

Assignment Data structure and Algorithm

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Q1: Write an algorithm and develop a program that finds a string is palindrome or not?

Explanation:

This problem can be trivially solved by looping through each character and checking it against the character on the opposite side. There is a problem with this though because half the work being done is redundant as it's checking all characters two times. Consider the palindrome "madam", this algorithm would make the following comparisons:

m ↔ m

a ↔ a

d ↔ d

a ↔ a

m ↔ m

All that needs to be compared to prove it's a palindrome are the first two characters against the last two since the middle one does not need to be checked:

m ↔ m

a ↔ a

Time complexity of below algorithm is $O(n / 2)$ which is equal to $O(n)$ since Big-O notation ignores constant terms.

Source code :

```
#include <iostream>
#include <string.h>
using namespace std;
int main()
{
    char str1[20], str2[20];
    int i, j, len = 0, flag = 0;
    cout << "Enter the string : ";
    gets(str1);
    len = strlen(str1) - 1;
    for (i = len, j = 0; i >= 0 ; i--, j++)
        str2[j] = str1[i];
```

```

if (strcmp(str1, str2))
    flag = 1;
if (flag == 1)
    cout << str1 << " is not a palindrome";
else
    cout << str1 << " is a palindrome";
return 0;
}

```

Source code link: <https://github.com/Maroob123/check-string-is-palindrome-or-not>

Q2: Write an algorithm and develop a program that finds the substring and its position?

Explanation:

For solving the above problem I used KMP(Knuth Morris Pratt) algorithm instead of Naive pattern searching algorithm for the less time complexity. The worst case complexity of the Naive algorithm is $O(m(n-m+1))$. The time complexity of KMP algorithm is $O(n)$ in the worst case.

Algorithm:

Step1: start comparison of $pat[j]$ with $j = 0$ with characters of current window of text.

Step2: keep matching characters $txt[i]$ and $pat[j]$ and keep incrementing i and j while $pat[j]$ and $txt[i]$ keep matching.

Step3: When we see a mismatch

- Characters $pat[0..j-1]$ match with $txt[i-j...i-1]$ (Note that j starts with 0 and increment it only when there is a match).
- $lps[j-1]$ is count of characters of $pat[0..j-1]$ that are both proper prefix and suffix.
- From above two points, we can conclude that we do not need to match these $lps[j-1]$ characters with $txt[i-j...i-1]$ because we know that these characters will anyway match

Source code:

```

// C++ program for implementation of KMP pattern searching
// algorithm

```

```

#include <bits/stdc++.h>

```

```

void computeLPSArray(char* pat, int M, int* lps);

```

```

// Prints occurrences of txt[] in pat[]

```

```

void KMPSearch(char* pat, char* txt)

```

```

{

```

```

    int M = strlen(pat);

```

```

    int N = strlen(txt);

```

```

    // create lps[] that will hold the longest prefix suffix

```

```

    // values for pattern

```

```

int lps[M];

// Preprocess the pattern (calculate lps[] array)
computeLPSArray(pat, M, lps);

int i = 0; // index for txt[]
int j = 0; // index for pat[]
while (i < N) {
    if (pat[j] == txt[i]) {
        j++;
        i++;
    }

    if (j == M) {
        printf("Found pattern at index %d ", i - j);
        j = lps[j - 1];
    }

    // mismatch after j matches
    else if (i < N && pat[j] != txt[i]) {
        // Do not match lps[0..lps[j-1]] characters,
        // they will match anyway
        if (j != 0)
            j = lps[j - 1];
        else
            i = i + 1;
    }
}

// Fills lps[] for given pattern pat[0..M-1]
void computeLPSArray(char* pat, int M, int* lps)
{
    // length of the previous longest prefix suffix
    int len = 0;

    lps[0] = 0; // lps[0] is always 0

    // the loop calculates lps[i] for i = 1 to M-1
    int i = 1;
    while (i < M) {
        if (pat[i] == pat[len]) {
            len++;
            lps[i] = len;
            i++;
        }
    }
}

```

```

    }
    else // (pat[i] != pat[len])
    {
        // This is tricky. Consider the example.
        // AAACAAAA and i = 7. The idea is similar
        // to search step.
        if (len != 0) {
            len = lps[len - 1];

            // Also, note that we do not increment
            // i here
        }
        else // if (len == 0)
        {
            lps[i] = 0;
            i++;
        }
    }
}
}

```

// Driver program to test above function

```

int main()
{
    char txt[] = "ABABDABACDABABCABAB";
    char pat[] = "ABABCABAB";
    KMPSearch(pat, txt);
    return 0;
}

```

Source code link : <https://github.com/Maroob123/kmp-algorithm-by-c->