A sports club management system where a club supervisor or club owner could persistent information to compile local files, and be able to create, read, update, and delete member, employee, applicant, and travel information. Each main object, i.e. employees, members, travel, and applicant will have catalogs of objects dedicated to them to utilize for CRUD. The program will allow the ability to search these objects and catalogs, as well as print on screen reports. Each portal should allow inheritance between one another, examples are the Member Management Bookings utilizing Hotel Bookings for Availability, booking and reservation dates. The Employee and Applicant Portal allowing for approval of an applicant to be added to the employee listings. The Member Management Activity Schedule allows for the update of Trainers for activities as well as dates and time.

The initial classes would be:

1. Member Management Portal
2. Employee Management Portal
3. Applicant Portal
4. Travel Management Portal
5. Activity/Schedule Portal
6. Close Application

Then goes to a separate menu based on that:

Member Management Portal

1. Member Personal Information
2. Membership Fees
3. Member Schedule
4. Member bookings

Employee Management Portal:

1. Employee Personal Information
2. Employee schedule
3. Employee Salary
4. Employee Reviews

Applicant Portal

1. Approve/Reject
2. Review

Travel Management Portal

1. Hotel Bookings
2. Change Hotel Rates
3. Additional Fee Editor

Activity/Schedule Portal

1. Activity Trainers
2. Activity Bookings
3. Activity Schedule

Close Application

1. Will shutdown program and save progress.