ESISTENZA DI OTTIMI GLOBALI E CONVESSITA'

1) Esistenza ottimo globale

Consideriamo problemi di programmazione lineare:

- <u>Weirestrass</u>: se la regione di fattibilità è chiusa e limitata e la funzione obiettivo è continua, allora esiste un ottimo globale.
- Se la funzione obiettivo f è continua e **coerciva** $(\lim_{|x|\to\infty} f(x) = +\infty)$ e la regione di fattibilità Ω è chiusa, allora esiste un ottimo globale
- Se **f** è strongly convex e Ω è chiusa allora esiste un ottimo globale
- Se **f** è strongly convex e Ω è chiusa e convessa allora esiste un UNICO ottimo globale

Consideriamo problemi di programmazione quadratica:

- **Teorema di Eaves**: (P) ha ottimi globali se e solo se sono soddisfatte le seguenti condizioni:
 - o d^TQd ≥ 0, per ogni d ∈ rec(Ω)
 - $d^{T}(Qx+c) \ge 0$, per ogni x ∈ Ω ed ogni d ∈ rec(Ω) tale che $d^{T}Qd = 0$

Dove $rec(\Omega) = \{ d: Ad \leq 0 \}$

Casi speciali del teorema di Eaves sono:

- Se Q = 0 allora (P) ha un ottimo globale se e solo se $d^Tc \ge 0$, per ogni $d \in rec(\Omega)$
- Se Q è definita positiva allora il teorema è soddisfatto
- Se Ω è limitata allora il teorema è soddisfatto

2) Convessità

Nel caso in cui la funzione è quadratica, dobbiamo vedere la sua hessiana Q:

- **Semidefinita positiva** -> problema convesso
- Definita positiva -> problema strongly convex

<u>Se la funzione è lineare, è convesso ma non strongly convex.</u>

SVM

1) Soft margin

Il problema può essere scritto:

$$\begin{cases} \min \ \frac{1}{2} ||w||^2 + C \sum_{i=1}^{\ell} \xi_i \\ 1 - y^i (w^T x^i + b) \le \xi_i & \forall i = 1, \dots, \ell \\ \xi_i \ge 0 & \forall i = 1, \dots, \ell \end{cases}$$

Il duale invece nel seguente modo:

$$\begin{cases} \max \ -\frac{1}{2} \sum_{i=1}^{\ell} \sum_{j=1}^{\ell} y^i y^j (x^i)^\mathsf{T} x^j \lambda_i \lambda_j + \sum_{i=1}^{\ell} \lambda_i \\ \sum_{i=1}^{\ell} \lambda_i y^i = 0 \\ 0 \le \lambda_i \le C \qquad i = 1, \dots, \ell \end{cases}$$

If λ^* is dual optimum, then

$$w^* = \sum_{i=1}^{\ell} \lambda_i^* y^i x^i.$$

Find b^* choosing i s.t. $0 < \lambda_i^* < C$ and using the complementarity conditions:

$$\begin{cases} \lambda_i^* \left[1 - y^i ((w^*)^T x^i + b^*) - \xi_i^* \right] = 0 \\ (C - \lambda_i^*) \xi_i^* = 0 \end{cases}$$

Thus
$$b^* = \frac{1}{y^i} - (w^*)^T x^i$$

Per risolvere il problema su MATLAB dobbiamo definire inoltre:

$$Q = y^{i}y^{j}x^{i}(x^{j})'$$

y = [1, ..., 1, -1, ..., -1]

Il numero di 1 e -1 sono quanti la dimensione del dataset trovata precedentemente (nA e nB). Definiti i dataset A e B il codice è il seguente:

```
nA = size(A, 1);
nB = size(B, 1);
% training points
T = [A; B];
%% Linear SVM - dual model (soft margin)
% define the problem
C = 10;
y = [ones(nA,1) ; -ones(nB,1)]; % labels
l = length(y);
Q = zeros(1,1);
for i = 1 : 1
    for j = 1 : 1
        Q(i,j) = y(i)*y(j)*(T(i,:))*T(j,:)';
    end
end
% solve the problem
options = optimset('Largescale','off','display','off');
la = quadprog(Q, -ones(1,1), [], [], y', 0, zeros(1,1), C*ones(1,1), [], options);
% compute vector w
wD = zeros(2,1);
for i = 1 : 1
   wD = wD + la(i)*y(i)*T(i,:)';
end
wD
% compute scalar b
indpos = find(la > 1e-3);
ind = find(la(indpos) < C - 1e-3);
i = indpos(ind(1));
bD = 1/y(i) - wD'*T(i,:)'
%% plot the solution
xx = 0:0.1:10;
uuD = (-wD(1)/wD(2)).*xx - bD/wD(2);
VVD = (-WD(1)/WD(2)).*xx + (1-bD)/WD(2);
vvvD = (-wD(1)/wD(2)).*xx + (-1-bD)/wD(2);
plot(A(:,1),A(:,2),'bo',B(:,1),B(:,2),'ro',...
    xx, uuD, 'k-', xx, vvD, 'b-', xx, vvvD, 'r-', 'Linewidth', 1.5)
axis([0 10 0 10])
title('Optimal separating hyperplane (soft margin)')
```

2) Kernel function

Il problema ora è il seguente:

Primal problem:

$$\begin{cases} \min \frac{1}{2} ||w||^2 + C \sum_{i=1}^{\ell} \xi_i \\ 1 - y^i (w^\mathsf{T} \phi(x^i) + b) \le \xi_i & \forall i = 1, \dots, \ell \\ \xi_i \ge 0 & \forall i = 1, \dots, \ell \end{cases}$$

w is a vector in a high dimensional space (maybe infinite variables)

Dual problem is convex:

$$\begin{cases} \max \ -\frac{1}{2} \sum_{i=1}^{\ell} \sum_{j=1}^{\ell} y^i y^j k(x^i, x^j) \lambda_i \lambda_j + \sum_{i=1}^{\ell} \lambda_i \\ \sum_{i=1}^{\ell} \lambda_i y^i = 0 \\ 0 \le \lambda_i \le C \qquad i = 1, \dots, \ell \end{cases}$$

I risultati sono:

- choose a kernel k
- ▶ solve the dual $\rightarrow \lambda^*$
- ▶ choose *i* s.t. $0 < \lambda_i^* < C$ and find b^* :

$$b^* = \frac{1}{y^i} - \sum_{j=1}^{\ell} \lambda_j^* y^j k(x^i, x^j)$$

Decision function

$$f(x) = \operatorname{sign}\left(\sum_{i=1}^{\ell} \lambda_i^* y^i k(x^i, x) + b^*\right)$$

Le funzioni kernel possono essere:

- $k(x,y) = x^{\mathsf{T}}y$
- $k(x,y) = (x^{\mathsf{T}}y + 1)^p$, with $p \ge 1$ (polynomial)
- $k(x,y) = e^{-\gamma \|x-y\|^2}$ (Gaussian)
- $k(x,y) = \tanh(\beta x^{\mathsf{T}} y + \gamma)$, with suitable β and γ

Definiti i data set A e B avremo il seguente codice:

```
nA = size(A, 1);
nB = size(B, 1);
% training points
T = [A; B];
y = [ones(nA, 1); -ones(nB, 1)]; % labels
l = length(y);
%% Nonlinear SVM
% parameter
C = 1;
% Gaussian kernel
gamma = 1;
K = zeros(1,1);
for i = 1 : 1
    for j = 1 : 1
        K(i,j) = \exp(-\operatorname{gamma*norm}(T(i,:)-T(j,:))^2);
end
% define the problem
Q = zeros(1,1);
for i = 1 : 1
    for j = 1 : 1
        Q(i,j) = y(i)*y(j)*K(i,j);
    end
end
% solve the problem
[la, ov] = quadprog(Q, -ones(1,1), [], [], y', 0, zeros(1,1), C*ones(1,1));
% compute b
ind = find(la > 1e-3 \& la < C - 1e-6);
i = ind(1);
b = 1/y(i) ;
for j = 1 : 1
    b = b - la(j)*y(j)*K(i,j);
end
b
%% plot the surface
AA=[];
BB=[];
for xx = -2 : 0.05 : 2
    for yy = -2 : 0.05 : 2
        s = 0;
        for i = 1 : 1
             s = s + la(i)*y(i)*exp(-gamma*norm(T(i,:)-[xx yy])^2);
        end
        s = s + b;
        if s > 0
            AA = [AA ; xx yy];
            BB = [BB ; xx yy];
        end
    end
end
plot(A(:,1),A(:,2),'bo',B(:,1),B(:,2),'ro','Linewidth',5)
hold on
plot(AA(:,1),AA(:,2),'b.',BB(:,1),BB(:,2),'r.','Linewidth',0.01);
title(['Separating surface with C = ',num2str(C),' and \gamma = ',num2str(C),'
',num2str(gamma)])
```

REGRESSION

Considerando il seguente polinomio:

$$p(x) = z_1 + z_2 x + z_3 x^2 + \dots + z_n x^{n-1}$$

Avremo che $r_i = p(x) - y_i$ e dovremmo minimizzare r_i .

1)

Euclidean norm $\|\cdot\|_2$ (least squares approximation) \rightarrow quadratic programming problem:

$$\begin{cases} \min \frac{1}{2} ||Az - y||_2^2 = \frac{1}{2} (Az - y)^{\mathsf{T}} (Az - y) = \frac{1}{2} z^{\mathsf{T}} A^{\mathsf{T}} Az - z^{\mathsf{T}} A^{\mathsf{T}} y + \frac{1}{2} y^{\mathsf{T}} y \\ z \in \mathbb{R}^n \end{cases}$$

It can be proved that rank(A) = n, thus $A^{T}A$ is positive definite.

Hence, the unique optimal solution is the stationary point of the objective function, i.e., the solution of the system of linear equations:

$$A^{\mathsf{T}}Az = A^{\mathsf{T}}y$$

2)

Norm $\|\cdot\|_1 \to \text{linear programming problem}$:

$$\begin{cases} \min \|Az - y\|_1 = \sum_{i=1}^{\ell} |A_i x - y_i| \\ z \in \mathbb{R}^n \end{cases}$$

is equivalent to

$$\begin{cases} \min \sum_{i=1}^{\ell} u_i \\ u_i = |A_i z - y_i| \\ = \max\{A_i z - y_i, y_i - A_i z\} \end{cases} \rightarrow \begin{cases} \min \sum_{i=1}^{\ell} u_i \\ u_i \ge A_i z - y_i & \forall i = 1, \dots, \ell \\ u_i \ge y_i - A_i z & \forall i = 1, \dots, \ell \end{cases}$$

3)

Norm $\|\cdot\|_{\infty} \to \text{linear programming problem:}$

$$\begin{cases} \min \|Az - y\|_{\infty} = \max_{i=1,\dots,\ell} |A_iz - y_i| \\ z \in \mathbb{R}^n \end{cases}$$

is equivalent to

$$\begin{cases}
\min u \\
u \ge A_i z - y_i & \forall i = 1, \dots, \ell \\
u \ge y_i - A_i z & \forall i = 1, \dots, \ell
\end{cases}$$

Considerando il dataset data:

```
x = data(:,1);
y = data(:,2);
l = length(x);
n = 4 ;
% Vandermonde matrix (grado 3)
A = [ones(1,1) \times x.^2 \times .^3];
%% 2-norm problem
z2 = (A'*A) \setminus (A'*y)
p2 = A*z2;
%% 1-norm problem
% define the problem
c = [zeros(n,1); ones(1,1)];
D = [A - eye(1); -A - eye(1)];
d = [y; -y];
\mbox{\%} solve the problem
sol1 = linprog(c,D,d);
z1 = soll(1:n)
p1 = A*z1;
%% inf-norm problem
% define the problem
c = [zeros(n,1); 1];
D = [A - ones(1,1); -A - ones(1,1)];
% solve the problem
solinf = linprog(c,D,d) ;
zinf = solinf(1:n)
pinf = A*zinf;
%% plot the solutions
plot(x,y,'b.',x,p2,'r-',x,p1,'k-',x,pinf,'g-')
legend('Data','2-norm','1-norm','inf-norm',...
    'Location','NorthWest');
```

4) Linear SVM con variabili slack

$$\begin{cases} \min \frac{1}{2} ||w||^2 + C \sum_{i=1}^{\ell} (\xi_i^+ + \xi_i^-) \\ y_i \leq w^{\mathsf{T}} x_i + b + \varepsilon + \xi_i^+ & \forall i = 1, \dots, \ell \\ y_i \geq w^{\mathsf{T}} x_i + b - \varepsilon - \xi_i^- & \forall i = 1, \dots, \ell \end{cases}$$

Considerando come dataset data:

```
x = data(:,1);
y = data(:, 2);
l = length(x); % number of points
%% linear regression - primal problem with slack variables
% parameters
epsilon = 0.2;
C = 10;
% define the problem
         zeros(1,2*1+1)
Q = [1]
      zeros(2*1+1,1) zeros(2*1+1)];
c = [0; 0; C*ones(2*1,1)];
D = [-x - ones(1,1) - eye(1) zeros(1)
      x 	ext{ ones}(1,1) 	ext{ zeros}(1) 	ext{ -eye}(1)];
d = epsilon*ones(2*1,1) + [-y;y];
% solve the problem
sol = quadprog(Q, c, D, d, [], [], [-inf; -inf; zeros(2*1,1)], []);
% compute w
w = sol(1);
% compute b
b = sol(2);
% compute clask variables xi+ and xi-
xip = sol(3:2+1);
xim = sol(3+1:2+2*1);
% find regression and epsilon-tube
z = w.*x + b;
zp = w.*x + b + epsilon;
zm = w.*x + b - epsilon;
%% plot the solution
plot(x,y,'b.',x,z,'k-',x,zp,'r-',x,zm,'r-');
legend('Data','regression',...
    '\epsilon-tube', 'Location', 'NorthWest')
```

5) Nonlinear SVM

Primal problem:

$$\begin{cases} \min \frac{1}{2} \|w\|^2 + C \sum_{i=1}^{\ell} (\xi_i^+ + \xi_i^-) \\ y_i \leq w^\mathsf{T} \phi(x_i) + b + \varepsilon + \xi_i^+ & \forall i = 1, \dots, \ell \\ y_i \geq w^\mathsf{T} \phi(x_i) + b - \varepsilon - \xi_i^- & \forall i = 1, \dots, \ell \end{cases}$$

w is a vector in a high dimensional space (maybe infinite variables) Dual problem:

$$\begin{cases} \max_{(\lambda^{+},\lambda^{-})} & -\frac{1}{2} \sum_{i=1}^{\ell} \sum_{j=1}^{\ell} (\lambda_{i}^{+} - \lambda_{i}^{-})(\lambda_{j}^{+} - \lambda_{j}^{-}) \mathbf{k}(\mathbf{x}_{i}, \mathbf{x}_{j}) \\ & -\varepsilon \sum_{i=1}^{\ell} (\lambda_{i}^{+} + \lambda_{i}^{-}) + \sum_{i=1}^{\ell} y_{i}(\lambda_{i}^{+} - \lambda_{i}^{-}) \\ & \sum_{i=1}^{\ell} (\lambda_{i}^{+} - \lambda_{i}^{-}) = 0 \\ & \lambda_{i}^{+}, \lambda_{i}^{-} \in [0, C] \end{cases}$$

number of variables = 2ℓ

Therefore:

- choose a kernel k
- lacktriangle solve the dual o (λ^+,λ^-)
- ▶ find *b*:

$$b = y_i - \varepsilon - \sum_{j=1}^{\ell} (\lambda_j^+ - \lambda_j^-) k(x_i, x_j), \quad \text{for some } i \text{ s.t. } 0 < \lambda_i^+ < C$$

$$b = y_i + \varepsilon - \sum_{j=1}^{\ell} (\lambda_j^+ - \lambda_j^-) k(x_i, x_j), \quad \text{for some } i \text{ s.t. } 0 < \lambda_i^- < C$$

or

$$b = y_i + \varepsilon - \sum_{i=1}^{\ell} (\lambda_j^+ - \lambda_j^-) k(x_i, x_j),$$
 for some i s.t. $0 < \lambda_i^- < C$

Recession function

$$f(x) = \sum_{i=1}^{\ell} (\lambda_i^+ - \lambda_i^-) k(x^i, x) + b$$

Consider dataset data:

```
x = data(:,1);
y = data(:,2);
l = length(x); % number of points
%% nonlinear regression - dual problem
epsilon = 10;
C = 10;
kernel\_type = 2;
% define the problem
Q = zeros(2*1);
for i = 1 : 1
    for j = 1 : 1
        Q(i,j) = kernel(x(i),x(j));
end
for i = 1+1 : 2*1
    for j = 1+1 : 2*1
        Q(i,j) = kernel(x(i-1),x(j-1));
```

```
end
end
for i = 1 : 1
    for j = 1+1 : 2*1
        Q(i,j) = -kernel(x(i),x(j-l));
end
for i = 1+1 : 2*1
    for j = 1 : 1
        Q(i,j) = -kernel(x(i-l),x(j));
    end
end
c = epsilon*ones(2*1,1) + [-y;y];
% solve the problem
sol = quadprog(Q, c, [], [], ...
    [ones(1,1) - ones(1,1)], 0, ...
    zeros (2*1,1), C*ones(2*1,1);
lap = sol(1:1);
lam = sol(1+1:2*1);
% compute b
ind = find(lap > 1e-3 \& lap < C-1e-3);
if ~isempty(ind)
    i = ind(1);
    b = y(i) - epsilon;
    for j = 1 : 1
        b = b - (lap(j) - lam(j)) * kernel(x(i), x(j));
    end
else
    ind = find(lam > 1e-3 \& lam < C-1e-3);
    i = ind(1);
    b = y(i) + epsilon;
    for j = 1 : 1
        b = b - (lap(j) - lam(j)) * kernel(x(i), x(j));
    end
end
% find regression and epsilon-tube
z = zeros(1,1);
for i = 1 : 1
    z(i) = b;
    for j = 1 : 1
        z(i) = z(i) + (lap(j)-lam(j))*kernel(x(i),x(j));
    end
end
zp = z + epsilon;
zm = z - epsilon;
%% plot the solution
% find support vectors
sv = [find(lap > 1e-3); find(lam > 1e-3)];
sv = sort(sv);
plot(x,y,'b.',x(sv),y(sv),...
    'ro',x,z,'k-',x,zp,'r-',x,zm,'r-');
legend('Data','Support vectors',...
    'regression','\epsilon-tube',...
    'Location','NorthWest')
```

KERNEL

```
function v = kernel(x,y)
global kernel_type

if kernel_type == 1 % gaussian
    gamma = 1;
    v = exp(-gamma*norm(x-y)^2);
end

if kernel_type == 2 % polynomial
    p = 3;
    v = (x'*y + 1)^p;
end

if kernel_type == 3 % hyperbolic tangent
    theta = 0;
    k = 1;
    v = tanh(theta + k*x'*y);
end

end
```

CLUSTERING

1) MODELLO CON ||-||2

$$\begin{cases} \min \sum_{i=1}^{\ell} \min_{j=1,\dots,k} \|p_i - x_j\|_2^2 \\ x_j \in \mathbb{R}^n \quad \forall j = 1,\dots,k \end{cases}$$

Se k = 1:

$$\begin{cases} \min \sum_{i=1}^{\ell} \|p_i - x\|_2^2 = \sum_{i=1}^{\ell} (x - p_i)^{\mathsf{T}} (x - p_i) \\ x \in \mathbb{R}^n \end{cases}$$

The global optimum is the stationary point:

$$2\ell x - 2\sum_{i=1}^{\ell} p_i = 0 \iff x = \frac{\sum_{i=1}^{\ell} p_i}{\ell}$$
 (mean or baricenter)

Se k>1:

Problem (2) is equivalent to the following nonconvex smooth problem:

$$\begin{cases} \min_{x,\alpha} & \sum_{i=1}^{\ell} \sum_{j=1}^{k} \alpha_{ij} \| p_i - x_j \|_2^2 \\ \sum_{j=1}^{k} \alpha_{ij} = 1 & \forall i = 1, \dots, \ell \\ \alpha_{ij} \ge 0 & \forall i = 1, \dots, \ell, j = 1, \dots, k \\ x_j \in \mathbb{R}^n & \forall j = 1, \dots, k. \end{cases}$$

Algoritmo k-means:

0. (Inizialization) Set t=0, choose centroids $x_1^0,\ldots,x_k^0\in\mathbb{R}^n$ and assign patterns to clusters: for any $i=1,\ldots,\ell$

$$\alpha_{ij}^0 = \begin{cases} 1 & \text{if } j \text{ is the first index s.t. } \|p_i - x_j^0\|_2 = \min_{h=1,\dots,k} \|p_i - x_h^0\|_2 \\ 0 & \text{otherwise.} \end{cases}$$

1. (Update centroids) For each j = 1, ..., k compute the mean

$$x_j^{t+1} = \left(\sum_{i=1}^{\ell} \alpha_{ij}^t p_i\right) / \left(\sum_{i=1}^{\ell} \alpha_{ij}^t\right).$$

2. (Update clusters) For any $i = 1, \dots, \ell$ compute

$$\alpha_{ij}^{t+1} = \begin{cases} 1 & \text{if } j \text{ is the first index s.t. } \|p_i - x_j^{t+1}\|_2 = \min_{h=1,...,k} \|p_i - x_h^{t+1}\|_2 \\ 0 & \text{otherwise.} \end{cases}$$

3. (Stopping criterion) If $f(x^{t+1}, \alpha^{t+1}) = f(x^t, \alpha^t)$ then STOP else t = t + 1 go to Step 1.

Considerando il dataset data:

```
l = size(data,1); % number of patterns
% plot patterns
plot(data(:,1),data(:,2),'ko');
axis([0 10 0 10])
title('k-means algorithm');
hold on
k = 3; % number of clusters
% initialize centroids
x = [5 7; 6 3; 4 3]; % part a)
% plot centroids
plot (x(1,1), x(1,2), 'b^{'}, ... x(2,1), x(2,2), 'r^{'}, ...
    x(3,1), x(3,2), 'g^{'});
pause
% initialize clusters
cluster = zeros(1,1);
for i = 1 : 1
    d = inf;
    for j = 1 : k
         if norm(data(i,:)-x(j,:)) < d
             d = norm(data(i,:)-x(j,:));
             cluster(i) = j;
        end
    end
end
% plot cluster
c1 = data(cluster==1,:);
c2 = data(cluster==2,:);
c3 = data(cluster==3,:);
plot(c1(:,1),c1(:,2),'bo',c2(:,1),c2(:,2),'ro',...
    c3(:,1),c3(:,2),'go');
% compute the objective function value
v = 0;
for i = 1 : 1
    v = v + norm(data(i,:)-x(cluster(i),:))^2;
title(['k-means algoritm: objective function = ',num2str(v)]);
pause
while true
    % delete old centroids
    plot(x(1,1),x(1,2),'w^{\prime},...
        x(2,1), x(2,2), 'w^{\prime}, ...
        x(3,1), x(3,2), 'w^{\prime});
    % update centroids
    for j = 1 : k
         ind = find(cluster == j);
        if ~isempty(ind)
             x(j,:) = mean(data(ind,:));
        end
    end
```

```
% plot new centroids
    plot (x(1,1), x(1,2), 'b^{'}, ... x(2,1), x(2,2), 'r^{'}, ...
        x(3,1), x(3,2), 'g^{'});
    pause
    % update clusters
    for i = 1 : 1
        d = inf;
        for j = 1 : k
             if norm(data(i,:)-x(j,:)) < d
                 d = norm(data(i,:)-x(j,:));
                 cluster(i) = j;
             end
        end
    end
    % plot cluster
    c1 = data(cluster==1,:);
    c2 = data(cluster==2,:);
    c3 = data(cluster==3,:);
    plot(c1(:,1),c1(:,2),'bo',c2(:,1),c2(:,2),...
         'ro',c3(:,1),c3(:,2),'go');
    % update objective function
    vnew = 0;
    for i = 1 : 1
        vnew = vnew + norm(data(i,:)-x(cluster(i),:))^2;
    end
    title(['k-means algoritm: objective function = ', num2str(vnew)]);
    pause
    % stopping criterion
    if v - vnew < 1e-5
        break
    else
        v = vnew;
    end
end
```

٦,

2) Modello con ||-||₁

$$\begin{cases} \min \sum_{i=1}^{\ell} \min_{j=1,\dots,k} \|p_i - x_j\|_1 \\ x_j \in \mathbb{R}^n \quad \forall j = 1,\dots,k \end{cases}$$

Se k=1:

$$\begin{cases} \min \sum_{i=1}^{\ell} \|p_i - x\|_1 = \sum_{i=1}^{\ell} \sum_{h=1}^{n} |x_h - (p_i)_h| = \sum_{h=1}^{n} \underbrace{\sum_{i=1}^{\ell} |x_h - (p_i)_h|}_{f_h(x_h)} \\ x \in \mathbb{R}^n \end{cases}$$

The global optimum is $\operatorname{median}(a_1,\ldots,a_\ell) = \begin{cases} a_{(\ell+1)/2} & \text{if } \ell \text{ is odd,} \\ \frac{a_{\ell/2} + a_{1+\ell/2}}{2} & \text{if } \ell \text{ is even.} \end{cases}$

Se k>1:

$$\begin{cases} \min_{x,\alpha} \sum_{i=1}^{\ell} \sum_{j=1}^{k} \alpha_{ij} \| p_i - x_j \|_1 \\ \sum_{j=1}^{k} \alpha_{ij} = 1 \quad \forall i = 1, \dots, \ell \\ \alpha_{ij} \ge 0 \quad \forall i = 1, \dots, \ell, j = 1, \dots, k \\ x_j \in \mathbb{R}^n \quad \forall j = 1, \dots, k. \end{cases}$$

Che può essere scritto come:

$$\begin{cases} &\min\limits_{x,\alpha,u} \sum\limits_{i=1}^{\ell} \sum\limits_{j=1}^{k} \sum\limits_{h=1}^{n} \alpha_{ij} u_{ijh} \\ &u_{ijh} \geq (p_i)_h - (x_j)_h \qquad \forall \ i=1,\dots,\ell, \ j=1,\dots,k, \ h=1,\dots,n \\ &u_{ijh} \geq (x_j)_h - (p_i)_h \qquad \forall \ i=1,\dots,\ell, \ j=1,\dots,k, \ h=1,\dots,n \\ &\sum\limits_{j=1}^{k} \alpha_{ij} = 1 \qquad \forall \ i=1,\dots,\ell \\ &\alpha_{ij} \geq 0 \qquad \forall \ i=1,\dots,\ell, \ j=1,\dots,k \\ &x_j \in \mathbb{R}^n \qquad \forall \ j=1,\dots,k. \end{cases}$$

Algoritmo k-median:

0. (Inizialization) Set t=0, choose centroids $x_1^0,\ldots,x_k^0\in\mathbb{R}^n$ and assign patterns to clusters: for any $i=1,\ldots,\ell$

$$\alpha_{ij}^0 = \begin{cases} 1 & \text{if } j \text{ is the first index s.t. } \|\boldsymbol{p_i} - \boldsymbol{x_j^0}\|_1 = \min_{h=1,\dots,k} \|\boldsymbol{p_i} - \boldsymbol{x_h^0}\|_1 \\ 0 & \text{otherwise.} \end{cases}$$

1. (Update centroids) For each j = 1, ..., k compute

$$x_i^{t+1} = \text{median}(p_i : \alpha_{ij}^t = 1).$$

2. (Update clusters) For any $i = 1, ..., \ell$ compute

$$\alpha_{ij}^{t+1} = \begin{cases} 1 & \text{if } j \text{ is the first index s.t. } \|p_i - x_j^{t+1}\|_1 = \min_{h=1,...,k} \|p_i - x_h^{t+1}\|_1 \\ 0 & \text{otherwise.} \end{cases}$$

3. (Stopping criterion) If $f(x^{t+1}, \alpha^{t+1}) = f(x^t, \alpha^t)$ then STOP else t = t + 1 go to Step 1.

Considerando il dataset data:

```
l = size(data,1); % number of patterns
% plot patterns
plot(data(:,1),data(:,2),'ko');
axis([0 10 0 10])
title('k-median algoritm');
hold on
pause
k = 3; % number of clusters
% initialize centroids
x = [5 7; 6 3; 4 3]; % part a)
% plot centroids
plot(x(1,1),x(1,2),'b^{'},...
    x(2,1), x(2,2), 'r^{'}, ...
    x(3,1), x(3,2), 'g^{'});
pause
% initialize clusters
cluster = zeros(1,1);
for i = 1 : 1
    d = inf;
    for j = 1 : k
        if norm(data(i,:)-x(j,:),1) < d
            d = norm(data(i,:)-x(j,:),1);
            cluster(i) = j;
        end
    end
end
% plot cluster
c1 = data(cluster==1,:);
c2 = data(cluster==2,:);
c3 = data(cluster==3,:);
plot(c1(:,1),c1(:,2),'bo',c2(:,1),c2(:,2),'ro',c3(:,1),c3(:,2),'go');
% compute the objective function value
v = 0;
```

```
for i = 1 : 1
    v = v + norm(data(i,:)-x(cluster(i),:),1);
title(['k-median algoritm: objective function = ',num2str(v)]);
pause
while true
    % delete old centroids
    plot (x(1,1), x(1,2), 'w^{'}, ... x(2,1), x(2,2), 'w^{'}, ...
        x(3,1), x(3,2), 'w^{'});
    % update centroids
    for j = 1 : k
        ind = find(cluster == j);
        if ~isempty(ind)
             x(j,:) = median(data(ind,:));
        end
    end
    % plot new centroids
    plot(x(1,1),x(1,2),'b^{\prime},...
        x(2,1), x(2,2), 'r^{'}, ...
        x(3,1), x(3,2), 'g^{'});
    pause
    % update clusters
    for i = 1 : 1
        d = inf;
        for j = 1 : k
             if norm(data(i,:)-x(j,:),1) < d
                 d = norm(data(i,:)-x(j,:),1);
                 cluster(i) = j;
             end
        end
    end
    % plot cluster
    c1 = data(cluster==1,:);
    c2 = data(cluster==2,:);
    c3 = data(cluster==3,:);
    plot(c1(:,1),c1(:,2),'bo',c2(:,1),c2(:,2),'ro',c3(:,1),c3(:,2),'go');
    % update objective function
    vnew = 0;
    for i = 1 : 1
        vnew = vnew + norm(data(i,:)-x(cluster(i),:),1);
    title(['k-median algoritm: objective function = ',num2str(vnew)]);
    pause
    % stopping criterion
    if v - vnew < 1e-5
        break
    else
        v = vnew;
    end
end
```

UNCONSTRAINED OPT. PROBLEMS

1) Gradient method

```
Gradient method with the Armijo inexact line search
Set \alpha, \gamma \in (0, 1), \bar{t} > 0. Choose x^0 \in \mathbb{R}^n, set k = 0.
while \nabla f(x^k) \neq 0 do
     d^k = -\nabla f(x^k)
     t_k = \bar{t}
     while f(x^k + t_k d^k) > f(x^k) + \alpha t_k (d^k)^T \nabla f(x^k) do
          t_k = \gamma t_k
     end
     x^{k+1} = x^k + t_k d, k = k+1
end
alpha = 0.1;
gamma = 0.9;
tbar = 1;
x0 = [0; 0];
tolerance = 1e-5;
%% method
fprintf('Gradient method with Armijo inexact line search\n\n');
fprintf('iter \t f(x) \t | | grad f(x) | | \n\n');
iter = 0;
x = x0;
while true
    [v, g] = f(x);
    fprintf('%2.0f \t %1.9f \t %1.7f\n',iter,v,norm(g));
     % stopping criterion
    if norm(g) < tolerance</pre>
         break
    end
    % search direction
    d = -q;
    % Armijo inexact line search
    t = tbar;
    while f(x+t*d) > v + alpha*g'*d*t
         t = gamma*t;
    end
    % new point
    x = x + t*d;
    iter = iter + 1;
end
```

2) Conjugate gradient method

Conjugate gradient method (quadratic functions)

```
Choose x^0 \in \mathbb{R}^n, set g^0 = Qx^0 + c, k := 0
 while g^k \neq 0 do
     if k = 0 then d^k = -g^k
else \beta_k = \frac{(g^k)^T Q d^{k-1}}{(d^{k-1})^T Q d^{k-1}}, d^k = -g^k + \beta_k d^{k-1}
                                                                         \beta_k = \frac{\|g^k\|^2}{\|g^{k-1}\|^2}
     t_k = -\frac{(g^k)^{\mathsf{T}} d^k}{(d^k)^{\mathsf{T}} Q d^k}
     x^{k+1} = x^k + t_k d^k, g^{k+1} = Q x^{k+1} + c, k = k+1
end
                -4 0
0 -4
0 = [6]
            0
            6
     0
            0
                 6
0
     -4
           -4
     0
                           6];
c = [1 -1 2 -3]';
x0 = [10 0 -10 3]';
tolerance = 1e-6;
%% method
fprintf('Conjugate Gradient method\n\n');
fprintf('iter \t f(x) \t | | grad f(x) | | \n');
iter = 0;
% starting point
x = x0;
while true
     v = 0.5*x'*Q*x + c'*x;
     q = Q*x + c;
     fprintf('%1.0f \t %1.4f \t %1.4e\n',iter,v,norm(q));
     % stopping criterion
     if norm(g) < tolerance
         break
     end
        search direction
     if iter == 0
         d = -g;
     else
         beta = (norm(g)^2)/(norm(g_prev)^2);
          d = -g + beta*d_prev;
     end
     % step size
     t = (norm(g)^2)/(d'*Q*d);
     % new point
     iter = iter + 1;
     x = x + t*d;
     d_prev = d;
     g_prev = g;
end
```

Conjugate gradient method (nonlinear functions)

```
Choose x^0 \in \mathbb{R}^n, set k := 0

while \nabla f(x^k) \neq 0 do

if k = 0 then d^k = -\nabla f(x^k)

else \beta_k = \frac{\|\nabla f(x^k)\|^2}{\|\nabla f(x^{k-1})\|^2}, d^k = -\nabla f(x^k) + \beta_k d^{k-1}

end

Compute the step size t_k

x^{k+1} = x^k + t_k d^k, k = k+1
```

3) Newton method

end

```
Newton method with line search
 Set \alpha, \gamma \in (0,1), \bar{t} > 0. Choose x^0 \in \mathbb{R}^n, set k = 0
 while \nabla f(x^k) \neq 0 do
     Solve the linear system \nabla^2 f(x^k) d^k = -\nabla f(x^k)
     while f(x^k + t_k d^k) > f(x^k) + \alpha t_k (d^k)^T \nabla f(x^k) do
     x^{k+1} = x^k + t_k d^k, k = k+1
end
alpha = 0.1;
gamma = 0.9;
tbar = 1;
x0 = [ 0 0 ]';
tolerance = 1e-3;
%% method
fprintf('Newton method with line search\n\n');
fprintf('iter \t f(x) \t | | grad f(x) | | \n');
iter = 0;
x = x0;
while true
     [v, g, H] = f(x);
     fprintf('%1.0f \t %1.7f \t %1.4e\n',iter,v,norm(g));
     % stopping criterion
     if norm(g) < tolerance
         break
     end
     % search direction
     d = -H \setminus q;
     % Armijo inexact line search
     t = tbar;
     while f(x+t*d) > v + alpha*g'*d*t
         t = gamma*t;
     end
     % new point
     x = x + t*d;
     iter = iter + 1;
```

Quasi-Newton method

Choose $x^0 \in \mathbb{R}^n$, a positive definite matrix H_0 , k = 0

```
while \nabla f(x^k) \neq 0 do d^k = -H_k \nabla f(x^k) Compute step size t_k x^{k+1} = x^k + t_k d^k, update H_{k+1}, k = k+1 end
```

How to update matrix H_k ?

Davidon-Fletcher-Powell (DFP) method:

$$\begin{split} H_{k+1} &= H_k + \frac{p^k \, (p^k)^\mathsf{T}}{(p^k)^\mathsf{T} g^k} - \frac{H_k \, g^k (g^k)^\mathsf{T} \, H_k}{(g^k)^\mathsf{T} \, H_k \, g^k}, \\ H_{k+1} &= H_k + \left(1 + \frac{(g^k)^\mathsf{T} H_k \, g^k}{(p^k)^\mathsf{T} g^k}\right) \, \frac{p^k (p^k)^\mathsf{T}}{(p^k)^\mathsf{T} g^k} - \frac{p^k (g^k)^\mathsf{T} H_k + H_k \, g^k (p^k)^\mathsf{T}}{(p^k)^\mathsf{T} g^k}. \end{split}$$

(Broyden-Fletcher-Goldfarb-Shanno (BFGS) method).

4) Derivative free methods

Directional direct-search method

Choose starting point $x^0 \in \mathbb{R}^n$, step size $t_0 > 0$, $\beta \in (0,1)$, tolerance $\varepsilon > 0$ and a positive basis D. Set k = 0.

```
while t_k > \varepsilon do
     Order the poll set \{x^k + t_k d, d \in D\}
     Evaluate f at the poll points following the chosen order
     If there is a poll point s.t. f(x^k + t_k d) < f(x^k)
         then x^{k+1} = x^k + t_k d, t_{k+1} = t_k (successful iteration)
     else x^{k+1} = x^k, t_{k+1} = \beta t_k (step size reduction)
     end
     k = k + 1
 end
x0 = [0; 0];
t0 = 5;
beta = 0.5;
epsilon = 1e-5;
D = [1 0 -1 0;
       0 1 0 -1 ];
%% method
fprintf('Directional direct-search method\n\n');
fprintf(' x(1) \t\ x(2) \t\ f(x) \n\n');
x = x0;
t = t0;
v = f(x);
fprintf('1.6f \ 1.6f \ 1.6f \ 1.6f \ x(1), x(2), v);
plot(x(1), x(2), r.');
axis([-6 6 -6 6])
hold on ;
pause
iter = 0;
while t > epsilon
    iter = iter + 1;
    newv = v ;
    i = 0;
    while (newv \geq= v) && (i < size(D,2))
          i = i + 1;
         newx = x+t*D(:,i);
```

```
newv = f(newx);
        if newv >= v
           plot(newx(1), newx(2), 'bs');
            pause
       end
    end
    if newv < v
       x = newx;
        v = newv;
       plot(x(1), x(2), 'r.');
        fprintf('%1.6f \t %1.6f \t %1.6f\n',x(1),x(2),v);
       pause
    else
       t = beta*t;
   end
end
```

CONSTRAINED OPT. PROBLEMS

1) Active-set method

Active-set method

- **0.** Choose a feasible point x^0 , set $W_0 = \{i : A_i x^0 = b_i\}$ (working set) and k = 0.
- 1. Find the optimal solution y^k of the problem

$$\begin{cases}
\min \frac{1}{2} x^{\mathsf{T}} Q x + c^{\mathsf{T}} x \\
A_i x = b_i \quad \forall i \in W_k
\end{cases}$$

- 2. If $y^k \neq x^k$ then go to step 3 else go to step 4
- 3. If y^k is feasible then $t_k = 1$ else $t_k = \min \left\{ \frac{b_i A_i x^k}{A_i (y^k x^k)} : i \notin W_k, \ A_i (y^k x^k) > 0 \right\}$, end $x^{k+1} = x^k + t_k (y^k x^k), \ W_{k+1} = W_k \cup \{i \notin W_k : \ A_i x^{k+1} = b_i\}$, k = k+1 and go to step 1
- 4. Compute the KKT multipliers μ^k related to y^k If $\mu^k \geq 0$ then STOP else $x^{k+1} = x^k$, $\mu^k_j = \min_{i \in W_k} \mu^k_i$, $W_{k+1} = W_k \setminus \{j\}$, k = k+1 and go to step 1

2) Penalty method

Consider a constrained optimization problem

$$\begin{cases}
\min f(x) \\
g_i(x) \le 0
\end{cases} \quad \forall i = 1, ..., m$$
(P)

Define the quadratic penalty function

$$p(x) = \sum_{i=1}^{m} (\max\{0, g_i(x)\})^2$$

and consider the unconstrained penalized problem

$$\begin{cases} \min f(x) + \frac{1}{\varepsilon} p(x) := p_{\varepsilon}(x) \\ x \in \mathbb{R}^n \end{cases}$$
 (P_{ε})

Note that

$$p_{\varepsilon}(x)$$
 $\begin{cases} = f(x) & \text{if } x \in \Omega \\ > f(x) & \text{if } x \notin \Omega \end{cases}$

Penalty method

- **0.** Set $\varepsilon_0 > 0$, $\tau \in (0,1)$, k = 0
- 1. Find an optimal solution x^k of the penalized problem (P_{ε_k})
- 2. If $x^k \in \Omega$ then STOP else $\varepsilon_{k+1} = \tau \varepsilon_k$, k = k+1 and go to step 1.

```
%% data
global Q c A b eps;
%% data

Q = [ 1 0 ; 0 2 ] ;
c = [ -3 ; -4 ] ;
A = [ -2 1 ; 1 1 ; 0 -1 ];
b = [ 0 ; 4 ; 0 ];
tau = 0.5;
```

```
eps0 = 5;
tolerance = 1e-3;
%% method
fprintf('Penalty method\n');
fprintf('eps \t\ x(1) \t\ x(2) \t\ max(Ax-b)\n\n');
options = optimoptions('fminunc','GradObj','on',...
    'Algorithm', 'quasi-newton', 'Display', 'off');
eps = eps0;
while true
    x = fminunc(@p_eps,[0;0],options);
    infeas = max(A*x-b);
    fprintf('%1.2e \t %1.6f \t %1.3e\n',eps,x(1),x(2),infeas);
    if infeas < tolerance
        break
    else
        eps = tau*eps;
    end
end
%% penalized function
function [v,g] = p_eps(x)
    global Q c A b eps;
    v = 0.5*x'*Q*x + c'*x;
    q = Q*x + c;
    for i = 1 : size(A, 1)
        v = v + (1/eps) * (max(0,A(i,:)*x-b(i)))^2;
        g = g + (2/eps)*(max(0,A(i,:)*x-b(i)))*A(i,:)';
    end
```

end

Consider a convex constrained problem

$$\begin{cases}
\min f(x) \\
g_i(x) \le 0
\end{cases} \quad \forall i = 1, \dots, m$$
(P)

and define the linear penalty function

$$\widetilde{p}(x) = \sum_{i=1}^{m} \max\{0, g_i(x)\}.$$

Then the penalized problem

$$\begin{cases} \min f(x) + \frac{1}{\varepsilon} \widetilde{p}(x) \\ x \in \mathbb{R}^n \end{cases} (\widetilde{P}_{\varepsilon})$$

is unconstrained, convex and nonsmooth.

Exact penalty method

- **0.** Set $\varepsilon_0 > 0$, $\tau \in (0,1)$, k = 0
- 1. Find an optimal solution x^k of the penalized problem $(\widetilde{P}_{arepsilon_k})$
- 2. If $x^k \in \Omega$ then STOP else $\varepsilon_{k+1} = \tau \varepsilon_k$, k = k+1 and go to step 1.

3) Barrier methods

The constrained problem

$$\begin{cases}
\min f(x) \\
g(x) \le 0
\end{cases}$$

is equivalent to the unconstrained problem

$$\begin{cases} \min f(x) + \sum_{i=1}^{m} I_{-}(g_{i}(x)) \\ x \in \mathbb{R}^{n} \end{cases}$$

where

$$I_{-}(u) = \begin{cases} 0 & \text{if } u \le 0 \\ +\infty & \text{if } u > 0 \end{cases}$$

is called the indicator function of \mathbb{R}_{-} , that is neither finite nor differentiable.

The indicator function I_{-} can be approximated by the smooth convex function

$$u \mapsto -\varepsilon \log(-u)$$
, with $\varepsilon > 0$,

and the approximation improves as $\varepsilon \to 0$.

Hence, we can approximate the problem

$$\begin{cases} \min f(x) + \sum_{i=1}^{m} I_{-}(g_{i}(x)) \\ x \in \mathbb{R}^{n} \end{cases}$$

with

$$\begin{cases} \min f(x) - \varepsilon \sum_{i=1}^{m} log(-g_i(x)) \\ x \in int(\Omega) \end{cases}$$

$$B(x) = -\sum_{i=1}^{m} log(-g_i(x))$$

is called logarithmic barrier function. It has the following properties:

- ▶ $dom(B) = int(\Omega)$
- ► B is convex
- ▶ B is smooth with

$$\nabla B(x) = -\sum_{i=1}^{m} \frac{1}{g_i(x)} \nabla g_i(x)$$

$$\nabla^{2}B(x) = \sum_{i=1}^{m} \frac{1}{g_{i}(x)^{2}} \nabla g_{i}(x) \nabla g_{i}(x)^{\mathsf{T}} + \sum_{i=1}^{m} \frac{1}{-g_{i}(x)} \nabla^{2}g_{i}(x)$$

Logarithmic barrier method

- **0.** Set tolerance $\delta > 0$, $\tau < 1$ and $\varepsilon_1 > 0$. Choose $x^0 \in \text{int}(\Omega)$, set k = 1
- 1. Find the optimal solution x^k of

$$\begin{cases} \min f(x) - \varepsilon_k \sum_{i=1}^m log(-g_i(x)) \\ x \in int(\Omega) \end{cases}$$

using x^{k-1} as starting point

2. If $m \varepsilon_k < \delta$ then STOP else $\varepsilon_{k+1} = \tau \varepsilon_k$, k = k+1 and go to step 1

```
global Q c A b eps;
Q = [1 0; 0 2];
c = [-3; -4];
A = [-2 \ 1 \ ; \ 1 \ 1 \ ; \ 0 \ -1 \ ];
b = [0; 4; 0];
delta = 1e-3;
tau = 0.5;
eps1 = 1;
x0 = [1; 1];
%% method
fprintf('Logarithmic barrier method\n\n');
fprintf('eps \t x(1) \t x(2) \t gap \n\n');
options = optimoptions('fminunc', 'GradObj', 'on',...
   'Algorithm', 'quasi-newton', 'Display', 'off');
x = x0;
eps = eps1;
m = size(A, 1);
while true
    x = fminunc(@logbar, x, options);
    gap = m*eps;
    fprintf('%1.2e \t %1.6f \t %1.2e\n',eps,x(1),x(2),gap);
    if gap < delta
       break
    else
        eps = eps*tau;
    end
end
%% logarithmic barrier function
function [v,g] = logbar(x)
    global Q c A b eps
    v = 0.5*x'*Q*x + c'*x;
    g = Q*x + c ;
    for i = 1 : length(b)
       v = v - eps*log(b(i)-A(i,:)*x);
        q = q + (eps/(b(i)-A(i,:)*x))*A(i,:)';
    end
end
```

MULTIOBJECTIVE

Definition Given a subset $A \subseteq \mathbb{R}^p$, we say

- x ∈ A is a Pareto ideal minimum (or ideal efficient point) of A if y ≥ x for any y ∈ A.
- ▶ $x \in A$ is a Pareto minimum (or efficient point) of A if there is no $y \in A$, $y \neq x$ such that $x \geq y$.
- ▶ $x \in A$ is a Pareto weak minimum (or weakly efficient point) of A if there is no $y \in A$, $y \neq x$ such that x > y, i.e., $x_i > y_i$ for any i = 1, ..., p.

Given a multiobjective optimization problem

$$\begin{cases}
\min f(x) = (f_1(x), f_2(x), \dots, f_p(x)) \\
x \in \Omega
\end{cases}$$
(P)

- ▶ $x^* \in \Omega$ is a Pareto ideal minimum of (P) if $f(x^*)$ is an Pareto ideal minimum of $f(\Omega)$, i.e., $f(x) \ge f(x^*)$ for any $x \in \Omega$.
- ▶ $x^* \in \Omega$ is a Pareto minimum of (P) if $f(x^*)$ is a Pareto minimum of $f(\Omega)$, i.e., if there is no $x \in \Omega$ such that

$$f_i(x^*) \ge f_i(x)$$
 for any $i = 1, \dots, p$,
 $f_j(x^*) > f_j(x)$ for some $j \in \{1, \dots, p\}$.

▶ $x^* \in \Omega$ is a Pareto weak minimum of (P) if $f(x^*)$ is a Pareto weak minimum of $f(\Omega)$, i.e., if there is no $x \in \Omega$ such that

$$f_i(x^*) > f_i(x)$$
 for any $i = 1, \dots, p$.

Nel caso di funzioni e constraints lineari possiamo utilizzare questi due teoremi:

Theorem

 $x^* \in \Omega$ is a minimum of (P) if and only if the auxiliary optimization problem

$$\begin{cases} \max \sum_{i=1}^{p} \varepsilon_{i} \\ f_{i}(x) + \varepsilon_{i} \leq f_{i}(x^{*}) & \forall i = 1, \dots, p \\ x \in \Omega \\ \varepsilon \geq 0 \end{cases}$$

has optimal value equal to 0.

Theorem

 $x^* \in \Omega$ is a weak minimum of (P) if and only if the auxiliary optimization problem

$$\begin{cases} \max v \\ v \leq \varepsilon_i \\ f_i(x) + \varepsilon_i \leq f_i(x^*) \end{cases} \quad \forall i = 1, \dots, p \\ x \in \Omega \\ \varepsilon \geq 0 \end{cases}$$

has optimal value equal to 0.

```
b = [10; 5; 0; 0; 0];
% given point
% y = [5; 0; 5];
% y = [4;4;2];
y = [1; 4; 4];
%% solve the problem
n = size(C, 2);
p = size(C, 1);
m = size(A, 1);
% check if y is a minimum
c = [zeros(n,1); -ones(p,1)];
P = [C eye(p);
   A zeros(m,p) ;
   zeros(n,n) - eye(p)];
q = [C*y ; b ; zeros(p,1)] ;
options = optimset('Display','off');
[~, v_minimum] = linprog(c,P,q,[],[],[],[],[],options)
% check if y is a weak minimum
c = [zeros(n,1); zeros(p,1); -1];
P = [zeros(p,n) - eye(p) ones(p,1);
   C = \exp(p) zeros(p,1);
   A zeros(m,p) zeros(m,1);
   zeros(n,n) -eye(p) zeros(p,1) ];
q = [zeros(p,1) ; C*y ; b ; zeros(p,1)] ;
[~, v_weak_minimum] = linprog(c,P,q,[],[],[],[],[],options)
```

First-order optimality conditions: unconstrained problems

Consider an unconstrained multiobjective problem

$$\begin{cases}
\min f(x) = (f_1(x), f_2(x), \dots, f_p(x)) \\
x \in \mathbb{R}^n
\end{cases} (P)$$

where f_i is continuously differentiable for any $i=1,\ldots,p$.

Necessary optimality condition

If x^* is a weak minimum of (P), then there exists $\xi^* \in \mathbb{R}^p$ such that

$$\begin{cases} \sum_{i=1}^{p} \xi_{i}^{*} \nabla f_{i}(x^{*}) = 0\\ \xi^{*} \ge 0, \quad \sum_{i=1}^{p} \xi_{i}^{*} = 1 \end{cases}$$
 (S)

Sufficient optimality condition

If the problem (P) is convex, i.e., f_i is convex for any i = 1, ..., p, and (x^*, ξ^*) is a solution of the system (S), then x^* is a weak minimum of (P).

First-order optimality conditions: constrained problems

Consider a constrained multiobjective problem

$$\begin{cases}
\min f(x) = (f_1(x), f_2(x), \dots, f_p(x)) \\
g_j(x) \le 0 & \forall j = 1, \dots, m \\
h_k(x) = 0 & \forall k = 1, \dots, q
\end{cases}$$
(P)

where f_i , g_i and h_k are continuously differentiable for any i, j, k.

Necessary optimality condition

If x^* is a weak minimum of (P) and ACQ holds at x^* , then there exist $\xi^* \in \mathbb{R}^p$, $\lambda^* \in \mathbb{R}^m$ and $\mu^* \in \mathbb{R}^q$ such that $(x^*, \xi^*, \lambda^*, \mu^*)$ solves the KKT system

$$\begin{cases} \sum_{i=1}^{p} \xi_{i}^{*} \nabla f_{i}(x^{*}) + \sum_{j=1}^{m} \lambda_{j}^{*} \nabla g_{j}(x^{*}) + \sum_{k=1}^{q} \mu_{k}^{*} \nabla h_{k}(x^{*}) = 0 \\ \xi^{*} \geq 0, \quad \sum_{i=1}^{p} \xi_{i}^{*} = 1 \\ \lambda^{*} \geq 0 \\ \lambda_{j}^{*} g_{j}(x^{*}) = 0 \qquad \forall j = 1, \dots, m \end{cases}$$

Sufficient optimality condition

If (P) is convex, i.e., f_i convex, g_j convex and h_k affine, and $(x^*, \xi^*, \lambda^*, \mu^*)$ solves the KKT system, then x^* is a weak minimum of (P).

Scalarization method

Define a vector of weights associated to the objectives:

$$\alpha = (\alpha_1, \dots, \alpha_p) \ge 0$$
 such that $\sum_{i=1}^p \alpha_i = 1$

and consider the following scalar optimization problem

$$\begin{cases}
\min \sum_{i=1}^{p} \alpha_i f_i(x) \\
x \in \Omega
\end{cases}$$
(P_{\alpha})

Let S_{α} be the set of optimal solutions of (P_{α}) .

Theorem

- $\bigcup_{\alpha \geq 0} S_{\alpha} \subseteq \{ \text{ weak minima of (P) } \}$
- ▶ If $\alpha \ge 0$ and x^* is the unique optimal solution of (P_α) , then x^* is a minimum of (P).

[],[],[],[],options);

Goal method

In the objective space \mathbb{R}^p define the ideal point z as

$$z_i = \min_{x \in \Omega} f_i(x), \quad \forall i = 1, \dots, p.$$

Since very often (P) has no ideal minimum, i.e., $z \notin f(\Omega)$, we want to find the point of $f(\Omega)$ which is as close as possible to z:

$$\begin{cases} \min & \|f(x) - z\|_s \\ x \in \Omega \end{cases} \quad \text{with } s \in [1, +\infty]. \tag{G}$$

Theorem

- ▶ If $s \in [1, +\infty)$, then any optimal solution of (G) is a minimum of (P).
- ▶ If $s = +\infty$, then any optimal solution of (G) is a weak minimum of (P).

Assume that (P) is a linear multiobjective optimization problem, i.e.,

$$\begin{cases}
\min Cx \\
Ax \le b
\end{cases}$$
(P)

where C is a $p \times n$ matrix.

If s = 2, then (G) is equivalent to a quadratic programming problem:

$$\begin{cases} \min \frac{1}{2} \|Cx - z\|_2^2 = \frac{1}{2} x^{\mathsf{T}} C^{\mathsf{T}} C x - x^{\mathsf{T}} C^{\mathsf{T}} z + \frac{1}{2} z^{\mathsf{T}} z \\ Ax \le b \end{cases}$$
 (G₂)

If s = 1, then (G) is equivalent to the linear programming problem

$$\begin{cases}
\min_{x,y} \sum_{i=1}^{p} y_i \\
y_i \ge C_i x - z_i & \forall i = 1, \dots, p \\
y_i \ge z_i - C_i x & \forall i = 1, \dots, p \\
Ax \le b
\end{cases}$$
(G₁)

If $s = +\infty$, then (G) is equivalent to the linear programming problem

$$\begin{cases}
\min_{x,y} y \\
y \ge C_i x - z_i & \forall i = 1, \dots, p \\
y \ge z_i - C_i x & \forall i = 1, \dots, p \\
Ax < b
\end{cases} (G_{\infty})$$

```
C = [1 2 -3;
                 -1 -1 -1 ;
                 -4 -2 1 ;
A = [1 1 1 1;
                     0 0 1
                    -eye(3) ];
b = [10; 5; 0; 0; 0];
%% ideal point
p = size(C, 1);
n = size(C, 2);
m = size(A, 1);
options = optimset('Display','off');
z = zeros(p, 1);
for i = 1 : p
              [-, z(i)] = linprog(C(i,:)',A,b,[],[],[],[],[],options);
%% goal method
% 1-norm
gm1 = linprog([zeros(n,1); ones(p,1)], [C - eye(p); -C - eye(p); A zeros(m,p)], [z; -C - eye(p); A zeros(m,p); A zeros(m,p); A zeros(m,p)], [z; -C - eye(p); A zeros(m,p); A zeros(m,p); A z
z;b],...
             [],[],[],[],options);
gm1 = gm1(1:n)
% 2-norm
gm2 = quadprog(C'*C, -C'*z, A, b, [], [], [], [], options)
% inf-norm
 [gminf, vinf] = linprog([zeros(n,1);1], [C -ones(p,1); -C -ones(p,1); A
zeros(m,1)],[z;-z;b],...
             [],[],[],[],options);
gminf = gminf(1:n)
% check if gminf is a minimum
c = [zeros(n,1); -ones(p,1)];
P = [C eye(p);
                A zeros(m,p) ;
                 zeros(n,n) - eye(p)];
q = [C*gminf ; b ; zeros(p,1)] ;
[~, v_minimum] = linprog(c,P,q,[],[],[],[],[],options)
```

GAME THEORY

From now on, we will consider noncooperative games with 2 players:

Player 1:
$$\begin{cases} \min f_1(x,y) \\ x \in X \end{cases}$$
 Player 2:
$$\begin{cases} \min f_2(x,y) \\ y \in Y \end{cases}$$

How to define an equilibrium notion?

Definition

In a two players noncooperative game, a pair of strategies (\bar{x}, \bar{y}) is a Nash equilibrium if no player can decrease his/her cost by unilateral deviation, i.e.,

$$f_1(\bar{x},\bar{y}) = \min_{x \in X} f_1(x,\bar{y}), \qquad f_2(\bar{x},\bar{y}) = \min_{y \in Y} f_2(\bar{x},y).$$

Equivalent definition: \bar{x} is the best response of player 1 to strategy \bar{y} of player 2 and \bar{y} is the best response of player 2 to strategy \bar{x} of player 1.

Matrix games

A matrix game is a two-person noncooperative game where:

- \blacktriangleright X and Y are finite sets: $X = \{1, ..., m\}, Y = \{1, ..., n\};$
- $f_2 = -f_1$ (zero-sum game).

It can be represented by a $m \times n$ matrix C, where c_{ij} is the amount of money player 1 pays to player 2 if player 1 chooses strategy i and player 2 chooses strategy j.

Strictly dominated strategies

Definition

Given a 2 players noncooperative game, a strategy $x \in X$ is strictly dominated by $\widetilde{x} \in X$ if

$$f_1(x,y) > f_1(\widetilde{x},y) \quad \forall y \in Y.$$

Similarly, a strategy $y \in Y$ is strictly dominated by $\widetilde{y} \in Y$ if

$$f_2(x,y) > f_2(x,\widetilde{y}) \quad \forall x \in X.$$

Strictly dominated strategies can be deleted from the game.

Mixed Strategies

Definition

If C is a $m \times n$ matrix game, then a <u>mixed strategy</u> for player 1 is a m-vector of probabilities and we consider $X = \{x \in \mathbb{R}^m : x \ge 0, \sum_{i=1}^m x_i = 1\}$ the set of mixed strategies of player 1.

The vertices of X, i.e., $e_i = (0, \dots, 0, 1, 0, \dots, 0)$ are <u>pure strategies</u> of player 1. $Y = \{y \in \mathbb{R}^n : y \ge 0, \sum_{j=1}^n y_j = 1\}$ is the set of mixed strategies of player 2. The expected costs are $f_1(x, y) = x^T Cy$ (player 1), $f_2(x, y) = -x^T Cy$ (player 2).

Mixed strategies Nash equilibria

Definition

If C is a $m \times n$ matrix game, then $(\bar{x}, \bar{y}) \in X \times Y$ is a mixed strategies Nash equilibrium if

$$\max_{y \in Y} \ \bar{x}^{\mathsf{T}} C y = \bar{x}^{\mathsf{T}} C \bar{y} = \min_{x \in X} x^{\mathsf{T}} C \bar{y},$$

i.e., (\bar{x}, \bar{y}) is a saddle point of the function $x^T C y$.

Theorem

 (\bar{x}, \bar{y}) is a mixed strategies Nash equilibrium if and only if

$$\left\{ \begin{array}{l} \bar{x} \text{ is an optimal solution of} & \underset{x \in X}{\min} & \underset{y \in Y}{\max} & x^{\mathsf{T}} C y \\ \bar{y} \text{ is an optimal solution of} & \underset{y \in Y}{\max} & \underset{x \in X}{\min} & x^{\mathsf{T}} C y \end{array} \right.$$

Theorem

1. The problem $\min_{x \in X} \max_{y \in Y} x^T Cy$ is equivalent to the linear programming problem

$$\begin{cases}
\min v \\
v \ge \sum_{i=1}^{m} c_{ij}x_i \quad \forall j = 1, \dots, n \\
x \ge 0, \quad \sum_{i=1}^{m} x_i = 1
\end{cases}$$
(P₁)

2. The problem $\max_{y \in Y} \min_{x \in X} x^T Cy$ is equivalent to the linear programming problem

$$\begin{cases} \max w \\ w \leq \sum_{j=1}^{n} c_{ij} y_{j} \quad \forall i = 1, \dots, m \\ y \geq 0, \quad \sum_{i=1}^{n} y_{j} = 1 \end{cases}$$
 (P₂)

3. (P_2) is the dual of (P_1) .

Corollary. Any matrix game has at least a mixed strategies Nash equilibrium.

%% solve the LP problem

```
[sol, v, ~, ~, lambda] = linprog([zeros(m,1);1],...
    [C' -ones(n,1)], zeros(n,1),...
    [ones(1,m) 0], 1,...
    [zeros(m,1); -inf], []);
```

% Nash equilibrium

[m,n] = size(C);

```
x = sol(1:m)
y = lambda.ineqlin
```

Bimatrix games

A bimatrix game is a two-person noncooperative game where:

- ▶ the sets of pure strategies are finite, hence the sets of mixed strategies are $X = \{x \in \mathbb{R}^m: x \geq 0, \quad \sum_{i=1}^m x_i = 1\}$ and $Y = \{y \in \mathbb{R}^n: y \geq 0, \quad \sum_{j=1}^n y_j = 1\};$
- ▶ $f_2 \neq -f_1$ (non-zero-sum game), the cost functions are $f_1(x,y) = x^T C_1 y$ and $f_2(x,y) = x^T C_2 y$, where C_1 and C_2 are $m \times n$ matrices.

Theorem (Nash)

Any bimatrix game has at least a mixed strategies Nash equilibrium.

Theorem

If we define the best response mappings $B_1: Y \to X$ and $B_2: X \to Y$ as

$$B_1(y) = \left\{ \text{optimal solutions of } \min_{x \in X} \ x^\mathsf{T} C_1 y \right\},$$

$$B_2(x) = \left\{ \text{optimal solutions of } \min_{y \in Y} \ x^\mathsf{T} C_2 y \right\},$$

then (\bar{x}, \bar{y}) is a Nash equilibrium if and only if $\bar{x} \in B_1(\bar{y})$ and $\bar{y} \in B_2(\bar{x})$.

Best response mappings

Nash equilibria are given by the <u>intersections</u> of the graphs of the best response mappings B_1 and B_2 :

KKT conditions for Nash equilibria

Theorem

 (\bar{x},\bar{y}) is a Nash equilibrium if and only if there are $\mu_1,\mu_2\in\mathbb{R}$ such that

$$\begin{cases}
C_1 \bar{y} + \mu_1 e \ge 0 \\
\bar{x} \ge 0, \quad \sum_{i=1}^m \bar{x}_i = 1 \\
\bar{x}_i (C_1 \bar{y} + \mu_1 e)_i = 0 \quad \forall i = 1, \dots, m \\
C_2^T \bar{x} + \mu_2 e \ge 0 \\
\bar{y} \ge 0, \quad \sum_{j=1}^n \bar{y}_j = 1 \\
\bar{y}_i (C_2^T \bar{x} + \mu_2 e)_i = 0 \quad \forall j = 1, \dots, n
\end{cases}$$

where e = (1, 1, ..., 1).

Al posto di usare il best response c'è quest'altro modo che è un risultato del KKT:

Theorem

Assume that $C_1 < 0$ and $C_2 < 0$.

▶ If (\bar{x}, \bar{y}) is a Nash equilibrium then there are u > 0, v > 0 such that $\tilde{x} = \bar{x}/u$ and $\tilde{y} = \bar{y}/v$ solve the following system:

$$\begin{cases} \widetilde{x} \geq 0, & C_1 \widetilde{y} + e \geq 0, & \widetilde{x}_i (C_1 \widetilde{y} + e)_i = 0 \quad \forall i = 1, ..., m \\ \widetilde{y} \geq 0, & C_2^\mathsf{T} \widetilde{x} + e \geq 0, & \widetilde{y}_j (C_2^\mathsf{T} \widetilde{x} + e)_j = 0 \quad \forall j = 1, ..., n \end{cases}$$
(S)

▶ If $(\widetilde{x},\widetilde{y})$ solves system (S) with $\widetilde{x} \neq 0$ and $\widetilde{y} \neq 0$, then $\left(\frac{\widetilde{x}}{\sum_{i=1}^{m}\widetilde{x}_{i}},\frac{\widetilde{y}}{\sum_{j=1}^{n}\widetilde{y}_{j}}\right)$ is a Nash equilibrium.

Characterization of Nash equilibria

Define the polyhedra

$$P = \left\{ x \in \mathbb{R}^m : \begin{array}{c} x_i \ge 0 & \forall i = 1, \dots, m \\ (C_2^\mathsf{T} x + e)_j \ge 0 & \forall j = m + 1, \dots, m + n \end{array} \right\}$$

$$Q = \left\{ y \in \mathbb{R}^n : \begin{array}{c} (C_1 y + e)_i \ge 0 \\ y_j \ge 0 & \forall j = m + 1, \dots, m + n \end{array} \right\}$$

Theorem

- ▶ $(\widetilde{x},\widetilde{y})$ solves system (S) if and only if $\widetilde{x} \in P$, $\widetilde{y} \in Q$ and for any $k \in \{1,\ldots,m+n\}$ either the k-th constraint of P is active in \widetilde{x} or the k-th constraint of Q is active in \widetilde{y} .
- ▶ If the vertices of P and Q are non-degenerate and $(\widetilde{x}, \widetilde{y})$ solves system (S), then \widetilde{x} is a vertex of P and \widetilde{y} is a vertex of Q.

Therefore, if $C_1 < 0$, $C_2 < 0$ and vertices of P and Q are non-degenerate, then we can find all the Nash equilibria analyzing all the pairs (x,y) of vertices of P and Q, checking if each constraint k = 1, ..., m + n is active either in x or in y.

Convex games

Now, we consider a two-person noncooperative game

Player 1:
$$\begin{cases} \min_{x} f_1(x,y) \\ g_i^1(x) \leq 0 \quad \forall \ i=1,\ldots,p \end{cases}$$
 Player 2:
$$\begin{cases} \min_{y} f_2(x,y) \\ g_j^2(y) \leq 0 \quad \forall \ j=1,\ldots,q \end{cases}$$

where f_1 , g^1 , f_2 and g^2 are continuously differentiable.

The game is said convex if the optimization problem of each player is convex.

Theorem

If the feasible regions $X=\{x\in\mathbb{R}^m: g_1^1(x)\leq 0 \mid i=1,\ldots,p\}$ and $Y=\{y\in\mathbb{R}^n: g_j^2(y)\leq 0 \mid j=1,\ldots,q\}$ are closed, convex and bounded, the cost function $f_1(\cdot,y)$ is quasiconvex for any $y\in Y$ and $f_2(x,\cdot)$ is quasiconvex for any $x\in X$, then there exists at least a Nash equilibrium.

The quasiconvexity of the cost functions is crucial.

Theorem

▶ If (\bar{x}, \bar{y}) is a Nash equilibrium and the Abadie constraints qualification holds both in \bar{x} and \bar{y} , then there are $\lambda^1 \in \mathbb{R}^p$, $\lambda^2 \in \mathbb{R}^q$ such that

$$\begin{cases} \nabla_{x} f_{1}(\bar{x}, \bar{y}) + \sum_{i=1}^{p} \lambda_{i}^{1} \nabla g_{i}^{1}(\bar{x}) = 0 \\ \lambda^{1} \geq 0, \quad g^{1}(\bar{x}) \leq 0 \\ \lambda_{i}^{1} g_{i}^{1}(\bar{x}) = 0, \quad i = 1, \dots, p \\ \nabla_{y} f_{2}(\bar{x}, \bar{y}) + \sum_{j=1}^{q} \lambda_{j}^{2} \nabla g_{j}^{2}(\bar{y}) = 0 \\ \lambda^{2} \geq 0, \quad g^{2}(\bar{y}) \leq 0 \\ \lambda_{i}^{2} g_{i}^{2}(\bar{y}) = 0, \quad j = 1, \dots, q \end{cases}$$

▶ If $(\bar{x}, \bar{y}, \lambda^1, \lambda^2)$ solves the above system and the game is convex, then (\bar{x}, \bar{y}) is a Nash equilibrium.

Merit functions

Merit functions allow reformulating the Nash equilibrium problem into an equivalent optimization problem.

Assume that the game is convex. Consider the Nikaido-Isoda function

$$f(x, y, u, v) = f_1(u, y) - f_1(x, y) + f_2(x, v) - f_2(x, y),$$

where $x, u \in \mathbb{R}^m$ and $y, v \in \mathbb{R}^n$. Define the gap function as

$$\psi(x,y) = \max_{\mathbf{u} \in X, \mathbf{v} \in Y} [-f(x,y,\mathbf{u},\mathbf{v})].$$

Then:

- ▶ The problem defining ψ is convex
- ▶ $\psi(x,y) \ge 0$ for any $(x,y) \in X \times Y$
- (\bar{x}, \bar{y}) is a Nash equilibrium if and only if $(\bar{x}, \bar{y}) \in X \times Y$ and $\psi(\bar{x}, \bar{y}) = 0$

Therefore, finding Nash equilibria is equivalent to solve the constrained optimization problem

$$\begin{cases}
\min \ \psi(x,y) \\
(x,y) \in X \times Y
\end{cases}$$

In general ψ is not differentiable, but it is possible to regularize it.

Given a parameter $\alpha > 0$, the regularized gap function is defined as

$$\psi_{\alpha}(x,y) = \max_{\mathbf{u} \in X, \mathbf{v} \in Y} \left[-f(x,y,\mathbf{u},\mathbf{v}) - \frac{\alpha}{2} \|(x,y) - (\mathbf{u},\mathbf{v})\|^2 \right].$$

Then:

- lacktriangle The problem defining ψ_{lpha} is convex and has a unique optimal solution
- lackbox ψ_{lpha} is continuously differentiable
- ▶ $\psi_{\alpha}(x,y) \ge 0$ for any $(x,y) \in X \times Y$
- (\bar{x}, \bar{y}) is a Nash equilibrium if and only if $(\bar{x}, \bar{y}) \in X \times Y$ and $\psi_{\alpha}(\bar{x}, \bar{y}) = 0$.

Therefore, finding Nash equilibria is equivalent to solve the <u>smooth</u> constrained optimization problem

$$\begin{cases}
\min \ \psi_{\alpha}(x,y) \\
(x,y) \in X \times Y
\end{cases}$$

It is possible to reformulate the problem of finding Nash equilibria as an unconstrained optimization problem.

Given two parameters $\beta > \alpha > 0$, the D-gap function is defined as

$$\psi_{\alpha,\beta}(x,y) = \psi_{\alpha}(x,y) - \psi_{\beta}(x,y).$$

Then:

- $\blacktriangleright \psi_{\alpha,\beta}$ is continuously differentiable
- $\psi_{\alpha,\beta}(x,y) \geq 0$ for any $(x,y) \in \mathbb{R}^m \times \mathbb{R}^n$
- (\bar{x}, \bar{y}) is a Nash equilibrium if and only if $\psi_{\alpha,\beta}(\bar{x}, \bar{y}) = 0$.

Therefore, finding Nash equilibria is equivalent to solve the smooth, unconstrained optimization problem

$$\begin{cases}
\min \ \psi_{\alpha,\beta}(x,y) \\
(x,y) \in \mathbb{R}^m \times \mathbb{R}^n
\end{cases}$$

```
[m,n] = size(C1);
%% check if w is a Nash equilibrium
W = [1/3 1/3 1/3 1/2 1/2]';
gap(w)
reggap(w,1)
Dgap(w, 1, 10)
%% find a local minimum of the regularized gap function
fprintf('Regularized gap function - local minimum\n');
alfa = 1 ;
% find a local minimum
options = optimset('Display','off');
[locmin, optval] = fmincon(@(z) reggap(z, alfa), w, [], [], ...
    [ones (1,m) zeros (1,n); zeros (1,m) ones (1,n)], [1;1],...
    zeros(m+n,1),[],[],options)
%% try to find a global minimum of the regularized gap function
% with a multistart approach
fprintf('Regularized gap function - multistart approach\n');
for i = 1 : 100
    % starting point
    x0 = rand(m+n, 1);
    x0(1:m) = x0(1:m) / sum(x0(1:m));
    x0 (m+1:m+n) = x0 (m+1:m+n) / sum (x0 (m+1:m+n));
    % find a local minimum
    [locmin, optval] = fmincon(@(z) reggap(z, alfa), x0, [], [],...
        [ones(1,m) zeros(1,n); zeros(1,m) ones(1,n)],...
        [1;1], zeros (m+n,1), ones (m+n,1), [], options);
    if optval < 1e-4
        locmin
        optval
        break
    end
end
%% try to find a global minimum of the D-gap function
% with a multistart approach
fprintf('D-gap function - multistart approach\n');
alfa = 1 ;
beta = 10;
for i = 1 : 100
    % starting point
    x0 = rand(m+n, 1);
    x0(1:m) = x0(1:m) / sum(x0(1:m));
    x0 (m+1:m+n) = x0 (m+1:m+n) / sum (x0 (m+1:m+n));
    % find a local minimum
    [locmin, optval] = fminunc(@(z) Dqap(z, alfa, beta), x0, options);
    if optval < 1e-4
        locmin
        optval
        break
    end
end
```

```
%GAP FUNCTION
function v = gap(z)
global C1 C2
[m,n] = size(C1);
x = z(1:m);
y = z (m+1:m+n);
v = x'*(C1+C2)*y - min(C1*y) - min(C2'*x);
%Altra soluzione
% options = optimset('Display', 'off');
% [\sim, v1] = linprog(C1*y,[],[],ones(1,m),1,zeros(m,1),[],options);
% [\sim, v2] = linprog(C2'*y,[],[],ones(1,n),1,zeros(n,1),[],options);
% v = x'*(C1+C2)*y - v1 - v2;
end
%REGULARIZED GAP FUNCTION
function v = reggap(z, alfa)
global C1 C2
[m,n] = size(C1);
x = z(1:m);
y = z (m+1:m+n);
options = optimset('Display','off');
[\sim, v1] = quadprog(alfa*eye(m), C1*y-alfa*x, [], [], ones(1, m), 1, ...
    zeros (m, 1), ones (m, 1), [], options);
[\sim, v2] = quadprog(alfa*eye(n), C2'*x-alfa*y, [], [], ones(1,n), 1, ...
    zeros(n,1), ones(n,1), [], options);
v = x'*(C1+C2)*y - 0.5*alfa*(norm(x)^2 + norm(y)^2) - v1 - v2;
end
%DGAP FUNCTION
function v = Dgap(z, alfa, beta)
v = reggap(z, alfa) - reggap(z, beta);
end
```