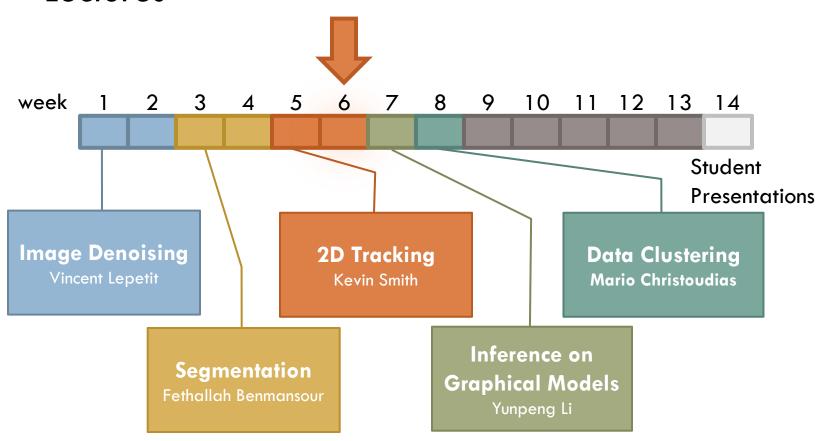
# COM-711 SELECTED TOPICS IN COMPUTER VISION 2D TRACKING PART 2/2

## Course update

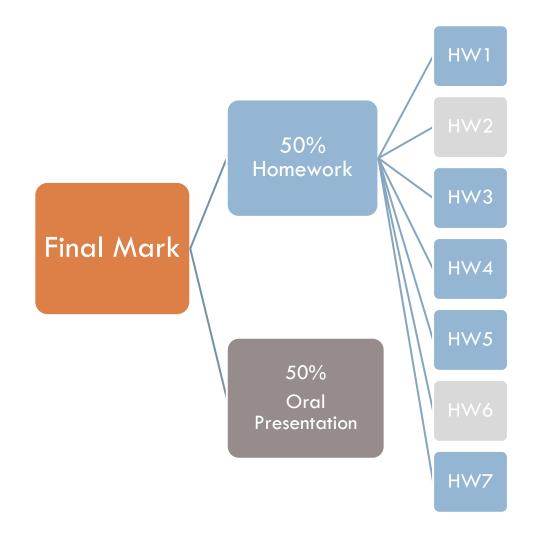
#### Lectures



### Course update

- Final mark
  - 50% homework
  - 50% presentation

- Homework mark
  - Considers only the best(N-2) scores from N total assignments

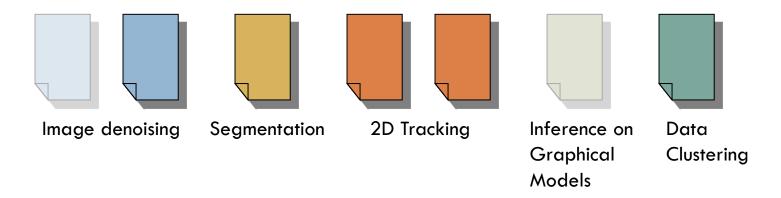


## Oral presentations

- Each student will present a published paper on topics covered in the course to the rest of the class
  - Each student has approx 20 minutes to speak (including questions)
  - A list of papers you may select from will be posted on the web site http://cvlab.epfl.ch/teaching/topics/index.php
  - Alternatively, you may propose a paper to present (subject to approval)
  - Instructors and other students will ask questions about the work
  - Presentations will be held during on Nov 18, Nov 25, Dec 2, Dec 9, Dec 16. Time slots will be assigned on a first-come-first serve basis, after the list is posted. A web site will be made available to sign up with your selected paper and time slot

### Course update

Homework: 7 total assignments



- Only the best N-2 scores from N total assignments will be considered (you can "skip" two assignments)
- First 4 assignments available on course web site <a href="http://cvlab.epfl.ch/teaching/topics/index.php">http://cvlab.epfl.ch/teaching/topics/index.php</a>

#### Outline

## Introduction to the tracking problem

- What is tracking?
- Approaches, assumptions, & applications
- State of the art & challenges

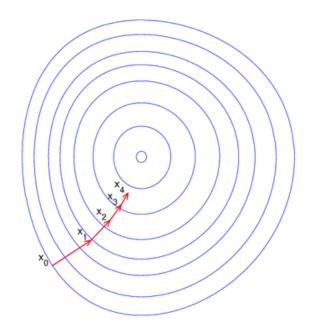
Recursive Bayesian filtering

- Background & formulation
- Kalman filter
- Particle filter

## Recap: approaches to tracking

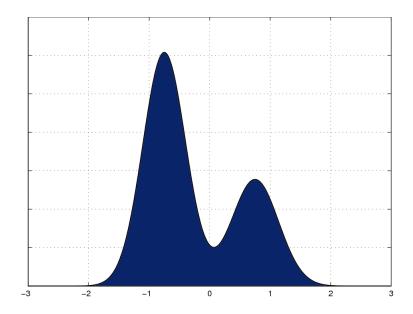
#### Non-probabilistic

- + quick convergence\*
- + efficient
- stuck in local max/min
- modeling multiple objects



#### Probabilistic

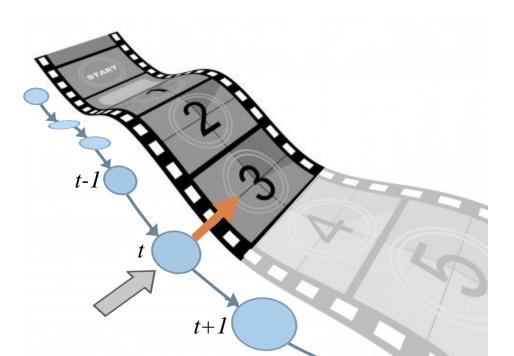
- + flexible, principled
- + multi-modal
- slower
- interpretation



## Recap: approaches to tracking

#### Sequential

- (recursive, online)
- + Inexpensive → real-time
- no future information
- cannot revisit past errors



#### Batch Processing

- (offline)
- - Expensive → not real-time\*
- + considers all information
- + can correct past errors

$$t=1,...,T$$



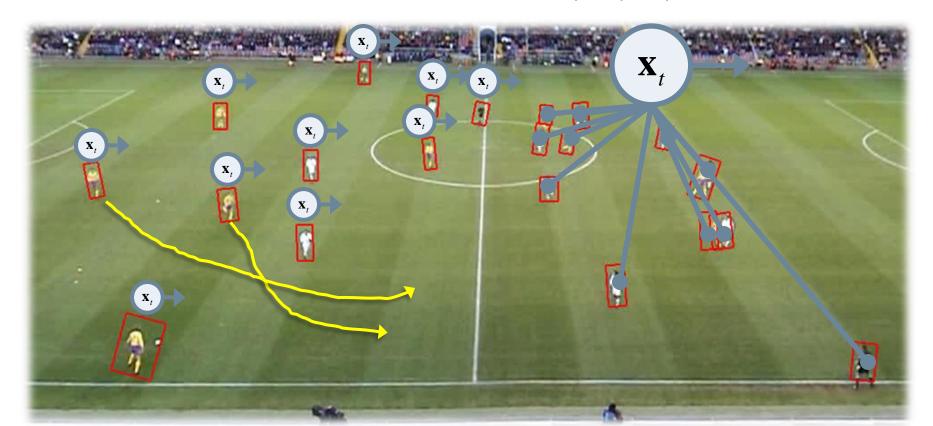
## Recap: approaches to tracking

#### Parallel trackers

- several single-object trackers
- computationally less expensive
- ad-hoc interaction

#### Joint state

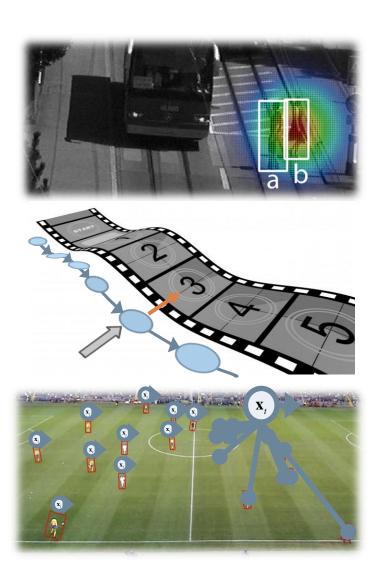
- single multi-object representation
- computationally expensive
- explicit principled interaction



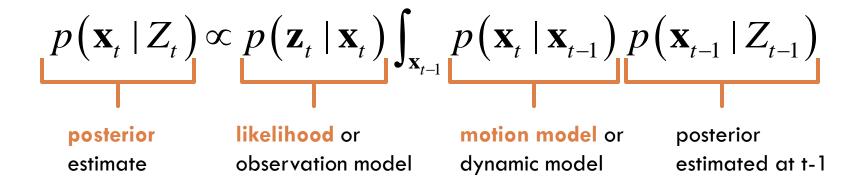
Probabilistic Formulation

Sequential

Multiple Objects



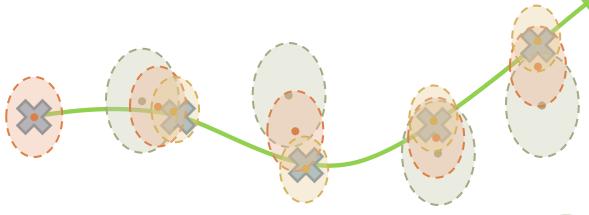
#### Filtering equation



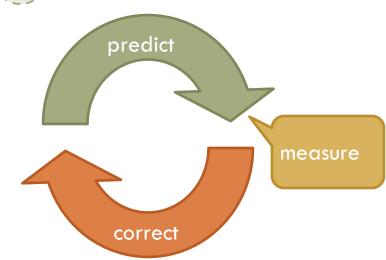
#### Definitions

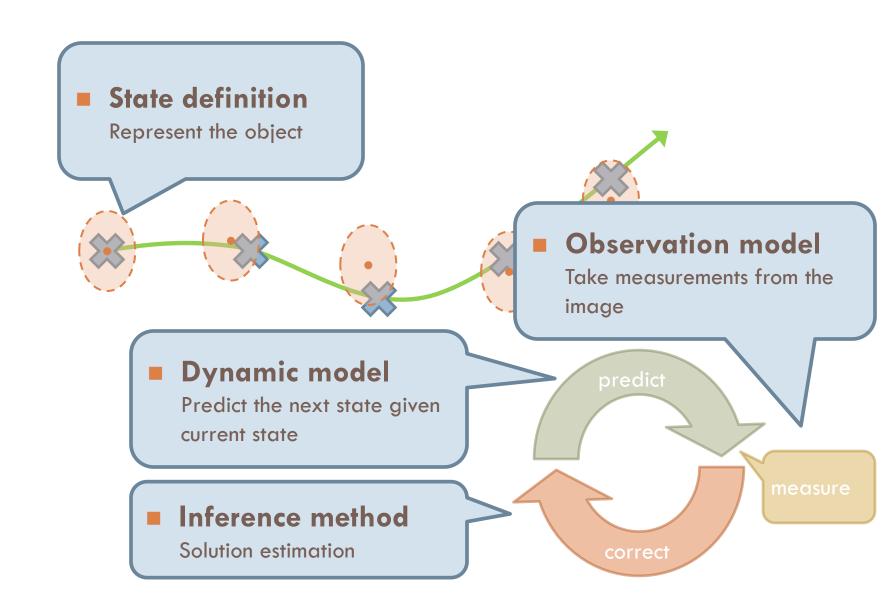
- State from 1 to time t:  $X_t = \{\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t\}$
- Observations from 1 to time t:  $Z_t = \{\mathbf{z}_1, \dots, \mathbf{z}_{t-1}, \mathbf{z}_t\}$

Key idea 1. PDFs represent our belief as to the state of the object



- **Key idea 2:** Recursive cycle
  - 1. Predict from motion model
  - 2. Measurement from image
  - Correct the prediction...repeat

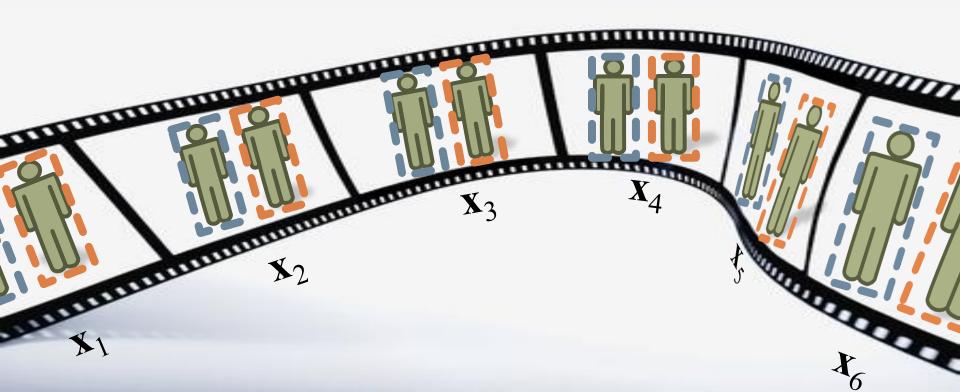




### Recap: state definition

- lacksquare State vector  $\mathbf{X}_t$  describes object(s) at an instant in time
- Defines solution space

$$X_t = \{\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t\}$$

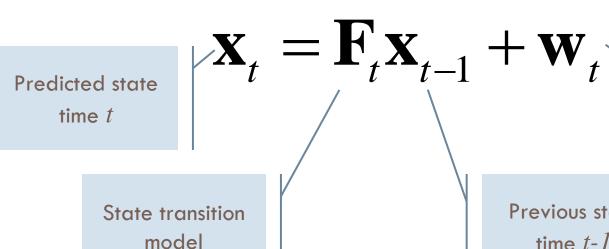


## Recap: dynamic model

Predicts new state x, based on previous state  $X_{t-1}$ 

$$p(\mathbf{x}_{t} \mid \mathbf{x}_{t-1}) = N(\mathbf{F}_{t}\mathbf{x}_{t-1}, \Sigma_{F_{t}})$$



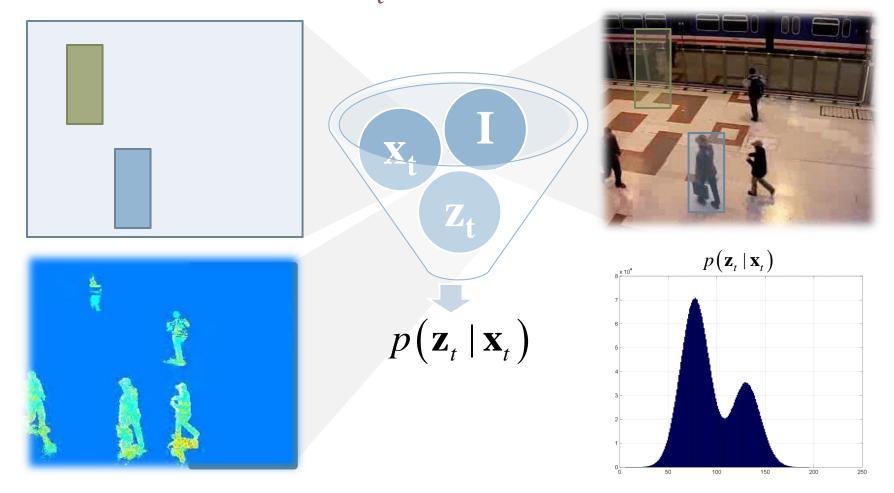


Gaussian noise  $\mathbf{w}_{t} \sim N(0, \mathbf{Q}_{t})$ 

Previous state time *t-1* 

### Recap: observation model

■ Models the likelihood that a state estimate  $\mathbf{X}_t$  gave rise to the observed image data  $\mathbf{Z}_t$ 



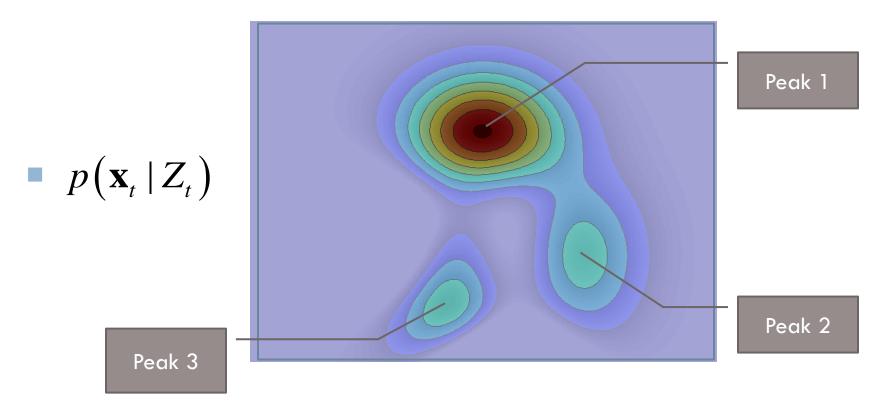
## Probability distribution to model belief in object location

Tracking faces in frame t



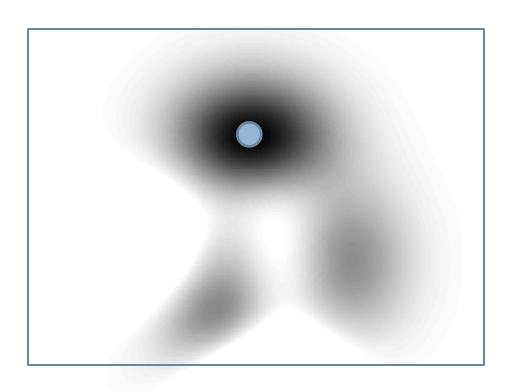
## Probability distribution to model belief in object location

Posterior or target distribution – models belief as to the state of the system given the observations up to t

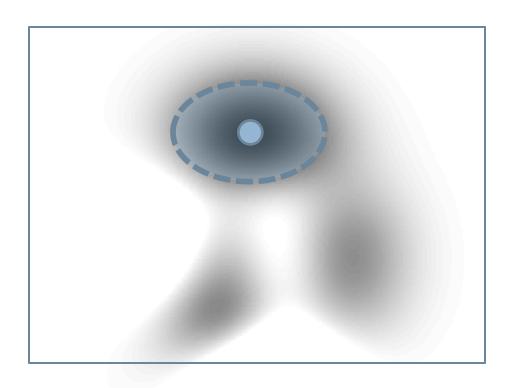


A point (dirac)

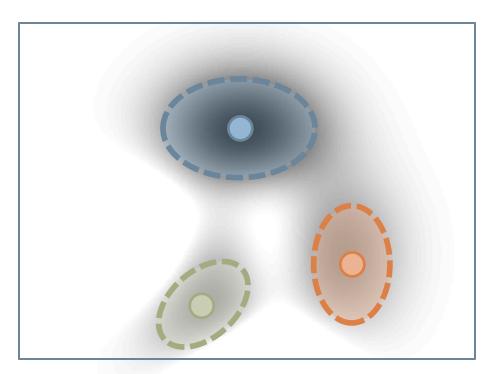
$$p(\mathbf{x}_{t} | Z_{t}) = \begin{cases} 1 & \text{if } \mathbf{x}_{t} = \mu \\ 0 & \text{otherwise} \end{cases}$$



Gaussian  $p(\mathbf{x}_t | Z_t) = N(\mu, \Sigma) = \frac{1}{\sqrt{(2\pi)^n |\Sigma|}} \exp\left(-\frac{1}{2}(\mathbf{x}_t - \mu)^T \Sigma^{-1}(\mathbf{x}_t - \mu)\right)$ 

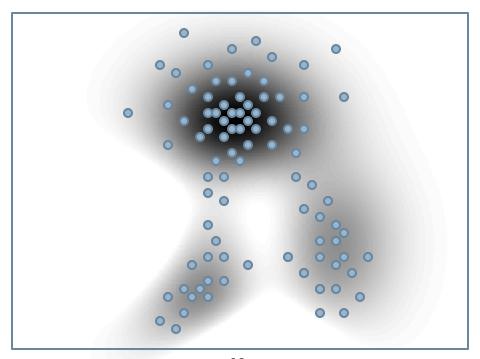


lacktriangle Mixture of Gaussians  $\{(\mu_1, \Sigma_1), (\mu_2, \Sigma_2), \ldots\}$ 



$$p(\mathbf{x}_t \mid Z_t) \propto \sum_{i} \frac{1}{\sqrt{(2\pi)^n \mid \Sigma_i \mid}} \exp\left(-\frac{1}{2}(\mathbf{x}_t - \mu_i)^{\mathrm{T}} \Sigma_i^{-1}(\mathbf{x}_t - \mu_i)\right)$$

■ Set of discrete samples (particles)  $\left\{x_t^{(n)}, n=1,...,N\right\}$ 

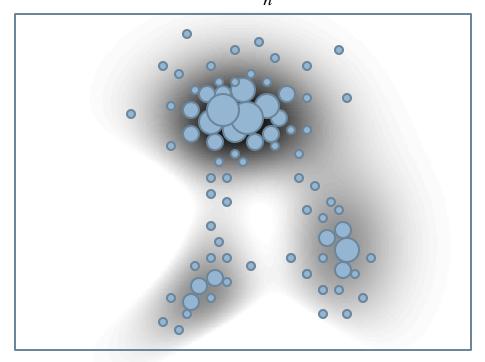


$$p(\mathbf{x}_{t} \mid Z_{t}) \approx \sum_{n=1}^{N} \delta(x_{t} - x_{t}^{(n)})$$

■ Set of weighted samples (particles)  $\left\{x_t^{(n)}, w_t^{(n)}\right\}_{n=1}^N$ 

$$\left\{\mathcal{X}_t^{(n)}, \mathcal{W}_t^{(n)}\right\}_{n=1}^N$$

$$w_t^{(n)} \in [0,1]$$
  $\sum_{n} w_t^{(n)} = 1$ 



$$p(\mathbf{x}_{t} | Z_{t}) \approx \sum_{n=1}^{N} w_{t}^{(n)} \delta(x_{t} - x_{t}^{(n)})$$

## Recursive Bayesian filtering

■ Models belief about the current state  $X_t$  given past and present observed data  $Z_{1:t}$ .

#### Kalman filter

#### exact solution

[1] Kalman, R.E. A new approach to linear filtering and prediction problems. ASME, Journal of Basic Engineering, 1960.

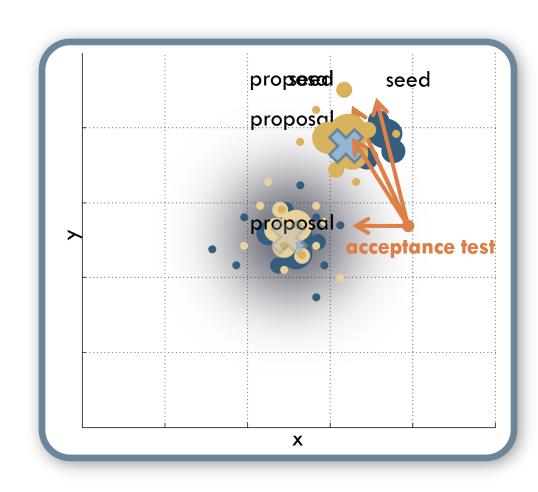
#### SIR particle filter

#### discrete approximation

[2] M. Isard and A. Blake. Condensation, International Journal of Computer Vision, 1998.

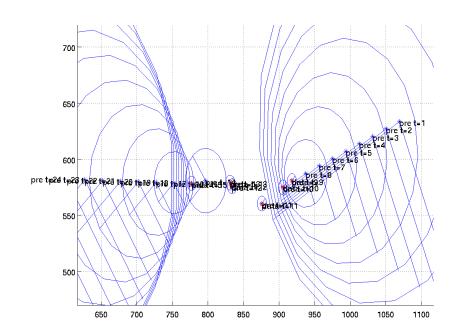
#### MCMC particle filter discrete approximation

[3] Z. Khan, T. Balch, and F. Dellaert, An MCMC-based particle filter for tracking multiple interacting targets, ECCV, 2004.

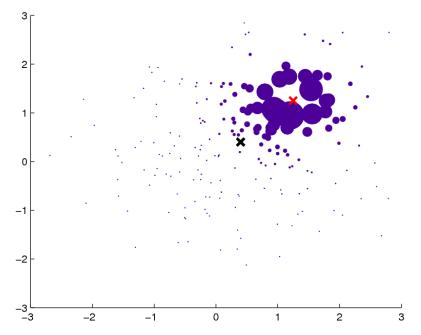


## Recursive bayesian filtering

- Kalman filterexact solution
  - Continuous state space
  - Linear dynamics
  - Gaussian observation density



- Particle filterapproximate solution
  - Continuous, discrete, or mixed state space
  - Arbitrary dynamics
  - Arbitrary observation density



#### Outline

## Introduction to the tracking problem

- What is tracking?
- Approaches, assumptions, & applications
- State of the art & challenges

Recursive Bayesian filtering

- Background & formulation
- Kalman filter
- Particle filter

Published in 1960

**Kalman**, **R. E.** 1960. "A New Approach to Linear Filtering and Prediction Problems," Transaction of the ASME—Journal of Basic Engineering, pp. 35-45 (March 1960).

- Used for many problems
  - Guidance
  - Navigation
  - Autopilots
  - Radar
  - Satellite
  - Weather forecasting



#### Kalman filter: Gaussians!

- in bayesian filtering terms
  - posterior

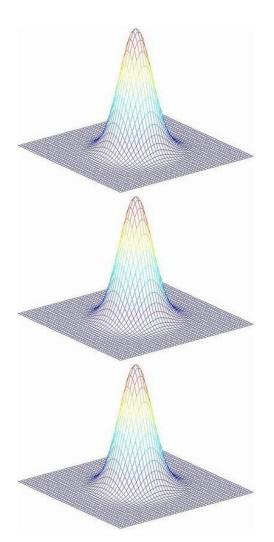
$$p(\mathbf{x}_{t} | Z_{t}) = N(\hat{\mathbf{x}}_{t|t}, \mathbf{P}_{t|t})$$

motion model

$$p(\mathbf{x}_{t} | \mathbf{x}_{t-1}) = N(\mathbf{F}_{t}\mathbf{x}_{t-1}, \mathbf{Q}_{t})$$

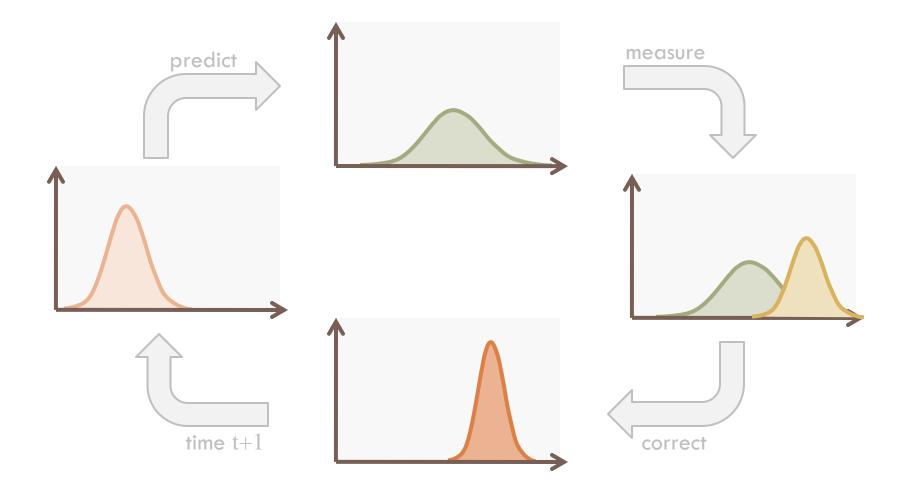
observation model

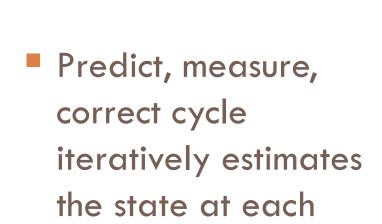
$$p(\mathbf{z}_t | \mathbf{x}_t) = N(\mathbf{H}_t \mathbf{x}_t, \mathbf{R}_t)$$



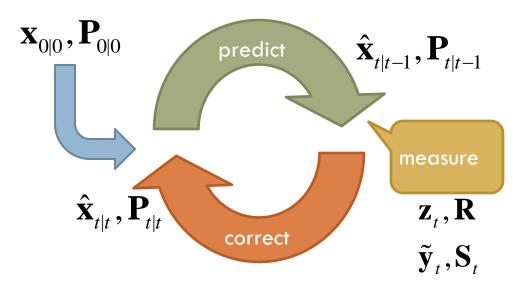
## Probability density propagation

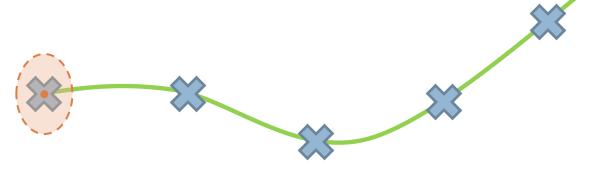
Kalman filter uses Gaussians





time step



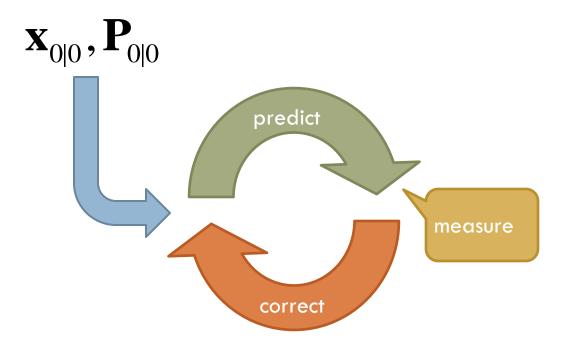


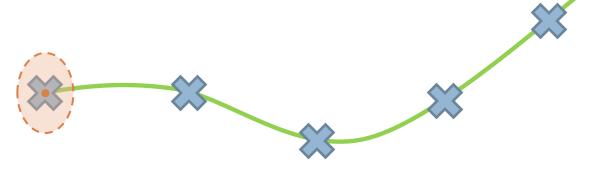
State vector

$$\mathbf{x}_{t} = \begin{pmatrix} x \\ y \\ \dot{x} \\ \dot{y} \end{pmatrix}$$

Measurement

$$\mathbf{z}_{t} = \begin{pmatrix} x \\ y \end{pmatrix}$$

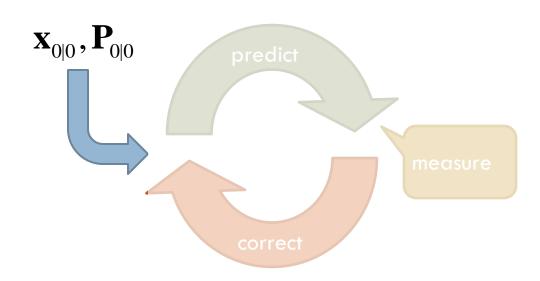


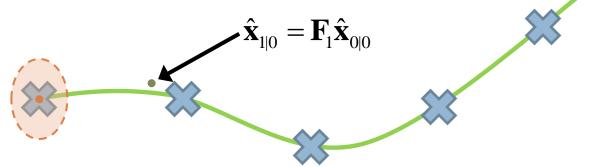


#### Initial state

$$\mathbf{x}_{0|0} = \begin{pmatrix} x_0 \\ y_0 \\ \dot{x}_0 \\ \dot{y}_0 \end{pmatrix}$$

$$\mathbf{P}_{0|0} = egin{pmatrix} L & & & & & \ & L & & & \ & & L & & \ & & L & & \ & & L \end{pmatrix}$$



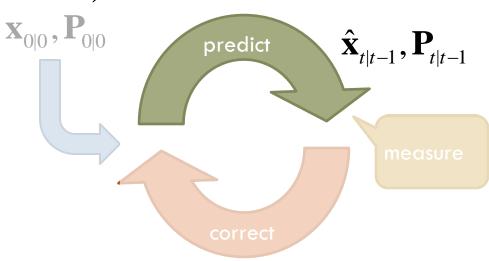


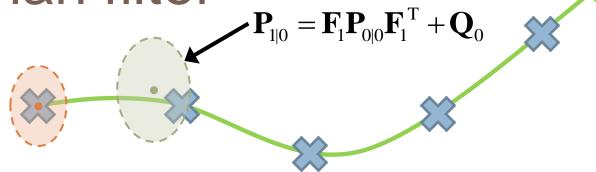
Prediction from the motion model

$$p\left(\mathbf{x}_{t} \mid \mathbf{x}_{t-1}\right) = N\left(\mathbf{F}_{t}\mathbf{x}_{t-1}, \mathbf{Q}_{t}\right)$$

Update the mean

$$\hat{\mathbf{x}}_{t|t-1} = \mathbf{F}_t \hat{\mathbf{x}}_{t-1|t-1}$$



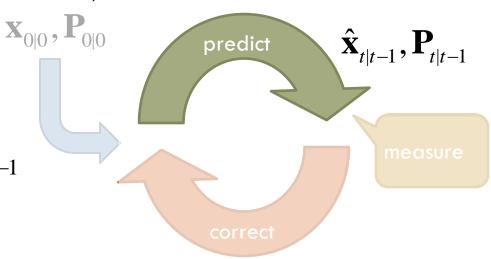


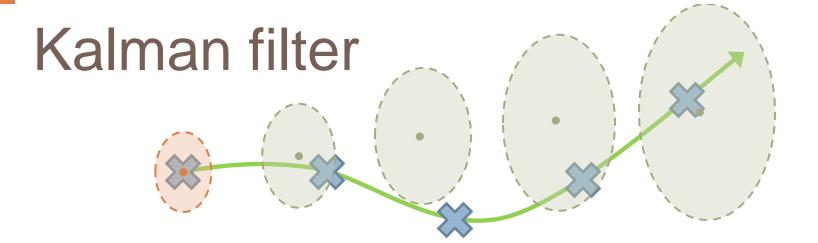
Prediction from the motion model

$$p(\mathbf{x}_{t} | \mathbf{x}_{t-1}) = N(\mathbf{F}_{t} \mathbf{x}_{t-1}, \mathbf{Q}_{t})$$

Update covariance

$$\mathbf{P}_{t|t-1} = \mathbf{F}_t \mathbf{P}_{t-1|t-1} \mathbf{F}_t^{\mathrm{T}} + \mathbf{Q}_{t-1}$$





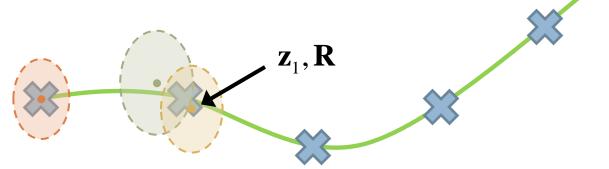
Prediction from the motion model

$$\hat{\mathbf{X}}_{t|t-1} = \mathbf{F}_t \hat{\mathbf{X}}_{t-1|t-1}$$

$$\mathbf{x}_{0|0}, \mathbf{P}_{0|0}$$

$$\mathbf{x}_{t} = \begin{pmatrix} x \\ y \\ \dot{x} \\ \dot{y} \end{pmatrix} \quad \mathbf{F}_t = \begin{pmatrix} 1 & \Delta t \\ 1 & \Delta t \\ 1 & 1 \end{pmatrix}$$
measure

measure

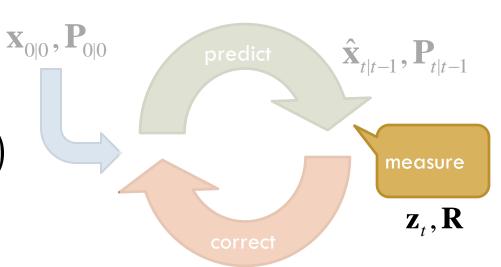


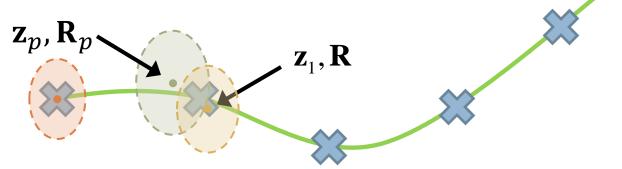
Receive a noisy measurement (observation)

$$\mathbf{z}_1 = \begin{pmatrix} x \\ y \end{pmatrix}$$

Observation model

$$p(\mathbf{z}_{t} | \mathbf{x}_{t}) = N(\mathbf{H}_{t} \mathbf{x}_{t|t-1}, \mathbf{R}_{t})$$





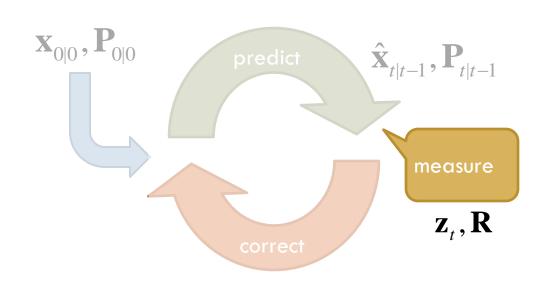
#### Predicted observation

$$\mathbf{z} = \begin{pmatrix} x \\ y \end{pmatrix}$$

$$\mathbf{z}_p = \mathbf{H}_t \mathbf{x}_t$$

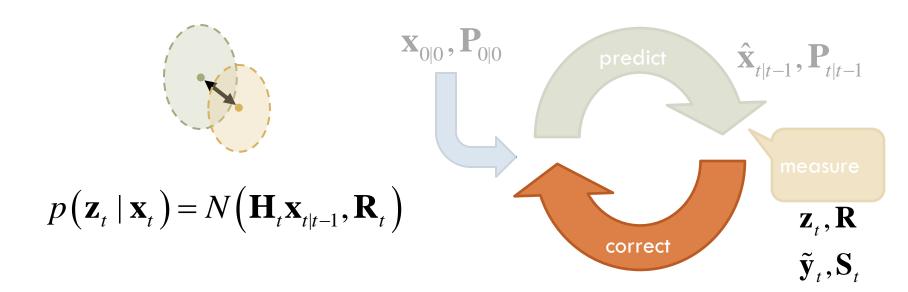
$$\begin{pmatrix} \mathbf{x}_p \\ \mathbf{y}_p \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} \mathbf{x} \\ \mathbf{y} \\ \dot{\mathbf{x}} \\ \dot{\mathbf{y}} \end{pmatrix}$$

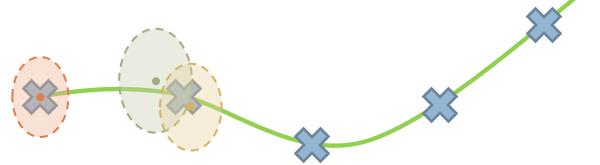
$$\mathbf{Z}_p \qquad \mathbf{H}_t \qquad \mathbf{X}_t$$



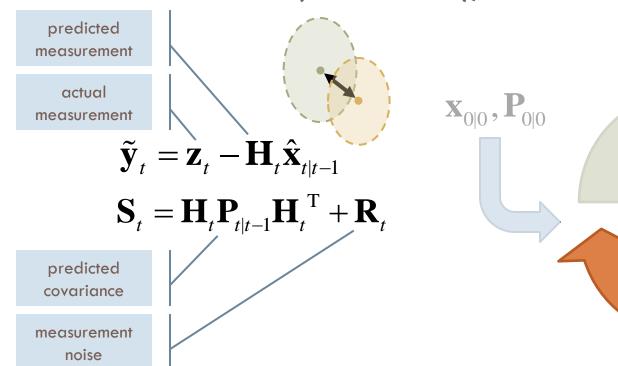


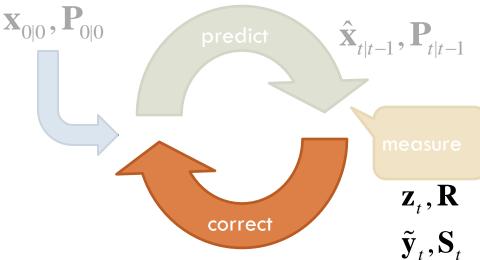
Observation model – how likely is the observation given the prediction?

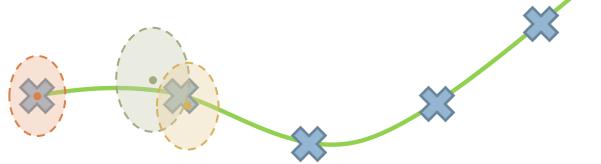




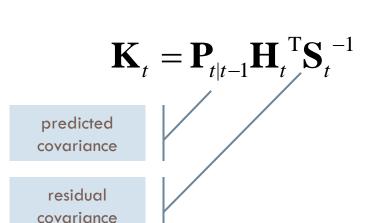
■ The residual (innovation),  $\tilde{\mathbf{y}}_t$ ,  $\mathbf{S}_t$ 

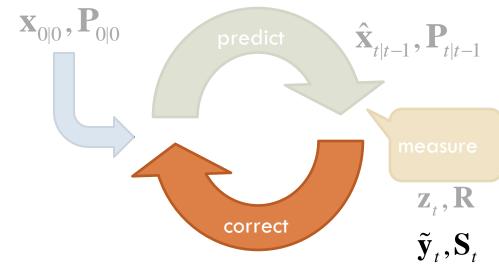






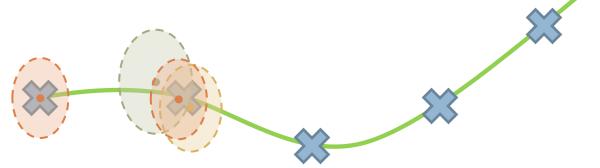
- Correct the prediction using measurement
  - Kalman gain, K specifies how much the correction considers the prediction  $\hat{x}_{(t|t-1)}$ ,  $P_{t|t-1}$  or the measurement  $\widetilde{y}_{tt}$ ,  $S_t$





covariance

#### Kalman filter



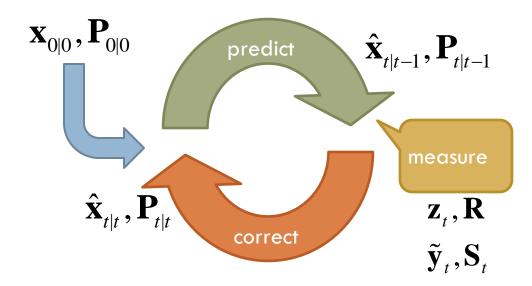
Correct the prediction using measurement

$$\begin{split} \hat{\mathbf{x}}_{t|t} &= \hat{\mathbf{x}}_{t|t-1} + \mathbf{K}_t \tilde{\mathbf{y}}_k \\ \hat{\mathbf{x}}_{t|t} &= \hat{\mathbf{x}}_{t|t-1} + \mathbf{K}_t \left( \mathbf{z}_t - \mathbf{H} \hat{\mathbf{x}}_{t|t-1} \right) \\ \mathbf{x}_{0|0}, \mathbf{P}_{0|0} \\ \mathbf{P}_{t|t} &= \left( I - \mathbf{K}_t \mathbf{H}_t \right) \mathbf{P}_{t|t-1} \\ \\ \mathbf{predicted} \end{split}$$

covariance

# 

Predict, measure, correct cycle iteratively estimates the state at each time step





Kalman filter smoothing of accelerometer measurements.



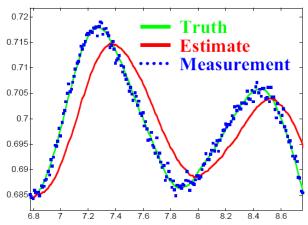


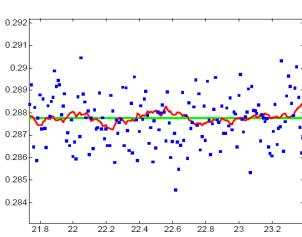
Kalman filter tracking an aircraft.

Kalman filter tracking an aircraft.

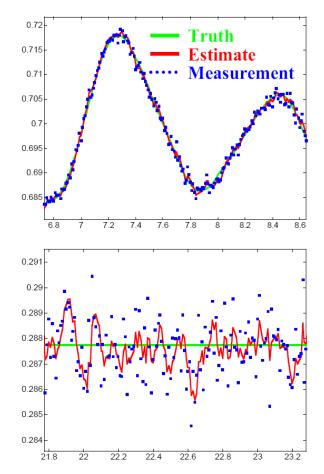
#### Kalman filter limitations

Position only  $\mathbf{x}_t = \begin{pmatrix} x \\ y \end{pmatrix}$ 





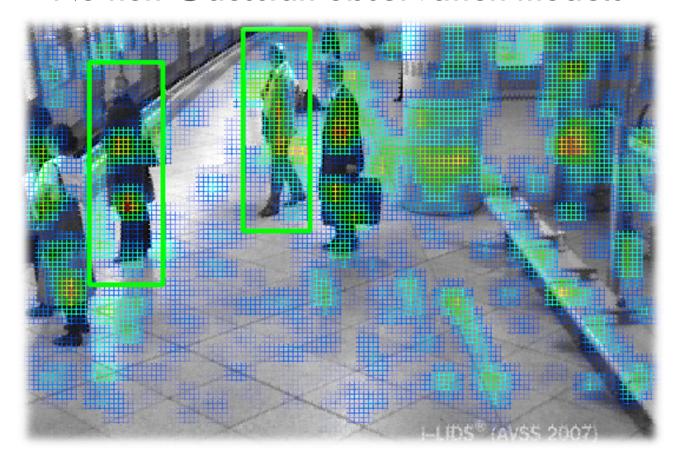
Constant velocity model



$$\mathbf{x}_{t} = \begin{pmatrix} x \\ y \\ \dot{x} \\ \dot{\mathbf{y}} \end{pmatrix}$$

#### Kalman limitations

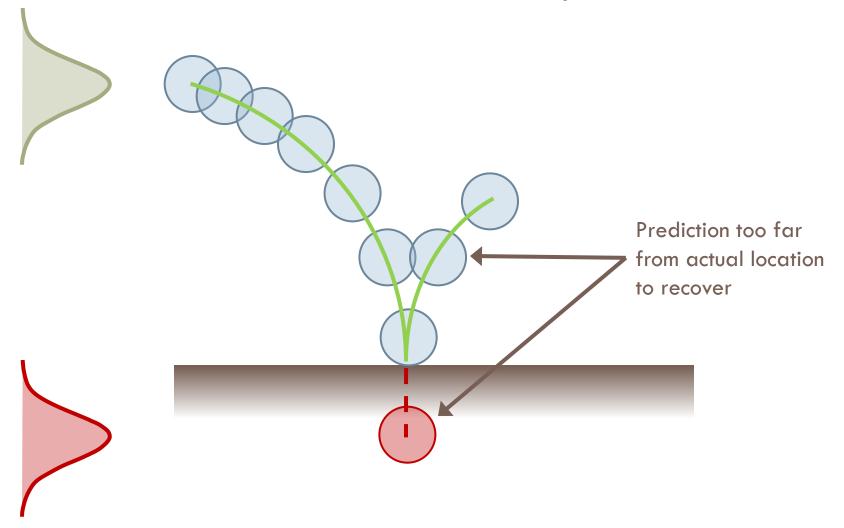
No non-Gaussian observation models



M. Breitenstein, F. Reichlin, B. Leibe, E. Koller-Meier, L. Van Gool, Robust Tracking-by-Detection using a Detector Confidence Particle Filter, International Conference on Computer Vision (ICCV), 2009

#### Kalman limitations

Uni-modal distributions fail for unpredicted motion



# Summary: Kalman filter

#### Pros +

- Gaussian densities easy to work with
- Exact solution
- Well established method

#### Cons -

- Restricted to Gaussian densities
- Uni-modal distribution: single hypothesis
- Only linear, continuous dynamic model

#### Outline

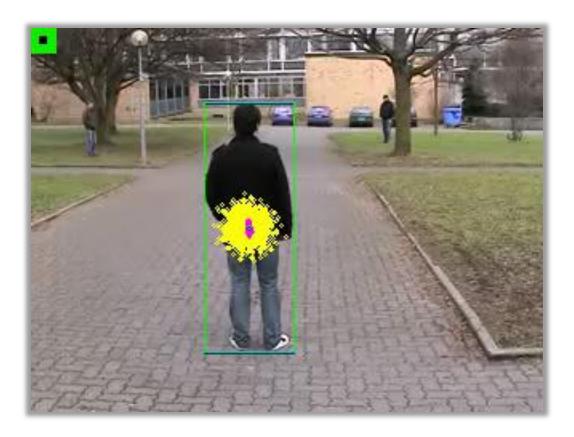
# Introduction to the tracking problem

- What is tracking?
- Approaches, assumptions, &applications
- State of the art & challenges

Recursive Bayesian filtering

- Background & formulation
- Kalman filter
- Particle filter

#### Particle filter



D. Klein, D. Schulz, S. Frintrop, and A. Cremers, <u>Adaptive Real-Time Video Tracking for Arbitrary Objects</u>, International Conference on Intelligent Robots and Systems (IROS), 2010

#### Particle filters

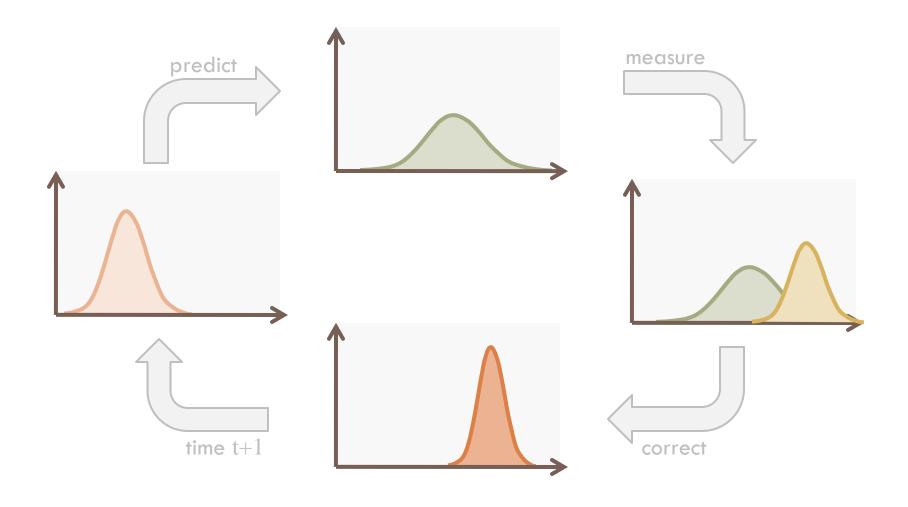
- Go by many names:
  - Sequential Monte Carlo Methods
  - Sequential importance resampling (SIR)
  - Bootstrap filters
  - Condensation trackers
  - Survival of the fittest
- Originally used for problems in
  - Statistics
  - Fluid mechanics
  - Statistical mechanics
  - Signal processing
- Introduced to the Computer Vision community by

Michael Isard and Andrew Blake, <u>CONDENSATION -- Conditional Density Propagation for Visual Tracking</u>, International Journal of Computer Vision (IJCV), 29, 1, 5--28, (1998)



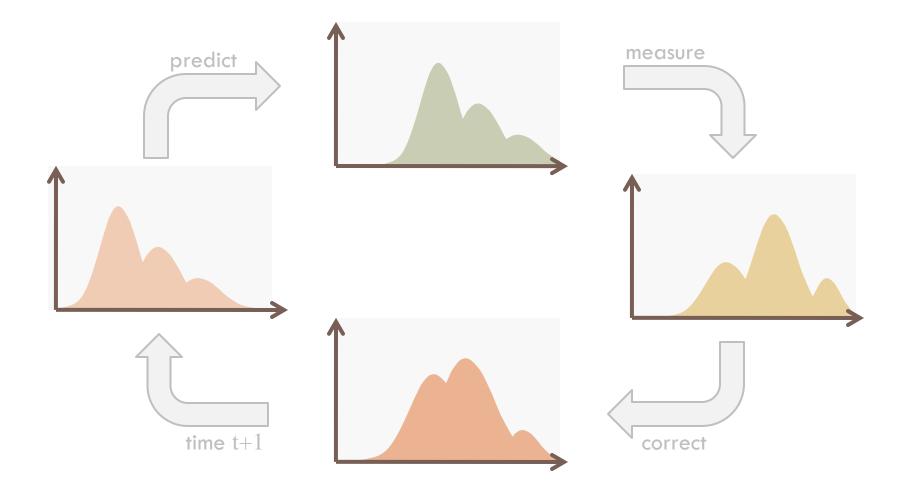
# Probability density propagation

■ Gaussian densities → Kalman filter



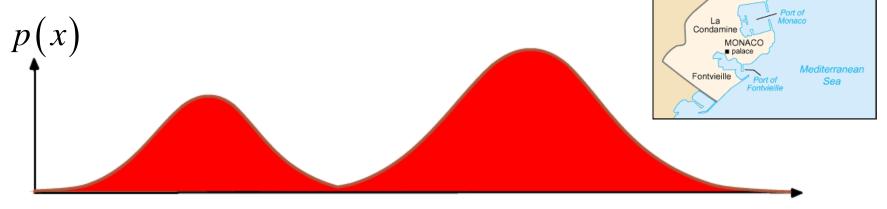
## Probability density propagation

■ General densities → particle filter



# Monte Carlo approximation

How can we represent an arbitrary probability density?



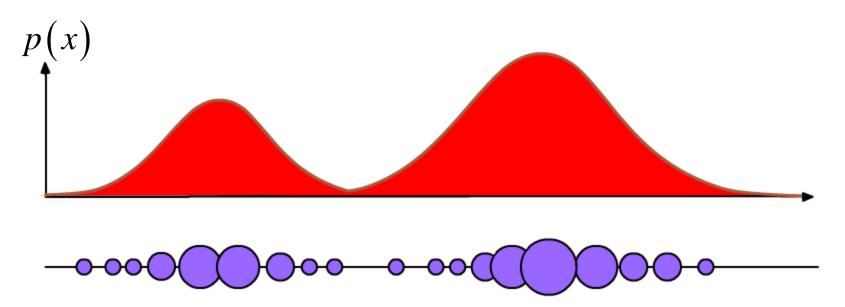
FRANCE

Carlo casino ■

A complicated density we'd like to represent with particles

## Monte Carlo approximation

Represent the density non-parametrically, as a set of (weighted) samples!

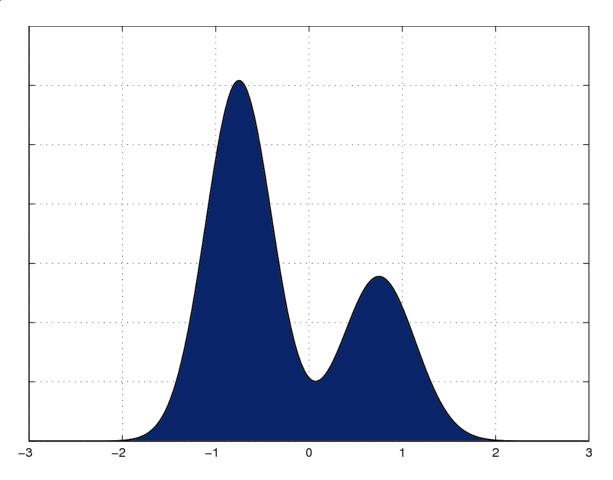


Monte Caro approximation

$$p(x) \approx \sum_{n=1}^{N} w_n \, \delta(x - x_n)$$

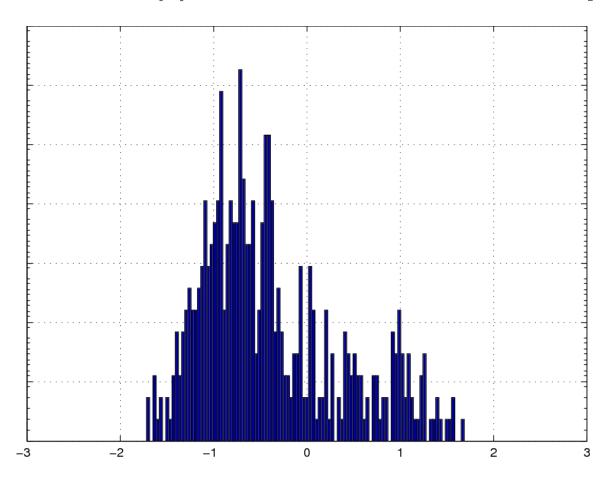
# Particle approximation

Target distribution



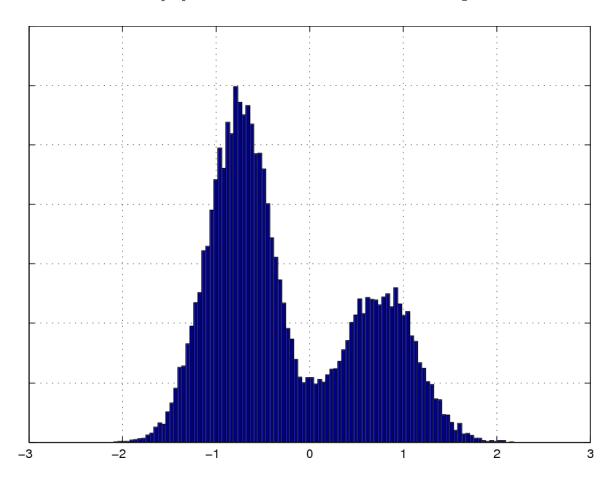
# Particle approximation

Monte Carlo approximation — too few samples

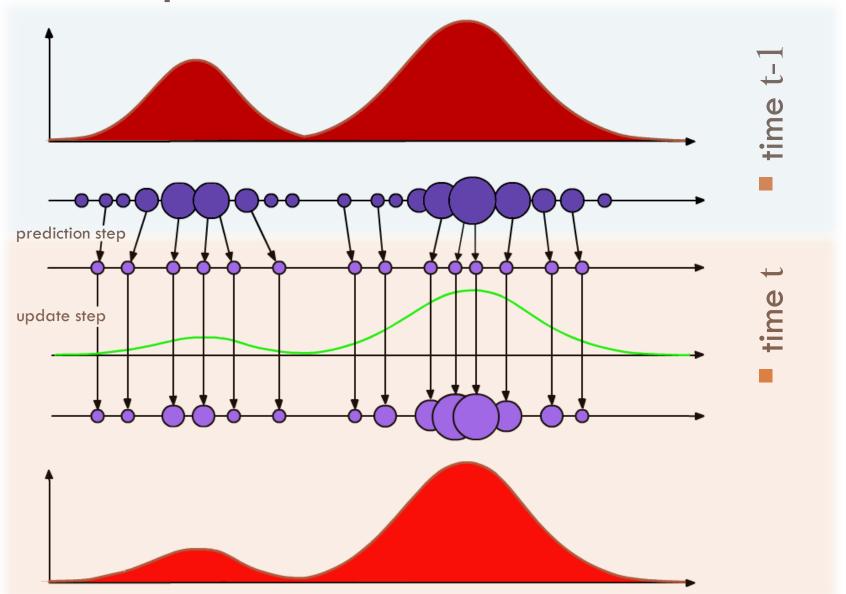


# Particle approximation

Monte Carlo approx – added samples



# SIR particle filter



Implement an SIR Particle filter

- Code hand in electronically [7 pts]
- Results on 3 sequences



■ **Due** on December 9<sup>th</sup>

- Skeleton code on course web site
  - Mundane tasks are already written
  - Hints provided
- Bonus points possible for
  - Original observation model, or
  - Automatic initialization

Sequence 1 Track the red toy car



Sequence 1 Red toy car — my results



Sequence 2 Track the girl in pink



Sequence 2 Girl in pink- my results



Sequence 3 Track the head of the person on the left

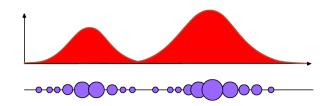


Sequence 3 Head tracking— my results



#### What is a particle?

A "sample" of the posterior



- Particles contain a
  - state estimate
  - weight

$$S_t^n \triangleq (\mathbf{x}_t^n, w_t^n)$$



 Summing the particles gives an approximation to the target distribution

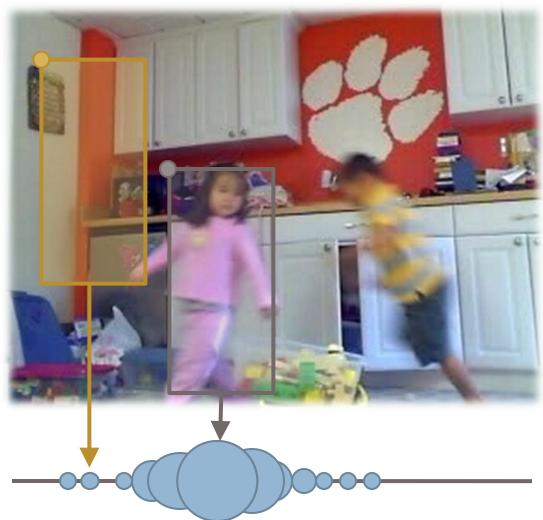
$$p(\mathbf{x}_{t} | Z_{t}) \approx \sum_{n=1}^{N} w_{t-1}^{n} \delta(\mathbf{x}_{t} - \mathbf{x}_{t}^{n}) - \mathbf{0}$$

# What is a particle?

- Each particle contains a
  - state estimate
  - weight

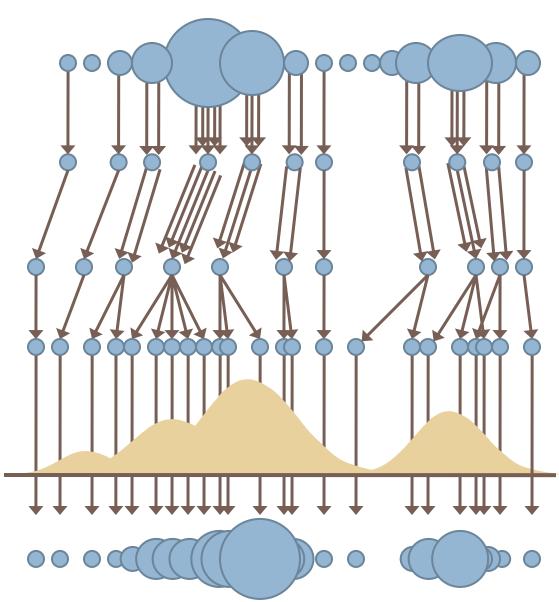
$$s_t^n \triangleq (\mathbf{x}_t^n, w_t^n)$$

$$s_t^n \triangleq \begin{pmatrix} x \\ y \\ \dot{x} \\ \dot{y} \\ a \\ h \end{pmatrix}, w_t$$



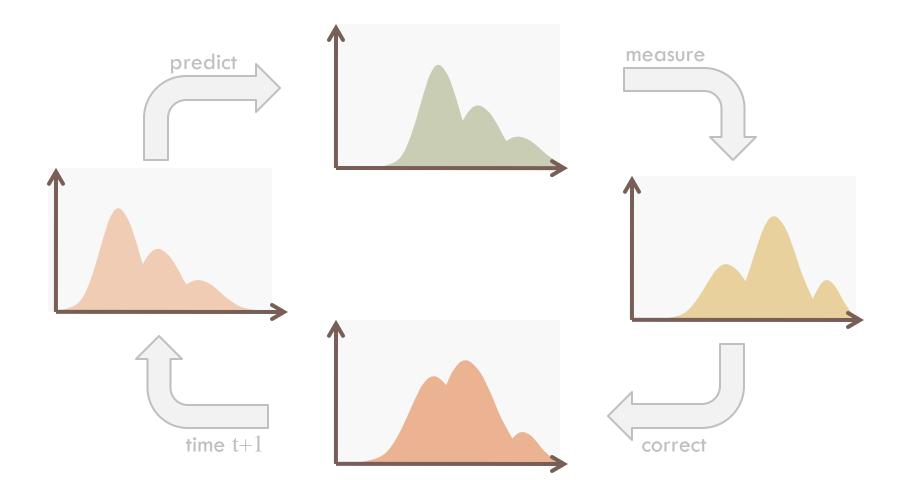
#### SIR particle filter

- **Begin** with weighted samples from t-1
- **Resample:** draw samples according to  $\{w_{t-1}\}^{n=1:N}$
- Drift: apply motion model (no noise)
- Diffuse: apply noise to spread particles
- Measure: weights are assigned by likelihood response
- Finish: density estimate



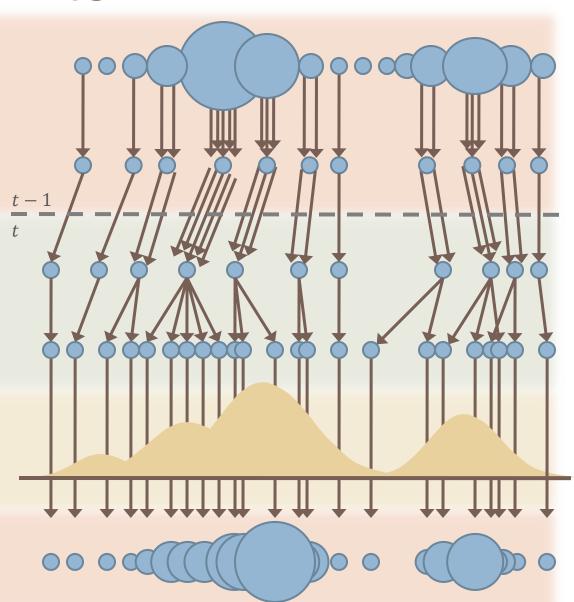
# Probability density propagation

Notice similarities to the familiar recursive process



## SIR particle filter

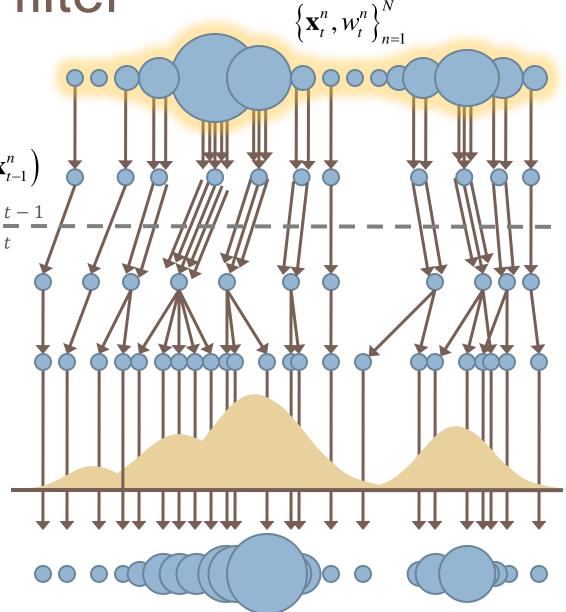
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# SIR particle filter

**Begin** with weighted samples from t-1

$$p(\mathbf{x}_{t-1} | Z_{t-1}) \approx \sum_{n=1}^{N} w_{t-1}^{n} \delta(\mathbf{x}_{t-1} - \mathbf{x}_{t-1}^{n})$$



### Previous estimate

Receive posterior estimate from previous time step  $\{\mathbf{x}_{t-1}^n, \mathbf{w}_{t-1}^n\}_{n=1}^N$ 

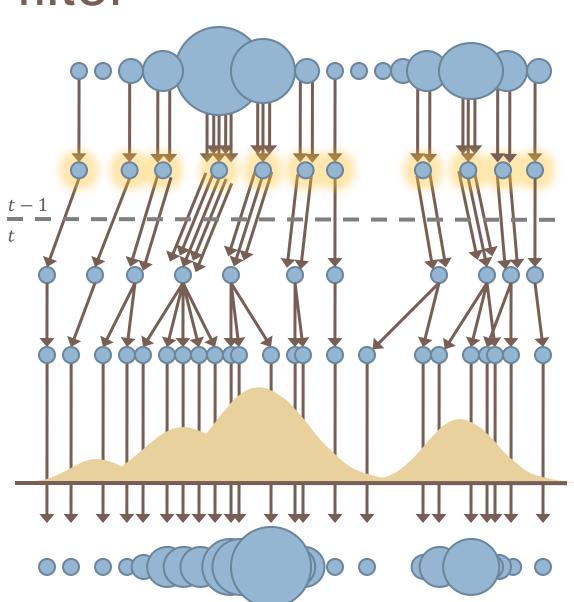
$$p(\mathbf{x}_{t-1} | Z_{t-1}) \approx \sum_{n=1}^{N} w_{t-1}^{n} \delta(\mathbf{x}_{t-1} - \mathbf{x}_{t-1}^{n})$$

# SIR particle filter

**Resample:** draw samples according to  $\{w_{t-1}\}^{n=1:N}$ 

N new samples are drawn from the previous set with replacement.

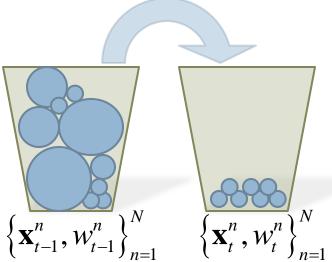
New samples are assigned uniform weights.



### Resample

- N new samples are drawn from the previous set with replacement to prevent degeneracy.
- Repeated samples occur by design.

Weighted sampling with replacement



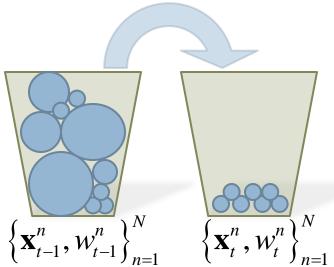


New sample set is given uniform weights

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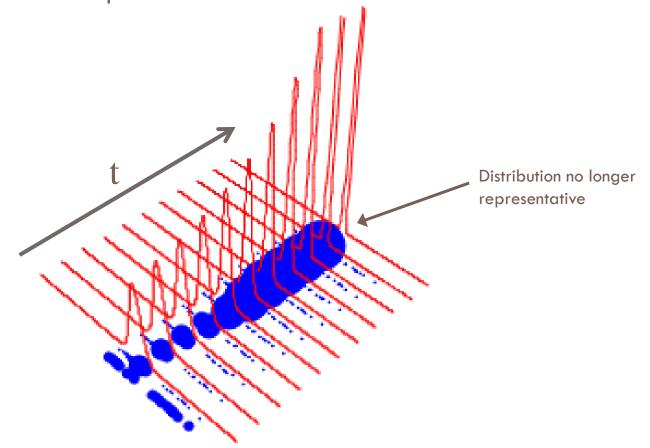




New sample set is given uniform weights

# Degeneracy

- Failing to resample results in degeneracy.
  - Iteratively propagating the particles and assigning weights tends to make a few samples dominate the rest

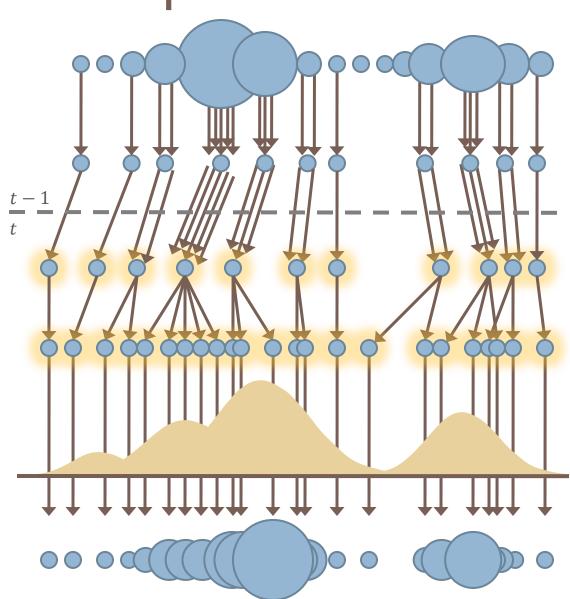


# SIR particle filter: predict

Apply the motion model  $p(\mathbf{x}_t|\mathbf{x}_{t-1})$  to every particle!

$$\mathbf{x}_t = \mathbf{F}_t \mathbf{x}_{t-1} + \mathbf{w}_t$$
Innear motion noise model

- Drift: apply motion model (no noise)
- Diffuse: apply noise to spread particles



#### Motion model

Apply the motion model  $p(\mathbf{x}_{t}|\mathbf{x}_{t-1})$  to every particle!

$$\mathbf{x}_{t} = \mathbf{F}_{t} \mathbf{x}_{t-1} + \mathbf{w}_{t}$$
linear motion noise model

$$\begin{pmatrix} x_t \\ y_t \\ \dot{x}_t \\ \dot{y}_t \end{pmatrix} = \begin{pmatrix} 1 & \Delta t & \\ & 1 & \Delta t \\ & & 1 & \\ & & & 1 \\ & & & 1 \end{pmatrix} \begin{pmatrix} x_{t-1} \\ y_{t-1} \\ \dot{x}_{t-1} \\ \dot{y}_{t-1} \end{pmatrix} + \mathbf{w}_t$$



$$\mathbf{w}_t \sim N(0, \mathbf{Q}_t)$$

# SIR particle filter: measure

Obtain an observation  $\mathbf{Z}_{t}$ for each state estimate  $\mathbf{X}_{t}$ Evaluate likelihood that  $\mathbf{X}_{i}$ gave rise to  $\mathbf{Z}_t$  using observation model.  $p(\mathbf{z}_{t} | \mathbf{x}_{t})$ Measure: weights are proportional to the observation likelihood  $p(\mathbf{x}_{t} | Z_{t})$ 

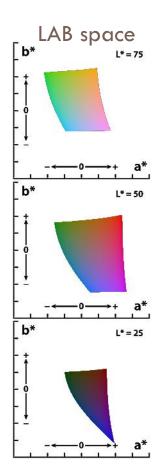
• Obtain observation  $\mathbf{Z}_t$  for each state estimate  $\mathbf{X}_t$ .

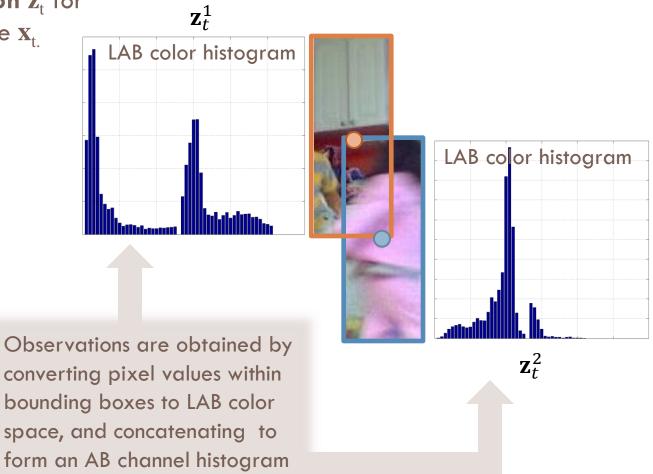


• Obtain observation  $\mathbf{Z}_t$  for each state estimate  $\mathbf{X}_{t.}$ 



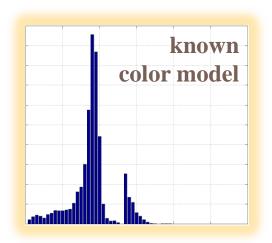
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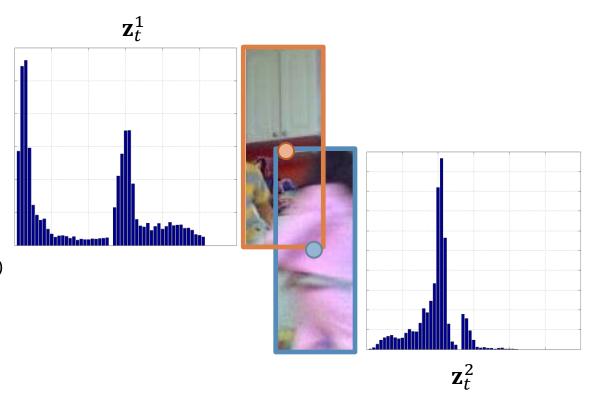




- Obtain observation
  Z<sub>t</sub> for each state
  estimate X<sub>t</sub>
- Evaluate likelihood that an X<sub>t</sub> gave rise to Z<sub>t</sub> using observation model.

$$p(\mathbf{z}_t|\mathbf{x}_t^n) = e^{-\lambda \operatorname{dist}(\mathbf{z}_t,\mathbf{c})}$$

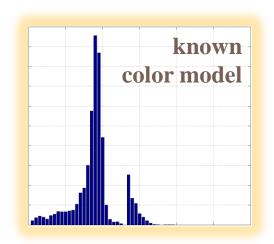


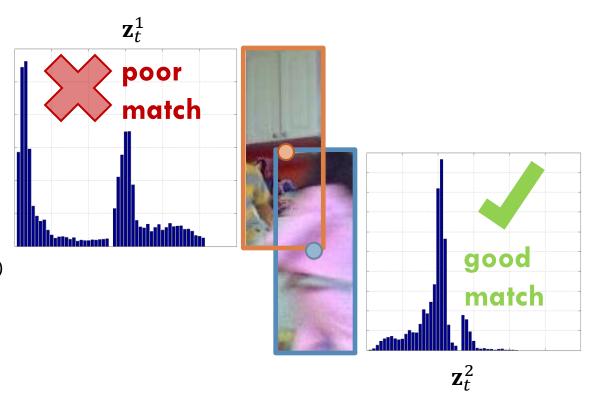


Observation model compares  $\mathbf{Z}_t$  to a known color model  $\mathbf{c}$  using the **KL divergence**.

- Obtain observation
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Observation model compares  $\mathbf{Z}_t$  to a known color model  $\mathbf{c}$  using the **KL divergence**.

- Obtain observation Z<sub>t</sub> for each state estimate X<sub>t</sub>
- **Evaluate likelihood** that an  $X_t$  gave rise to  $Z_t$  using observation model.
- Assign weights are proportional to the likelihood response

$$w_t^n = p(\mathbf{z}_t \mid \mathbf{x}_t^n)$$







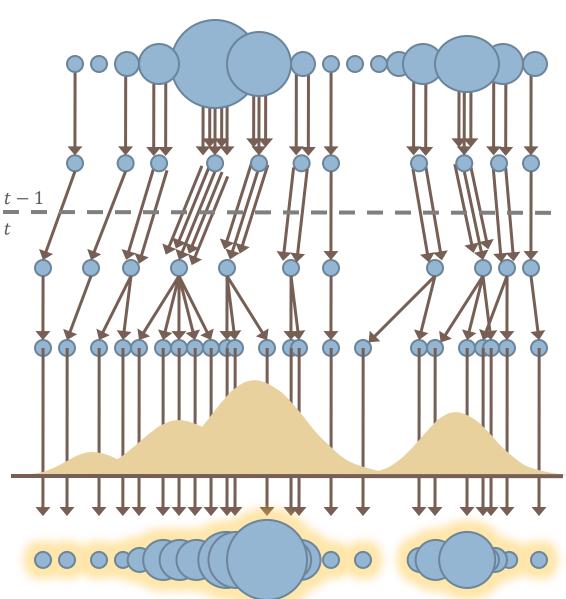
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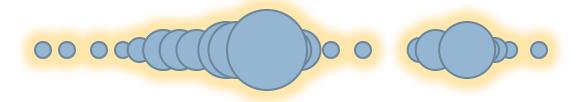
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# Obtaining a solution

So far, we do not have an explicit state estimate, we have a cloud of particles!



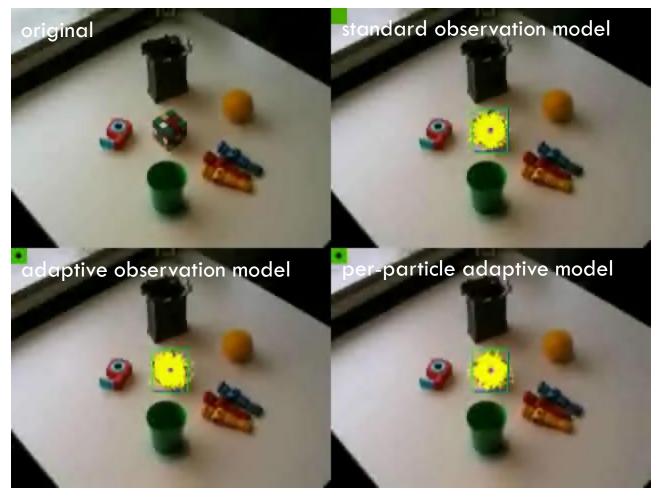
- How do we extract an answer? It depends...
  - Compute a mean or median particle
  - Confidence: inverse variance
  - For discrete labels, this does not work!
    - Use the mode?

#### Particle filter



D. Klein, D. Schulz, S. Frintrop, and A. Cremers, <u>Adaptive Real-Time Video Tracking for Arbitrary Objects</u>, International Conference on Intelligent Robots and Systems (IROS), 2010

### Particle filter



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# Summary: particle filters

Represents arbitrary (multi-modal) densities

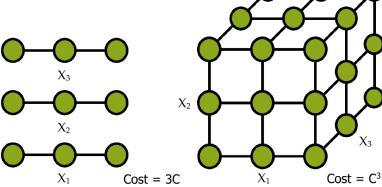
 Converges to true posterior for nonlinear, non-Gaussian systems

Efficient: concentrates particles on interesting regions

Works for many types of state spaces

# Summary: particle filters

- Number of samples N is important
  - Use as few as necessary (for efficiency)
  - But use enough to do a good job exploring the state space
- Complexity grows exponentially with dimensionality of the state space



### Things to think about...

- Initialization
  - By hand
  - Background subtraction
  - Detection
- Observation models
  - Generative -> render the state on top of the image and compare
  - Discriminative -> classifier or detector score
- Prediction vs Correction
  - If dynamics dominate, cues form the data may be ignored
  - If observation model dominates, tracking is not smooth
- Nonlinear Dynamics
  - Needed for multiple objects, discrete state elements, etc.

### Particle filters in action



Michael Isard and Andrew Blake CONDENSATION -- conditional density propagation for visual tracking International Journal of Computer Vision (IJCV), 29, 1, 5--28, (1998)

### Particle filters in action



### Particle filters in action

tracking a ball

