Lecture 13:

Introduction to Parallel Computing and CUDA



Markus Hohle
University California, Berkeley

Machine Learning Algorithms
MSSE 277B, 3 Units
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Berkeley Machine Learning Algorithms:



"What was initially thought to be a simple process is in fact an incredibly complicated, intricate, and complex system that I've codified and organized into a few easy-to-follow rules that are more difficult to implement than you'd think."

<u>Outline</u>

- Parallel Processing
- Using Map
- Using Process
- CUDA & PyTorch

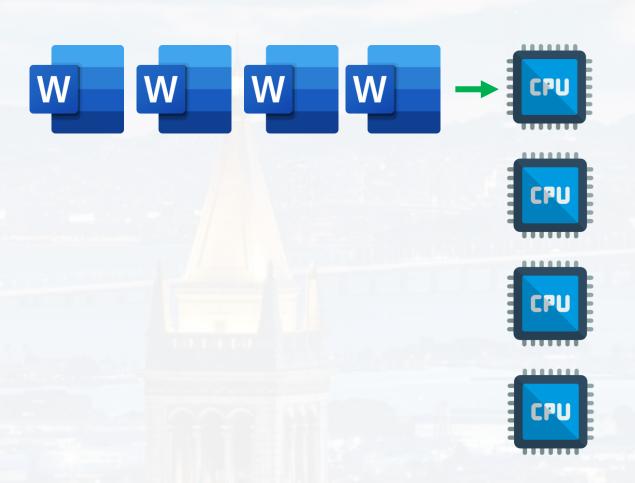
Berkeley Machine Learning Algorithms:

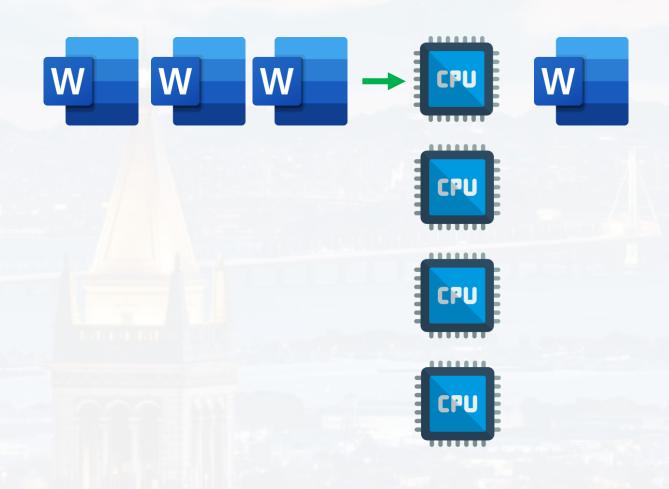


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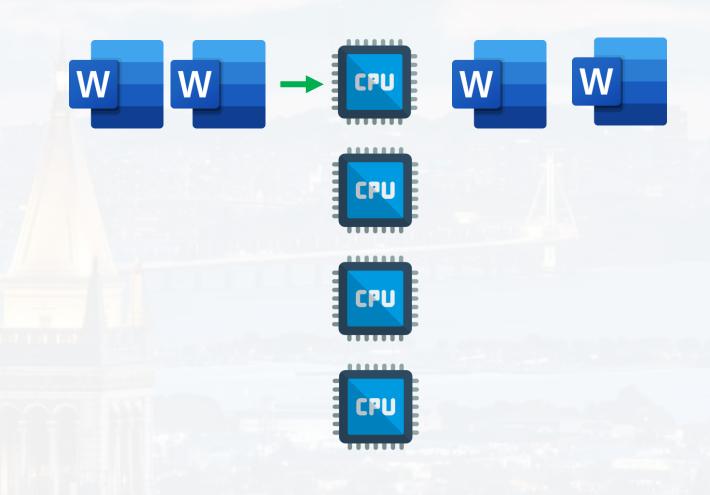
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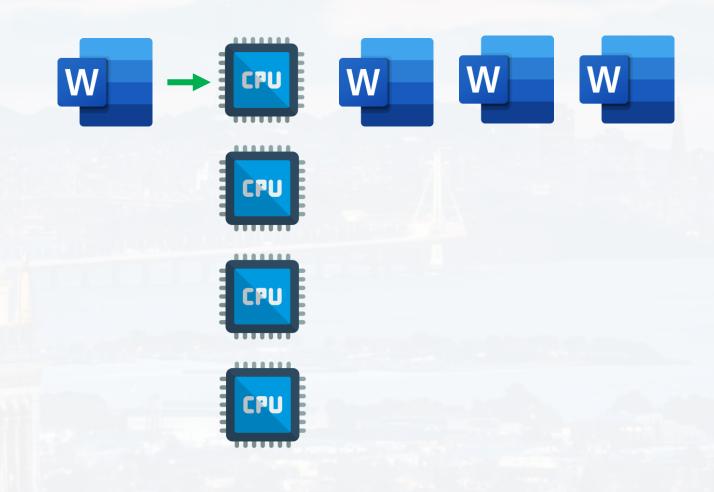


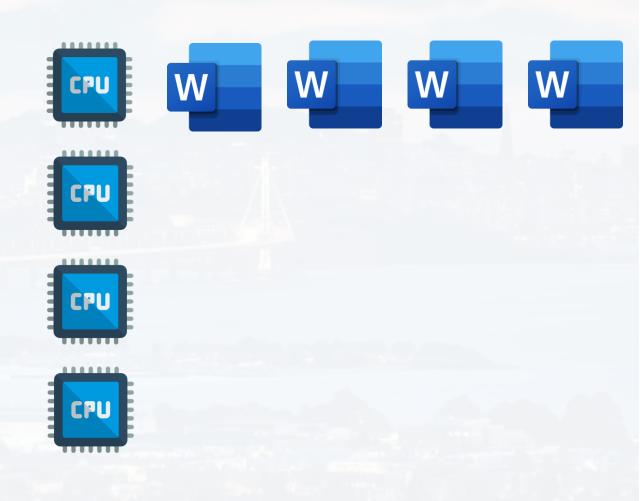






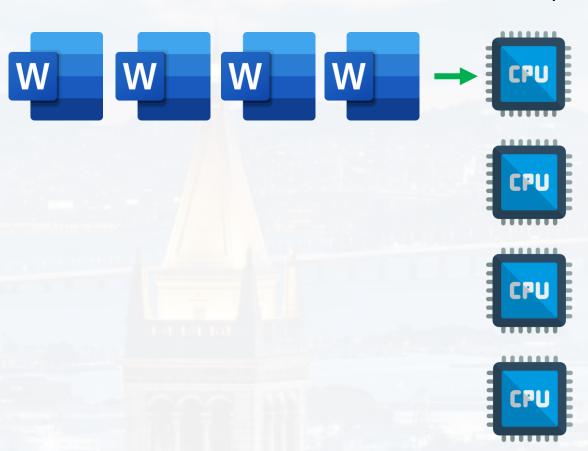




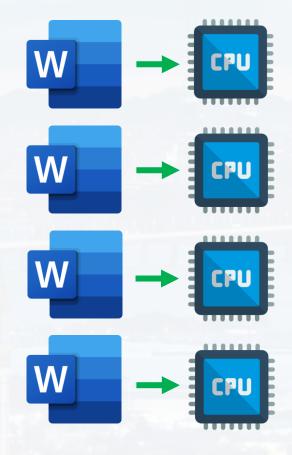




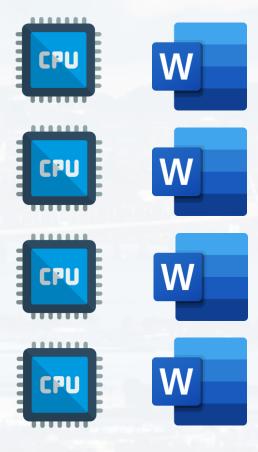
- eg. reading different files, and perform the same analysis
- frequency grid search (different sub intervals)



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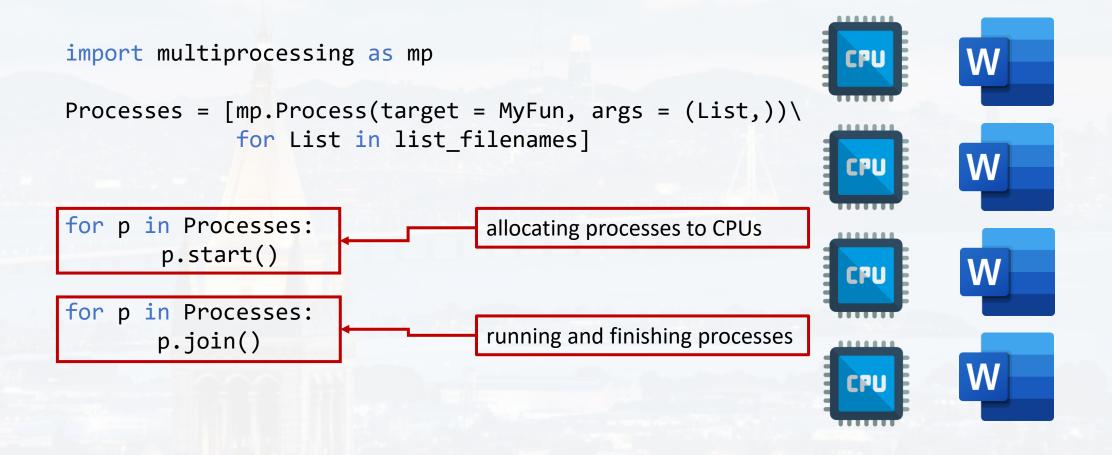
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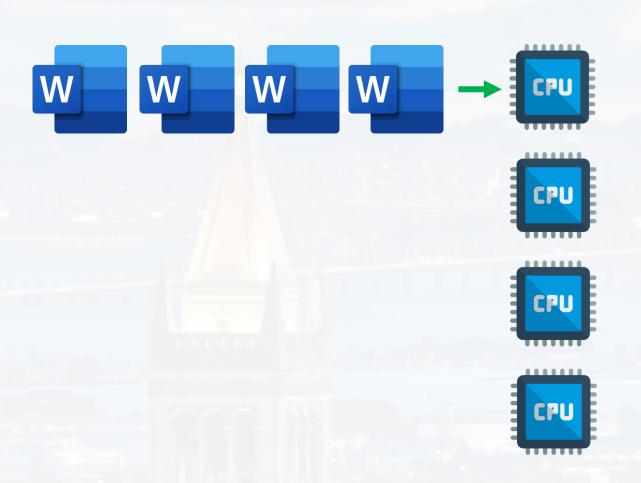


even for moderate models and data: \rightarrow computational limits

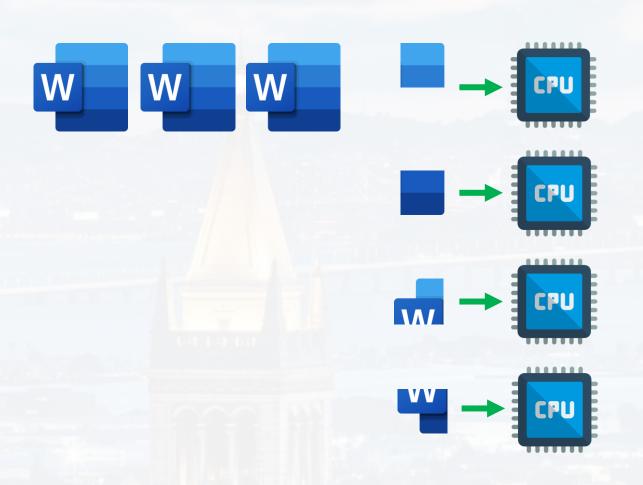
- eg. reading different files, and perform the same analysis
- frequency grid search (different sub intervals)



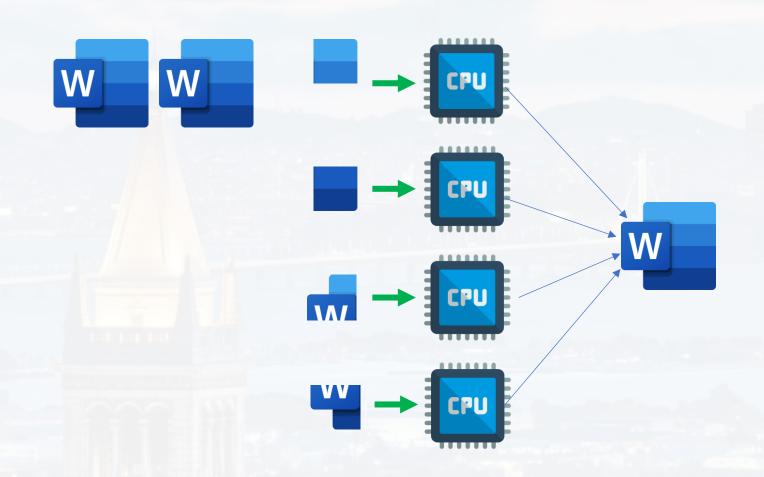
parallelizing the process itself:



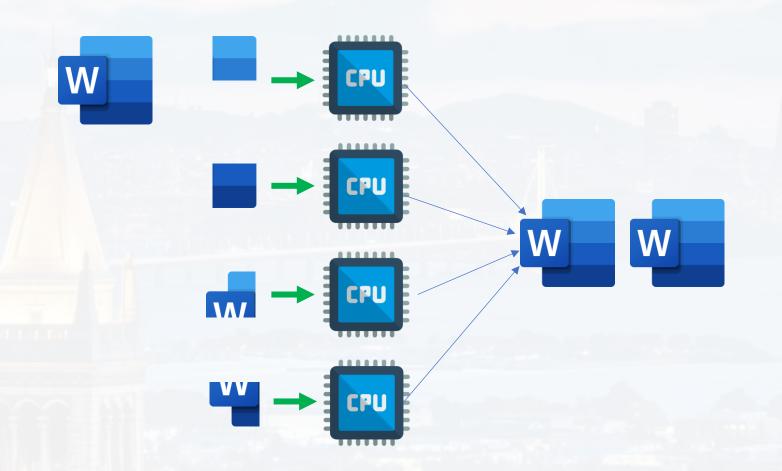
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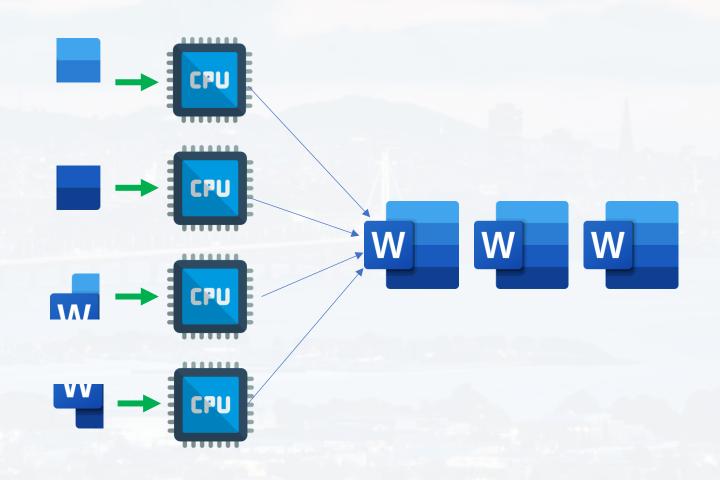
parallelizing the process itself:



parallelizing the process itself:



parallelizing the process itself:





even for moderate models and data: \rightarrow computational limits

parallelizing the process itself:

- eg. a non vectorized function in a for loop

import multiprocessing as mp CPU with mp.Pool(processes = len(list_filenames)) as pool: All = pool.map(MyFun, list_filenames) return All CPU combined output CPU

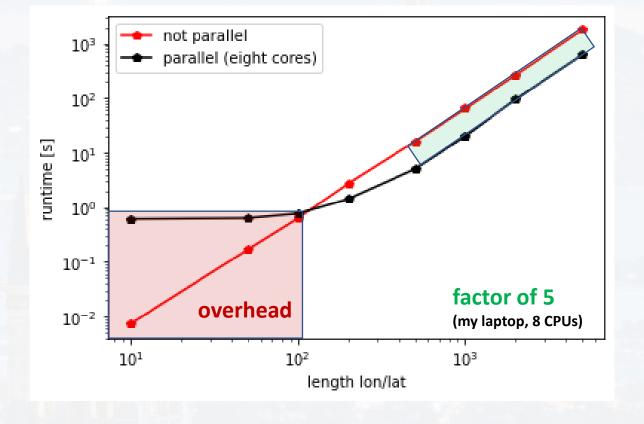
parallelizing the process itself:

- eg. a non vectorized function in a for loop

same program, but different instances:

- eg. reading different files, and perform the same analysis
- frequency grid search (different sub intervals)

note: preparing and coordinating the different processes takes time -> overhead



parallelizing two nested for loops

Berkeley Machine Learning Algorithms:



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Outline

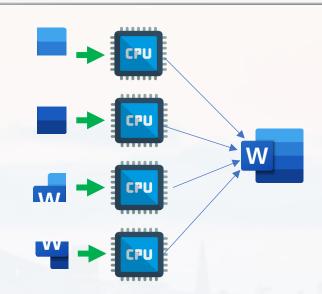
- Parallel Processing
- Using Map
- Using Process
- CUDA & PyTorch

example1: reading excel files, extracting some content and combing it.

```
import multiprocessing as mp
```

a) writing a function that does one thing at the time

```
def MyFun(filename: str) -> np.array:
    #reads huge data set
    data = pd.read_excel(filename)
    return np.array(data.time)
```



b) writing a main function that calls the first function using map

```
def Parallel(self, list_filenames: list) -> list:
    with mp.Pool(processes = len(list_filenames)) as pool:
        All = pool.map(MyFun, list_filenames)
    return All
```

example1: reading excel files, extracting some content and combing it.

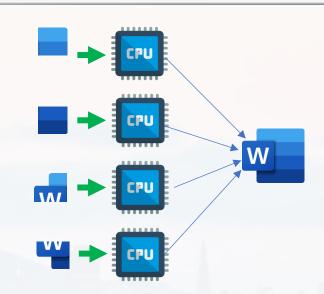
check out the function Map.py

```
from Map import *
globals()['MyFun'] = my_timer(MyFun)
MAP = Parallel_MAP()
```

```
In [7]: out = MyFun(list_filenames[0])
Total runtime: 26.93699999997625 seconds

In [8]: out1 = MAP.Serial(list_filenames)
Total runtime: 151.765000000001397 seconds

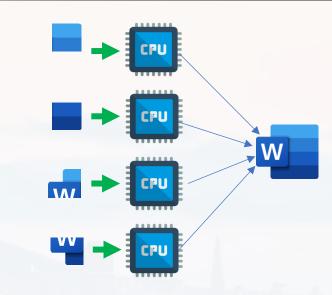
In [9]: out2 = MAP.Parallel(list_filenames)
Total runtime: 49.14100000000326 seconds
```

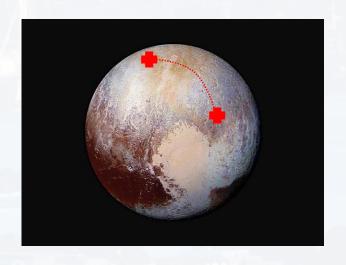


example2: parallelizing a non vectorized function.

geodesic from GeoPy can take only **one pair of coordinates** at the time

an example of a non vectorized method





$$d^2s = R^2dv^2 + R^2sin^2v d\phi^2$$



example2: parallelizing a non vectorized function.

a) writing a function that does one thing at the time

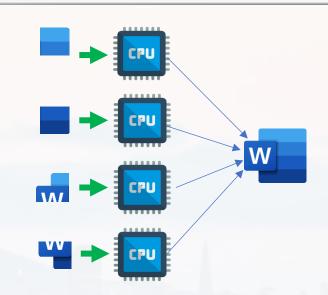
```
from geopy.distance import geodesic

def calculate_distance(args):
    i, j, lat, lon = args

    coords1 = (lon[i], lat[i])
    coords2 = (lon[j], lat[j])

d = geodesic(coords1, coords2).m

return i, j, d
```

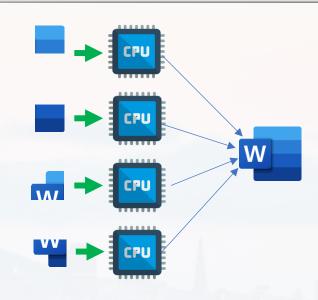




```
example2: parallelizing a non vectorized function.
b) writing a main function that calls the first function using map
import numpy as np
                                                calling subroutine
from multiprocessing import Pool
                                                                                      W
from calculate distance import calculate distance
def DistanceGeoParallel(lat, lon):
                  = len(lat)
                                                     creating list of all variables and indices (be
        distance = np.zeros((n, n))
                                                     careful: j starts at i+1 for symmetry reasons!)
        args_list = [(i, j, lat, lon) for i in range(n) for j in range(i+1, n)]
        with Pool() as pool:
                 results = pool.map(calculate_distance, args_list)
        for i, j, d in results:
                distance[i, j] = d
                 distance[j, i] = d
                                                                        actual parallelization
        return distance
```

check out:

from multiprocess import cpu_count
cpu_count()



- calling CPUs via Pool itself takes time and creates overhead
 → only effcient for larger runtimes
- processes have to be **independent** (i.e. calculating distances, linear algebra, see also AI)
- functions have to be **independent** (function A **is not** a subroutine of B)
- processes should not contain lambda or map

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```
example: reading excel files and saving them as csv.
import multiprocessing as mp
a) writing a function that does one thing at the time
def MyFun(filename: str):
     #reads & saves huge data set
     data = pd.read_excel(filename)
     data.to_csv('Data_set_' + str(time.monotonic()).replace('.','-')
                                                  adding a time stamp to the output file name
```

b) writing a main function that calls the first function using map

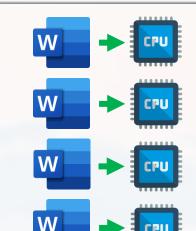
example: reading excel files and saving them as csv.

b) writing a main function that calls the first function using map

```
def Parallel(self, list_filenames: list) -> list:
```

```
for p in Processes:
p.start()

allocating processes to CPUs
```



```
example: reading excel files and saving them as csv.

check out the function Process.py

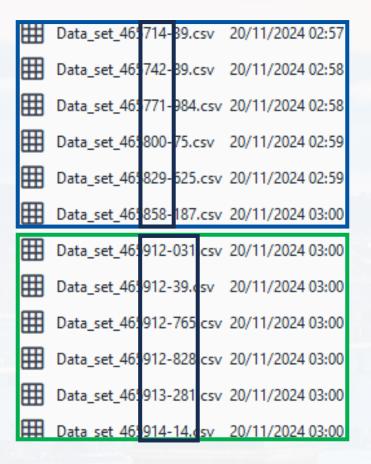
from Map import *

globals()['MyFun'] = my_timer(MyFun)

Pro = Parallel_Process()
```



example: reading excel files and saving them as csv.



every 30 seconds

every 0.3 seconds

out = MyFun(list_filenames[0])
Pro.Serial(list_filenames)
Pro.Parallel(list_filenames)

Total runtime: 27.70300000003772 seconds

Total runtime: 172.03099999995902 seconds

Total runtime: 57.40700000000652 seconds

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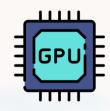


Parallel & CUDA:



training Al

- → mainly matrix operations
- → GPUs are a lot better at it!

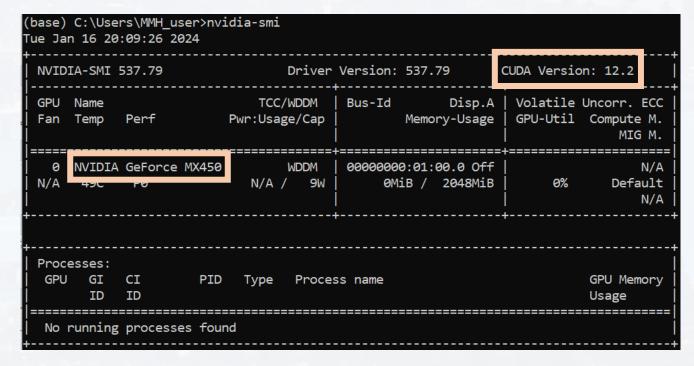




CUDA is the link of your GPU to Python (PyTorch) check, if graphic card is on <u>list</u>

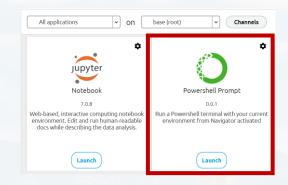
check your graphics device:

- → Windows command shell prompt
- → type nvidia-smi
- → press *Enter*



Installing CUDA

conda environment





```
C:\WINDOWS\System32\Win × + \

(base) PS C:\Users\MMH_user> conda activate CUDAenv
```

Installing CUDA

cuda toolkit

(CUDAenv) PS C:\Users\MMH_user> conda install -c anaconda cudatoolkit

check libraries

→ type: conda list

```
(CUDAenv) PS C:\Users\MMH_user> conda list
 packages in environment at C:\Users\MMH_user\anaconda3\envs\CUDAenv:
 Name
                          Version
                                                      Build
                                                             Channel
blas
                           1.0
                                                        mkl
bzip2
                                                 h2bbff1b_6
                           1.0.8
ca-certificates
                           2024.7.2
                                                 haa95532 0
cudatoolkit
                                                 hd77b12b_0
                           11.8.0
expat
                          2.6.2
                                                 hd77b12b_0
filelock
                                           py312haa95532_0
                          3.13.1
intel-openmp
                           2023.1.0
                                            h59b6b97_46320
```



Installing CUDA

usually, a few libraries are missing

check again graphics card: type in anaconda nvidia-smi

check libraries: type in anaconda conda list cudnn

conda list cudatoolkit

conda list torch

if not: conda install cond

check Python: type in anaconda **python**

import torch

torch.cuda.is_available()

open Spyder run in Spyder **pip install**

(see the commented line in CheckMyCuda.py)



Installing CUDA

usually, a few libraries are missing

CheckMyCuda.py

```
import torch

def test_cuda():
    print("PyTorch version: ", torch.__version__)
    print("CUDA version: ", torch.version.cuda)
    print("CUDA Available: ", torch.cuda.is_available())
    if torch.cuda.is_available():
        print("Number of GPUs: ", torch.cuda.device_count())
        print("GPU Name: ", torch.cuda.get_device_name(0))

if __name__ == "__main__":
    test_cuda()
```

PyTorch version: 2.3.1+cu118

CUDA version: 11.8 CUDA Available: True Number of GPUs: 1

GPU Name: NVIDIA GeForce MX450

The key part in PyTorch is to set all matrices and the model to the device (CPU or GPU)

```
device = torch.device("cuda" if torch.cuda.is_available() else "cpu")
print("Using device:", device)
```

```
In [13]: device = torch.device("cuda" if torch.cuda.is_available() else "cpu")
    ...: print("Using device:", device)
Using device: cuda
```

Congratulation! If you see this, you are ready to go!

The key part in PyTorch is to set all matrices and the model to the device (CPU or GPU)

Torch objects like **model** or **torch.tensor** have the property .to

```
TrainX = torch.tensor(TrainX, dtype = torch.float32)
TrainY = torch.tensor(TrainY, dtype = torch.float32)

TrainX = TrainX.to(device)
TrainY = TrainY.to(device)

turning numpy array into torch.tensor

model = model.to(device)

allocating objects to the device
```

The key part in PyTorch is to set all matrices and the model to the device (CPU or GPU)

```
In [13]: device = torch.device("cuda" if torch.cuda.is_available() else "cpu")
    ...: print("Using device:", device)
Using device: cuda
```

When running the training, we need to **synchronize** between GPU (for training the model) and CPU (for everything else)...

```
torch.cuda.synchronize()
```

The key part in PyTorch is to set all matrices and the model to the device (CPU or GPU)

```
In [13]: device = torch.device("cuda" if torch.cuda.is_available() else "cpu")
    ...: print("Using device:", device)
Using device: cuda
```

When running the training, we need to **synchronize** between GPU (for training the model) and CPU (for everything else)...

...and later detach the model from the GPU

```
PredY = model(TestX).detach().to('cpu').numpy()
```

check out script HowToRun.py

that runs the **same LSTM model** for Keras and PyTorch

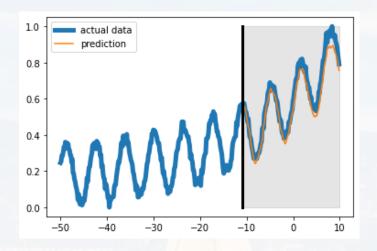
```
n_neurons = 400
n_epochs = 200
dt_past = 20
dt_futu = 8
n_features = 1
n_sample = 1
```

number of stacked LSTM



check out script HowToRun.py

that runs the **same LSTM model** for Keras and PyTorch



Lenovo T14, NVIDIA GeForce MX450:

Keras LSTM (CPU):	300 sec
PyTorch (CPU):	11 sec
PyTorch (GPU):	3 sec

