



MARVELL CHRISTOFER

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Tangerang, Banten

Enthusiastic 5th semester Informatics student with a strong foundation in programming and software development. Proficient in Python, C, Kotlin, and skilled in web development using React, HTML, and Laravel. Experienced in mobile app development with React Native, TypeScript, and JavaScript, as well as UI/UX design and cybersecurity. Passionate about leveraging technology to create innovative solutions, continuously enhancing technical skills, and expanding knowledge in cloud computing. Eager to apply problem-solving abilities, adaptability, and effective communication in a dynamic internship role, with a focus on personal and professional growth.

Education Level

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| Tarsisius Vireta High School - Tangerang, Banten <i>Senior High School</i> | Jun 2019 - Jun 2022 |
| Universitas Multimedia Nusantara - Tangerang, Banten <i>Bachelor of Informatics, 3.59/4.00</i> | Aug 2022 - Aug 2026 (Expected) |

Organisational Experience

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| Orientasi Mahasiswa Baru UMN - Universitas Multimedia Nusantara <i>Person In Charge (PIC) Guided new students at</i> | Feb 2023 - Sep 2023 |
| <ul style="list-style-type: none">Guided new students at UMN through orientation by organizing activities, delivering workshops on academic success, and providing support to ensure a smooth transition to university life. | |
| Obscura Exhibition - Universitas Multimedia Nusantara <i>Security Division</i> | Dec 2023 - Sep 2024 |
| <ul style="list-style-type: none">Ensured the smooth and secure operation of the Obscura Exhibition by managing audience flow, coordinating with the team, and addressing security concerns to maintain a safe and organized environment. | |
| UMN Festival 2024 - Universitas Multimedia Nusantara <i>Competition Organizer & Security Division</i> | Mar 2024 - Present |
| <ul style="list-style-type: none">Coordinated the Valorant e-sport competition logistics, overseeing game rules, scheduling, and, participant communication on Discord.Ensured event security by monitoring access points, conducting patrols, responding to incidents, and assisting guests professionally. | |

Skills & Projects

- Projects** 🔄 (2023): UI/UX Dance Mobile Application (Dansons) - Design a dance practice prototype application using figma, focusing on the interface and innovative features
- Projects** (2023): Website for Rumah Yatim dan Dhuafa KKMB - E Responsive Website for Rumah Yatim dan Dhuafa KKMB in BSD, Tangerang using Laravel Framework
- Projects** 🔄 (2024): CookIT - Designed and developed an Food Recipe Android Application using Kotlin
- Projects** 🔄 (2024): To Do List App - Design and developed a simple To Do List Application using TypeScript, React Native and Firebase for database and authentication
- Projects** 🔄 (2022): Nusafood Website - Build a web platform dedicated to showcasing the diverse traditional foods from each island in Indonesia using HTML, CSS, JavaScript, ReactJS, and integrated multiple API to fetch data.
- Programming Languages:** C, Python, Java
- Soft Skills:** Problem solving, Teamwork, Adaptability, Communication, Time Management
- Web Development:** HTML, CSS, JavaScript, ReactJS, Bootstrap, PHP, Laravel, Figma
- Mobile Development:** Kotlin, React Native
- Language:** Bahasa Indoensia and English