## Point 1:

## reverse

## main:

```
Local

a[0] = 100
a[1] = 9
a[2] = 17
a[3] = 0
a[4] = 15
size_a = 5
i = 5
reversed[0] = 15
reversed[1] = 0
reversed[2] = 17
reversed[3] = 9
reversed[4] = 100
n = 5
```