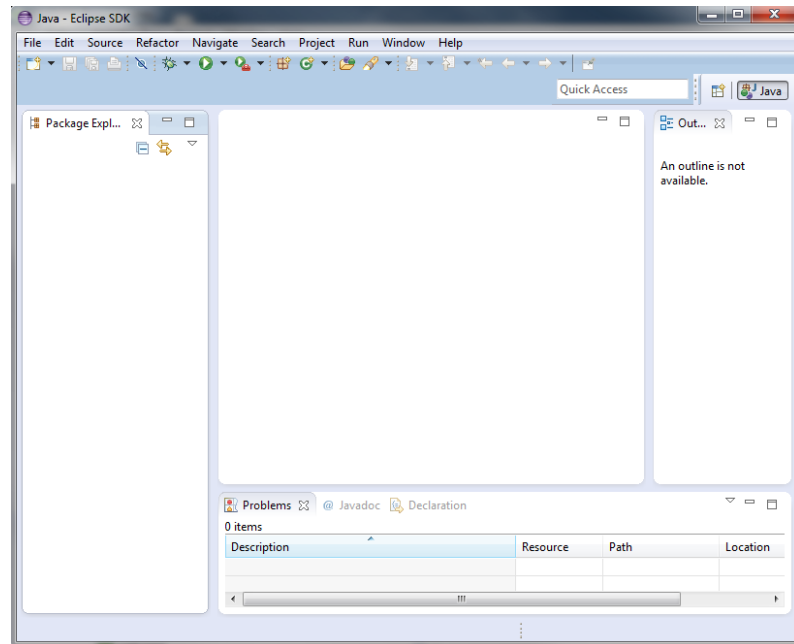
Describing domain specific visual editors

### Page Workbench The initial Spray IDE workbench window

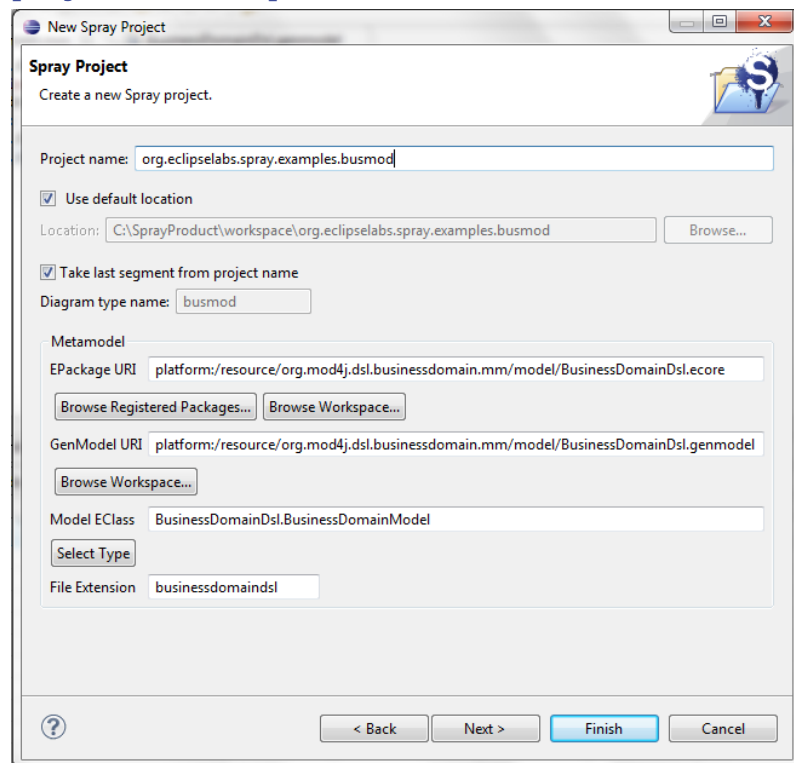
Widgets	Button <code>newWizard</code> File -> New ...
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## Screens

### emptyWorkbench



### projectWizardComplete



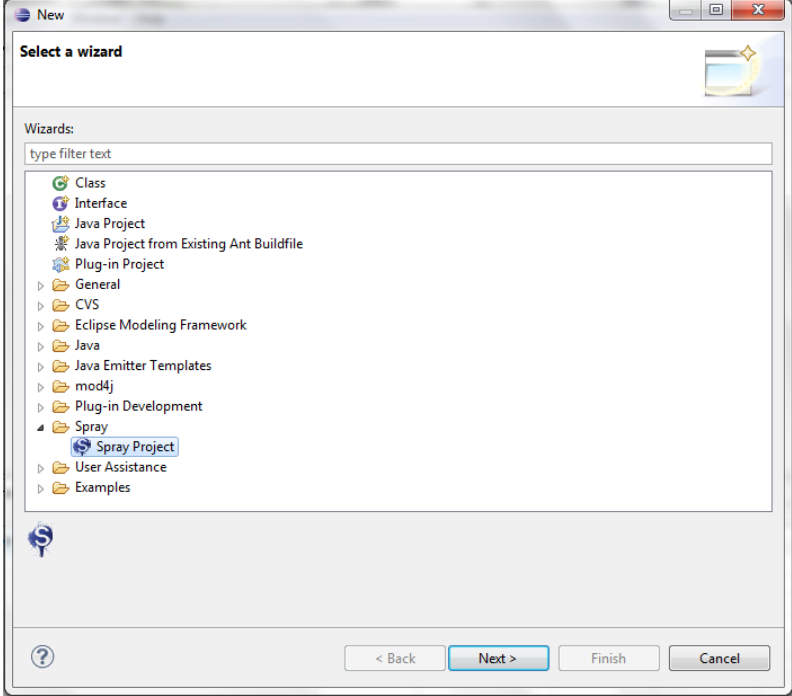
(\*) marks the default screen

## Dialog newWizardDialog Select a wizard

### Description

Common dialog to select a project wizard



Screens	<p>projectWizardSelection</p> 
Widgets	<p>Label <code>SprayProject</code> Spray -&gt; Spray Project</p>
Options	<p>Cancel Cancel Next Next</p>