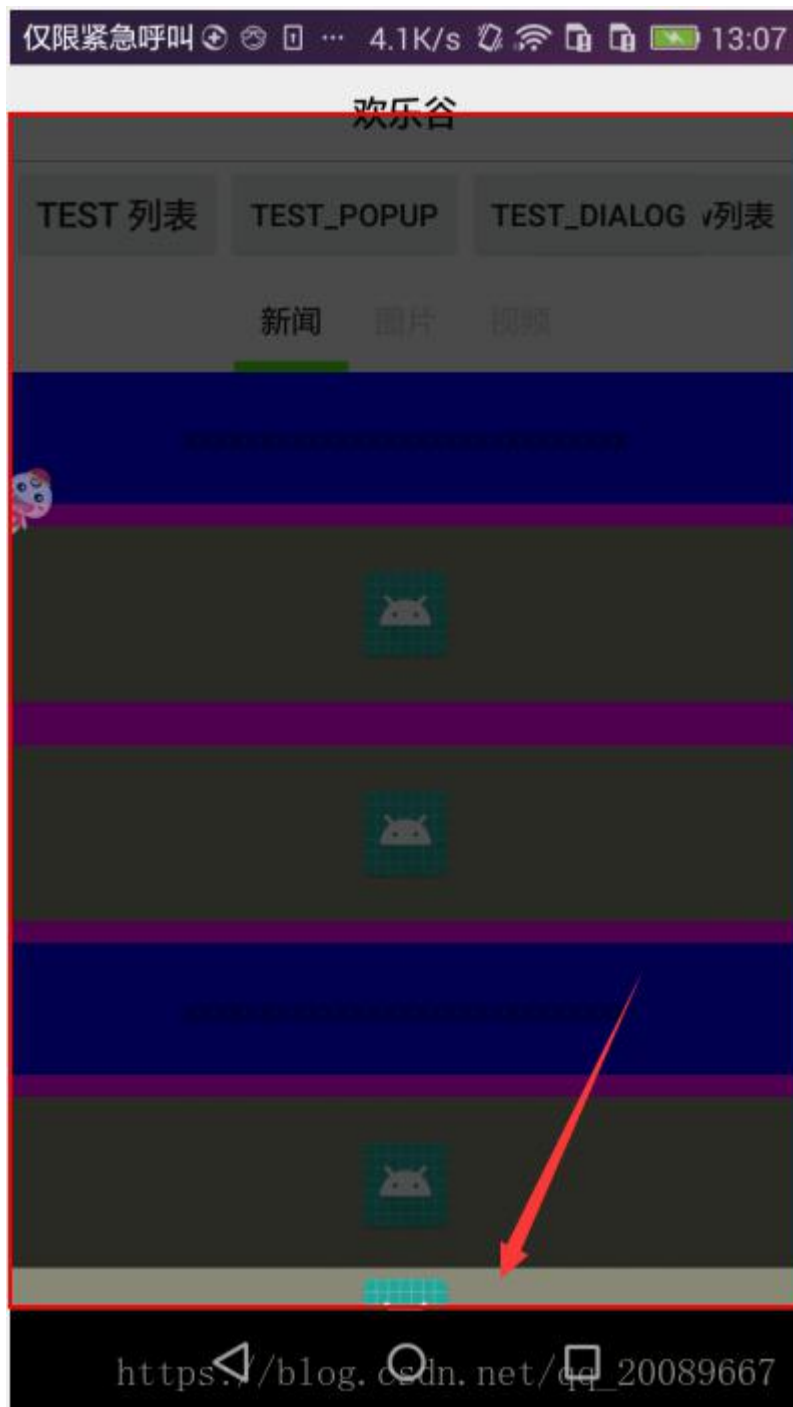


关于 popupWindow 底部与导航栏(navigation bar) 重叠, 显示不全的问题分析

最近在做项目遇到个问题: 自定义 popupWindow,调用

```
public void showAtBottom(View parent) {  
    View view = mPopupLayout.findViewById(getContentViewId());  
    setAnimation(view); //自定义动画  
    showAtLocation(parent, Gravity.BOTTOM |  
Gravity.CENTER_HORIZONTAL, 0, 0);  
}
```

结果:



这个是测试 demo 里的效果。

看表面现象应该是系统的 navigation bar 遮挡住了 popupWindow 布局，怀着这个心思，自然想到 popupWindow 的 setContentView 设置布局方法。

以下是源码部分：

```
public void setContentView(View contentView) {  
    if (isShowing()) {  
        return;  
    }  
}
```

```

    }

    mContentView = contentView;

    if (mContext == null && mContentView != null) {
        mContext = mContentView.getContext();
    }

    if (mWindowManager == null && mContentView != null) {
        mWindowManager = (WindowManager)
mContext.getSystemService(Context.WINDOW_SERVICE);
    }

    // Setting the default for attachedInDecor based on SDK version
here
    // instead of in the constructor since we might not have the context
    // object in the constructor. We only want to set default here if
the
    // app hasn't already set the attachedInDecor.
    if (mContext != null && !mAttachedInDecorSet) { //这个是会走的，源
码就不分析了
        // Attach popup window in decor frame of parent window by default
for
        // {@link Build.VERSION_CODES.LOLLIPOP_MR1} or greater. Keep
current
        // behavior of not attaching to decor frame for older SDKs.

setAttachedInDecor(mContext.getApplicationInfo().targetSdkVersion
        >= Build.VERSION_CODES.LOLLIPOP_MR1);
    }

}

```

定位到最后一行：

```

setAttachedInDecor(mContext.getApplicationInfo().targetSdkVersion
        >= Build.VERSION_CODES.LOLLIPOP_MR1); //api22

```

sdk 做了下 api 适配：

```

/**
 * <p>This will attach the popup window to the decor frame of the parent
window to avoid

```

```

    * overlapping with screen decorations like the navigation bar.
    Overrides the default behavior of
    * the flag {@link
    WindowManager.LayoutParams#FLAG_LAYOUT_ATTACHED_IN_DECOR}.
    *
    * <p>By default the flag is set on SDK version {@link
    Build.VERSION_CODES#LOLLIPOP_MR1} or
    * greater and cleared on lesser SDK versions.
    *
    * @param enabled true if the popup should be attached to the decor
    frame of its parent window.
    *
    * @see WindowManager.LayoutParams#FLAG_LAYOUT_ATTACHED_IN_DECOR
    */
    public void setAttachedInDecor(boolean enabled) {
        mAttachedInDecor = enabled;
        mAttachedInDecorSet = true;
    }

```

注释的大概意思是：这将把弹出窗口附加到其父窗体的装饰框（个人理解应该是类似于窗体的根布局 **decorview** 概念）目的是避免 **popupWindow** 布局与屏幕装饰物重叠，比如导航栏。重写了默认的 **windowManager.LayoutParams** 为 **FLAG_LAYOUT_ATTACHED_IN_DECOR**

看下参数的含义：如果 **enabled** 为 **true** 那么就会避免与导航栏重叠

FLAG_LAYOUT_ATTACHED_IN_DECOR 又是什么鬼？

```

/**
    * Window flag: When requesting layout with an attached window,
    the attached window may
    * overlap with the screen decorations of the parent window such
    as the navigation bar. By
    * including this flag, the window manager will layout the attached
    window within the decor
    * frame of the parent window such that it doesn't overlap with
    screen decorations.
    */
    public static final int FLAG_LAYOUT_ATTACHED_IN_DECOR =
    0x40000000;

```

大体意思和上面的翻译吻合。原来如此，现在已经明确了

原来系统通过

```
setAttachedInDecor
```

方法设置 `windowManager.LayoutParams`, 如果 `api >= 22` 就设置为 `true`, 反之 `false`

那 `setAttachedInDecor` 里的 `mAttachedInDecor` 字段在哪里生效的呢? 继续看源码:

在 `PopupWindow` 里的 `computeFlags` 方法里:

```
if (mAttachedInDecor) {  
    curFlags |=  
    WindowManager.LayoutParams.FLAG_LAYOUT_ATTACHED_IN_DECOR;  
}
```

与上面的翻译注释吻合。

下面是 `api=24`, 华为荣耀 8 的结果 (显示正常):



现在的问题是我测试机 `api21`，所以方法设置为 `false` 了。

更令人可恶的是 `setAttachedInDecor(boolean)`方法只能 `api22` 以上调用

怎么办呢？

解决方案 1:

1.将 api<21 的设备，popupWindow 的布局上移导航栏的高度

代码:

```
@Override
protected void setAnimation(final View view) {
    final int final_location;
    if (view.getContext().getApplicationInfo().targetSdkVersion
        < Build.VERSION_CODES.LOLLIPOP_MR1) { //api<22,这个地方就好
比给 sdk 里打了个补丁
        final_location =
-ScreenUtils.getNavBarHeight(view.getContext());
    } else {
        final_location = 0;
    }
    view.post(new Runnable() {
        @Override
        public void run() {
            int height = view.getHeight();
            ValueAnimator animator = ObjectAnimator
                .ofFloat(view, "translationY",
height,final_location );//如果不需要动画，可以直接将布局上移这个高度
            animator.setDuration(200).start();
        }
    });
}
```

获取导航栏高度:

```
public static int getNavBarHeight(Context context) {
    Resources resources = context.getResources();
    int resourceId = resources.getIdentifier("navigation_bar_height",
"dimen", "android");
    if (resourceId > 0) {
        return resources.getDimensionPixelSize(resourceId);
    }
    return 0;
}
```

目前这种解决方案在真机都没问题，但是夜神模拟器比较特殊，夜神底下没有导航栏，但是获取的导航栏的高度却不是 0，难道他获取的导航栏在右侧??

解决方案 2:

在 `popupWindow` 的布局里添加个高度 ≥ 0 的可滚动的列表（比如 `ListView`, `RecyclerView`, `ScrollView`）， 如果不需要此控件， 高度可设置为 0

```
<?xml version="1.0" encoding="utf-8"?><RelativeLayout
    android:id="@+id/root"
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    >

    <LinearLayout
        android:id="@+id/content"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_alignParentBottom="true"
        android:background="#887"
        android:orientation="vertical"
        >

        <ImageView
            android:id="@+id/iv"
            android:layout_width="match_parent"
            android:layout_height="80dp"
            android:src="@mipmap/ic_launcher"
            />

        <!--解决 popupWindow 与导航栏重叠问题-->
        <ListView
            android:layout_width="match_parent"
            android:layout_height="0dp"
            />

        <TextView
            android:layout_width="match_parent"
            android:layout_height="20dp"
            android:gravity="center"
            android:background="@color/colorAccent"
            android:text="@string/app_name"/>
    </LinearLayout></RelativeLayout>
```

顺便贴下 `basePopupWindow` 的代码:

```
public abstract class BasePopupWindow<T> extends PopupWindow {
    private View mPopupLayout;
    private View.OnClickListener mListener;
```



```

protected List<T> mBeans;

public BasePopupWindow(Context context, View.OnClickListener
listener, List<T> beans) {
    super(context);
    initView(context);
    mBeans = beans;
    mListener = listener;
}

private void initView(Context context) {
    mPopupLayout = ((LayoutInflater)
context.getSystemService(Context.LAYOUT_INFLATER_SERVICE)).inflate(getLayoutId(), null);
    setContentView(mPopupLayout);
    setWidth(ViewGroup.LayoutParams.MATCH_PARENT);
    setHeight(ViewGroup.LayoutParams.MATCH_PARENT);
    setFocusable(true);
    ColorDrawable dw = new ColorDrawable(0xb0000000);
    setBackgroundDrawable(dw);
    mPopupLayout.setOnTouchListener(new View.OnTouchListener() {
        @Override
        public boolean onTouch(View v, final MotionEvent event) {
            mPopupLayout.findViewById(getContentViewId()).post(new
Runnable() {
                @Override
                public void run() {
                    int height =
mPopupLayout.findViewById(getContentViewId()).getTop();
                    int y = (int) event.getY();
                    if (event.getAction() == MotionEvent.ACTION_UP) {
                        if (y < height) {
                            dismiss();
                        }
                    }
                }
            });

            return true;
        }
    });
    setData();
}

```

```

private View getView(int viewId) {
    return mPopupLayout.findViewById(viewId);
}

/**
 * 如果有必要-子类根据 model 返回的数据写逻辑
 *
 * @return
 */
protected BasePopupWindow setData() {
    return this;
}

public BasePopupWindow setListener(int viewId) {
    getView(viewId).setOnClickListener(mListener);
    return this;
}

/**
 * 位置-底部
 *
 * @param parent
 */
public void showAtBottom(View parent) {
    View view = mPopupLayout.findViewById(getContentViewId());
    setAnimation(view);
    showAtLocation(parent, Gravity.BOTTOM |
Gravity.CENTER_HORIZONTAL, 0, 0);
}

protected void setAnimation(View target) {

}

/**
 * 点击不消失的 content view
 *
 * @return
 */
protected abstract int getContentViewId();

protected abstract int getLayoutId();

```

动画写在继承他的子类里。

我的 csdn 地址: https://blog.csdn.net/qq_20089667/article/details/80192884