

Quizelement
+ string: question + Answer[] answers + int: correct + CallToAction
+ isAnswerCorrect(int); + show(); + addElement()

Answer
+ string: text + bool: correct
+

class QuizFree : Quizelement;

QuizSingle
+ Answer[] answers + string: callToAction
+ isAnswerCorrect(int); + show();

QuizMultiple
+ Answer[] answers + string: callToAction
+ isAnswerCorrect(int); + show();

QuizBinary
+ Answer[] answers + string: callToAction (+ string: userInput)
+ isAnswerCorrect(int); + show();

QuizGuess
+ Answer[] answers + string: callToAction
+ isAnswerCorrect(int); + show();

QuizFree
+ Answer[] answers + string: correct + string: callToAction
+ isAnswerCorrect(int); + show();