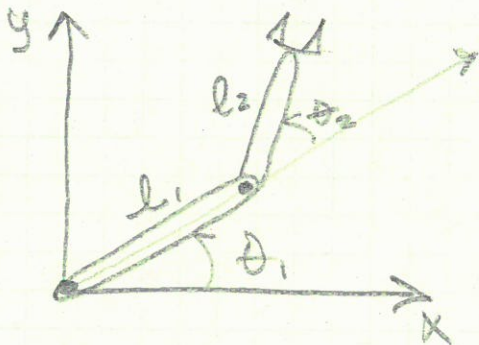
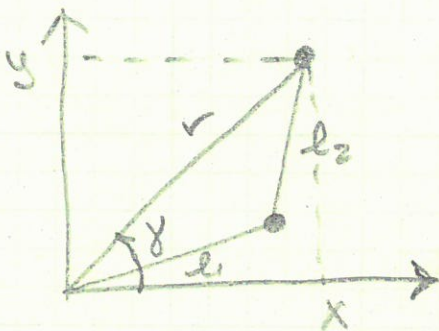


Forward KinematicsGiven joint angles, find end effector position

This serial manipulator exists in a plane, hence it is called a planar manipulator



$$r \equiv 2D \text{ vector} = (x, y)$$

$$\bar{r} = \sqrt{x^2 + y^2} \quad \gamma = \text{atan2}(y, x)$$

$$r = \bar{r} \cos(\gamma) \hat{i} + \bar{r} \sin(\gamma) \hat{j}$$

* the z component (\hat{k}) is 0

$$\text{Also: } r = \begin{bmatrix} l_1 \cos \theta_1 + l_2 \cos(\theta_1 + \theta_2) \\ l_1 \sin \theta_1 + l_2 \sin(\theta_1 + \theta_2) \end{bmatrix} \begin{bmatrix} \hat{i} \\ \hat{j} \end{bmatrix}$$

$$\left. \begin{aligned} \cos \theta_1 &= c_1 \\ \sin(\theta_1 + \theta_2) &= s_{12} \end{aligned} \right\} \text{ can write more compactly}$$

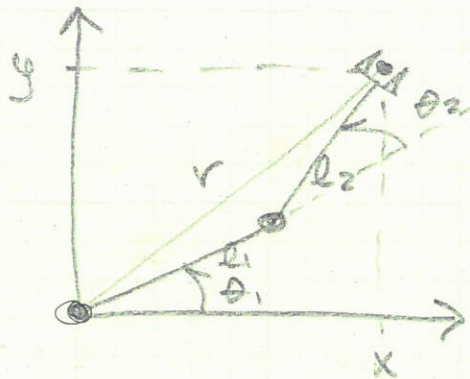
$$r = [l_1 c_1 + l_2 c_{12}] \hat{i} + [l_1 s_1 + l_2 s_{12}] \hat{j}$$

Put into a matrix:

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} l_1 c_1 + l_2 c_{12} \\ l_1 s_1 + l_2 s_{12} \end{bmatrix} \equiv \text{position} = P$$

$$\left. \begin{aligned} \text{Velocity} &\equiv v = \frac{d}{dt} P \\ \text{accel} &\equiv a = \frac{d}{dt} v \end{aligned} \right\} \text{ dynamics}$$

Inverse Kinematics

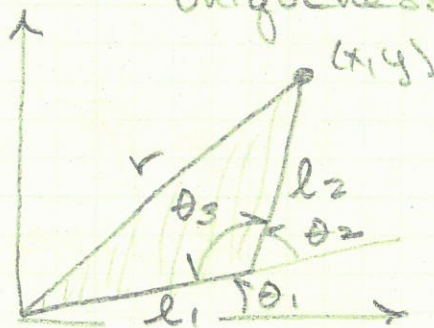


Given: end effector position

Find: joint angles

* This is very hard for most real robot arms:

- Existence: is there a solution
- Uniqueness: there are multiple solns



Given: x, y

Find: θ_1, θ_2

$$\theta_3 = 180 - \theta_2$$

Law cosines: $l_1^2 + l_2^2 - 2l_1l_2 \cos(\theta_3) = r^2$

$$\cos(180 - \theta_2) = -\cos(\theta_2)$$

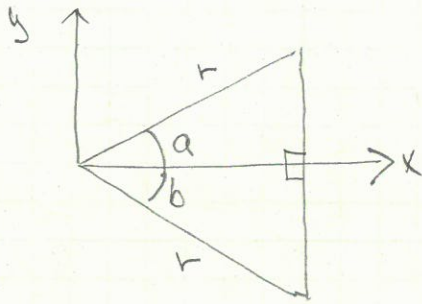
$$x^2 + y^2 = l_1^2 + l_2^2 + 2l_1l_2 \cos(\theta_2)$$

$$\cos(\theta_2) = \frac{(x^2 + y^2) - (l_1^2 + l_2^2)}{2l_1l_2}$$

Existence: $-1 \leq \text{RHS} \leq 1$, if not, no soln

* the point is outside the work space

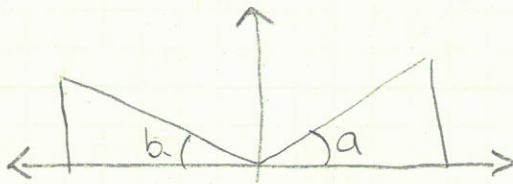
uniqueness:



$$a = -b$$

$$\cos(a) = \cos(b) = \cos\left(\frac{x}{r}\right)$$

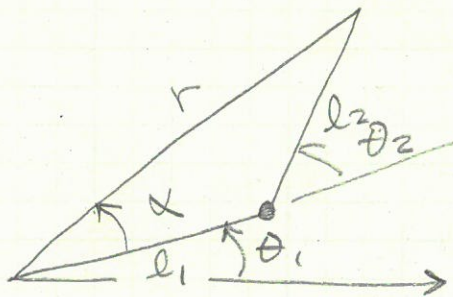
$$r = \sqrt{x^2 + y^2}$$



$$\sin(a) = \sin(b) = \sin\left(\frac{y}{r}\right)$$

* You will always have 2 solutions and you, the engineer, need to figure out which one to use

* So θ_2 will have 2 answers: $\theta_2 - \theta_2$



Reuse law cosines

$$\theta_1 = \gamma - \alpha$$

$$l_2^2 = l_1^2 + r^2 - 2l_1 r \cos(\alpha)$$

$$\cos(\alpha) = \frac{l_1^2 - l_2^2 + x^2 + y^2}{2l_1 \sqrt{x^2 + y^2}}$$

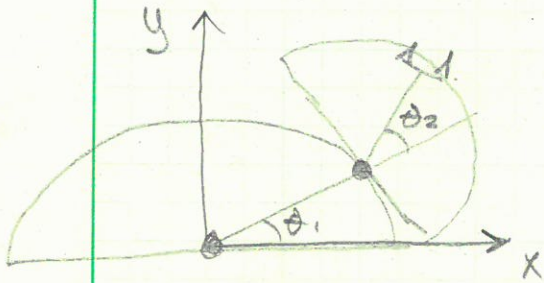
* Still have existence and uniqueness issues

$$-1 \leq \text{RHS} \leq 1$$

Simplify:

we will assume: $0 \leq \theta_1 \leq 180$ floor
 $-90 \leq \theta_2 \leq 90$

* this is also realistic
 since the servos only have 180° movement



$$\theta_2: 0 \leq \cos \theta_2 \leq 1$$

$$0 \leq \underbrace{\frac{(x^2 + y^2) - (l_1^2 + l_2^2)}{2 l_1 l_2}}_m \leq 1$$

$$\pm \theta_2 = \arccos(m)$$

$$\theta_1: \gamma = \operatorname{atan2}(y, x)$$

$$\alpha = \arccos\left(\frac{l_1^2 - l_2^2 + x^2 + y^2}{2 l_1 \sqrt{x^2 + y^2}}\right) \quad -1 \leq \alpha \leq 1$$

$$\theta_1 = \gamma \mp \alpha$$

$$\begin{array}{lcl} \text{4 solutions:} & \theta_2 & \begin{array}{l} \theta_1 = \gamma - \alpha \\ \theta_1 = \gamma + \alpha \end{array} \\ & -\theta_2 & \begin{array}{l} \theta_1 = \gamma - \alpha \\ \theta_1 = \gamma + \alpha \end{array} \end{array}$$

} need to test
 that each
 gets to (x, y)
and doesn't
 hit anything