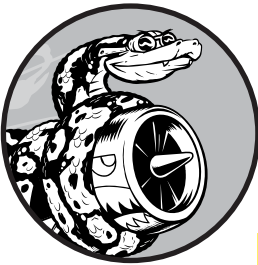


8

FUNCTIONS



In this chapter you'll learn to write *functions*, which are named blocks of code that are designed to do one specific job.

When you want to perform a particular task that you've defined in a function, you *call* the function responsible for it. If you need to perform that task multiple times throughout your program, you don't need to type all the code for the same task again and again; you just call the function dedicated to handling that task, and the call tells Python to run the code inside the function. You'll find that using functions makes your programs easier to write, read, test, and fix.

In this chapter you'll also learn ways to pass information to functions. You'll learn how to write certain functions whose primary job is to display information and other functions designed to process data and return a value or set of values. Finally, you'll learn to store functions in separate files called *modules* to help organize your main program files.

Defining a Function

Here's a simple function named `greet_user()` that prints a greeting:

```
greeter.py ❶ def greet_user():  
            ❷ """Display a simple greeting."""  
            ❸ print("Hello!")  
  
            ❹ greet_user()
```

This example shows the simplest structure of a function. The line at ❶ uses the keyword `def` to inform Python that you're defining a function. This is the *function definition*, which tells Python the name of the function and, if applicable, what kind of information the function needs to do its job. The parentheses hold that information. In this case, the name of the function is `greet_user()`, and it needs no information to do its job, so its parentheses are empty. (Even so, the parentheses are required.) Finally, the definition ends in a colon.

Any indented lines that follow `def greet_user():` make up the *body* of the function. The text at ❷ is a comment called a *docstring*, which describes what the function does. Docstrings are enclosed in triple quotes, which Python looks for when it generates documentation for the functions in your programs.

The line `print("Hello!")` ❸ is the only line of actual code in the body of this function, so `greet_user()` has just one job: `print("Hello!")`.

When you want to use this function, you call it. A *function call* tells Python to execute the code in the function. To *call* a function, you write the name of the function, followed by any necessary information in parentheses, as shown at ❹. Because no information is needed here, calling our function is as simple as entering `greet_user()`. As expected, it prints `Hello!`:

```
Hello!
```

Passing Information to a Function

Modified slightly, the function `greet_user()` can not only tell the user `Hello!` but also greet them by name. For the function to do this, you enter `username` in the parentheses of the function's definition at `def greet_user()`. By adding `username` here you allow the function to accept any value of `username` you specify. The function now expects you to provide a value for `username` each time you call it. When you call `greet_user()`, you can pass it a name, such as `'jesse'`, inside the parentheses:

```
def greet_user(username):  
    """Display a simple greeting."""  
    print(f"Hello, {username.title()}!")  
  
greet_user('jesse')
```

Entering `greet_user('jesse')` calls `greet_user()` and gives the function the information it needs to execute the `print()` call. The function accepts the name you passed it and displays the greeting for that name:

Hello, Jesse!

Likewise, entering `greet_user('sarah')` calls `greet_user()`, passes it 'sarah', and prints Hello, Sarah! You can call `greet_user()` as often as you want and pass it any name you want to produce a predictable output every time.

Arguments and Parameters

In the preceding `greet_user()` function, we defined `greet_user()` to require a value for the variable `username`. Once we called the function and gave it the information (a person's name), it printed the right greeting.

The variable `username` in the definition of `greet_user()` is an example of a *parameter*, a piece of information the function needs to do its job. The value 'jesse' in `greet_user('jesse')` is an example of an *argument*. An argument is a piece of information that's passed from a function call to a function. When we call the function, we place the value we want the function to work with in parentheses. In this case the argument 'jesse' was passed to the function `greet_user()`, and the value was assigned to the parameter `username`.

NOTE

People sometimes speak of arguments and parameters interchangeably. Don't be surprised if you see the variables in a function definition referred to as arguments or the variables in a function call referred to as parameters.

TRY IT YOURSELF

8-1. Message: Write a function called `display_message()` that prints one sentence telling everyone what you are learning about in this chapter. Call the function, and make sure the message displays correctly.

8-2. Favorite Book: Write a function called `favorite_book()` that accepts one parameter, `title`. The function should print a message, such as One of my favorite books is Alice in Wonderland. Call the function, making sure to include a book title as an argument in the function call.

Passing Arguments

Because a function definition can have multiple parameters, a function call may need multiple arguments. You can pass arguments to your functions in a number of ways. You can use *positional arguments*, which need to be in

the same order the parameters were written; *keyword arguments*, where each argument consists of a variable name and a value; and lists and dictionaries of values. Let's look at each of these in turn.

Positional Arguments

When you call a function, Python must match each argument in the function call with a parameter in the function definition. The simplest way to do this is based on the order of the arguments provided. Values matched up this way are called *positional arguments*.

To see how this works, consider a function that displays information about pets. The function tells us what kind of animal each pet is and the pet's name, as shown here:

```
pets.py ❶ def describe_pet(animal_type, pet_name):  
    """Display information about a pet."""  
    print(f"\nI have a {animal_type}.")  
    print(f"My {animal_type}'s name is {pet_name.title()}")  
  
❷ describe_pet('hamster', 'harry')
```

The definition shows that this function needs a type of animal and the animal's name ❶. When we call `describe_pet()`, we need to provide an animal type and a name, in that order. For example, in the function call, the argument 'hamster' is assigned to the parameter `animal_type` and the argument 'harry' is assigned to the parameter `pet_name` ❷. In the function body, these two parameters are used to display information about the pet being described.

The output describes a hamster named Harry:

```
I have a hamster.  
My hamster's name is Harry.
```

Multiple Function Calls

You can call a function as many times as needed. Describing a second, different pet requires just one more call to `describe_pet()`:

```
def describe_pet(animal_type, pet_name):  
    """Display information about a pet."""  
    print(f"\nI have a {animal_type}.")  
    print(f"My {animal_type}'s name is {pet_name.title()}")  
  
describe_pet('hamster', 'harry')  
describe_pet('dog', 'willie')
```

In this second function call, we pass `describe_pet()` the arguments 'dog' and 'willie'. As with the previous set of arguments we used, Python matches 'dog' with the parameter `animal_type` and 'willie' with the parameter `pet_name`.

As before, the function does its job, but this time it prints values for a dog named Willie. Now we have a hamster named Harry and a dog named Willie:

```
I have a hamster.  
My hamster's name is Harry.
```

```
I have a dog.  
My dog's name is Willie.
```

Calling a function multiple times is a very efficient way to work. The code describing a pet is written once in the function. Then, anytime you want to describe a new pet, you call the function with the new pet's information. Even if the code for describing a pet were to expand to ten lines, you could still describe a new pet in just one line by calling the function again.

You can use as many positional arguments as you need in your functions. Python works through the arguments you provide when calling the function and matches each one with the corresponding parameter in the function's definition.

Order Matters in Positional Arguments

You can get unexpected results if you mix up the order of the arguments in a function call when using positional arguments:

```
def describe_pet(animal_type, pet_name):  
    """Display information about a pet."""  
    print(f"\nI have a {animal_type}.")  
    print(f"My {animal_type}'s name is {pet_name.title()}")  
  
describe_pet('harry', 'hamster')
```

In this function call we list the name first and the type of animal second. Because the argument 'harry' is listed first this time, that value is assigned to the parameter `animal_type`. Likewise, 'hamster' is assigned to `pet_name`. Now we have a "harry" named "Hamster":

```
I have a harry.  
My harry's name is Hamster.
```

If you get funny results like this, check to make sure the order of the arguments in your function call matches the order of the parameters in the function's definition.

Keyword Arguments

A *keyword argument* is a name-value pair that you pass to a function. You directly associate the name and the value within the argument, so when you pass the argument to the function, there's no confusion (you won't end up

with a harry named Hamster). Keyword arguments free you from having to worry about correctly ordering your arguments in the function call, and they clarify the role of each value in the function call.

Let's rewrite *pets.py* using keyword arguments to call `describe_pet()`:

```
def describe_pet(animal_type, pet_name):
    """Display information about a pet."""
    print(f"\nI have a {animal_type}.")
    print(f"My {animal_type}'s name is {pet_name.title()}")
```

```
describe_pet(animal_type='hamster', pet_name='harry')
```

The function `describe_pet()` hasn't changed. But when we call the function, we explicitly tell Python which parameter each argument should be matched with. When Python reads the function call, it knows to assign the argument 'hamster' to the parameter `animal_type` and the argument 'harry' to `pet_name`. The output correctly shows that we have a hamster named Harry.

The order of keyword arguments doesn't matter because Python knows where each value should go. The following two function calls are equivalent:

```
describe_pet(animal_type='hamster', pet_name='harry')
describe_pet(pet_name='harry', animal_type='hamster')
```

NOTE

When you use keyword arguments, be sure to use the exact names of the parameters in the function's definition.

Default Values

When writing a function, you can define a *default value* for each parameter. If an argument for a parameter is provided in the function call, Python uses the argument value. If not, it uses the parameter's default value. So when you define a default value for a parameter, you can exclude the corresponding argument you'd usually write in the function call. Using default values can simplify your function calls and clarify the ways in which your functions are typically used.

For example, if you notice that most of the calls to `describe_pet()` are being used to describe dogs, you can set the default value of `animal_type` to 'dog'. Now anyone calling `describe_pet()` for a dog can omit that information:

```
def describe_pet(pet_name, animal_type='dog'):
    """Display information about a pet."""
    print(f"\nI have a {animal_type}.")
    print(f"My {animal_type}'s name is {pet_name.title()}")

describe_pet(pet_name='willie')
```

We changed the definition of `describe_pet()` to include a default value, 'dog', for `animal_type`. Now when the function is called with no `animal_type` specified, Python knows to use the value 'dog' for this parameter:

```
I have a dog.  
My dog's name is Willie.
```

Note that the order of the parameters in the function definition had to be changed. Because the default value makes it unnecessary to specify a type of animal as an argument, the only argument left in the function call is the pet's name. Python still interprets this as a positional argument, so if the function is called with just a pet's name, that argument will match up with the first parameter listed in the function's definition. This is the reason the first parameter needs to be `pet_name`.

The simplest way to use this function now is to provide just a dog's name in the function call:

```
describe_pet('willie')
```

This function call would have the same output as the previous example. The only argument provided is 'willie', so it is matched up with the first parameter in the definition, `pet_name`. Because no argument is provided for `animal_type`, Python uses the default value 'dog'.

To describe an animal other than a dog, you could use a function call like this:

```
describe_pet(pet_name='harry', animal_type='hamster')
```

Because an explicit argument for `animal_type` is provided, Python will ignore the parameter's default value.

NOTE

When you use default values, any parameter with a default value needs to be listed after all the parameters that don't have default values. This allows Python to continue interpreting positional arguments correctly.

Equivalent Function Calls

Because positional arguments, keyword arguments, and default values can all be used together, often you'll have several equivalent ways to call a function. Consider the following definition for `describe_pet()` with one default value provided:

```
def describe_pet(pet_name, animal_type='dog'):
```

With this definition, an argument always needs to be provided for `pet_name`, and this value can be provided using the positional or keyword

format. If the animal being described is not a dog, an argument for `animal_type` must be included in the call, and this argument can also be specified using the positional or keyword format.

All of the following calls would work for this function:

```
# A dog named Willie.
describe_pet('willie')
describe_pet(pet_name='willie')

# A hamster named Harry.
describe_pet('harry', 'hamster')
describe_pet(pet_name='harry', animal_type='hamster')
describe_pet(animal_type='hamster', pet_name='harry')
```

Each of these function calls would have the same output as the previous examples.

NOTE

It doesn't really matter which calling style you use. As long as your function calls produce the output you want, just use the style you find easiest to understand.

Avoiding Argument Errors

When you start to use functions, don't be surprised if you encounter errors about unmatched arguments. **Unmatched arguments occur when you provide fewer or more arguments than a function needs to do its work.** For example, here's what happens if we try to call `describe_pet()` with no arguments:

```
def describe_pet(animal_type, pet_name):
    """Display information about a pet."""
    print(f"\nI have a {animal_type}.")
    print(f"My {animal_type}'s name is {pet_name.title()}")

describe_pet()
```

Python recognizes that some information is missing from the function call, and the traceback tells us that:

Traceback (most recent call last):

- ❶ File "pets.py", line 6, in <module>
 - ❷ describe_pet()
 - ❸ TypeError: describe_pet() missing 2 required positional arguments: 'animal_type' and 'pet_name'
-

At ❶ the traceback tells us the location of the problem, allowing us to look back and see that something went wrong in our function call. At ❷ the offending function call is written out for us to see. At ❸ the traceback

tells us the call is missing two arguments and reports the names of the missing arguments. If this function were in a separate file, we could probably rewrite the call correctly without having to open that file and read the function code.

Python is helpful in that it reads the function's code for us and tells us the names of the arguments we need to provide. This is another motivation for giving your variables and functions descriptive names. If you do, Python's error messages will be more useful to you and anyone else who might use your code.

If you provide too many arguments, you should get a similar trace-back that can help you correctly match your function call to the function definition.

TRY IT YOURSELF

8-3. T-Shirt: Write a function called `make_shirt()` that accepts a size and the text of a message that should be printed on the shirt. The function should print a sentence summarizing the size of the shirt and the message printed on it.

Call the function once using positional arguments to make a shirt. Call the function a second time using keyword arguments.

8-4. Large Shirts: Modify the `make_shirt()` function so that shirts are large by default with a message that reads *I love Python*. Make a large shirt and a medium shirt with the default message, and a shirt of any size with a different message.

8-5. Cities: Write a function called `describe_city()` that accepts the name of a city and its country. The function should print a simple sentence, such as Reykjavik is in Iceland. Give the parameter for the country a default value. Call your function for three different cities, at least one of which is not in the default country.

Return Values

A function doesn't always have to display its output directly. Instead, it can process some data and then return a value or set of values. The value the function returns is called a *return value*. The return statement takes a value from inside a function and sends it back to the line that called the function. Return values allow you to move much of your program's grunt work into functions, which can simplify the body of your program.

Returning a Simple Value

Let's look at a function that takes a first and last name, and returns a neatly formatted full name:

```
formatted ❶ def get_formatted_name(first_name, last_name):
_name.py   """Return a full name, neatly formatted."""
           ❷     full_name = f"{first_name} {last_name}"
           ❸     return full_name.title()

           ❹ musician = get_formatted_name('jimi', 'hendrix')
           print(musician)
```

The definition of `get_formatted_name()` takes as parameters a first and last name ❶. The function combines these two names, adds a space between them, and assigns the result to `full_name` ❷. The value of `full_name` is converted to title case, and then returned to the calling line at ❸.

When you call a function that returns a value, you need to provide a variable that the return value can be assigned to. In this case, the returned value is assigned to the variable `musician` at ❹. The output shows a neatly formatted name made up of the parts of a person's name:

Jimi Hendrix

This might seem like a lot of work to get a neatly formatted name when we could have just written:

```
print("Jimi Hendrix")
```

But when you consider working with a large program that needs to store many first and last names separately, functions like `get_formatted_name()` become very useful. You store first and last names separately and then call this function whenever you want to display a full name.

Making an Argument Optional

Sometimes it makes sense to make an argument optional so that people using the function can choose to provide extra information only if they want to. You can use default values to make an argument optional.

For example, say we want to expand `get_formatted_name()` to handle middle names as well. A first attempt to include middle names might look like this:

```
def get_formatted_name(first_name, middle_name, last_name):
    """Return a full name, neatly formatted."""
    full_name = f"{first_name} {middle_name} {last_name}"
    return full_name.title()

musician = get_formatted_name('john', 'lee', 'hooker')
print(musician)
```

This function works when given a first, middle, and last name. The function takes in all three parts of a name and then builds a string out of them. The function adds spaces where appropriate and converts the full name to title case:

John Lee Hooker

But middle names aren't always needed, and this function as written would not work if you tried to call it with only a first name and a last name. To make the middle name optional, we can give the `middle_name` argument an empty default value and ignore the argument unless the user provides a value. To make `get_formatted_name()` work without a middle name, we set the default value of `middle_name` to an empty string and move it to the end of the list of parameters:

```
❶ def get_formatted_name(first_name, last_name, middle_name=''):
    """Return a full name, neatly formatted."""
❷     if middle_name:
        full_name = f"{first_name} {middle_name} {last_name}"
❸     else:
        full_name = f"{first_name} {last_name}"
    return full_name.title()

musician = get_formatted_name('jimi', 'hendrix')
print(musician)

❹ musician = get_formatted_name('john', 'hooker', 'lee')
print(musician)
```

In this example, the name is built from three possible parts. Because there's always a first and last name, these parameters are listed first in the function's definition. The middle name is optional, so it's listed last in the definition, and its default value is an empty string ❶.

In the body of the function, we check to see if a middle name has been provided. Python interprets non-empty strings as `True`, so `if middle_name` evaluates to `True` if a middle name argument is in the function call ❷. If a middle name is provided, the first, middle, and last names are combined to form a full name. This name is then changed to title case and returned to the function call line where it's assigned to the variable `musician` and printed. If no middle name is provided, the empty string fails the `if` test and the `else` block runs ❸. The full name is made with just a first and last name, and the formatted name is returned to the calling line where it's assigned to `musician` and printed.

Calling this function with a first and last name is straightforward. If we're using a middle name, however, we have to make sure the middle name is the last argument passed so Python will match up the positional arguments correctly ❹.

This modified version of our function works for people with just a first and last name, and it works for people who have a middle name as well:

Jimi Hendrix
John Lee Hooker

Optional values allow functions to handle a wide range of use cases while letting function calls remain as simple as possible.

Returning a Dictionary

A function can return any kind of value you need it to, including more complicated data structures like lists and dictionaries. For example, the following function takes in parts of a name and returns a dictionary representing a person:

```
person.py def build_person(first_name, last_name):  
    """Return a dictionary of information about a person."""  
    ❶ person = {'first': first_name, 'last': last_name}  
    ❷ return person  
  
    musician = build_person('jimi', 'hendrix')  
    ❸ print(musician)
```

The function `build_person()` takes in a first and last name, and puts these values into a dictionary at ❶. The value of `first_name` is stored with the key 'first', and the value of `last_name` is stored with the key 'last'. The entire dictionary representing the person is returned at ❷. The return value is printed at ❸ with the original two pieces of textual information now stored in a dictionary:

```
{'first': 'jimi', 'last': 'hendrix'}
```

This function takes in simple textual information and puts it into a more meaningful data structure that lets you work with the information beyond just printing it. The strings 'jimi' and 'hendrix' are now labeled as a first name and last name. You can easily extend this function to accept optional values like a middle name, an age, an occupation, or any other information you want to store about a person. For example, the following change allows you to store a person's age as well:

```
def build_person(first_name, last_name, age=None):  
    """Return a dictionary of information about a person."""  
    person = {'first': first_name, 'last': last_name}  
    if age:  
        person['age'] = age  
    return person  
  
musician = build_person('jimi', 'hendrix', age=27)  
print(musician)
```

We add a new optional parameter `age` to the function definition and assign the parameter the special value `None`, which is used when a variable has no specific value assigned to it. You can think of `None` as a placeholder value. **In conditional tests, `None` evaluates to `False`.** If the function call includes a value for `age`, that value is stored in the dictionary. This function always stores a person's name, but it can also be modified to store any other information you want about a person.

Using a Function with a while Loop

You can use functions with all the Python structures you've learned about so far. For example, let's use the `get_formatted_name()` function with a while loop to greet users more formally. Here's a first attempt at greeting people using their first and last names:

```
greeter.py def get_formatted_name(first_name, last_name):
    """Return a full name, neatly formatted."""
    full_name = f"{first_name} {last_name}"
    return full_name.title()

# This is an infinite loop!
while True:
    ❶ print("\nPlease tell me your name:")
    f_name = input("First name: ")
    l_name = input("Last name: ")

    formatted_name = get_formatted_name(f_name, l_name)
    print(f"\nHello, {formatted_name}!")
```

For this example, we use a simple version of `get_formatted_name()` that doesn't involve middle names. The while loop asks the user to enter their name, and we prompt for their first and last name separately ❶.

But there's one problem with this while loop: We haven't defined a quit condition. Where do you put a quit condition when you ask for a series of inputs? We want the user to be able to quit as easily as possible, so each prompt should offer a way to quit. The `break` statement offers a straightforward way to exit the loop at either prompt:

```
def get_formatted_name(first_name, last_name):
    """Return a full name, neatly formatted."""
    full_name = f"{first_name} {last_name}"
    return full_name.title()

while True:
    print("\nPlease tell me your name:")
    print("(enter 'q' at any time to quit)")

    f_name = input("First name: ")
    if f_name == 'q':
        break
```

```
l_name = input("Last name: ")
if l_name == 'q':
    break

formatted_name = get_formatted_name(f_name, l_name)
print(f"\nHello, {formatted_name}!")
```

We add a message that informs the user how to quit, and then we break out of the loop if the user enters the quit value at either prompt. Now the program will continue greeting people until someone enters 'q' for either name:

```
Please tell me your name:
(enter 'q' at any time to quit)
First name: eric
Last name: matthes
```

Hello, Eric Matthes!

```
Please tell me your name:
(enter 'q' at any time to quit)
First name: q
```

TRY IT YOURSELF

8-6. City Names: Write a function called `city_country()` that takes in the name of a city and its country. The function should return a string formatted like this:

```
"Santiago, Chile"
```

Call your function with at least three city-country pairs, and print the values that are returned.

8-7. Album: Write a function called `make_album()` that builds a dictionary describing a music album. The function should take in an artist name and an album title, and it should return a dictionary containing these two pieces of information. Use the function to make three dictionaries representing different albums. Print each return value to show that the dictionaries are storing the album information correctly.

Use `None` to add an optional parameter to `make_album()` that allows you to store the number of songs on an album. If the calling line includes a value for the number of songs, add that value to the album's dictionary. Make at least one new function call that includes the number of songs on an album.

8-8. User Albums: Start with your program from Exercise 8-7. Write a while loop that allows users to enter an album's artist and title. Once you have that information, call `make_album()` with the user's input and print the dictionary that's created. Be sure to include a quit value in the while loop.