Marmik Soni

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Summary

Forward-thinking Computer Science graduate currently pursuing a Master of Computer Applications, skilled in React.js and C# development with a strong foundation in SQL database management. Passionate about creating dynamic web applications and delivering seamless user experiences. Also experienced with Photoshop for graphic design and photo editing.

EDUCATION

Smt. Chandaben Mohanbhai Patel Institute of Computer Applications

Gujarat, India

(Affiliated to CHARUSAT; Master of Computer Applications) CGPA: 7.10

2023 - 2025

Anand Mercantile College of Computer and Science

Gujarat, India

(Affiliated to S.P. University; Bachelor of Computer Applications) CGPA: 6.73

2020 - 2023

EXPERIENCE

ReactJS Intern Anand

Venom Technologies Dec 2024 – Apr 2025

• Developed a responsive web-based food delivery application using ReactJS.

- Designed dynamic UI components for restaurant browsing, menu display, and order placement.
- Integrated Firebase for real-time database management and user authentication.
- Utilized Yarn as the package manager to streamline development workflows.

TECHNICAL SKILLS

Programming Languages: JavaScript, Java, C#, C++, SQL

Web Technologies: ReactJS, HTML, CSS, JavaScript

Tools and Software: Git, GitHub, Photoshop

Soft Skills: Adaptability, Quick Learning, Effective Communication & Interpersonal Skills

Projects

1. Food Delivery (Savory Foods) (GitHub)

ReactJS. Firebase

- Built a responsive food delivery web application with ReactJS frontend and Firebase backend.
- Implemented restaurant browsing, real-time order management, and authentication features.

2. College Finance Management System

C#, ASP.NET Windows Forms, SQL Server

- Designed and developed a CRUD-based finance management system.
- Implemented modules for adding, updating, deleting, and viewing financial records with robust error handling.

3. Wordle Clone (GitHub)

ReactJS

- Developed a basic Wordle-style web game using ReactJS with functional daily gameplay.
- Implemented responsive grid layout, color-coded tile feedback, and on-screen/physical keyboard input.
- Planned future enhancements include database integration, game state persistence, and party modes.

CERTIFICATIONS

Google Data Analytics

April 10, 2024

Google UX Design March 31, 2024