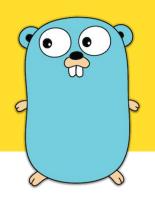
#### Занятие 8

# Тестирование



# **Tinkoff**.ru

# Тестирование



Это процесс проверки ПО на соответствие между реальным и ожидаемым поведением

#### Зачем?



- Описание ожиданий (TDD)
- Проверка соответствия ожиданиям
- Проверка регрессии

#### План



- Подходы
- Автоматизация

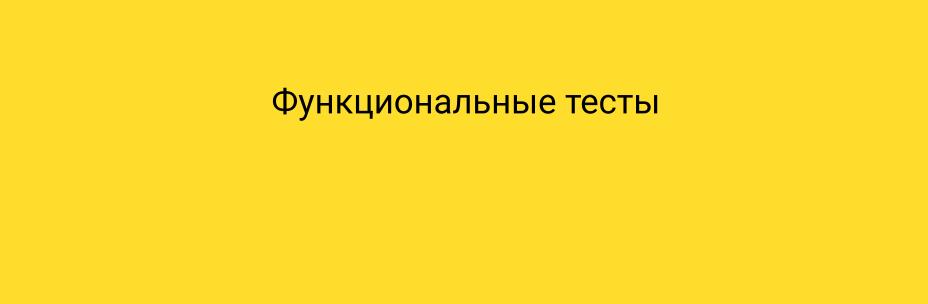
# Подходы

#### Какие тесты бывают?



- Функциональные
  - Модульные (unit)
  - Интеграционные
  - Приемочные и UI
- Нефункциональные
  - Производительности
  - Надежности (отказоустойчивости)
  - о Удобство пользования, ...
- Связанные с изменениями
  - Регрессионные

- Автоматические
- Ручные



#### Модульные тесты



Для тестирования отдельных "модулей" кода: отдельных функций и их композиции

#### Модульные тесты



Для тестирования отдельных "модулей" кода: отдельных функций и их композиции

```
func Int2Str(val int) string {
      return fmt.Sprint(val)
func Str2Int(val string) (res int) {
      _, _ = fmt.Sscan(val, &res)
      return
func TestInt2StrAndStr2Int() {
      const in = 7
      if got := Str2Int(Int2Str(in)) in != got {
            // AAAaaa!!!
```



```
lib.go:
      package lecture07
      import "fmt"
      func Int2Str(val int) string {
            return fmt.Sprint(val)
lib_test.go:
      package lecture07
      import "testing"
      func TestInt2Str(t *testing.T) {
            const expect = "7"
            if got := Int2Str(7); got != expect {
                  t.Errorf(`Expect %v got %v`, expect, got)
```

1\_unit\_testing

🚆 lib.go

lib\_test.go



```
lib.go:
      package lecture07
      import "fmt"
      func Int2Str(val int) string {
            return fmt.Sprint(val)
lib_test.go:
      package lecture07
      import "testing"
      func TestInt2Str(t *testing.T) {
            const expect = "7"
            if got := Int2Str(7); got != expect {
                  t.Errorf(`Expect %v got %v`, expect, got)
```

- 1\_unit\_testing
  - 🚆 lib.go
  - lib\_test.go
- Общий\* пакет
- \*\_test.go в имени файла
- Test\* в именах функций
- import "testing"
- \*testing.Т в сигнатуре функций



```
$ 11
lib.go
lib_test.go
$ go test
PASS
        github.com/tfs-go/lections21/lecture07/code/1_unit_testing
ok
                                                                         0.001s
$ go test -v
=== RUN
         TestInt2Str
--- PASS: TestInt2Str (0.00s)
PASS
        github.com/tfs-go/lections21/lecture07/code/1_unit_testing
ok
                                                                         0.001s
```



\$ cd \$GOPATH/src/github.com/tfs-go/lections21
\$ go test
no Go files in \$GOPATH/src/github.com/tfs-go/lections21





```
$ cd $GOPATH/src/github.com/tfs-go/lections21
$ go test
no Go files in $GOPATH/src/github.com/tfs-go/lections21
$ go test ./...
...
ok github.com/tfs-go/lections21/lecture07/code/1_unit_testing 0.001s
```



```
$ cd $GOPATH/src/github.com/tfs-go/lections21
$ go test
no Go files in $GOPATH/src/github.com/tfs-go/lections21

$ go test ./...
ok github.com/tfs-go/lections21/lecture07/code/1_unit_testing 0.001s

$ go help test
```



```
func TestInt2Str(t *testing.T) {
    const expect = "7"
    if got := Int2Str(7); got != expect {
        t.Errorf(`Expect %v got %v`, expect, got)
    }
}
```



```
func TestInt2Str(t *testing.T) {
      const expect = "100500"
      if got := Int2Str(7); got != expect {
            t.Errorf(`Expect %v got %v`, expect, got)
$ go test
--- FAIL: TestInt2Str (0.00s)
   lib_test.go:9: Expect 100500 got 7
FAIL
exit status 1
FAIL
        github.com/tfs-go/lections21/lecture07/code/1_unit_testing
                                                                         0.001s
```



```
func TestInt2Str(t *testing.T) {
    const expect = "100500"
    if got := Int2Str(7); got != expect {
        t.Errorf(`Expect %v got %v`, expect, got)
    }
}
```



```
func TestInt2Str(t *testing.T) {
    if expect, got := "100500", Int2Str(7); got != expect {
        t.Errorf(`Expect %v got %v`, expect, got)
    }
    if expect, got := "100500", Int2Str(9); got != expect {
        t.Errorf(`Expect %v got %v AGAIN`, expect, got)
    }
}
```



```
func TestInt2Str(t *testing.T) {
      if expect, got := "100500", Int2Str(7); got != expect {
            t.Errorf('Expect %v got %v', expect, got)
      if expect, got := "100500", Int2Str(9); got != expect {
            t.Errorf(`Expect %v got %v AGAIN`, expect, got)
$ go test
--- FAIL: TestInt2StrFailed (0.00s)
   lib test.go:15: Expect 100500 got 7
   lib test.go:18: Expect 100500 got 9 AGAIN
FAIL
exit status 1
FAIL
        github.com/tfs-go/lections21/lecture07/code/1_unit_testing
```

0.001s



Методы	Что происходит, кроме вывода сообщения
Log	Вывести сообщение, только если тест упал или с -v
Error	Отметить тест упавшим, но продолжить его
Fatal	Отметить упавшим и прервать его
Skip	Отметить пропущенным и прервать его
panic()	Отметить упавшим, вывести стек



```
func TestParallel_1(t *testing.T) {
      t.Parallel()
      t.Log(`parallel 1:`, t.TempDir())
func TestParallel_2(t *testing.T) {
      t.Parallel()
      t.Log(`parallel 2:`, t.TempDir())
func TestSubtests(t *testing.T) {
      t.Run(`sub1`, TestParallel_1)
      t.Run(`sub2`, TestParallel_2)
```



```
if expect, got := "7", Int2Str(7); got != expect {
         t.Errorf(`Expect %v got %v`, expect, got)
}
if expect, got := "0", Int2Str(0); got != expect {
         t.Errorf(`Expect %v got %v`, expect, got)
}
// ...
```



```
type Test struct {
      In
             int
      Expect string
tests := [...]Test{
      {7, "7"},
      {0, "0"},
     // ...
for idx, test := range tests {
      got := Int2Str(test.In)
      if got != test.Expect {
            t.Fatalf(`test%d: expect %v got %v`, idx, test.Expect, got)
```



```
type Test struct {
      Name
            string
      Τn
            int
      Expect string
tests := [...]Test{
      {"Non zero", 7, "7"},
      {"Zero", 0, "0"},
      {"Negative", | -1, "1"}, // bug!
for _, test := range tests {
     got := Int2Str(test.In)
     if got != test.Expect {
           t.Fatalf(`test %q: expect %v got %v`, test.Name, test.Expect, got)
```



```
import (
      "reflect"
      "testing"
a := map[int]int{1: 2, 4: 2}
b := map[int]int{4: 2, 1: 2}
c := map[int]int{4: 2, 1: 4}
if !reflect.DeepEqual(a, b) {
      t.Fatal("a is not equal to b")
if reflect.DeepEqual(a, c) {
      t.Fatal("a is equal to c")
```

#### Модульные тесты - setup & teardown



```
func TestMain(m *testing.M) {
    fmt.Println("Before all tests")
    code := m.Run()
    fmt.Println("After all tests")
    os.Exit(code)
}
```

#### Модульные тесты - setup & teardown



```
teardown := func() {
      fmt.Println("After test")
setup := func(t *testing.T) {
      t.Cleanup(teardown)
      fmt.Println("Before test")
t.Run("with Cleanup", func(t *testing.T) {
      setup(t)
      panic("Ooops! I did it again!")
})
```

#### Модульные тесты





https://pkg.go.dev/testing

### Модульные тесты - testify



```
import (
      "math/rand"
      "testing"
      "github.com/stretchr/testify/assert"
func TestInt2Str_Testify(t *testing.T) {
      assert.Equal(t, "7", Int2Str(7))
      assert.Equal(t, "10", Int2Str(0), "zero value")
      assert.ElementsMatch(t, []int\{1, 2, 3\}, []int\{2, 3, 1\})
      assert.InDelta(t, 7, 5+rand.Intn(4), 3)
```

~ 140 методов



```
type Test struct {
      In
             int
      Expect string
tests := [...]Test{
      {7, "7"},
      {0, "0"},
     // ...
for idx, test := range tests {
      got := Int2Str(test.In)
      if got != test.Expect {
            t.Fatalf(`test%d: expect %v got %v`, idx, test.Expect, got)
```



```
func Int2StrWrong(val int) string {
  if val == -1 || val == math.MaxInt16 {
    return "0"
  }
  return fmt.Sprint(val)
}
```



```
import "pgregory.net/rapid"
func TestInt2StrWrong Rapid(t *testing.T) {
  rapid.Check(t, func(t *rapid.T) {
     val := rapid.Int32().Draw(t, "val").(int32)
     got := Int2StrWrong(int(val))
     expect := fmt.Sprint(val)
     if got != expect {
        t.Fatalf ("expect %v got %v", expect, got)
```



# Модульные тесты - go-fuzz



Что это вообще?

https://www.youtube.com/watch?v=EJVp13f\_als

Встроенная поддержка в Go 1.18

https://github.com/golang/go/issues/44551

# Интеграционные тесты



# Интеграционные тесты



#### Для тестирования взаимодействия модулей и сервисов

```
lib.go:
      func HttpReq(addr string) (string, error) {
            resp, err := http.DefaultClient.Get(addr)
            if err != nil {
                  return "", err
            defer resp.Body.Close()
            body, err := ioutil.ReadAll(resp.Body)
            if err != nil {
                  return "", err
            return string(body), nil
```

# Интеграционные тесты - hold my beer



```
lib_test.go:
    type server struct{}

func (s *server) ServeHTTP(resp http.ResponseWriter, req *http.Request) {
    fmt.Printf("HTTP handler: %q\n", req.RequestURI)
    _, _ = resp.Write([]byte(req.RequestURI))
}
```

# Интеграционные тесты - hold my beer



```
lib_test.go:
      func setup(ipAddr string, t *testing.T) (int, func() error) {
            ipAddr += ":0"
            server := &http.Server{Addr: ipAddr, Handler: &server{}}
            ln, err := net.Listen("tcp", ipAddr)
            if err != nil {
                  t.Fatalf("Could not listen port: %s", err)
            go server.Serve(ln)
            port := ln.Addr().(*net.TCPAddr).Port
            return port, server.Close
```

# Интеграционные тесты - hold my beer



```
lib_test.go:
      func TestHttpReq(t *testing.T) {
            const ipAddr = "127.0.0.1"
            port, closer := setup(ipAddr, t)
            defer closer()
            addrWithPort := net.JoinHostPort(ipAddr, strconv.Itoa(port))
            const expect = "/hello_world"
            got, _ := HttpReg("http://" + addrWithPort + expect)
            if got != expect {
                  t.Fatalf("Expect %v got %v", expect, got)
```

# Интеграционные тесты





# Интеграционные тесты



```
lib_test.go:
      func TestHttpReq(t *testing.T) {
        server := httptest.NewServer(http.HandlerFunc(func(resp http.ResponseWriter, req *http.Request) {
           fmt.Printf("HTTP handler: %q\n", req.RequestURI)
           _, _ = resp.Write([]byte(req.RequestURI))
        }))
        defer func() { server.Close() }()
        const expect = "/hello_world"
        got, err := HttpReq(server.URL + expect)
        assert.NoError(t, err)
        assert.Equal(t, expect, got)
```





```
$ go test ./...

$ go test -cover ./...

ok .../1_unit_testing 0.006s

ok .../2_integration_testing 0.003s

ok .../3_benchmark_testing 0.001s
coverage: 50.0% of statements
coverage: 75.0% of statements

coverage: 0.0% of statements [no tests to run]
```



```
func Int2StrWrong(val int) string {

if val == -1 || val == math.MaxInt16 {

    return `0`
}

return fmt.Sprint(val)
}
```

```
func Int2StrWrong(val int) string {
  GoCover.Count[1] = 1
  if val == -1 || val == math.MaxInt16 {
    GoCover.Count[2] = 1
    return `0`
  }
  GoCover.Count[3] = 1
  return fmt.Sprint(val)
}
```



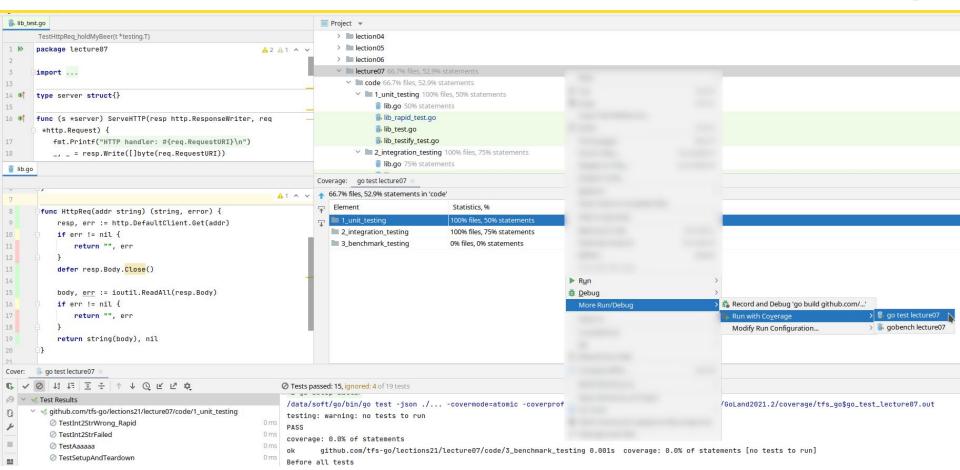
```
$ go test -cover -coverprofile=coverage.out ./... && go tool cover -func=coverage.out
ok
        .../1_unit_testing
                                0.010s coverage: 33.3% of statements
        .../2_integration_testing
                                        0.003s coverage: 75.0% of statements
ok
ok
        .../3_benchmark_testing 0.001s coverage: 0.0% of statements [no tests to run]
.../1_unit_testing/lib.go:8:
                                        Int2Str
                                                         100.0%
.../1_unit_testing/lib.go:16:
                                        Int2StrWrong
                                                         0.0%
.../1_unit_testing/lib.go:26:
                                        Str2Int
                                                         100.0%
                                                         75.0%
.../2_integration_testing/lib.go:8:
                                        HttpReq
.../3_benchmark_testing/lib.go:8:
                                        Int2Str
                                                         0.0%
.../3_benchmark_testing/lib.go:12:
                                        Int2StrFast
                                                         0.0%
.../3_benchmark_testing/lib.go:16:
                                        Int2ByteSlice
                                                         0.0%
                                                         45.0%
total:
                                         (statements)
```



```
$ go test -cover -coverprofile=coverage.out ./... && go tool cover -html=coverage.out
```

```
github.com/tfs-go/lections21/lecture07/code/2_integration_testing/lib.go (75.0%) v not tracked not covered covered
        "io/ioutil"
func HttpReg(addr string) (string, error) {
        resp, err := http.DefaultClient.Get(addr)
        if err != nil
        defer resp.Body.Close()
        body, err := ioutil.ReadAll(resp.Body)
        if err != nil {
        return string(body), nil
```





# Тесты



https://github.com/avelino/awesome-go#testing

# Нефункциональные тесты





```
lib.go:
    func Int2Str(val int) string {
        return fmt.Sprint(val)
    }
    func Int2StrFast(val int) string {
        return strconv.Itoa(val)
    }
}
```



```
lib.go:
      func Int2Str(val int) string {
            return fmt.Sprint(val)
      func Int2StrFast(val int) string {
        return strconv.Itoa(val)
lib_test.go:
      func BenchmarkInt2Str(b *testing.B) {
        for i := 0; i < b.N; i++ {</pre>
           _ = Int2Str(i)
```

#### Отличия:

- Benchmark\* в именах функций
- \*testing.В в сигнатуре функций
- Нужно учитывать b.N



```
$ go test -bench . -cpu 1
```

. .

BenchmarkInt2Str 12898684 94.39 ns/op

BenchmarkInt2StrFast 47510143 28.34 ns/op

• • •



```
\$ go test -bench . -benchmem -cpu 1
```

. . .

 BenchmarkInt2Str
 12898684
 94.39 ns/op
 16 B/op
 1 allocs/op

 BenchmarkInt2StrFast
 47510143
 28.34 ns/op
 7 B/op
 0 allocs/op

. . .



```
lib.go:
    func Int2Str(val int) string {
        return fmt.Sprint(val)
    }
    func Int2StrFast(val int) string {
        return strconv.Itoa(val)
    }
    func Int2ByteSlice(val int, dst []byte) []byte {
        return strconv.AppendInt(dst, int64(val), 10)
    }
}
```



```
$ go test -bench . -benchmem -cpu 1
```

. . .

BenchmarkInt2Str	12898684	94.39 ns/op	16 B/op	1 allocs/op
BenchmarkInt2StrFast	47510143	28.34 ns/op	7 B/op	0 allocs/op
BenchmarkInt2ByteSlice	82708846	16.74 ns/op	0 B/op	0 allocs/op

• •



```
$ GODEBUG=gctrace=1 go test -bench . -benchmem -cpu 1 gc 1 @0.013s 4%: 0.10+5.5+0.040 ms clock, 0.65+1.0/3.2/0+0.24 ms cpu, 4->5->1 MB, 5 MB goal, 6 P ...
```

https://www.ardanlabs.com/blog/2019/05/garbage-collection-in-go-part2-gctraces.html



https://dave.cheney.net/2013/06/30/how-to-write-benchmarks-in-go

# Профилирование





"Профилирование и оптимизация программ на Go"

https://habr.com/ru/company/badoo/blog/301990/



#### Минутка саморекламы:)

```
"Работа с сетью в Go" GopherCon Russia 2018
```

https://youtu.be/p1ILhiq5Clw

"Опыт участника Highload Cup" Highload++ 2017

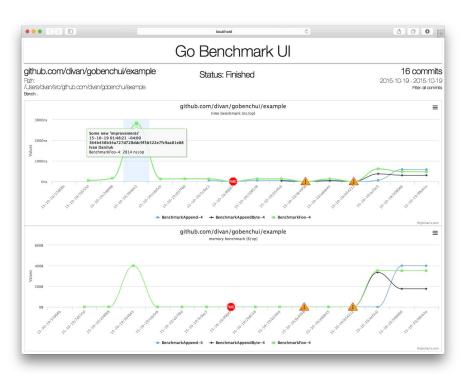
https://highloadcup.ru/ru/round/1/

https://youtu.be/WGYQus5J2Eo



#### GoBenchUI (заброшено)

https://github.com/divan/gobenchui







push кода в репозиторий ⇒ запуск автоматических проверок

- Статический анализ кода
- Тесты и покрытие
- Проверка сборки



#### **GitHub Actions**

github.com/tfs-go/lections21/blob/main/.github/workflows/ci.yml



#### **GitHub Actions**

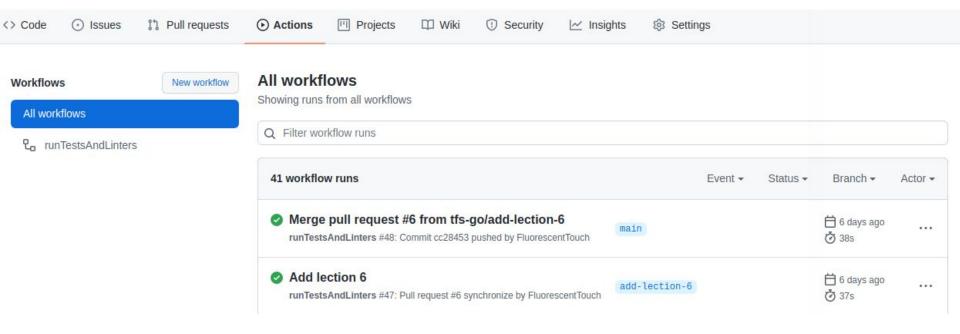
github.com/tfs-go/lections21/blob/main/.github/workflows/ci.yml

```
name: runTestsAndLinters
on: [push, pull_request]
jobs:
  test:
    strategy:
      matrix:
        go: [ 1.17, 1.16 ]
    name: Tests Go ${{ matrix.go }}
    runs-on: ubuntu-18.04
    steps:
      - name: Install Go
        uses: actions/setup-go@v2
        with:
          go-version: ${{ matrix.go }}
      - name: Checkout code
        uses: actions/checkout@v1
      - name: Run tests
        run: go test ./...
  golangci:
    name: golangci
    runs-on: ubuntu-latest
    steps:
      - uses: actions/checkout@v2
      - name: golangci-lint
        uses: golangci/golangci-lint-action@v2
        with:
          version: latest
```



#### **GitHub Actions**

github.com/tfs-go/lections21/blob/main/.github/workflows/ci.yml



https://docs.github.com/en/actions



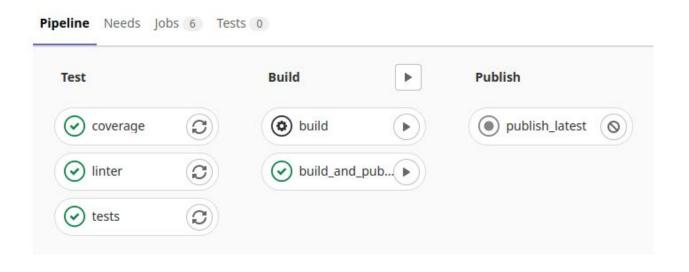
```
GitLab CI / .gitlab-ci.yml
```

```
- test
 - build
 - publish
.tests:
 extends: .base
 image:
   name: $GOLANG_IMG
   entrypoint: [ "" ]
 script:
   - go test --race --vet= --count=1 ./... -v
.coverage:
 extends: .base
 image:
   name: $GOLANG_IMG
   entrypoint: [ "" ]
 variables:
   COVER_EXCLUDE: ""
 script:
    - file=coverage.count.out
   - go test --count=1 --covermode=count --coverprofile=$file --coverpkg=./... ./...
   - if [[ "$COVER_EXCLUDE" != "" ]]; then
       egrep -v "$COVER_EXCLUDE" $file > $file.tmp && mv $file.tmp $file ;
     fi
   - go tool cover --func=$file
```

stages:



GitLab CI / .gitlab-ci.yml





```
name: runTestsAndLinters
on: [push, pull_request]
jobs:
  test:
   strategy:
      matrix:
       go: [ 1.17, 1.16 ]
   name: Tests Go ${{ matrix.go }}
   runs-on: ubuntu-18.04
   steps:
      - name: Install Go
       uses: actions/setup-go@v2
       with:
          go-version: ${{ matrix.go }}
      - name: Checkout code
        uses: actions/checkout@v1
      - name: Run tests
        run: go test ./...
  golangci:
   name: golangci
   runs-on: ubuntu-latest
    steps:
      - uses: actions/checkout@v2
      - name: golangci-lint
       uses: golangci/golangci-lint-action@v2
        with:
          version: latest
```

# Линтеры



Статический анализ кода

# Линтеры



#### Есть встроенный go vet:

https://play.golang.org/p/uw\_odDhEpl-

```
Share
The Go Playground
                       Run Format / Imports
   1 package main
   3 func main() {
            5 := 42
            println(string(s))
./prog.go:5:10: conversion from int to string yields
Go vet exited.
```

# Линтеры



github.com/golangci/golangci-lint

asciicheck bodyclose contextcheck cyclop deadcode depguard dogsled dupl durationcheck errcheck errname errorlint exhaustive exhaustivestruct exportloopref forbid forcetypeassert funlen gci goanalysis gochecknoglobals gochecknoinits gocognit goconst gocritic gocyclo godot godox goerr113 gofmt\_common gofmt gofmt\_test gofumpt goheader goimports golint gomnd gomoddirectives gomodguard goprintffuncname gosec gosimple govet govet\_test ifshort importas ineffassign interfacer ireturn lll makezero maligned misspell nakedret nestif nilerr nilnil nlreturn noctx nolintlint nolintlint paralleltest prealloc predeclared promlinter revive row errcheck scopelint sqlclosecheck staticcheck\_common staticcheck structcheck stylecheck tagliatelle tenv testpackage thelper tparallel typecheck unconvert unparam unused util varcheck varnamelen wastedassign whitespace wrapcheck wsl



```
"Линтеры в Go. Как их готовить" 
https://habr.com/ru/post/457970/
```

```
"GoCritic — новый статический анализатор для Go" 
https://youtu.be/6SDk8ibowW4
```

