

# API Documentation

API Documentation

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# 1 Package lotto

## 1.1 Modules

- **auswertung** (*Section 2, p. 4*)
- **datahandler** (*Section 3, p. 8*)
- **gui** (*Section 4, p. 14*)
- **kalender\_\_datum** (*Section 5, p. 15*)
- **lotto\_gui\_dateneing** (*Section 6, p. 19*)
- **test\_pep8** (*Section 7, p. 25*)

## 1.2 Variables

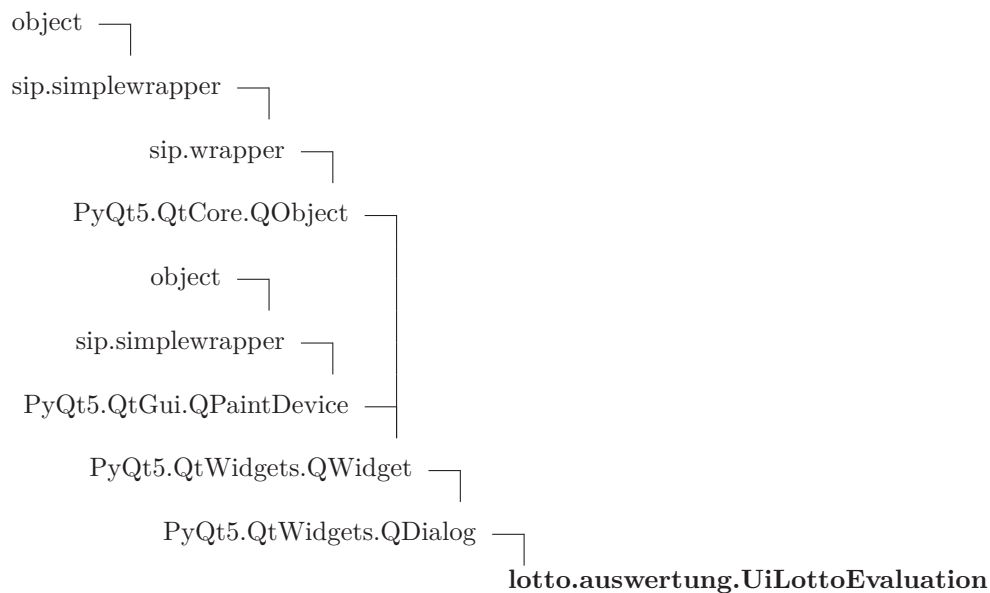
Name	Description
<code>__package__</code>	<b>Value:</b> None

## 2 Module lotto.auswertung

### 2.1 Variables

Name	Description
<code>__package__</code>	<b>Value:</b> 'lotto'
<code>__warningregistry__</code>	<b>Value:</b> {'the sets module is deprecated', <type 'exceptions.Depr...

### 2.2 Class UiLottoEvaluation



#### 2.2.1 Methods

<b><code>__init__</code></b> ( <i>self</i> , <i>rowid</i> , <i>data_handler</i> )
open analyze dialog Datenauswerte Dialog oeffnen
<b>Parameters</b>
<i>data_handler</i> : ( <i>type=datahandler</i> )
<i>rowid</i> : ( <i>type=int</i> )
<b>Return Value</b>
give close(0) back
Overrides: <code>object.__init__</code>

*Inherited from `PyQt5.QtWidgets.QDialog`*

`accept()`, `accepted()`, `closeEvent()`, `contextMenuEvent()`, `done()`, `eventFilter()`, `exec_()`, `finished()`, `isSizeGripEnabled()`, `keyPressEvent()`, `minimumSizeHint()`, `open()`, `re-`

ject(), rejected(), resizeEvent(), result(), setModal(), setResult(), setSizeGripEnabled(), setVisible(), showEvent(), sizeHint()

### ***Inherited from PyQt5.QtWidgets.QWidget***

acceptDrops(), accessibleDescription(), accessibleName(), actionEvent(), actions(), activateWindow(), addAction(), addActions(), adjustSize(), autoFillBackground(), backgroundRole(), baseSize(), changeEvent(), childAt(), childrenRect(), childrenRegion(), clearFocus(), clearMask(), close(), contentsMargins(), contentsRect(), contextMenuPolicy(), create(), createWindowContainer(), cursor(), customContextMenuRequested(), destroy(), devType(), dragEnterEvent(), dragLeaveEvent(), dragMoveEvent(), dropEvent(), effectiveWinId(), ensurePolished(), enterEvent(), event(), find(), focusInEvent(), focusNextChild(), focusNextPrevChild(), focusOutEvent(), focusPolicy(), focusPreviousChild(), focusProxy(), focusWidget(), font(), fontInfo(), fontMetrics(), foregroundRole(), frameGeometry(), frameSize(), geometry(), getContentsMargins(), grab(), grabGesture(), grabKeyboard(), grabMouse(), grabShortcut(), graphicsEffect(), graphicsProxyWidget(), hasFocus(), hasHeightForWidth(), hasMouseTracking(), height(), heightForWidth(), hide(), hideEvent(), initPainter(), inputMethodEvent(), inputMethodHints(), inputMethodQuery(), insertAction(), insertActions(), isActiveWindow(), isAncestorOf(), isEnabled(), isEnabledTo(), isFullScreen(), isHidden(), isLeftToRight(), isMaximized(), isMinimized(), isModal(), isRightToLeft(), isVisible(), isVisibleTo(), isWindow(), isWindowModified(), keyReleaseEvent(), keyboardGrabber(), layout(), layoutDirection(), leaveEvent(), locale(), lower(), mapFrom(), mapFromGlobal(), mapFromParent(), mapTo(), mapToGlobal(), mapToParent(), mask(), maximumHeight(), maximumSize(), maximumWidth(), metric(), minimumHeight(), minimumSize(), minimumWidth(), mouseDoubleClickEvent(), mouseGrabber(), mouseMoveEvent(), mousePressEvent(), mouseReleaseEvent(), move(), moveEvent(), nativeEvent(), nativeParentWidget(), nextInFocusChain(), normalGeometry(), overrideWindowFlags(), overrideWindowState(), paintEngine(), paintEvent(), palette(), parentWidget(), pos(), previousInFocusChain(), raise\_(), rect(), redirected(), releaseKeyboard(), releaseMouse(), releaseShortcut(), removeAction(), render(), repaint(), resize(), restoreGeometry(), saveGeometry(), scroll(), setAcceptDrops(), setAccessibleDescription(), setAccessibleName(), setAttribute(), setAutoFillBackground(), setBackgroundRole(), setBaseSize(), setContentsMargins(), setContextMenuPolicy(), setCursor(), setDisabled(), setEnabled(), setFixedHeight(), setFixedSize(), setFixedWidth(), setFocus(), setFocusPolicy(), setFocusProxy(), setFont(), setForegroundRole(), setGeometry(), setGraphicsEffect(), setHidden(), setInputMethodHints(), setLayout(), setLayoutDirection(), setLocale(), setMask(), setMaximumHeight(), setMaximumSize(), setMaximumWidth(), setMinimumHeight(), setMinimumSize(), setMinimumWidth(), setMouseTracking(), setPalette(), setParent(), setShortcutAutoRepeat(), setShortcutEnabled(), setSizeIncrement(), setSizePolicy(), setStatusTip(), setStyle(), setStyleSheet(), setTabOrder(), setToolTip(), setToolTipDuration(), setUpdatesEnabled(), setWhatsThis(), setWindowFilePath(), setWindowFlags(), setWindowIcon(), setWindowIconText(), setWindowModality(), setWindowModified(), setWindowOpacity(), setWindow-

Role(), setWindowState(), setWindowTitle(), sharedPainter(), show(), showFullScreen(), showMaximized(), showMinimized(), showNormal(), size(), sizeIncrement(), sizePolicy(), stackUnder(), statusTip(), style(), styleSheet(), tabletEvent(), testAttribute(), tooltip(), tooltipDuration(), underMouse(), ungrabGesture(), unsetCursor(), unsetLayoutDirection(), unsetLocale(), update(), updateGeometry(), updateMicroFocus(), updatesEnabled(), visibleRegion(), whatsThis(), wheelEvent(), width(), winId(), window(), windowFilePath(), windowFlags(), windowHandle(), windowIcon(), windowIconChanged(), windowIconText(), windowIconTextChanged(), windowModality(), windowOpacity(), windowRole(), windowState(), windowTitle(), windowTitleChanged(), windowType(), x(), y()

### ***Inherited from PyQt5.QtCore.QObject***

\_\_getattr\_\_(), blockSignals(), childEvent(), children(), connectNotify(), customEvent(), deleteLater(), destroyed(), disconnect(), disconnectNotify(), dumpObjectInfo(), dumpObjectTree(), dynamicPropertyNames(), findChild(), findChildren(), inherits(), installEventFilter(), isSignalConnected(), isWidgetType(), isWindowType(), killTimer(), metaObject(), moveToThread(), objectName(), objectNameChanged(), parent(), property(), pyqtConfigure(), receivers(), removeEventFilter(), sender(), senderSignalIndex(), setObjectName(), setProperty(), signalsBlocked(), startTimer(), thread(), timerEvent(), tr()

### ***Inherited from PyQt5.QtGui.QPaintDevice***

colorCount(), depth(), devicePixelRatio(), heightMM(), logicalDpiX(), logicalDpiY(), paintingActive(), physicalDpiX(), physicalDpiY(), widthMM()

### ***Inherited from sip.simplewrapper***

\_\_new\_\_()

### ***Inherited from object***

\_\_delattr\_\_(), \_\_format\_\_(), \_\_getattr\_\_(), \_\_hash\_\_(), \_\_reduce\_\_(), \_\_reduce\_ex\_\_(), \_\_repr\_\_(), \_\_setattr\_\_(), \_\_sizeof\_\_(), \_\_str\_\_(), \_\_subclasshook\_\_()

## **2.2.2 Properties**

Name	Description
<i>Inherited from object</i>	
<u>__class__</u>	

## **2.2.3 Class Variables**

Name	Description
<i>Inherited from PyQt5.QtWidgets.QDialog</i> Accepted, Rejected	
<i>Inherited from PyQt5.QtWidgets.QWidget</i> DrawChildren, DrawWindowBackground, IgnoreMask	
<i>Inherited from PyQt5.QtCore.QObject</i> staticMetaObject	
<i>Inherited from PyQt5.QtGui.QPaintDevice</i> PdmDepth, PdmDevicePixelRatio, PdmDpiX, PdmDpiY, PdmHeight, PdmHeightMM, PdmNumColors, PdmPhysicalDpiX, PdmPhysicalDpiY, PdmWidth, PdmWidthMM	

### 3 Module lotto.datahandler

#### 3.1 Variables

Name	Description
<code>__package__</code>	Value: 'lotto'

#### 3.2 Class Datahandler

object —  
lotto.datahandler.Datahandler





## 3.2.1 Methods

<b>__init__</b> ( <i>self</i> , <i>path</i> )
class init
<b>Parameters</b>
<i>path</i> : ( <i>type=string</i> )
<b>Return Value</b>
none
<pre> &gt;&gt;&gt; data_handler = Datahandler(':memory:') &gt;&gt;&gt; data_handler.insert_ziehung('2013-03-13', [11, 12, 13, 14, 15, 16, 17], 666, 777) &gt;&gt;&gt; data_handler.get_ziehung() [(1, u'2013-03-13', 666, 777, 888, u'11,12,13,14,15,16,17')] &gt;&gt;&gt; data_handler.insert_ziehung('2013-03-12', [21, 22, 23, 24, 25, 26, 27], 222, 333) &gt;&gt;&gt; data_handler.get_ziehung(2) [(2, u'2013-03-12', 222, 333, 444, u'21,22,23,24,25,26,27')] &gt;&gt;&gt; data_handler.get_ziehung() [(2, u'2013-03-12', 222, 333, 444, u'21,22,23,24,25,26,27'), (1, u'2013-03-13', 666, 777, 888, u'11,12,13,14,15,16,17')] &gt;&gt;&gt; data_handler.insert_schein('2013-03-13', [11, 12, 13, 14, 15, 16, 17], 2, 0, 888) &gt;&gt;&gt; data_handler.get_schein() [(1, u'2013-03-13', 2, 0, 888, u'11,12,13,14,15,16,17')] &gt;&gt;&gt; data_handler.insert_schein('2013-03-12', [21, 22, 23, 24, 25, 26, 27], 1, 1, 444) &gt;&gt;&gt; data_handler.get_schein(2) [(2, u'2013-03-12', 1, 1, 444, u'21,22,23,24,25,26,27')] &gt;&gt;&gt; data_handler.get_schein() [(2, u'2013-03-12', 1, 1, 444, u'21,22,23,24,25,26,27'), (1, u'2013-03-13', 2, 0, 888, u'11,12,13,14,15,16,17')] &gt;&gt;&gt; data_handler.get_id_numbers_of_ziehung(2) [2] &gt;&gt;&gt; data_handler.get_id_numbers_of_ziehung(2, 3) 'error' &gt;&gt;&gt; data_handler.get_id_numbers_of_ziehung() 'error' &gt;&gt;&gt; data_handler.get_id_numbers_of_ziehung(number_list=[12, 27]) [1, 2] &gt;&gt;&gt; data_handler.dump() &gt;&gt;&gt; data_handler.delete_ziehung(1) &gt;&gt;&gt; data_handler.delete_ziehung(2) &gt;&gt;&gt; data_handler.get_ziehung() [] &gt;&gt;&gt; data_handler.delete_schein(1) &gt;&gt;&gt; data_handler.delete_schein(2) &gt;&gt;&gt; data_handler.get_schein() [] </pre>
Overrides: object.__init__

---

**create\_\_tables(*self*)**


---

create\_\_tables with a id

---

**insert\_\_ziehung(*self*, *date*, *zahlen*, *zahl\_super*, *zahl\_spiel77*,  
*zahl\_spielsuper6*)**


---

Save the number of the draw in database

**Parameters**

*date*: (type=date)

*zahl\_super*: (type=int)

*zahlen*: (type=list)

*zahl\_spielsuper6*: (type=int)

*zahl\_spiel77*: (type=int)

**Return Value**

none

---

**insert\_\_schein(*self*, *date*, *zahlen*, *laufzeit*, *laufzeit\_tag*, *scheinnr*)**


---

Save the number of the tip in database Daten des Lottoscheines in der Datenbank speichern

**Parameters**

*date*: (type=date)

*laufzeit*: (type=int)

*scheinnr*: (type=int)

*zahlen*: (type=list of int)

*laufzeit\_tag*: (type=int)

**Return Value**

none

---

**get\_\_ziehung(*self*, *rowid*=None, *date*=None)**


---

Daten der Ziehung der Lottozahlen auslesen

**Parameters**

*date*: (type=date)

*rowid*: (type=int)

**Return Value**

data

**get\_id\_numbers\_of\_ziehung**(*self*, *id\_lottoschein*=None, *number\_list*=None)

Get id numbers of ziehung, with the id of lotteryticket Finde die ID Nummer der Ziehungsdaten, durch den Lottoschein

**Parameters**

*id\_lottoschein*: (*type=int*)  
*number\_list*: (*type=list of int*)

**Return Value**

data all the draw with the number of lotteryticket

**get\_schein**(*self*, *rowid*=None)

Get data from Lottoscheines Daten des Lottoscheines auslesen

**Parameters**

*rowid*: (*type=int*)

**Return Value**

data

**delete\_ziehung**(*self*, *rowid*)

Daten der Ziehung der Lottozahlen löschen

**Parameters**

*rowid*: (*type=int*)

**delete\_schein**(*self*, *rowid*)

Daten eines Lottoscheines löschen

**Parameters**

*rowid*: (*type=int*)

**dump**(*self*)

write dump file

**\_\_del\_\_**(*self*)

close connection of database

**Inherited from object**

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`,  
`__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`,  
`__str__()`, `__subclasshook__()`

### 3.2.2 Properties

Name	Description
<i>Inherited from object</i> __class__	

## 4 Package lotto.gui

### 4.1 Variables

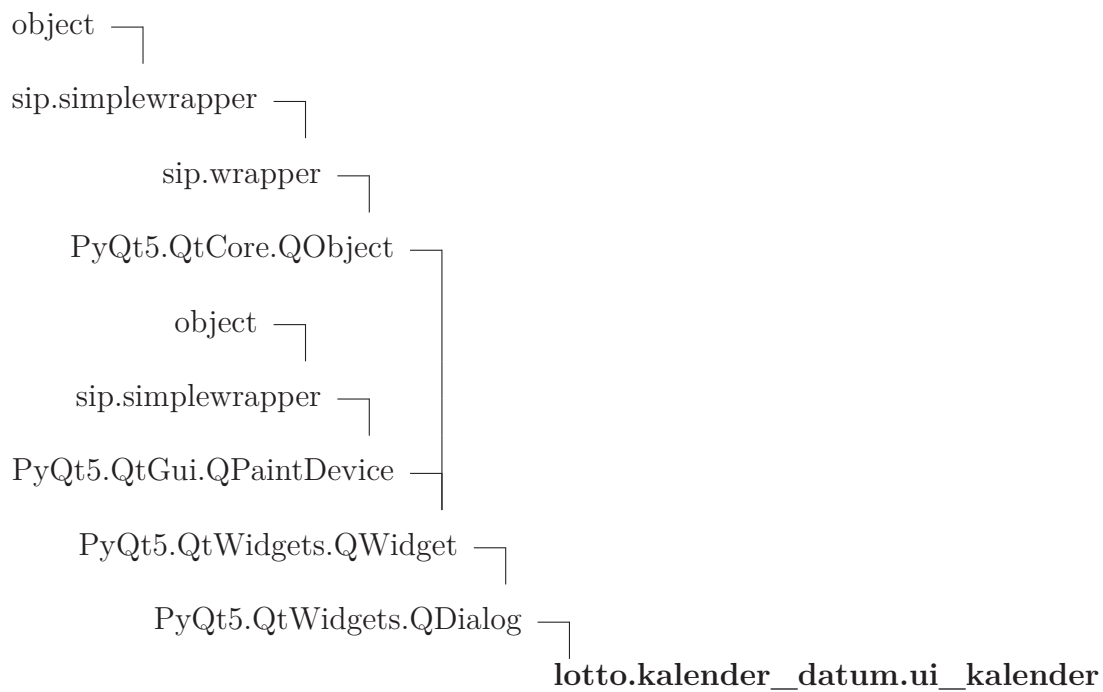
Name	Description
__package__	Value: None

## 5 Module `lotto.kalender_datum`

### 5.1 Variables

Name	Description
<code>__package__</code>	<b>Value:</b> <code>'lotto'</code>

### 5.2 Class `ui_kalender`



#### 5.2.1 Methods

<b><code>__init__</code></b> ( <i>self, year, month, day</i> )
open kalender dialog Kalender Dialog oeffnen
<b>Parameters</b>
<i>month:</i> ( <i>type=int</i> )
<i>day:</i> ( <i>type=int</i> )
<i>year:</i> ( <i>type=int</i> )
Overrides: <code>object.__init__</code>

<b>kalender</b> ( <i>self</i> )
Return the date of the kalender
<b>Return Value</b>
datum

**Inherited from `PyQt5.QtWidgets.QDialog`**

`accept()`, `accepted()`, `closeEvent()`, `contextMenuEvent()`, `done()`, `eventFilter()`, `exec_()`, `finished()`, `isSizeGripEnabled()`, `keyPressEvent()`, `minimumSizeHint()`, `open()`, `reject()`, `rejected()`, `resizeEvent()`, `result()`, `setModal()`, `setResult()`, `setSizeGripEnabled()`, `setVisible()`, `showEvent()`, `sizeHint()`

**Inherited from `PyQt5.QtWidgets.QWidget`**

`acceptDrops()`, `accessibleDescription()`, `accessibleName()`, `actionEvent()`, `actions()`, `activateWindow()`, `addAction()`, `addActions()`, `adjustSize()`, `autoFillBackground()`, `backgroundRole()`, `baseSize()`, `changeEvent()`, `childAt()`, `childrenRect()`, `childrenRegion()`, `clearFocus()`, `clearMask()`, `close()`, `contentsMargins()`, `contentsRect()`, `contextMenuPolicy()`, `create()`, `createWindowContainer()`, `cursor()`, `customContextMenuRequested()`, `destroy()`, `devType()`, `dragEnterEvent()`, `dragLeaveEvent()`, `dragMoveEvent()`, `dropEvent()`, `effectiveWinId()`, `ensurePolished()`, `enterEvent()`, `event()`, `find()`, `focusInEvent()`, `focusNextChild()`, `focusNextPrevChild()`, `focusOutEvent()`, `focusPolicy()`, `focusPreviousChild()`, `focusProxy()`, `focusWidget()`, `font()`, `fontInfo()`, `fontMetrics()`, `foregroundRole()`, `frameGeometry()`, `frameSize()`, `geometry()`, `getContentsMargins()`, `grab()`, `grabGesture()`, `grabKeyboard()`, `grabMouse()`, `grabShortcut()`, `graphicsEffect()`, `graphicsProxyWidget()`, `hasFocus()`, `hasHeightForWidth()`, `hasMouseTracking()`, `height()`, `heightForWidth()`, `hide()`, `hideEvent()`, `initPainter()`, `inputMethodEvent()`, `inputMethodHints()`, `inputMethodQuery()`, `insertAction()`, `insertActions()`, `isActiveWindow()`, `isAncestorOf()`, `isEnabled()`, `isEnabledTo()`, `isFullScreen()`, `isHidden()`, `isLeftToRight()`, `isMaximized()`, `isMinimized()`, `isModal()`, `isRightToLeft()`, `isVisible()`, `isVisibleTo()`, `isWindow()`, `isWindowModified()`, `keyReleaseEvent()`, `keyboardGrabber()`, `layout()`, `layoutDirection()`, `leaveEvent()`, `locale()`, `lower()`, `mapFrom()`, `mapFromGlobal()`, `mapFromParent()`, `mapTo()`, `mapToGlobal()`, `mapToParent()`, `mask()`, `maximumHeight()`, `maximumSize()`, `maximumWidth()`, `metric()`, `minimumHeight()`, `minimumSize()`, `minimumWidth()`, `mouseDoubleClickEvent()`, `mouseGrabber()`, `mouseMoveEvent()`, `mousePressEvent()`, `mouseReleaseEvent()`, `move()`, `moveEvent()`, `nativeEvent()`, `nativeParentWidget()`, `nextInFocusChain()`, `normalGeometry()`, `overrideWindowFlags()`, `overrideWindowState()`, `paintEngine()`, `paintEvent()`, `palette()`, `parentWidget()`, `pos()`, `previousInFocusChain()`, `raise_()`, `rect()`, `redirected()`, `releaseKeyboard()`, `releaseMouse()`, `releaseShortcut()`, `removeAction()`, `render()`, `repaint()`, `resize()`, `restoreGeometry()`, `saveGeometry()`, `scroll()`, `setAcceptDrops()`, `setAccessibleDescription()`, `setAccessibleName()`, `setAttribute()`, `setAutoFillBackground()`, `setBackgroundRole()`, `setBaseSize()`, `setContentsMargins()`, `setContextMenuPolicy()`, `setCursor()`, `setDisabled()`, `setEnabled()`, `setFixedHeight()`, `setFixedSize()`, `setFixedWidth()`, `setFocus()`, `setFocusPolicy()`,



`setFocusProxy()`, `setFont()`, `setForegroundRole()`, `setGeometry()`, `setGraphicsEffect()`, `setHidden()`, `setInputMethodHints()`, `setLayout()`, `setLayoutDirection()`, `setLocale()`, `setMask()`, `setMaximumHeight()`, `setMaximumSize()`, `setMaximumWidth()`, `setMinimumHeight()`, `setMinimumSize()`, `setMinimumWidth()`, `setMouseTracking()`, `setPalette()`, `setParent()`, `setShortcutAutoRepeat()`, `setShortcutEnabled()`, `setSizeIncrement()`, `setSizePolicy()`, `setStatusTip()`, `setStyle()`, `setStyleSheet()`, `setTabOrder()`, `setToolTip()`, `setToolTipDuration()`, `setUpdatesEnabled()`, `setWhatsThis()`, `setWindowFilePath()`, `setWindowFlags()`, `setWindowIcon()`, `setWindowIconText()`, `setWindowModality()`, `setWindowModified()`, `setWindowOpacity()`, `setWindowRole()`, `setWindowState()`, `setWindowTitle()`, `sharedPainter()`, `show()`, `showFullScreen()`, `showMaximized()`, `showMinimized()`, `showNormal()`, `size()`, `sizeIncrement()`, `sizePolicy()`, `stackUnder()`, `statusTip()`, `style()`, `styleSheet()`, `tabletEvent()`, `testAttribute()`, `toolTip()`, `toolTipDuration()`, `underMouse()`, `ungrabGesture()`, `unsetCursor()`, `unsetLayoutDirection()`, `unsetLocale()`, `update()`, `updateGeometry()`, `updateMicroFocus()`, `updatesEnabled()`, `visibleRegion()`, `whatsThis()`, `wheelEvent()`, `width()`, `winId()`, `window()`, `windowFilePath()`, `windowFlags()`, `windowHandle()`, `windowIcon()`, `windowIconChanged()`, `windowIconText()`, `windowIconTextChanged()`, `windowModality()`, `windowOpacity()`, `windowRole()`, `windowState()`, `windowTitle()`, `windowTitleChanged()`, `windowType()`, `x()`, `y()`

### ***Inherited from `PyQt5.QtCore.QObject`***

`__getattr__()`, `blockSignals()`, `childEvent()`, `children()`, `connectNotify()`, `customEvent()`, `deleteLater()`, `destroyed()`, `disconnect()`, `disconnectNotify()`, `dumpObjectInfo()`, `dumpObjectTree()`, `dynamicPropertyNames()`, `findChild()`, `findChildren()`, `inherits()`, `installEventFilter()`, `isSignalConnected()`, `isWidgetType()`, `isWindowType()`, `killTimer()`, `metaObject()`, `moveToThread()`, `objectName()`, `objectNameChanged()`, `parent()`, `property()`, `pyqtConfigure()`, `receivers()`, `removeEventFilter()`, `sender()`, `senderSignalIndex()`, `setObjectName()`, `setProperty()`, `signalsBlocked()`, `startTimer()`, `thread()`, `timerEvent()`, `tr()`

### ***Inherited from `PyQt5.QtGui.QPaintDevice`***

`colorCount()`, `depth()`, `devicePixelRatio()`, `heightMM()`, `logicalDpiX()`, `logicalDpiY()`, `paintingActive()`, `physicalDpiX()`, `physicalDpiY()`, `widthMM()`

### ***Inherited from `sip.simplewrapper`***

`__new__()`

### ***Inherited from object***

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__str__()`, `__subclasshook__()`

### 5.2.2 Properties

Name	Description
<i>Inherited from object</i> <code>__class__</code>	

### 5.2.3 Class Variables

Name	Description
<i>Inherited from PyQt5.QtWidgets.QDialog</i> <code>Accepted</code> , <code>Rejected</code>	
<i>Inherited from PyQt5.QtWidgets.QWidget</i> <code>DrawChildren</code> , <code>DrawWindowBackground</code> , <code>IgnoreMask</code>	
<i>Inherited from PyQt5.QtCore.QObject</i> <code>staticMetaObject</code>	
<i>Inherited from PyQt5.QtGui.QPaintDevice</i> <code>PdmDepth</code> , <code>PdmDevicePixelRatio</code> , <code>PdmDpiX</code> , <code>PdmDpiY</code> , <code>PdmHeight</code> , <code>PdmHeightMM</code> , <code>PdmNumColors</code> , <code>PdmPhysicalDpiX</code> , <code>PdmPhysicalDpiY</code> , <code>PdmWidth</code> , <code>PdmWidthMM</code>	

## 6 Module lotto.lotto\_gui\_dateneing

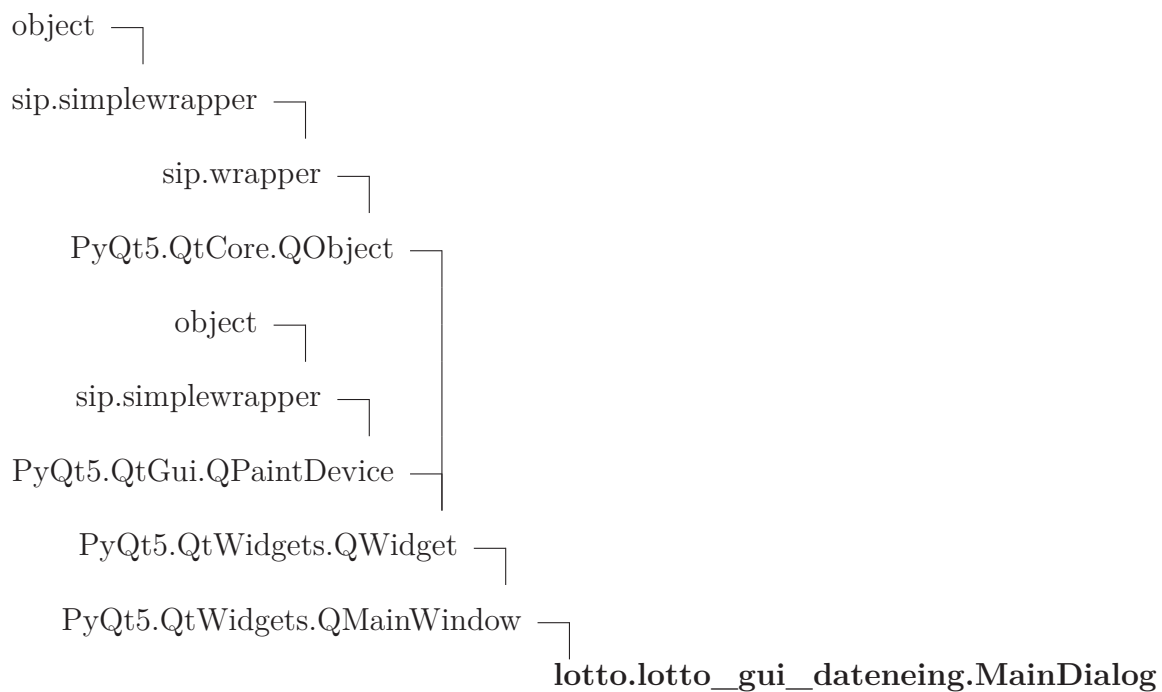
### 6.1 Functions

<b>gui</b> ( <i>arguments</i> )
open the GUI
<b>Parameters</b>
arguments: language (en, de) ( <i>type=string</i> )
<b>Return Value</b>
none

### 6.2 Variables

Name	Description
__package__	<b>Value:</b> 'lotto'

### 6.3 Class MainDialog



## 6.3.1 Methods

<b><code>__init__(self)</code></b>
initial the main window 1 to 49 button, 7 spinbox, calender, datafield Overrides: object.__init__
<b><code>init(self)</code></b>
initial variable
<b><code>onbtn_kalender(self)</code></b>
open calender dialog
<b><code>ondaten_gewinnz(self)</code></b>
Anzeigen der Gewinnzahlen an den Auswahlfeld Auslesen der Zeilennummer Den Text der Zeile in der Beschriftung ausgeben
<b><code>ondaten_lottoschein(self)</code></b>
Anzeigen der Daten des Lottoscheins an den Auswahlfeld Auslesen der Zeilennummer Den Text der Zeile in der Beschriftung ausgeben
<b><code>onInfo(self)</code></b>
Program info
<b><code>closeEvent(self, event)</code></b>
the program exit Overrides: PyQt5.QtWidgets.QWidget.closeEvent
<b><code>spinBox_1to7_clear(self, number=None, numbers=None)</code></b>
Die SpinBoxen 1 bis 6 und Zusatzzahl löschen
<b><code>onEingabefeld_1to49(self, zahl)</code></b>
Ein Zahlenfelder 1 bis 49 wurde angeklickt
<b><code>focusSpinBox_1to7(self, number)</code></b>
Ein Auswahlfelder der 7 Gewinnzahlen oder Lottoscheins hat sich geaendert

**onbtn\_hinzu(self)**

drawing numbers move in database

**onBtn\_ls\_auswerten(self)**

den Lottoschein auswerten

**onBtn\_gz\_anzeigen(self)**

show drawing numbers Gewinnzahlen im großen Feld anzeigen

**onBtn\_ls\_anzeigen(self)**

show tip numbers Lottoschein im großen Feld anzeigen,

**onBtn\_gz\_loeschen(self)**

delete drawing numbers from the database Gewinnzahlen einer Ziehung aus der Datenbank loeschen

**onBtn\_ls\_loeschen(self)**

delete tip numbers from the database Lottoschein aus der Datenbank loeschen

**onBtn\_ls\_laden(self)**

Read the Lottoschein from the Database loading into the QPlainTextEdit

**onBtn\_gz\_laden(self)**

Read the Gewinnzahlen from the Database loading into the QPlainTextEdit

**onCBox\_gz\_kompl\_ausgeben(self)**

CheckBox: Show the complete database in TextEdit

**onbtn\_zufall(self)**

Die Zufallszahlen generieren

**onbtn\_set\_calender\_today(self)**

set calender today

**onmodus(self)**

Wenn der Eingabe-Modus wechselt werden Schaltflächen an oder ab geschaltet

<b>buttonchange(<i>self</i>)</b>
----------------------------------

Button colour in dependence of the value of the Spinbox
---

<b>geaendert__btn(<i>self</i>)</b>
------------------------------------

in den SpinBoxen die Nummern der Zahlen 1 bis 49 anzeigen wenn die Zahl abgewaehlt wird, wird auch der Wert der entsprechende Spinbox gelöscht
--

<b>draw__numbers(<i>self</i>)</b>
-----------------------------------

numbers are in the draw
-------------------------

<b>onwebsite(<i>self</i>)</b>
-------------------------------

open website
--------------

<b>onClose(<i>self</i>)</b>
-----------------------------

### ***Inherited from PyQt5.QtWidgets.QMainWindow***

addDockWidget(), addToolBar(), addToolBarBreak(), centralWidget(), contextMenuEvent(), corner(), createPopupMenu(), dockOptions(), dockWidgetArea(), documentMode(), event(), iconSize(), iconSizeChanged(), insertToolBar(), insertToolBarBreak(), isAnimated(), isDockNestingEnabled(), isSeparator(), menuBar(), menuWidget(), removeDockWidget(), removeToolBar(), removeToolBarBreak(), restoreDockWidget(), restoreState(), saveState(), setAnimated(), setCentralWidget(), setCorner(), setDockNestingEnabled(), setDockOptions(), setDocumentMode(), setIconSize(), setMenuBar(), setMenuWidget(), setStatusBar(), setTabPosition(), setTabShape(), setToolButtonStyle(), setUnifiedTitleAndToolBarOnMac(), splitDockWidget(), statusBar(), tabPosition(), tabShape(), tabifiedDockWidgets(), tabifyDockWidget(), takeCentralWidget(), toolBarArea(), toolBarBreak(), toolButtonStyle(), toolButtonStyleChanged(), unifiedTitleAndToolBarOnMac()

### ***Inherited from PyQt5.QtWidgets.QWidget***

acceptDrops(), accessibleDescription(), accessibleName(), actionEvent(), actions(), activateWindow(), addAction(), addActions(), adjustSize(), autoFillBackground(), backgroundRole(), baseSize(), changeEvent(), childAt(), childrenRect(), childrenRegion(), clearFocus(), clearMask(), close(), contentsMargins(), contentsRect(), contextMenuPolicy(), create(), createWindowContainer(), cursor(), customContextMenuRequested(), destroy(), devType(), dragEnterEvent(), dragLeaveEvent(), dragMoveEvent(), dropEvent(), effectiveWinId(), ensurePolished(), enterEvent(), find(), focusInEvent(), focusNextChild(), focusNextPrevChild(), focusOutEvent(), focusPolicy(), focusPreviousChild(), focusProxy(), focusWidget(), font(), fontInfo(), fontMetrics(), foregroundRole(), frameGeometry(), frameSize(), geometry(), getContentsMargins(), grab(), grabGesture(), grabKeyboard(), grabMouse(), grab-

Shortcut(), graphicsEffect(), graphicsProxyWidget(), hasFocus(), hasHeightForWidth(), hasMouseTracking(), height(), heightForWidth(), hide(), hideEvent(), initPainter(), inputMethodEvent(), inputMethodHints(), inputMethodQuery(), insertAction(), insertActions(), isActiveWindow(), isAncestorOf(), isEnabled(), isEnabledTo(), isFullScreen(), isHidden(), isLeftToRight(), isMaximized(), isMinimized(), isModal(), isRightToLeft(), isVisible(), isVisibleTo(), isWindow(), isWindowModified(), keyPressEvent(), keyReleaseEvent(), keyboardGrabber(), layout(), layoutDirection(), leaveEvent(), locale(), lower(), mapFrom(), mapFromGlobal(), mapFromParent(), mapTo(), mapToGlobal(), mapToParent(), mask(), maximumHeight(), maximumSize(), maximumWidth(), metric(), minimumHeight(), minimumSize(), minimumSizeHint(), minimumWidth(), mouseDoubleClickEvent(), mouseGrabber(), mouseMoveEvent(), mousePressEvent(), mouseReleaseEvent(), move(), moveEvent(), nativeEvent(), nativeParentWidget(), nextInFocusChain(), normalGeometry(), overrideWindowFlags(), overrideWindowState(), paintEngine(), paintEvent(), palette(), parentWidget(), pos(), previousInFocusChain(), raise\_(), rect(), redirected(), releaseKeyboard(), releaseMouse(), releaseShortcut(), removeAction(), render(), repaint(), resize(), resizeEvent(), restoreGeometry(), saveGeometry(), scroll(), setAcceptDrops(), setAccessibleDescription(), setAccessibleName(), setAttribute(), setAutoFillBackground(), setBackgroundRole(), setBaseSize(), setContentsMargins(), setContextMenuPolicy(), setCursor(), setDisabled(), setEnabled(), setFixedHeight(), setFixedSize(), setFixedWidth(), setFocus(), setFocusPolicy(), setFocusProxy(), setFont(), setForegroundRole(), setGeometry(), setGraphicsEffect(), setHidden(), setInputMethodHints(), setLayout(), setLayoutDirection(), setLocale(), setMask(), setMaximumHeight(), setMaximumSize(), setMaximumWidth(), setMinimumHeight(), setMinimumSize(), setMinimumWidth(), setMouseTracking(), setPalette(), setParent(), setShortcutAutoRepeat(), setShortcutEnabled(), setSizeIncrement(), setSizePolicy(), setStatusTip(), setStyle(), setStyleSheet(), setTabOrder(), setToolTip(), setToolTipDuration(), setUpdatesEnabled(), setVisible(), setWhatsThis(), setWindowFilePath(), setWindowFlags(), setWindowIcon(), setWindowIconText(), setWindowModality(), setWindowModified(), setWindowOpacity(), setWindowRole(), setWindowState(), setWindowTitle(), sharedPainter(), show(), showEvent(), showFullScreen(), showMaximized(), showMinimized(), showNormal(), size(), sizeHint(), sizeIncrement(), sizePolicy(), stackUnder(), statusTip(), style(), styleSheet(), tabletEvent(), testAttribute(), toolTip(), toolTipDuration(), underMouse(), ungrabGesture(), unsetCursor(), unsetLayoutDirection(), unsetLocale(), update(), updateGeometry(), updateMicroFocus(), updatesEnabled(), visibleRegion(), whatsThis(), wheelEvent(), width(), winId(), window(), windowFilePath(), windowFlags(), windowHandle(), windowIcon(), windowIconChanged(), windowIconText(), windowIconTextChanged(), windowModality(), windowOpacity(), windowRole(), windowState(), windowTitle(), windowTitleChanged(), windowType(), x(), y()

### ***Inherited from PyQt5.QtCore.QObject***

\_\_getattr\_\_(), blockSignals(), childEvent(), children(), connectNotify(), customEvent(), deleteLater(), destroyed(), disconnect(), disconnectNotify(), dumpObjectInfo(),

dumpObjectTree(), dynamicPropertyNames(), eventFilter(), findChild(), findChildren(), inherits(), installEventFilter(), isSignalConnected(), isWidgetType(), isWindowType(), killTimer(), metaObject(), moveToThread(), objectName(), objectNameChanged(), parent(), property(), pyqtConfigure(), receivers(), removeEventFilter(), sender(), senderSignalIndex(), setObjectName(), setProperty(), signalsBlocked(), startTimer(), thread(), timerEvent(), tr()

### ***Inherited from PyQt5.QtGui.QPaintDevice***

colorCount(), depth(), devicePixelRatio(), heightMM(), logicalDpiX(), logicalDpiY(), paintingActive(), physicalDpiX(), physicalDpiY(), widthMM()

### ***Inherited from sip.simplewrapper***

\_\_new\_\_()

### ***Inherited from object***

\_\_delattr\_\_(), \_\_format\_\_(), \_\_getattr\_\_(), \_\_hash\_\_(), \_\_reduce\_\_(), \_\_reduce\_ex\_\_(), \_\_repr\_\_(), \_\_setattr\_\_(), \_\_sizeof\_\_(), \_\_str\_\_(), \_\_subclasshook\_\_()

## **6.3.2 Properties**

Name	Description
<i>Inherited from object</i>	
__class__	

## **6.3.3 Class Variables**

Name	Description
<i>Inherited from PyQt5.QtWidgets.QMainWindow</i>	
AllowNestedDocks, AllowTabbedDocks, AnimatedDocks, ForceTabbedDocks, VerticalTabs	
<i>Inherited from PyQt5.QtWidgets.QWidget</i>	
DrawChildren, DrawWindowBackground, IgnoreMask	
<i>Inherited from PyQt5.QtCore.QObject</i>	
staticMetaObject	
<i>Inherited from PyQt5.QtGui.QPaintDevice</i>	
PdmDepth, PdmDevicePixelRatio, PdmDpiX, PdmDpiY, PdmHeight, PdmHeightMM, PdmNumColors, PdmPhysicalDpiX, PdmPhysicalDpiY, PdmWidth, PdmWidthMM	



## 7 Module `lotto.test__pep8`

**Author:** mar

### 7.1 Variables

Name	Description
<code>__package__</code>	<b>Value:</b> <code>'lotto'</code>

### 7.2 Class `TestCodeFormat`



#### 7.2.1 Methods

<b><code>test__pep8__conformance(self)</code></b>
Test that we conform to PEP8.

*Inherited from `unittest.case.TestCase`*

`__call__()`, `__eq__()`, `__hash__()`, `__init__()`, `__ne__()`, `__repr__()`, `__str__()`, `addCleanup()`, `addTypeEqualityFunc()`, `assertAlmostEqual()`, `assertAlmostEquals()`, `assertDictContainsSubset()`, `assertDictEqual()`, `assertEqual()`, `assertEquals()`, `assertFalse()`, `assertGreater()`, `assertGreaterEqual()`, `assertIn()`, `assertIs()`, `assertIsInstance()`, `assertIsNone()`, `assertIsNot()`, `assertIsNotNone()`, `assertItemsEqual()`, `assertLess()`, `assertLessEqual()`, `assertListEqual()`, `assertMultiLineEqual()`, `assertNotAlmostEqual()`, `assertNotAlmostEquals()`, `assertNotEqual()`, `assertNotEquals()`, `assertNotIn()`, `assertNotIsInstance()`, `assertNotRegexMatches()`, `assertRaises()`, `assertRaisesRegex()`, `assertRegexMatches()`, `assertSequenceEqual()`, `assertSetEqual()`, `assertTrue()`, `assertTupleEqual()`, `assert_()`, `countTestCases()`, `debug()`, `defaultTestResult()`, `doCleanups()`, `fail()`, `failIf()`, `failIfAlmostEqual()`, `failIfEqual()`, `failUnless()`, `failUnlessAlmostEqual()`, `failUnlessEqual()`, `failUnlessRaises()`, `id()`, `run()`, `setUp()`, `setUpClass()`, `shortDescription()`, `skipTest()`, `tearDown()`, `tearDownClass()`

*Inherited from `object`*

`__delattr__()`, `__format__()`, `__getattribute__()`, `__new__()`, `__reduce__()`,  
`__reduce_ex__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

### 7.2.2 Properties

Name	Description
<i>Inherited from object</i>	
<code>__class__</code>	

### 7.2.3 Class Variables

Name	Description
<i>Inherited from unittest.case.TestCase</i>	
<code>longMessage</code> , <code>maxDiff</code>	

## 8 Module pylotto

pyLottoverwaltung

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