

# Hello, I'm Mark Montvai

AUG 1990 - PRESENT

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## EXPERIENCE

### Senior Product Designer at TicketSwap

AUG 2021 - PRESENT

The easiest way to buy and sell second hand tickets, trusted by 12 million users. Designing from start to finish across all platforms in small team. Leading the push for a mature Design System as well, without anyone hating me (yet).

### Lead UX Designer at Woov

OCT 2017 - DEC 2019

Festival app which helped visitors and organisers get the most out of events like Mysteryland, Defqon.1 and ADE. Lead UX Designer by day, whatever was needed by night. Reached a million users and a 4.9 review score in both app stores.

### Designer / Front-end Developer for Destiny Trials Report

AUG 2015 - PRESENT

Side-project for the popular game "Destiny 2" that got a bit out of hand and has been used by 15 million users. I take care of everything but the backend.

### UX/UI Designer / Developer at Siteworkers

AUG 2014 - MAY 2017

Small internet agency that mostly developed for the web. I worked on UX/UI design and frontend development.

### Freelancing as Plafhop

JAN 2013 - JUL 2021

My one-man company making me available for freelance projects, mostly website design and development. The company culture was amazing.

## EDUCATION

### Communication and Media Design at University of Applied Sciences Utrecht

2010 - 2014

Study about all aspects of design, I focused on the User Experience part. For a year I was the treasurer and member of the board for the study association.

### Computer Science at Utrecht University

2007 - 2012

Member of the Sports Committee of the study association for four years.

## HIP WORDS I LIKE USING

Figma / Design Systems &amp; Tokens / zeroheight / Miro / Adobe Creative Suite

Jira / TypeScript / GraphQL / Git / Kotlin / Jetpack Compose / Notion