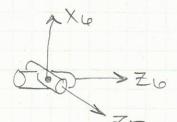


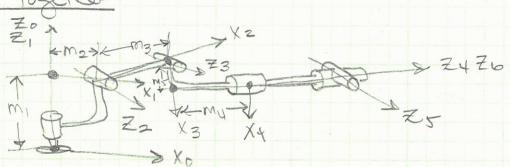
Now, Zy intersects
Z5, so at that point
> Z4 you port X5.

Linklo



Again XIe is where 27 and 26 intersect

All together



a: link length from Z; to Z; along x; A; i avegle from Z; to Z; about x; d; distance from X; to X; along Z; D; & augle from X; to X; about Z;

	Linki	09-1	X:-1	di	07
1=[	$\rightarrow$	0	0	m,	2,
?=2.	->2	MZ	90	0	OZ
	3	M 3	0	0	03
	7	W2	-90 90	M4	04
	6	0	-90	Mb	06

Link 7° 0; 1=0, Zo and Z, co-linear, no distance X:-1=0, Zo and Z, co-linear, no rotation

i=1

d;=m, Xo and X, are separated by distance m, along Z, axis

di=tince m, along Z, axis

i= t, since Z, is on a revolute joint, Xo and X, can be pointing in different directions as joint I moves

Liulc 2 is 0:1=Mz,  $Z_1$  and  $Z_2$  seperated by  $M_2$  0:1=2 0:1=90,  $Z_2$  is rotated 90 degrees relative 0:1=2 0:1=90, 0:1=90, 0:1=90 0:1=90, 0:1=90 0:1=90, 0:1=90 0:1=90, 0:1=90 0:1=90, revolute joint

Link 3: a: -1 = M3, Zz and Z3 are off set by distance M3 X: -1 = 0, Zz and Z3 are parallel d: = 0, Xz and X3 intersect, distance = 0 D: = 03, revolute joint

Link 4 o a; -1 = MJ, distance between Z3 and Zx

X: -1 = -90, the votation from Z3 to Zy

about Xy is -90 deg. Now; f

along Zy

A; = Ay, revolute joint

\* the vest follow this same pattern