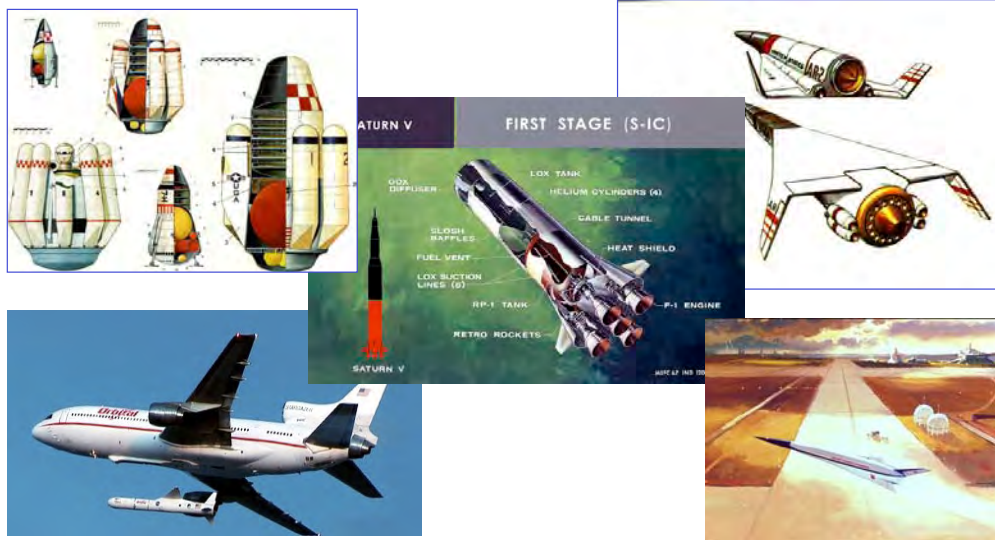


# Launch Vehicles

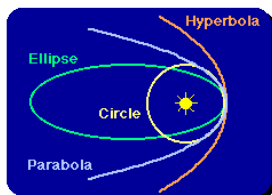
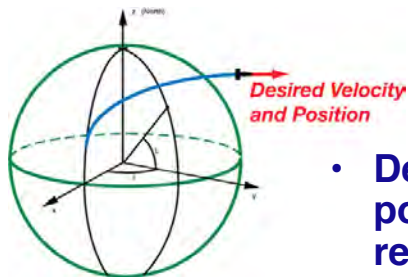
Space System Design, MAE 342, Princeton University  
Robert Stengel



Copyright 2016 by Robert Stengel. All rights reserved. For educational use only.  
<http://www.princeton.edu/~stengel/MAE342.html>

1

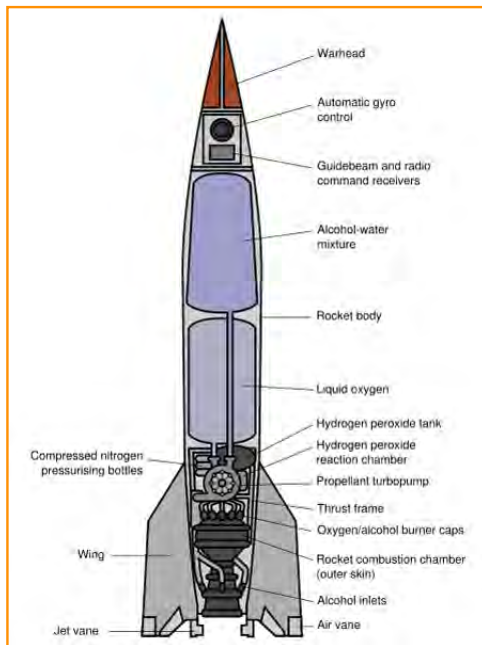
## Launch Goals



- Deliver payload to desired position and velocity, safely, reliably, and on time
  - Low earth orbit:  $\sim 24,000$  ft/s =  $\sim 7.3$  km/s
  - Escape:  $> 36,000$  ft/s =  $\sim 11$  km/s
- Minimize launch cost and propellant use
- Minimize hazard to infrastructure and damage to environment

2

# Launch Vehicle Systems



## • Propulsion and Power

- Main engines
- Attitude-control thrusters
- Retro-rockets
- Ullage rockets
- Turbo-pumps
- Batteries, fuel cells
- Pressurizing bottles
- Escape/destruct systems

## • Electronics

- Guidance and control computers
- Sensors and actuators
- Radio transmitters and receivers
- Radar transponders
- Antennas

## • Structure

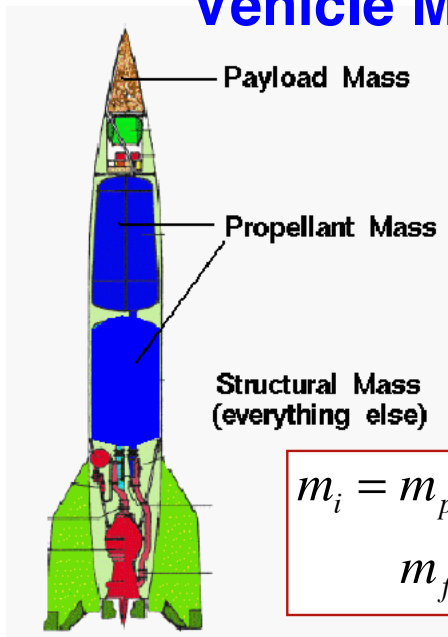
- Skin, frames, ribs, stringers, bulkheads
- Propellant tanks
- Fins, control surfaces
- Inter-stage adapters, fairings
- Heat shields, insulation

## • Reusable launchers/orbiters

- Wings, parachutes
- Landing gear
- Orbital maneuvering units
- Robot arms
- Life support systems (manned vehicle)

3

# Vehicle Mass Components



Initial and final masses of a single-stage rocket

$$m_i = m_{\text{payload}} + m_{\text{structure/engine}} + m_{\text{propellant}}$$

$$m_f = m_{\text{payload}} + m_{\text{structure/engine}}$$

4

# Launch Vehicle Configuration Design Goals



- Minimum weight -> sphere
- Minimum drag -> slender body
- Minimum axial load -> low thrust
- Minimum lateral load -> sphere
- Minimum gravity loss -> high thrust

5

## Configuration Design Goals

- Maximum payload -> lightweight structure, high mass ratio, multiple stages, high specific impulse
- Perceived simplicity, improved range safety -> single stage
- Minimum cost -> low-cost materials, economies of scale
- Minimum environmental impact -> non-toxic propellant



[https://en.wikipedia.org/wiki/Comparison\\_of\\_orbital\\_launch\\_systems](https://en.wikipedia.org/wiki/Comparison_of_orbital_launch_systems)

6

# The Rocket Equation

Ideal velocity increment of a rocket stage,  $\Delta V_I$  (gravity and aerodynamic effects neglected)

$$(V_f - V_i) \equiv \Delta V_I = I_{sp} g_o \ln \left( \frac{m_i}{m_f} \right) \equiv I_{sp} g_o \ln \mu$$

$$m_i = m_{\text{payload}} + m_{\text{structure/engine}} + m_{\text{propellant}}$$

$$m_f = m_{\text{payload}} + m_{\text{structure/engine}}$$

$$\mu \triangleq \frac{m_i}{m_f} : \text{Mass Ratio}$$

$$\Delta V_I = I_{sp} g_o \ln \left( \frac{m_i}{m_f} \right) = I_{sp} g_o \ln \frac{m_f + m_{\text{propellant}}}{m_f}$$

7

## Ideal Velocity Increment for Single Stage with Various Specific Impulses

Mass Ratio	Ideal Velocity Increment, km/s				
	Isp = 220 s	= 275 s	= 400 s	= 500 s	= 850 s
2	1.50	1.90	2.70	3.40	5.78
3	2.40	3.00	4.30	5.30	9.16
4	3.00	3.80	5.40	6.80	11.56
5	3.50	4.30	6.30	7.90	13.42

Single stage to orbit with payload ( $\Delta V_I \sim 7.3$  km/s)?

$$\mu_{\text{required}} = e^{\Delta V_I / I_{sp} g_o}$$

8

# Required Mass Ratio for Various Velocity Increments

$$\mu_{required} = e^{\Delta V_I / I_{sp} g_0}$$

Ideal Velocity Increment, km/s	Required Mass Ratio	
	$I_{sp} = 240 \text{ s}$	$I_{sp} = 400 \text{ s}$
7	19.6	6.0
8	29.9	7.7
9	45.7	9.9
10	69.9	12.8
11	106.9	16.5
12	163.5	21.3

... and there are velocity losses due to gravity and aerodynamic drag

9

## Ratios Characterizing a Rocket Stage

**Mass ratio**

$$\mu = \frac{m_{initial}}{m_{final}}$$

**Payload ratio**  
(as large as possible)

$$\lambda = \frac{m_{payload}}{m_{initial}}$$

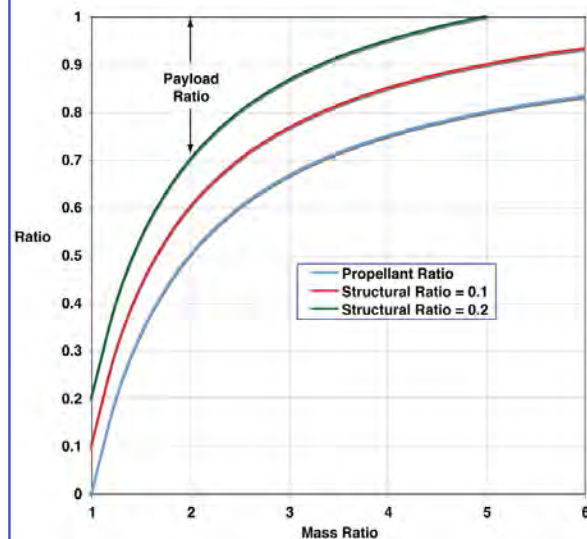
**Structural ratio**  
(typically 0.1 - 0.2)

$$\eta = \frac{m_{structure/engine}}{m_{initial}}$$

**Propellant ratio**

$$\varepsilon = \frac{m_{propellant}}{m_{initial}} = \frac{\mu - 1}{\mu}$$

$$\lambda + \eta + \varepsilon = 1$$



Payload is what's left after propellant and structure are subtracted

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# Ideal Velocity Increment for a Two-Stage Rocket

For each stage

$$\Delta V_{I_j} = I_{sp_j} g_o \ln \frac{\mathbf{m}_{pay_j} + m_{s/e_j} + m_{prop_j}}{m_{pay_j} + m_{s/e_j}}, \quad j = 1, 2$$

For both stages

$$\begin{aligned} \Delta V_I &= \Delta V_{I_1} + \Delta V_{I_2} \\ &= I_{sp_1} g_o \ln \frac{m_{pay_1} + (m_{s/e_1} + m_{prop_1})}{m_{pay_1} + m_{s/e_1}} + I_{sp_2} g_o \ln \frac{\mathbf{m}_{pay_2} + m_{s/e_2} + m_{prop_2}}{m_{pay_2} + m_{s/e_2}} \\ &= I_{sp_1} g_o \ln \frac{\mathbf{m}_{init_2} + (m_{s/e_1} + m_{prop_1})}{\mathbf{m}_{init_2} + m_{s/e_1}} + I_{sp_2} g_o \ln \frac{(m_{pay_2} + m_{s/e_2} + m_{prop_2})}{\mathbf{m}_{pay_2} + m_{s/e_2}} \\ &= g_o \left[ I_{sp_1} \ln \mu_1 + I_{sp_2} \ln \mu_2 \right] \end{aligned}$$

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# Ideal Velocity Increment for a Multiple-Stage Rocket

- Ideal velocity increment of an  $n$ -stage rocket

$$\Delta V_I = g_o \sum_{j=1}^n I_{sp_j} \ln \mu_j$$

- With equal specific impulses



$$\begin{aligned} \Delta V_I &= I_{sp} g_o \ln(\mu_1 \bullet \mu_2 \bullet \dots \mu_n) \equiv I_{sp} g_o \ln(\mathbf{\mu}_{overall}) \\ &= I_{sp} g_o \ln \mathbf{\mu}^n \end{aligned}$$

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# Required Mass Ratios for Multiple-Stage Rockets

- Staging reduces individual mass ratios to achievable values
- With equal specific impulses for each stage



## Required Individual Mass Ratio

Ideal Velocity Increment, km/s	Single Stage			Two Stages			Three Stages		
	Isp = 240 s = 400 s = 850 s			Isp = 240 s = 400 s = 850 s			Isp = 240 s = 400 s = 850 s		
7	19.55	5.95	2.32	4.42	2.44	1.52	2.69	1.81	1.32
8	29.90	7.68	2.61	5.47	2.77	1.62	3.10	1.97	1.38
9	45.72	9.91	2.94	6.76	3.15	1.72	3.58	2.15	1.43
10	69.92	12.79	3.32	8.36	3.58	1.82	4.12	2.34	1.49
11	106.92	16.50	3.74	10.34	4.06	1.93	4.75	2.55	1.55
12	163.50	21.29	4.22	12.79	4.61	2.05	5.47	2.77	1.62

[https://en.wikipedia.org/wiki/Multistage\\_rocket](https://en.wikipedia.org/wiki/Multistage_rocket)

13

## Mass-Ratio Effect on Final Load Factor

- Thrust-to-weight ratio = load factor

$$\frac{\text{Thrust}}{\text{Weight}} = n \text{ (load factor)} = \frac{\text{Thrust}}{mg_o}$$

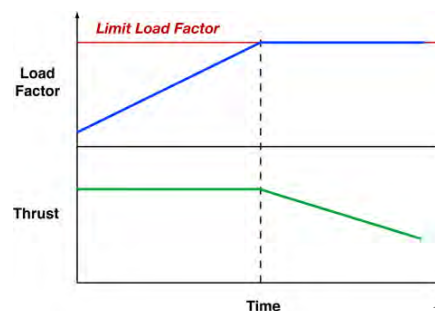
$$n_{\text{initial}} = \frac{\text{Thrust}}{m_{\text{initial}}g_o}; \quad n_{\text{final}} = \frac{\text{Thrust}}{m_{\text{final}}g_o}$$

- If thrust is constant

$$\frac{n_{\text{final}}}{n_{\text{initial}}} = \frac{m_{\text{initial}}}{m_{\text{final}}} = \mu$$

- If thrust is reduced, limit load factor can be enforced

Final Load Factor, g		
Initial Load Factor	Mass Ratio = 2	Mass Ratio = 5
1.3	2.6	6.5
2	4	10
3	6	15



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# Overall Payload Ratio of a Multiple-Stage Rocket

$$\lambda_{\text{overall}} = \frac{(m_{\text{payload}})_n}{(m_{\text{initial}})_1} = \frac{(m_{\text{payload}})_n}{(m_{\text{initial}})_n} \cdot \frac{(m_{\text{payload}})_{n-1}}{(m_{\text{initial}})_{n-1}} \cdot \dots \cdot \frac{(m_{\text{payload}})_1}{(m_{\text{initial}})_1}$$

$$= \lambda_1 \cdot \lambda_2 \cdot \dots \lambda_n$$

**Feasible design goal:** Choose stage mass ratios to maximize overall payload ratio



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## Payload Ratios of a Two-Stage Rocket

- For equal specific impulses

$$\Delta V_I = I_{sp} g_o [\ln \mu_1 + \ln \mu_2]$$

$$= I_{sp} g_o [\ln \mu_1 \mu_2] = I_{sp} g_o [\ln \mu_{\text{overall}}]$$



- Payload ratios for different structural ratios

$$\lambda_1 = \frac{1}{\mu_1} - \eta_1 = \frac{1 - \mu_1 \eta_1}{\mu_1}$$

$$\lambda_2 = \frac{1 - \mu_2 \eta_2}{\mu_2}$$

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# Maximum Payload Ratio of a Two-Stage Rocket

## Overall payload ratio

$$\lambda_{overall} = \lambda_1 \lambda_2 = \frac{(1 - \mu_1 \eta_1)(1 - \mu_2 \eta_2)}{\mu_{overall}}$$

## Condition for a maximum with respect to first stage mass ratio

$$\frac{\partial \lambda_{overall}}{\partial \mu_1} = \frac{\left( -\eta_1 + \frac{\mu_{overall} \eta_2}{\mu_1^2} \right)}{\mu_{overall}} = 0$$

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# Maximum Payload Ratio of a Two-Stage Rocket

## Optimal stage mass ratios

$$\mu_1 = \sqrt{\mu_{overall} \frac{\eta_2}{\eta_1}}; \quad \mu_2 = \sqrt{\mu_{overall} \frac{\eta_1}{\eta_2}}$$

## Optimal payload ratio

$$\lambda_{overall} = \frac{1}{\mu_{overall}} - 2\sqrt{\frac{\eta_1 \eta_2}{\mu_{overall}}} + \eta_1 \eta_2$$

## Also see

<http://www.princeton.edu/~stengel/Prop.pdf>

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# Scout Launch Vehicle (1961-1994)

- Liftoff mass = 16,450 kg
- 4 solid-rocket stages
- Overall mass ratio = 34
- Overall payload ratio = 0.00425  
= 0.425% (67-kg payload)

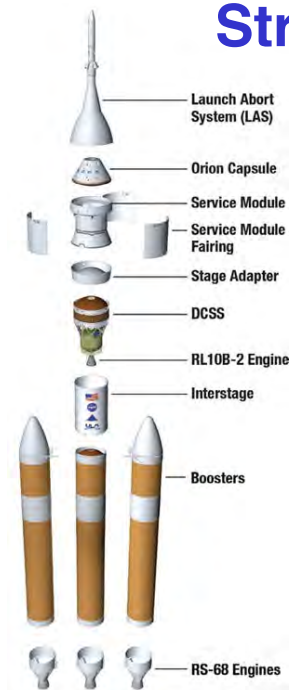


## Typical Figures for Scout

Stage	Isp, s, vac (SL)	Mass Ratio	Payload Ratio	Structural Ratio	Impact Range, km
1 (Algol)	284 (238)	2.08	0.358	0.123	~60
2 (Castor)	262 (232)	2.33	0.277	0.152	~250
3 (Antares)	295	2.53	0.207	0.189	~2500
4 (Altair)	280	2.77	0.207	0.154	Orbit

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# Strap-On Boosters



- High volumetric specific impulse is desirable for first stage of multi-stage rocket
- Strap-on solid rocket boosters are a cost-effective way to increase mass and payload ratios

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## Expendable vs. Reusable Launch Vehicles



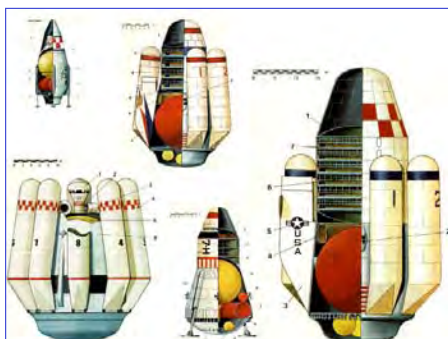
- **Expendable Vehicle**
  - Low cost per vehicle
  - New vehicle for each launch
  - Low structural ratio
  - Continued production
  - Launch preparation
  - Upgrade in production
- **Reusable Vehicle**
  - High initial cost
  - High structural ratio
  - Maintenance and repair
  - Non-reusable parts and supplies
  - Launch preparation
  - Return to launch site
  - Upgrade
  - Replacement cost

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## Heavy-Lift “Big Dumb Boosters” c. 1963

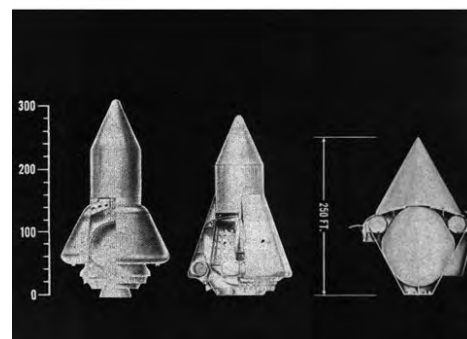
*Objective: 450,000 kg to low earth orbit*

**Douglas Single-Stage-to-Orbit**



- Plug nozzle
- Nozzle = Reentry Heat Shield
- Fully recoverable

**General Dynamics, Martin, and Douglas Concepts**

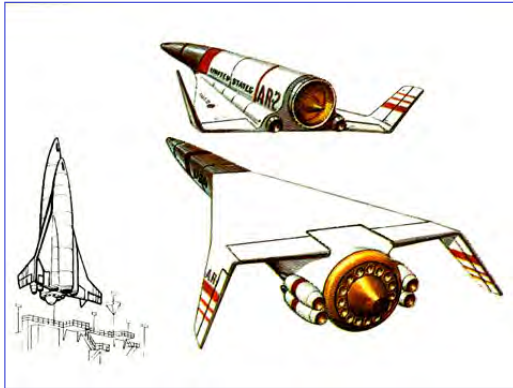


- 1-1/2 stage, fully recoverable
- Recovery at sea
- Ducted rocket

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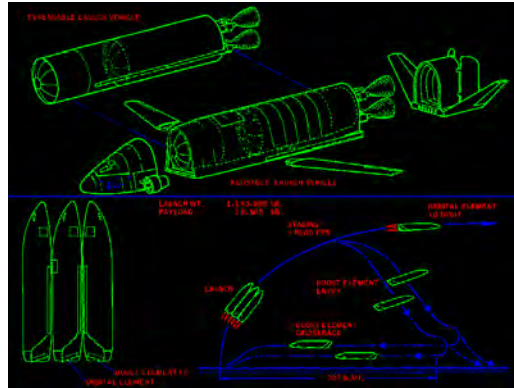
# Vertical Takeoff, Horizontal Landing Vehicles

Martin Astro-Rocket



Heat shield-to-heat shield

General Dynamics Triamese



Three “identical” parallel stages

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## Horizontal vs. Vertical Launch

- Feasibility of “airline-like” operations?
- Use of high  $I_{sp}$  air-breathing engines
- Rocket stages lifted above the sensible atmosphere
- Flexible launch parameters



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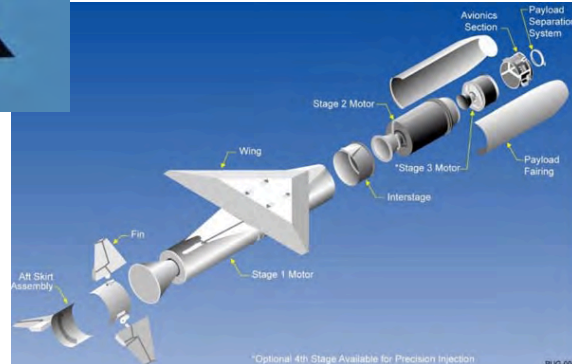
## Pegasus Air-Launched Rocket



Initial mass: 18,000 to 23,000 kg

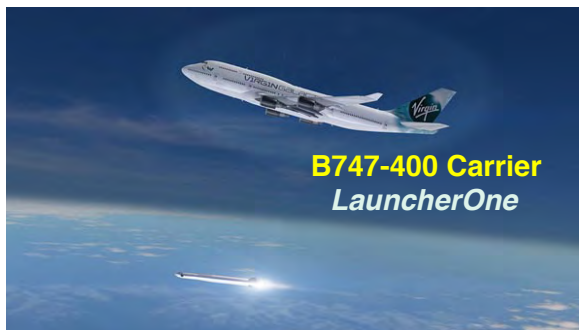
Payload mass: 440 kg

- Orbital-ATK
- Three solid-rocket stages launched from an aircraft
- Aerodynamic lift used to rotate vehicle for climb



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## Virgin Galactic LauncherOne and Vulcan Aerospace Stratolauncher



**B747-400 Carrier**  
*LauncherOne*



**Two mated B747-400s**  
*Pegasus 2*

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## Specific Energy Contributed in Boost Phase

**Total Energy** = Kinetic plus Potential Energy  
(relative to flat earth)

$$E = \frac{mV^2}{2} + mgh$$

**Specific Total Energy** = Energy per unit weight =  
Energy Height (km)

$$E' = \frac{V^2}{2g} + h$$

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## Specific Energy Contributed in Boost Phase

**Specific Energy contributed by first stage of launch  
vehicle**

**Less remaining drag loss (typical)  
Plus Earth's rotation speed (typical)**

	Altitude, km	Mach Number	Earth- Relative Velocity, km/s	Remaining Drag Loss, km/s	Earth Rotation Speed, km/s	Specific Kinetic Energy, km	Total Specific Energy, km	Percent of Goal
Scout 1st-Stage Burnout	22	4	1.2	0.05	0.4	123.42	145.42	3.93%
Subsonic Horizontal Launch	12	0.8	0.235	0.15	0.4	12.05	24.05	0.65%
Supersonic Horizontal Launch	25	3	0.93	0.04	0.4	85.57	110.57	2.99%
Scramjet Horizontal Launch	50	12	3.6	0	0.4	829.19	879.19	23.74%
Target Orbit	300	25	7.4		0.4	3403.34	3703.34	

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# Trans-Atmospheric Vehicles (Aerospace Planes)

- **Power for takeoff**
  - Turbojet/fans
  - Multi-cycle air-breathing engines/scramjets
  - Rockets
- **Single-stage-to-orbit**
  - Carrying dead weight into orbit
  - High structural ratio for wings, powerplants, and reusability
  - SSTO has very low payload ratio



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## Trans-Atmospheric Vehicle Concepts

*Various approaches to staging*

Boeing TAV



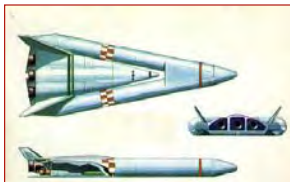
Rockwell TAV



Rockwell StarRaker



Lockheed Clipper



Lockheed TAV

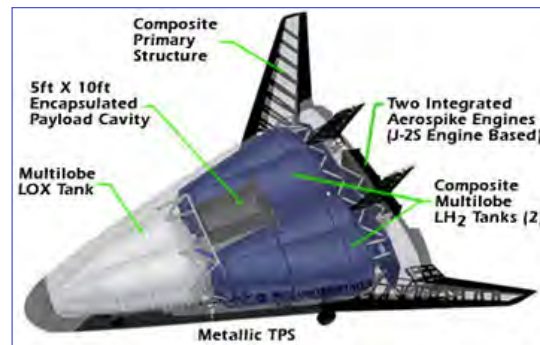


30



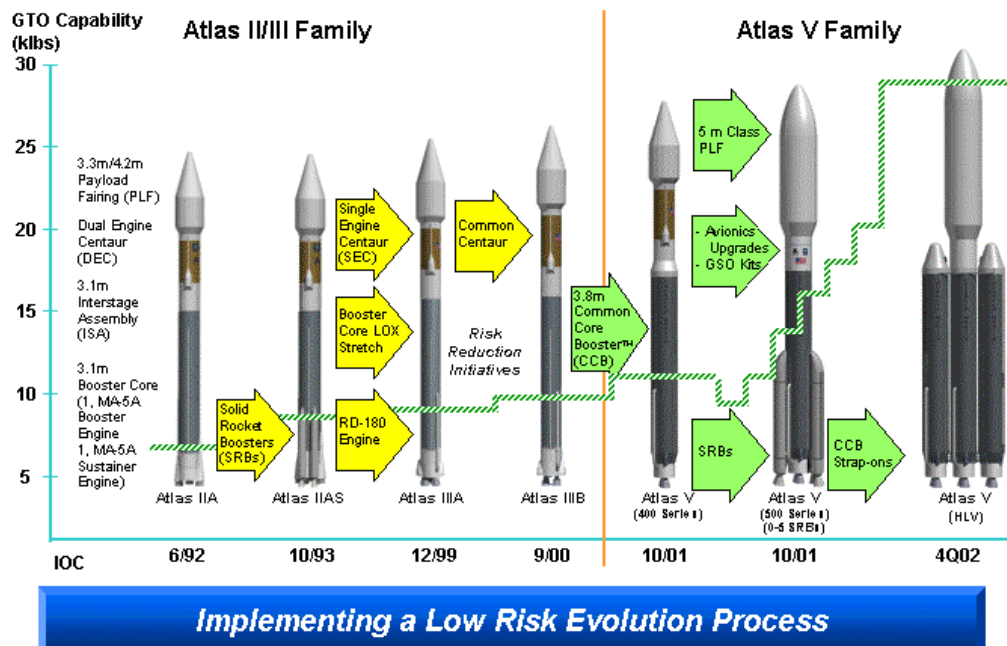
# Venture Star/X-33

- Reusable, single-stage-to-orbit, proposed Space Shuttle replacement
- **Advertised payload ratio = 2% (dubious)**
- **X-33: Sub-orbital test vehicle**
- Improved thermal protection
- Linear spike nozzle rocket
- **Program cancelled following tank failure in X-33 testing**



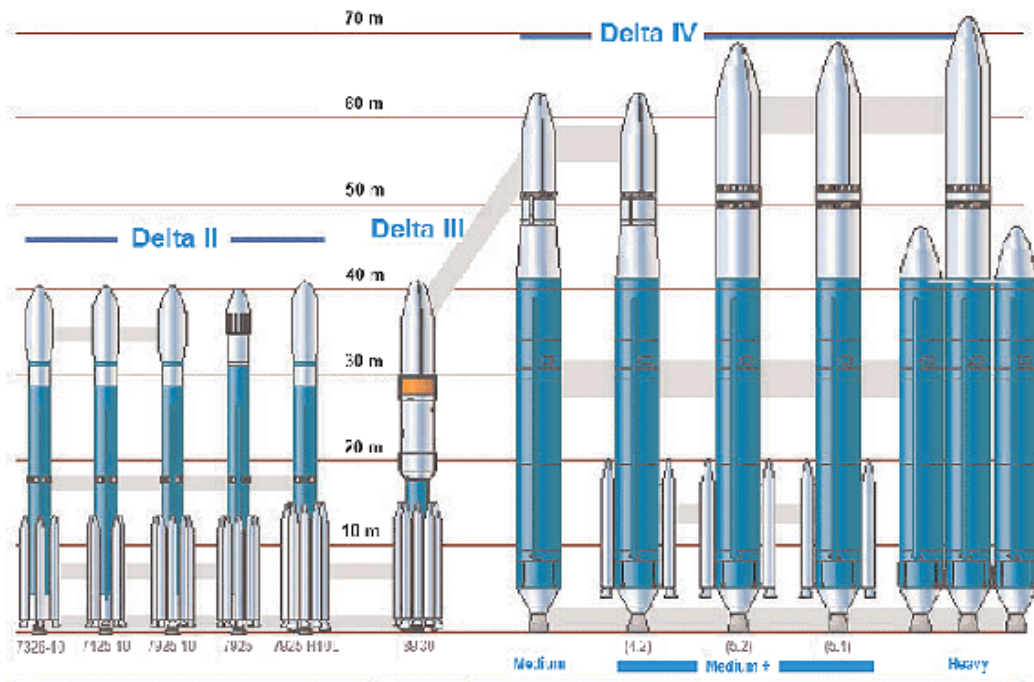
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## ULA Atlas Evolution



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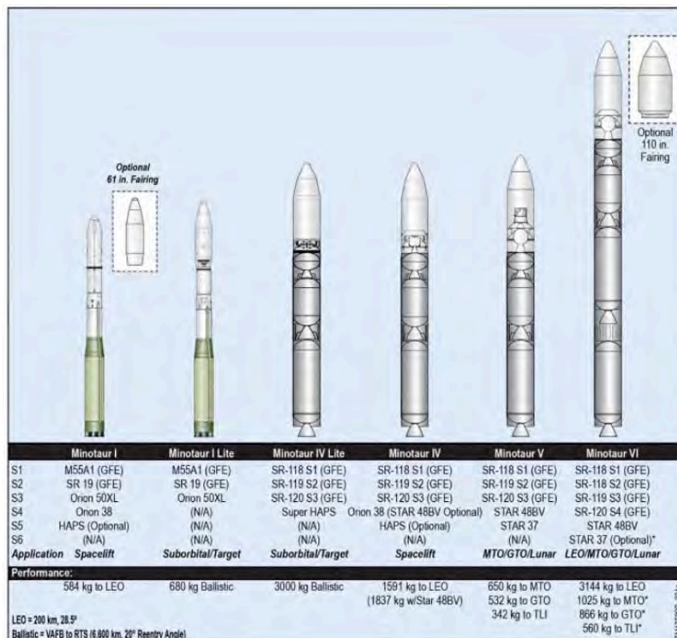
# ULA Delta Evolution



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## Orbital-ATK Minotaur and Antares

Minuteman ICBM Derivative



### Expanded View



RD-181 Motor

10/28/2014 Failure [https://www.youtube.com/watch?v=9V1\\_BiTkHJ4](https://www.youtube.com/watch?v=9V1_BiTkHJ4)

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## Blue Origin New Shepard and OTS

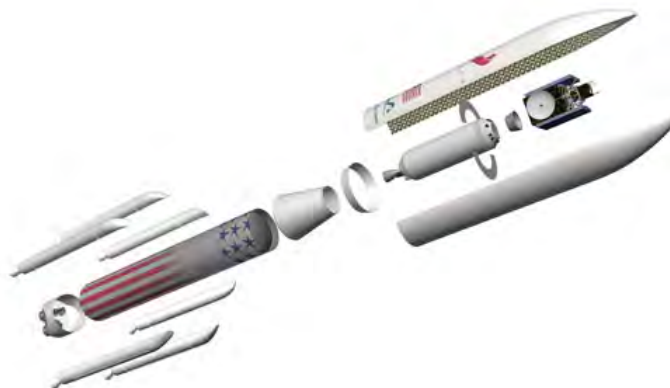


35

## ULA Vulcan Launcher

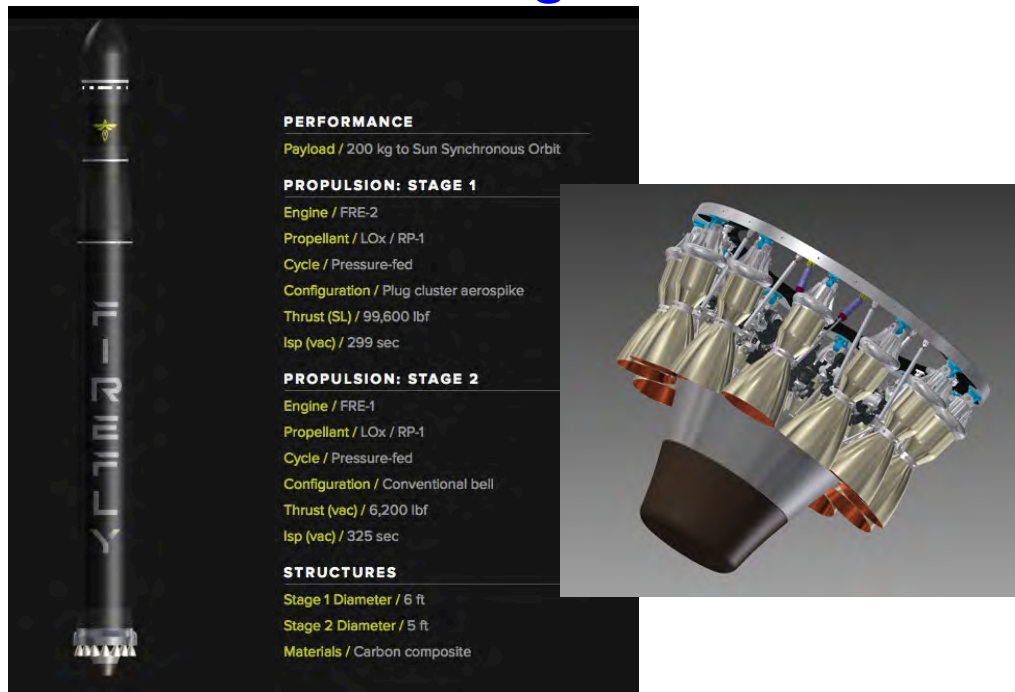
Successor to Delta 4 Heavy  
and Atlas Heavy

- 0 – 6 Orbital-ATK solid-rocket boosters
- LOX/Methane 1<sup>st</sup> stage, derived from Delta 4 (2 Blue Origin BE-4)
- LOX/LH<sub>2</sub>, Centaur or ACES 2<sup>nd</sup> stage (1 or 4 Aerojet Rocketdyne RL-10C)



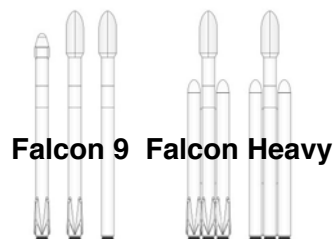
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# Firefly Launch Vehicle and Aero-Plug Motor



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# SpaceX Falcon 9, Heavy



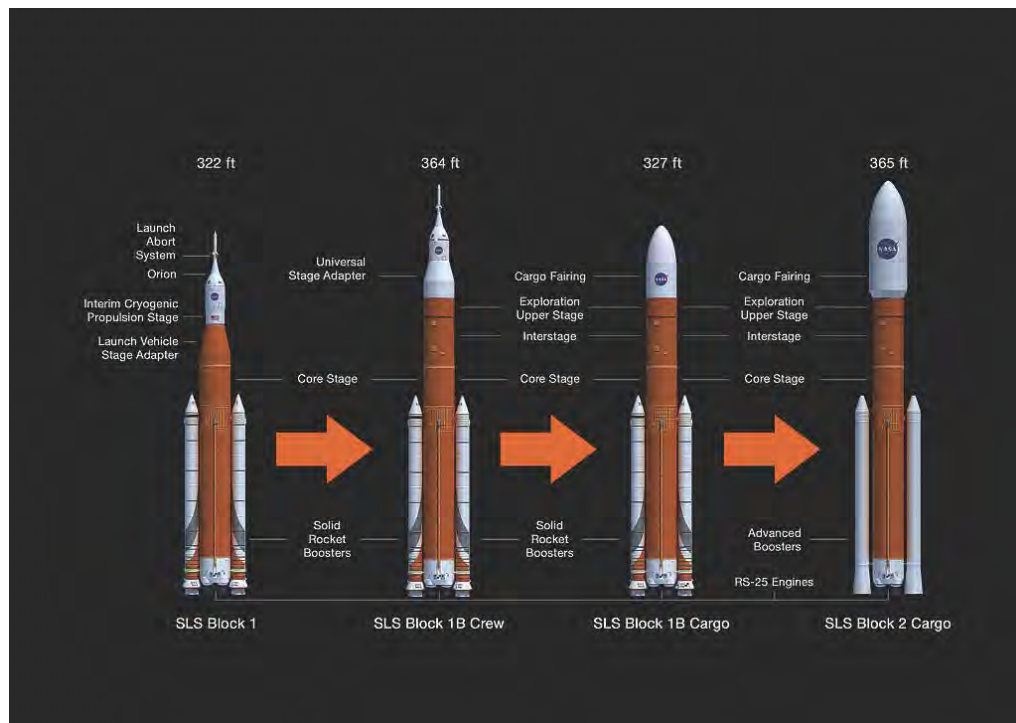
- **Falcon Heavy**
  - Payload to Low Earth Orbit – 53,000 kg
  - Payload to Geosynchronous Orbit = 21,200 kg
  - Liftoff Mass =  $1.462 \times 10^6$
  - 2 stages, plus 2 boosters, all LOX/RP-1
  - 27 Merlin 1D (SL) 1<sup>st</sup> stage rockets
  - 1 Merlin 1D (vac) 2<sup>nd</sup> stage rocket



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# Space Launch System



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## Launch Vehicle Structural Loads

- **Static/quasi-static loads**
  - Gravity and thrust
  - Propellant tank internal pressure
  - Thermal effects
    - Rocket
    - Cryogenic propellant
    - Aerodynamic heating
- **Dynamic loads**
  - Bending and torsion
  - “Pogo” oscillations
  - Fuel sloshing
  - Aerodynamics and thrust vectoring
- **Acoustic and mechanical vibration loads**
  - Rocket engine
  - Aerodynamic noise

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# Structural Material Properties

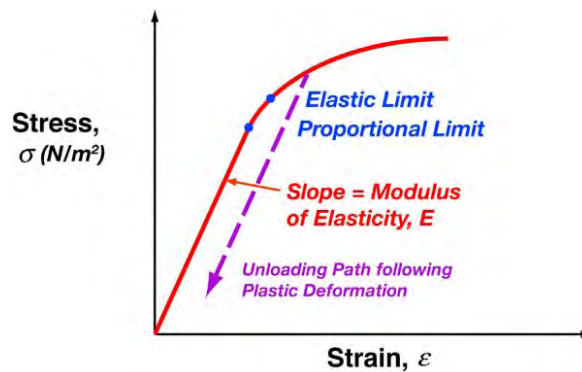
- Stress,  $\sigma$ : Force per unit area
- Strain,  $\epsilon$ : Elongation per unit length

$$\sigma = E \epsilon$$

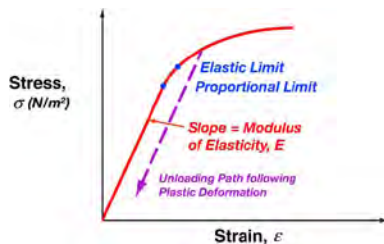
Proportionality factor,  $E$ : Modulus of elasticity, or Young's Modulus  
Strain deformation is reversible below the elastic limit

**Elastic limit = yield strength**

**Proportional limit ill-defined for many materials**



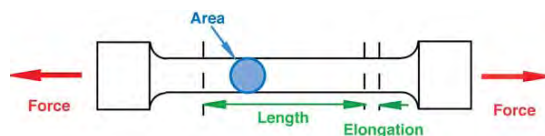
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## Structural Material Properties

### Material Properties (Wikipedia)

	Young's Modulus, GPa	Elastic Limit, MPa	Density, g/cm <sup>3</sup>
Aluminum Alloy	69	400	2.7
Carbon-Fiber Composite	530	-	1.8
Fiber-Glass Composite	125-150	-	2.5
Magnesium	45	100	1.7
Steel	200	250-700	7.8
Titanium	105-120	830	4.5

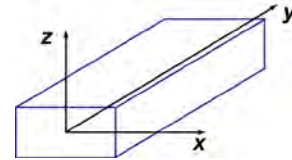


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# Structural Stiffness

- Geometric stiffness of a structure that bends about its  $x$  axis is portrayed by its **area moment of inertia**

$$I_x = \int_{z_{\min}}^{z_{\max}} x(z) z^2 dz$$



## Area moment of inertia for simple cross-sectional shapes

- Solid rectangle of height,  $h$ , and width,  $w$ :
- Solid circle of radius,  $r$ :
- Circular cylindrical tube with inner radius,  $r_i$ , and outer radius,  $r_o$ :

$$I_x = wh^3 / 12$$



$$I_x = \pi r^4 / 4$$



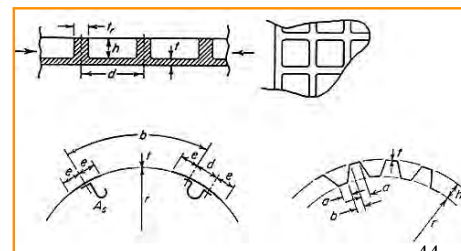
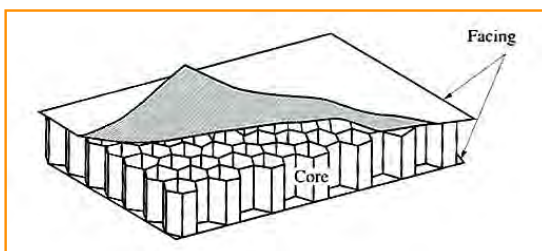
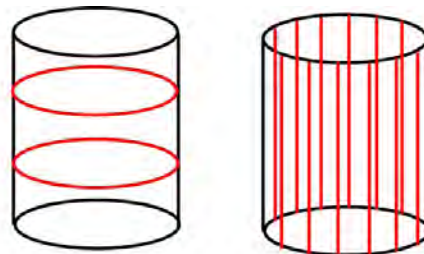
$$I_x = \pi (r_o^4 - r_i^4) / 4$$



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# Structural Stiffeners

- Axial stiffeners provide high  $I_x$  per unit of cross-sectional area
- Circular stiffeners increase resistance to buckling
- Honeycomb and waffled surfaces remove weight while retaining  $I_x$



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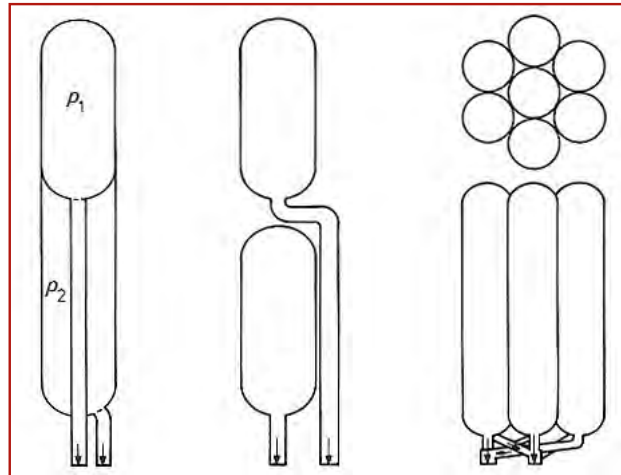


# Propellant Tank Configurations for Launch Vehicles

*Serial tanks with common bulkhead*

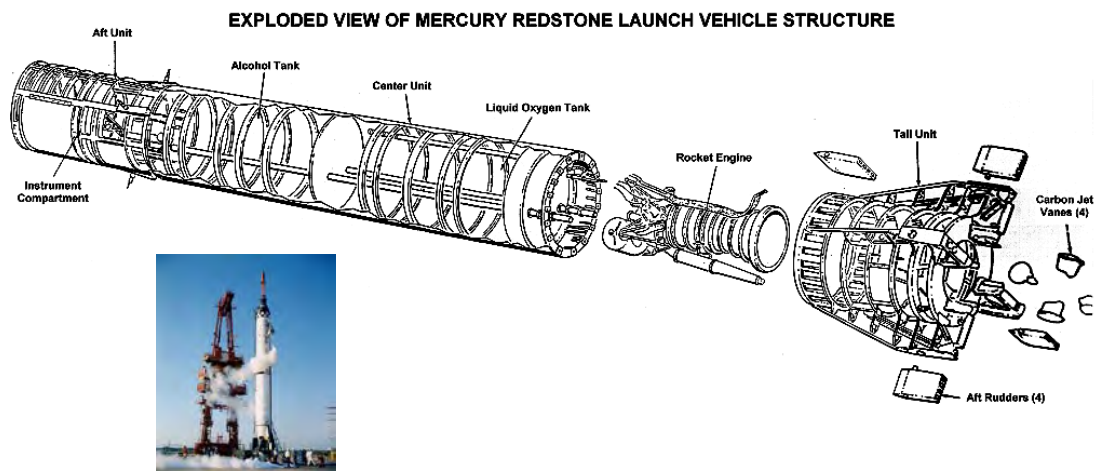
*Separate serial tanks*

*Parallel tanks*



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## Mercury-Redstone Structure



**Semi-monocoque structure** (load-bearing skin stiffened by internal components)

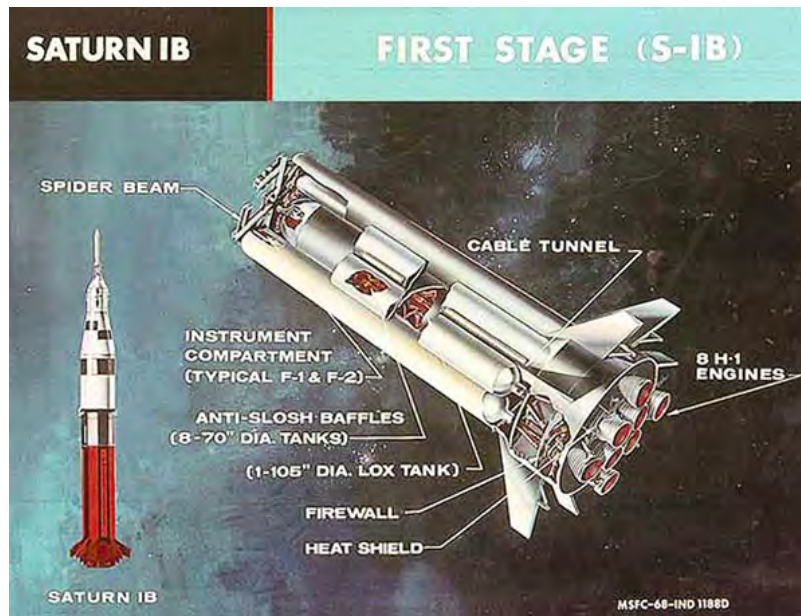
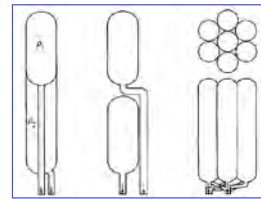
External skin, internal tanks separated by longerons and circular stiffeners

Aerodynamic and exhaust vanes for thrust vectoring

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# Saturn IB First Stage

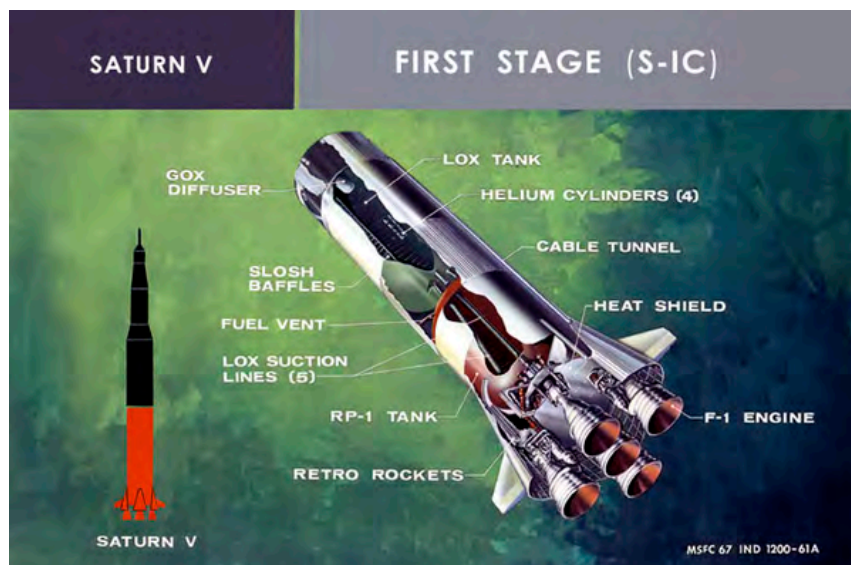
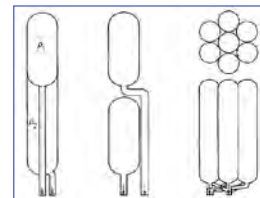
Parallel tanks, external bracing



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# Saturn V First Stage

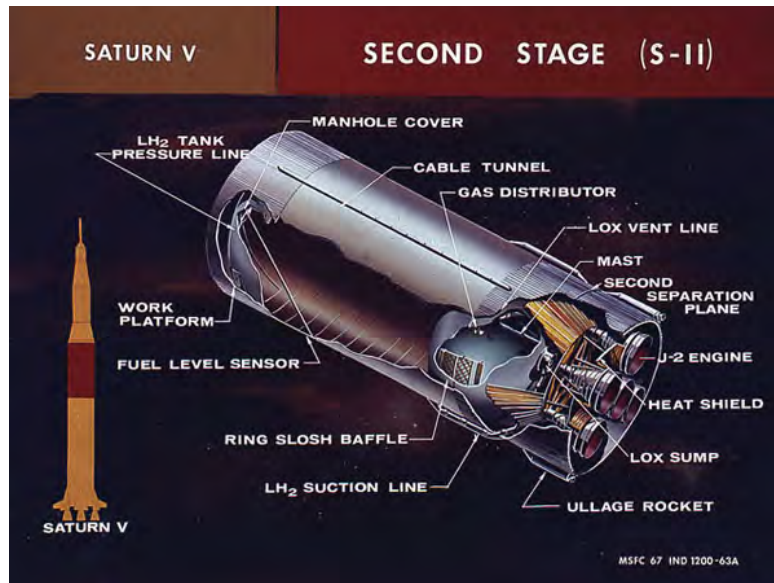
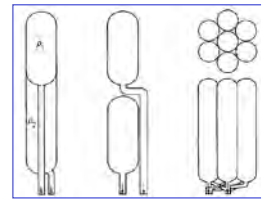
Separate serial tanks within semi-monocoque structure



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# Saturn V Second Stage

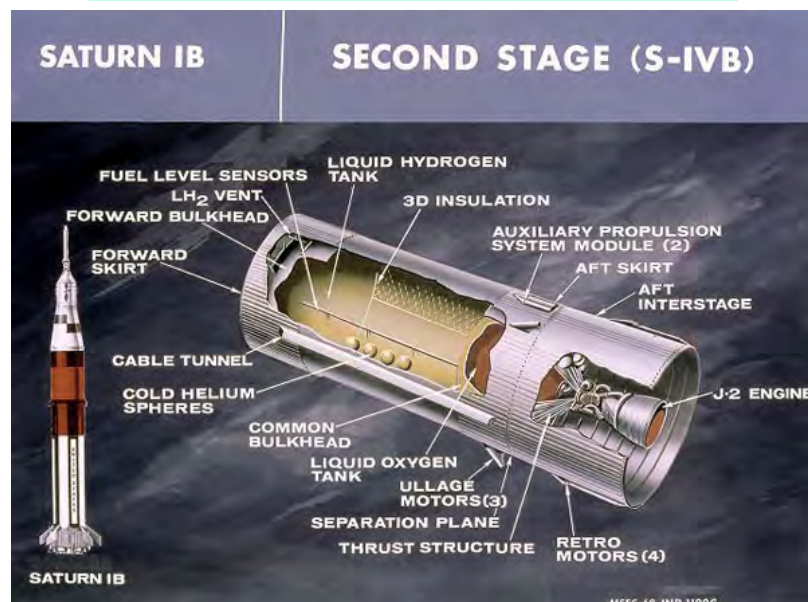
Integral serial tanks, with common bulkhead



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# Saturn IB Second Stage/ Saturn V Third Stage

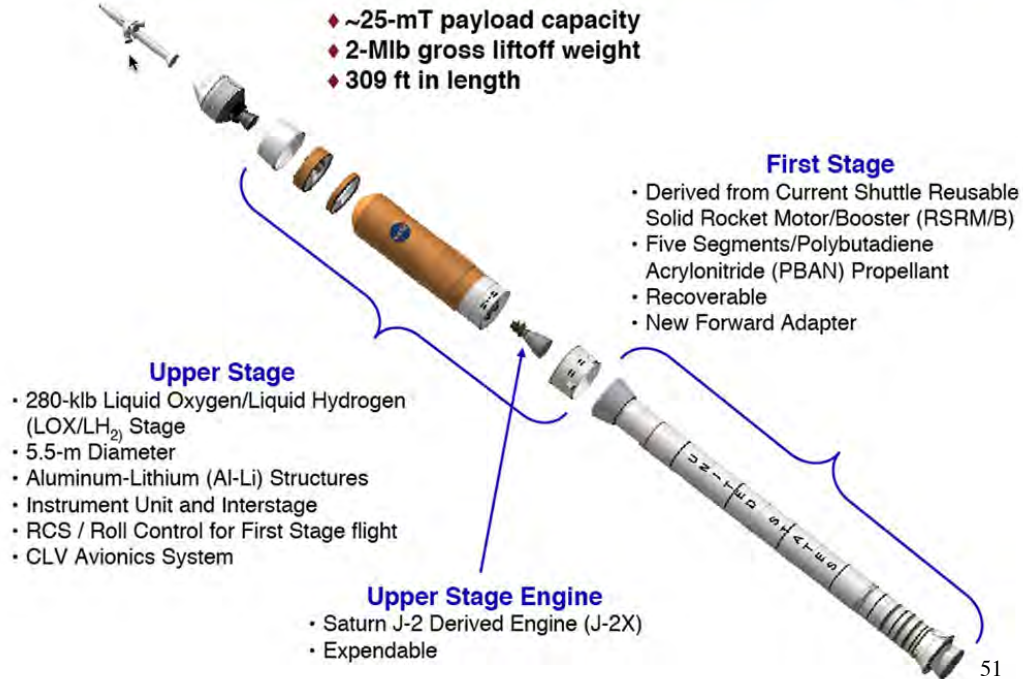
Serial tanks, with common bulkhead



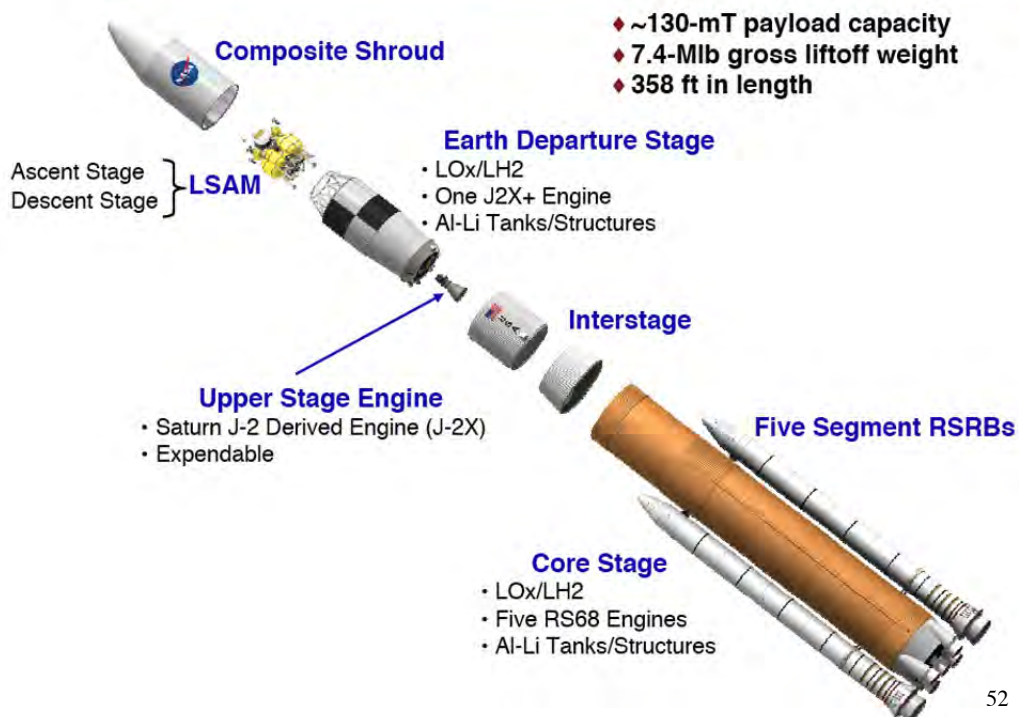
50



## Ares I Crew Launch Vehicle



## Ares V Cargo Launch Vehicle



***Next Time:  
Spacecraft Structures***