Steps to create an IMF file

Encode & Mux mxf file

make a directory to store output files

```
mkdir j2k
```

run imfenc

```
imfenc \
    --in=hd-for-imf.mp4 \  # input file (.mov, .mp4, what you want)
    --broadcast_profile=5 \  # broadcast profile (1-7)
    --threads=8 \  # number of threads (use number of cores or less)
    --pixel_fmt=YUV422 \  # one of YUV444, YUV422 or RGB444
    --bitdepth=10 \  # 8 and 12 havent been tested yet with Photon. Wor
k with Iris though
    --out=j2k/  # directory where the output mxf file will be stored
```

Note: encoding takes HOURS! Run with nohup or in a screen session.

When encoding a mov file, it will in the beginning display an error about a frame it can't decode. You can ignore that

You can always cancel with CTRL-C. It will delete any intermediate files.

Encode & Mux audio file

Extract way file from

[1] sometimes the audio streams are 00:00:00.xy longer/shorter. This is not allowed and must be fixed. In this case, hd-for-imf.mp4's videostream is 00:47:44.96 long and we force the audio to be that long as well

Mux audio

*[1] check MCA Channel Assignment for more info.

Make IMP

Now that we have both mxf files. We open imfgui

```
imfgui
```

and click in the menu bar <code>File->New</code> . It will seem as nothing happens but now we can save the IMP.

<code>File->Save</code> . Navigate to the directory where you want to create the IMP and click on the lower right on <code>Open</code> . You will be asked to provide a name. Type one and click ok.

Time to add files.

Select Menubar -> IMF -> Add File and navigate to your two mxf files. Add both. If you get an error, you can check in the console what went run (where you typed imfgui). You should now see both files in the GUI.

Select Menubar -> IMF -> New composition playlist . Select framerate of your video.

Drag video file into first lane below.

Drag audio file into second lane below.

They should both have same length.

Save! DONE!

Note: If you added files/CPLs which you don't want: Bad luck. there is no remove facility yet. You can remove tracks from a CPL though by right clicking them in the lane.