

(1)

```
...
unsigned char *data;
...
```

struct sk_buff #1

struct skb_shared_info

```
void *      destructor_arg;
skb_frag_t frags[MAX_SKB_FRAGS];
```

• sk_buff #1 generated, skb_shared_info w/o pointers

(2)

```
...
unsigned char *data;
...
```

struct sk_buff #2

struct skb_shared_info

```
void *      destructor_arg;
skb_frag_t frags[MAX_SKB_FRAGS];
```

• sk_buff #2 generated, skb_shared_info w/o pointers

```
...
unsigned char *data;
...
```

struct sk_buff #1

struct skb_shared_info

```
void *      destructor_arg;
skb_frag_t frags[MAX_SKB_FRAGS];
```

(3)

```
...
unsigned char *data;
...
```

struct sk_buff #2

struct skb_shared_info

```
void *      destructor_arg;
skb_frag_t frags[MAX_SKB_FRAGS];
```

(3)

(4)

Malicious Buffer