# Lecture 1 Notes:

## 1. What is Low-Level Design (LLD)?

**Definition:** Designing the internal structure ("skeleton") of an application by identifying classes/objects, their relationships, data flows, and how DSA solutions plug into this structure.

- **DSA**: Solves isolated problems (e.g. "find shortest path in an array/graph") using algorithms like binary search, quicksort, Dijkstra's, heaps, etc.
- **LLD**: Determines which objects exist in the system and how they interact, then applies DSA inside that structure.

## 2. Illustrative Story: Two Approaches to Building "QuickRide"

• Scenario: Build a ride-booking app ("QuickRide") like Uber/Ola.

#### **Anurag's DSA-First Approach:**

### 1. Problem decomposition:

- Map city intersections to graph nodes, roads to edges.
- Use Dijkstra's algorithm to compute shortest route.
- Use a min-heap (priority queue) to match riders to closest drivers.

#### 2. Gaps:

- No identification of classes/entities (User, Rider, Location, Notification, Payment).
- Omits data security (masking phone numbers).
- Missing integration points (notifications, payment gateways).
- No consideration for scaling to millions of users.

### Maurya's LLD-First Approach:

#### 1. Entity identification:

• Objects: User, Rider, Location, NotificationService, PaymentGateway, etc.

## 2. Define relationships & interactions:

- How User and Rider connect via Location.
- How NotificationService and PaymentGateway integrate.

#### 3. Non-functional concerns:

- Data security: Protect personal info.
- Scalability: Architect code to handle millions of users without performance collapse.

#### 4. Then apply DSA:

• Embed shortest-path algorithm and driver-matching heap inside this object-oriented framework.

### 3. Core LLD Principles & Focus Areas

### 1. Scalability

- Handle large user volumes easily.
- Code structure should allow rapid, low-effort expansion (adding servers, features).

## 2. Maintainability

- New features shouldn't break existing ones.
- Code should be easy to debug and locate bugs.

### 3. Reusability

 Write loosely coupled, "plug-and-play" modules (e.g. generic notification or matching algorithms usable across apps like Zomato, Swiggy, Amazon delivery).

## 4. What LLD Is Not (vs. HLD)

- High-Level Design (HLD) focuses on system architecture, not code structure:
- Tech stack: Choice of languages/frameworks (e.g. Java Spring Boot).
- Database: SQL vs. NoSQL vs. hybrid.
- Server scaling & deployment: Autoscaling, load balancers, cost optimization on AWS/GCP.
- Cost considerations: Minimizing cloud/server expenses per load.

## 5. Summary & Takeaways

- DSA = Brain of an application: algorithms solve specific tasks.
- LLD = Skeleton: object models, class diagrams, code organization, and where algorithms plug in.
- HLD = Architecture: system-wide infrastructure, tech stack, databases, servers.

# 6. Key line to remember

"If DSA is the brain, LLD is the skeleton of your application."