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Markus Kinn

Currently pursuing a Master's in Informatics (AI) at NTNU Trondheim. Garnered solid experience in software engineering, machine learning and leadership through jobs, extra-curricular work and spare time projects.

KEY COMPETENCIES

Programming Languages:Tools & Technologies:Soft Skills:PythonDeep learningTeam leadershipSQLMachine learningCommunicationC#Pytorch(Lightning)Agile developmentC++Git, GithubUnity

EXPERIENCE

Ascend NTNU April 2024 - Present Chief Engineer

- Responsible for overseeing four technical groups
- Coordinate efforts of 28 engineers to ensure seamless integration of work on autonomous drones
- Worked closely with Deputy Chief Engineer to set strategic goals, manage project timelines, and maintain high standards of technical excellence

Systek Jun 2024 - Aug 2024

Software Engineer

- Worked as a consultant with a group of three students
- Created an AR Configuration System for Christmas trees (oil and gas type) using Unity, C# and Meta Quest 3
- Configuration System not only simplified the configuration process but also reduced the likelihood of errors that could occur with traditional methods.

Unity - C# - Git - GitHub - Meta Quest 3

Europris Aug 2022 - Dec 2022 Machine learning intern

- Worked with various machine learning algorithms focused on Time Series Data
- Practiced data preprocessing techniques, understanding the importance of cleaning and preparing data for robust model training

Machine learning - Databricks - Data preprocessing - Python - SQL - Git - GitHub

Ascend NTNU Perception Engineer

Sep 2023 - Aug 2024

- Member of the Perception team, transforming sensor input into valuable insights about the drone's surroundings
- Worked with technologies including custom deep learning models, fine-tuned existing models, synthetic data generation, ROS2, sensors, and Nvidia Jetson Orin NX

Python - C++ - Deep learning - Pytorch - Ultralytics - Blender - ROS2 - OpenCV - Linux - CAD

EXTRA-CURRICULAR ACTIVITIES

Head of Local Youth Political Party

Nov 2020 - Aug 2022

- Led a local youth political party for an extended period.
- Gained valuable experiences and insights into leading a team towards a shared objective.
- Also held a position as a board member in the county political party for part of this period and regional youth political party board.

EDUCATION

NTNU - Trondheim

Master of Science in Informatics - Artificial Intelligence

Aug 2023 - Jun 2025

Østfold University College

Bachelor of Computer Science Aug 2020 - Jun 2023

Hans Nilsen Hauge VGs

High School Aug 2017 - Jun 2020