

# **Futures with Scala**

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**What is a future?**

# C++11

*Class `future<>` represents an outcome of an operation. It can be a return value or an exception but not both.*

From: The C++ Standard library, 2nd edition by Nicolai M. Josuttis

# Java 7

*A Future represents the result of an asynchronous computation.*

*The result can only be retrieved using method get when the computation has completed, blocking if necessary until it is ready.*

# Java 7 Futures - not powerful enough

- only limited API
- blocking operations

# Java 7 Futures - Antipattern

```
Future<String> future = getFuture();  
String result = future.get();
```

*Problem: immediately call a blocking operation.  
This basically makes Futures useless.*

# Scala (>= 2.10)

*A future is a pocket of concurrency that executes independently of the calling thread and ultimately represents the “return value” from that code.*

(From: Akka Concurrency by Derek Wyatt)

# Scala (>= 2.10)

*A future is an abstraction which represents a value which may become available at some point.*

(From: SIP-14 - Futures and Promises)



# Scala (>= 2.10)

*A promise can be used to successfully complete a future with a value (by “completing” the promise) using the success/failure method.*

(From: SIP-14 - Futures and Promises)

# Future vs. Promise

A *future* is a **READ** handle.

A *promise* is a **WRITE** handle.

# Scala Future vs. Java Future

- Non-blocking composition
- Cannot be canceled

# Java 8 - CompletableFuture

*A Future that may be explicitly completed (setting its value and status), and may include dependent functions and actions that trigger upon its completion.*

From: Java 8 javadocs

# **A Future can have 3 states**

Pending

Success | Failure

# A simple Example

Code Demo

# WTF is an ExecutionContext?

`scala.concurrent.ExecutionContext.Implicits.global`

Or use your own `ExecuterService`

**Rule number one**

**Don't block!**



# Futures are functional

map / flatMap / filter / for comprehensions

# More about composing Futures

traverse / sequence / fold

# More useful stuff

find / collectFirst

# When things go wrong

fallbackTo / recover

# Ordering

andThen

# **Futures: Best practices**

Again:

# **Don't block**

**Futures: Best practices**

**Avoid callbacks!**

**better:**

***for comprehensions***

# **Futures: Best practices**

**Know your API**



**Futures: Best practices**

**Test performance,  
thread usage, etc**

**Futures: Best practices**

**Combine with Akka  
actors**

**(upcoming talk)**

# **Futures: Best practices**

**Don't close over  
mutable state!**

# Further Information

**[www.akka.io](http://www.akka.io)**

**<http://docs.scala-lang.org/overviews/core/futures.html>**

**Videos by Viktor Klang**

**(google search)**

# Further Information

## Akka Concurrency

Building reliable software in a multi-core world  
by Derek Wyatt

**pizza.foldLeft(emptyStomach)(\_ + \_)**