```
unsigned char *data;
                           (a) struct sk_buff
                     void (*callback)(struct ubuf_info *, bool);
(c)struct <u>ubuf_info</u>
                                 Malicous Code
                                 (d) 👃
 (b)
                       void *
                                destructor_arg;
 struct
 skb shared info
                       skb frag t
                                    frags[MAX SKB FRAGS];
```