

# Reinforcement Learning

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This note aims to cover some materials on the reinforcement learning. The primary references are [Reinforcement Learning: An Introduction \(2nd edition\)](#) by Sutton & Barto and ELEC-E8125 by Joni Pajarinen.

## 1 Overview

- Reinforcement learning (RL) problem:
  - Denote that  $\pi : O \rightarrow A$  is a policy that maps the observation to an action.
  - Determine a policy:

$$a = \pi(s) \tag{1}$$

- s.t. the expected cumulative return is maximum, i.e.,

$$\pi^* = \arg \max_{\pi} \mathbb{E}[G] \tag{2}$$

$$G = \sum_t r_t \tag{3}$$

- Markov decision process (MDP):
  - We have an environment observable  $z = s$ , defined by a Markov dynamics defined as:

$$p(s_{t+1}|s_t, a_t) \tag{4}$$

and a reward function

$$r_t = r(s_t, a_t) \tag{5}$$

- The solution is formulated as follows:

$$a_{1,\dots,T}^* = \arg \max_{a_1,\dots,a_T} \sum_{t=1}^T r_t \tag{6}$$

Represented as policy:

$$a = \pi(s) \tag{7}$$

- Connection between RL and MDP: RL is a MDP with unknown Markov dynamics  $p(s_{t+1}|s_t, a_t)$ , and unknown reward function  $r_t$ .
- Partially observable MDP (POMDP):
  - The environment is not directly observable.
  - Following MDP, POMDP is governed by a Markov dynamics  $p(s_{t+1}|s_t, a_t)$  and reward function  $r_t = r(s_t, a_t)$ . In addition, we have an observation model  $p(z_{t+1}|s_{t+1}, a_t)$ .

## 2 Solving discrete MDP

- Markov property: future is independent of past conditioned on the present, i.e.,

$$p(s_{t+1}|s_t) = p(s_{t+1}|s_1, \dots, s_t) \quad (8)$$

- Markov process: a random process that generates a state sequences  $\mathcal{S}$ , following the Markov property. Markov process is defined as a tuple  $(\mathcal{S}, T)$ , where  $T : \mathcal{S} \times \mathcal{S} \rightarrow [0, 1]$  denotes the state transition function.
- Markov reward process: defined by a tuple  $(\mathcal{S}, T, r, \gamma)$ :
  - $\mathcal{S}, T$  follows Markov process
  - $r : \mathcal{S} \rightarrow \mathcal{R}$  denotes the reward function
  - $\gamma \in [0, 1]$  denotes the discount factor
  - Accumulate reward in  $H$  horizon step (can be infinite):

$$G_t = \sum_{k=0}^H \gamma^k r_{t+k} \quad (9)$$

- State value function:

$$V(s) = \mathbb{E}[G_t | s_t = s] \quad (10)$$

$$= \mathbb{E}[r_t + \gamma V(s_{t+1}) | s_t = s] \quad (11)$$

- MDP: defined by a tuple  $(\mathcal{S}, \mathcal{A}, T, R, \gamma)$ 
  - $\mathcal{S}, \gamma$  follows Markov reward process
  - $\mathcal{A}$  denotes set of actions
  - $T : \mathcal{S} \times \mathcal{A} \times \mathcal{S} \rightarrow [0, 1]$
  - $R : \mathcal{S} \times \mathcal{A} \rightarrow \mathcal{R}$  denotes the reward function
  - Goal: Find the policy  $\pi(s)$  that maximizes  $V(s)$
- Policy:
  - Deterministic:  $\pi(s) : \mathcal{S} \rightarrow \mathcal{A}$
  - Stochastic:  $\pi(a|s) \rightarrow [0, 1]$ , i.e., distribution over actions.

- MDP value function:

$$V_\pi(s) = \mathbb{E}_\pi[G_t | s_t = s] \quad (12)$$

$$= \mathbb{E}_\pi[r_t + \gamma V_\pi(s_{t+1}) | s_t = s] \quad (13)$$

$$= r(s, \pi(s)) + \gamma \sum_{s'} T(s, \pi(s), s') V_\pi(s') \quad (14)$$

- Action-value function:

$$Q_\pi(s, a) = \mathbb{E}_\pi[r_t + \gamma Q_\pi(s_{t+1}, a_{t+1}) | s_t = s, a_t = a] \quad (15)$$

$$= r(s, a) + \gamma \sum_{s'} T(s, a, s') Q_\pi(s', \pi(s')) \quad (16)$$

- Optimal value function:

$$V^*(s) = \max_\pi V_\pi(s) \quad (17)$$

$$Q^*(s, a) = \max_\pi Q_\pi(s, a) \quad (18)$$

- Optimal policy:

$$\pi^*(s) = \operatorname{argmax}_a \mathbb{E}_{s'}[r(s, a) + \gamma V^*(s')] \quad (19)$$

$$= \operatorname{argmax}_a (r(s, a) + \gamma \sum_{s'} T(s, a, s') V^*(s')) \quad (20)$$

- Iterative policy evaluation

- Problem: Evaluate the value of policy  $\pi$
- Solution: Iterate Bellman expectation backs-up:

$$V_1 \rightarrow \dots \rightarrow V_\pi$$

- Apply synchronous back-ups:

- \* For all  $s$ , update  $V_{k+1}(s)$  from  $V_k(s')$
- \* Repeat

$$V_{k+1}(s) = r(s, \pi(s)) + \gamma \sum_{s'} T(s, \pi(s), s') V_k(s') \quad (21)$$

$$= \sum_a \pi(a|s) (r(s, a) + \gamma \sum_{s'} T(s, a, s') V_k(s')) \quad (22)$$

- Time complexity of value iteration:

- Complexity  $\mathcal{O}(|\mathcal{A}||\mathcal{S}|^2)$  per iteration.
- Complexity when applied to action-value function:  $\mathcal{O}(|\mathcal{A}|^2|\mathcal{S}|^2)$  per iteration.

### 3 RL in discrete domains

- Monte-Carlo policy evaluation

- Complete episodes give samples of return  $G$ .
- Learn the value of a particular policy from episodes under that policy.
- Estimate value as an empirical mean return:

$$N(s) = N(s) + 1 \quad S(s) = S(s) + G_t \quad V(s) \approx S(s)/N(s) \quad (23)$$

- Temporal difference: for each state transition, update a guess towards a guess:

$$V(s_t) = V(s_t) + \alpha(r_t + \gamma V(s_{t+1}) - V(s_t)) \quad (24)$$

- $\lambda$ -return:

- Combine returns in different horizons:

$$G_t^\lambda = (1 - \lambda) \sum_{k=0}^{\infty} \lambda^k G_t^k \quad (25)$$

- State value function update (TD( $\lambda$ )):

$$V(s_t) = V(s_t) + \alpha(G_t^\lambda - V(s_t)) \quad (26)$$

- Backward-TD( $\lambda$ ):

- Extend TD time horizon with decay  $\lambda$
- After episode, update

$$V(s) = V(s) + \alpha E_t(s)(r_t + \gamma V(s_{t+1}) - V(s_t)) \quad (27)$$

$$E_t(s) = \gamma \lambda E_{t-1}(s) + 1(s_t = s) \quad (28)$$

- SARSA:

- Apply TD to  $Q(s, a)$

$$Q(s, a) = Q(s, a) + \alpha(r + \gamma Q(s', a') - Q(s, a)) \quad (29)$$

- SARSA( $\lambda$ ):

- Apply TD( $\lambda$ ) to  $Q(s, a)$
- Backward SARSA( $\lambda$ )

$$E_t(s, a) = \gamma \lambda E_{t-1}(s, a) + 1(s_t = s, a_t = a) \quad (30)$$

$$Q(s, a) = Q(s, a) + \alpha E_t(s, a)(r_t + \gamma Q(s_{t+1}, a_{t+1}) - Q(s_t, a_t)) \quad (31)$$

- Q-learning:

$$Q(s, a) = Q(s, a) + \alpha(r + \gamma \max_{a'} Q(s', a') - Q(s, a)) \quad (32)$$

## 4 Optimal Control Problems

- Optimal control optimization (deterministic) objective:

$$\min_{a_1 \dots a_T} \sum_t c(s_t, a_t) \text{ s.t. } s_{t+1} = f(s_t, a_t) \quad (33)$$

- Reparameterize:

$$\min_{a_1 \dots a_T} c(s_1, a_1) + c(f(s_1, a_1), a_2) + \dots + c(f(f(\dots)), a_T) \quad (34)$$

- Linear quadratic regulator (LQR) problem definition:

$$f(s_t, a_t) = \begin{pmatrix} A_t & B_t \end{pmatrix} \begin{pmatrix} s_t \\ a_t \end{pmatrix} + f_t = F_t \begin{pmatrix} s_t \\ a_t \end{pmatrix} + f_t \quad (35)$$

$$c_t(s_t, a_t) = \frac{1}{2} \begin{pmatrix} s_t \\ a_t \end{pmatrix}^T C_t \begin{pmatrix} s_t \\ a_t \end{pmatrix} + \begin{pmatrix} s_t \\ a_t \end{pmatrix}^T c_t \quad (36)$$

where

$$C_t = \begin{pmatrix} C_{s_t, s_t} & C_{s_t, a_t} \\ C_{a_t, s_t} & C_{a_t, a_t} \end{pmatrix} \quad \text{and} \quad c_t = \begin{pmatrix} c_{s_t} \\ c_{a_t} \end{pmatrix} \quad (37)$$

- Action value function:

$$Q(s_T, a_T) = \text{const} + \frac{1}{2} \begin{pmatrix} s_T \\ a_T \end{pmatrix}^T C_T \begin{pmatrix} s_T \\ a_T \end{pmatrix} + \begin{pmatrix} s_T \\ a_T \end{pmatrix}^T c_T \quad (38)$$

$$\nabla_{a_t} Q(s_T, a_T) = C_{s_T, a_T} = C_{a_T, s_T} + C_{a_T, a_T} a_t + c_{a_t} = 0 \quad (39)$$

$$a_T = -C_{a_T, a_T}^{-1} (C_{a_t, s_t} s_t + c_{a_t}) \quad (40)$$

- Given the above action-value function, we find that the solution of Equation 34 can be written as follows:

$$a_T = K_T s_T + k_T \quad (41)$$

$$K_T = -C_{a_T, a_T}^{-1} C_{a_t, s_t} \quad (42)$$

$$k_T = -C_{a_T, a_T}^{-1} c_{a_t} \quad (43)$$

- State-value function by substitution:

$$V(s_T) = \text{const} + \frac{1}{2} \begin{pmatrix} s_T \\ K_T s_T + k_T \end{pmatrix}^T C_T \begin{pmatrix} s_T \\ K_T s_T + k_T \end{pmatrix} + \begin{pmatrix} s_T \\ K_T s_T + k_T \end{pmatrix}^T c_T \quad (44)$$

. It is quadratic in  $s_T$

- Reparameterize:

$$Q_t = C_t + F_t^T V_{t+1} F_t \quad (45)$$

$$q_t = c_t + F_t^T V_{t+1} f_t + F_t^T v_{t+1} \quad (46)$$

- The fact that  $\nabla_{a_t} Q(s_t, a_t) = Q_{a_t, s_t} + Q_{a_t, a_t} a_t + q_t^\top = 0$  provides the following solutions:

$$a_t = K_t s_t + k_t \quad (47)$$

$$K_t = -Q_{a_t, a_t}^{-1} Q_{a_t, s_t} \quad (48)$$

$$k_t = -Q_{a_t, a_t}^{-1} q_{a_t} \quad (49)$$

- LQR algorithm

– Backward recursion:

For  $t = T$  down to 1:

$$\begin{aligned} * \quad Q_t &= C_t + F_t^\top V_{t+1} F_t \\ * \quad q_t &= c_t + F_t^\top V_{t+1} f_t + F_t^\top v_{t+1} \\ * \quad K_t &= -Q_{a_t, a_t}^{-1} Q_{a_t, s_t} \\ * \quad k_t &= -Q_{a_t, a_t}^{-1} q_{a_t} \\ * \quad V_t &= Q_{s_t, s_t} + Q_{s_t, a_t} K_t + K_t^\top Q_{a_t, s_t} + K_t^\top Q_{a_t, a_t} K_t \\ * \quad v_t &= q_{s_t} + Q_{s_t, a_t} k_t + K_t^\top q_{a_t} + K_t^\top Q_{a_t, a_t} k_t \end{aligned}$$

– Forward recursion:

For  $t = 1$  to  $T$ :

$$\begin{aligned} * \quad a_t &= K_t s_t + k_t \\ * \quad s_{t+1} &= f(s_t, a_t) \end{aligned}$$

- LQR with stochastic dynamics:

$$f(s_t, a_t) = F_t \begin{pmatrix} s_t \\ a_t \end{pmatrix} + f_t + w_t \quad w_t \sim \mathcal{N}(0, \Sigma_t) \quad (50)$$

$$p(s_{t+1} | s_t, a_t) \sim \mathcal{N} \left( F_t \begin{pmatrix} s_t \\ a_t \end{pmatrix} + f_t, \Sigma_t \right) \quad (51)$$

- Solving non-linear systems with LQR:

Approximate a non-linear system as linear-quadratic:

$$f(s_t, a_t) \approx f(\hat{s}_t, \hat{a}_t) + \nabla_{s_t, a_t} f(\hat{s}_t, \hat{a}_t) \begin{pmatrix} s_t - \hat{s}_t \\ a_t - \hat{a}_t \end{pmatrix} \quad (52)$$

$$c_t(s_t, a_t) \approx c(\hat{s}_t, \hat{a}_t) + \frac{1}{2} \begin{pmatrix} s_t - \hat{s}_t \\ a_t - \hat{a}_t \end{pmatrix} \nabla_{s_t, a_t}^2 c(\hat{s}_t, \hat{a}_t) \begin{pmatrix} s_t - \hat{s}_t \\ a_t - \hat{a}_t \end{pmatrix} \quad (53)$$

$$+ \nabla_{s_t, a_t} c(\hat{s}_t, \hat{a}_t) \begin{pmatrix} s_t - \hat{s}_t \\ a_t - \hat{a}_t \end{pmatrix} \quad (54)$$

## 5 Policy Gradient

- Update policy parameters:

$$\theta_{m+1} = \theta_m + \alpha_m \nabla_{\theta} R|_{\theta=\theta_m} \quad s.t. \quad \sum_{m=0}^{\infty} \alpha_m = \infty \quad \sum_{m=0}^{\infty} \alpha_m^2 < \infty \quad (55)$$

where

$$R(\theta) = \mathbb{E} \left[ \sum_{t=0}^T \gamma^t r_t \right] \quad (56)$$

- Likelihood-ratio approach:  
Assume each trajectory  $\tau$  is generated by a roll-out, thus

$$\tau \sim p_\theta(\tau) = p(\tau|\theta) \quad R(\tau) = \sum_{t=0}^H \gamma^t r_t \quad (57)$$

Expected return:

$$R(\theta) = \mathbb{E}_\tau[R(\tau)] = \int p_\theta(\tau) R(\tau) d\tau \quad (58)$$

Gradient:

$$\nabla_\theta R(\theta) = \int \nabla_\theta p_\theta(\tau) R(\tau) d\tau \quad (59)$$

$$= \int p_\theta(\tau) \nabla_\theta \log p_\theta(\tau) R(\tau) d\tau \quad (60)$$

$$= \mathbb{E}_\tau[\nabla_\theta \log p_\theta(\tau) R(\tau)] \quad (61)$$

- Monte Carlo policy gradient  $\rightarrow$  REINFORCE

1. Perform  $J$  episodes  $i = 1, \dots, J$
2. Estimate gradient  $g_{\text{REINFORCE}} = \mathbb{E}_\tau[(\nabla_\theta \log \pi_\theta(a_t|s_t)) R(i)]$   
 $\approx \frac{1}{J} \sum_{i=1}^J \left[ (\nabla_\theta \log \pi_\theta(a_t^{[i]}|s_t^{[i]})) (\sum_t \gamma^t r_{t,i}) \right]$
3. Update policy and repeat with new trials until convergence.

- Decreasing variance by adding baseline:

$$\nabla_\theta R(\theta) = \mathbb{E}_\tau[\nabla_\theta \log p_\theta(\tau) (R(\tau) - b)] = \mathbb{E}_\tau[\nabla_\theta \log p_\theta(\tau) R(\tau)] \quad (62)$$

- It does not cause bias since

$$\mathbb{E}_\tau[\nabla_\theta \log p_\theta(\tau) b] = \int p_\theta(\tau) \nabla_\theta \log p_\theta(\tau) b d\tau \quad (63)$$

$$\int \nabla_\theta p_\theta(\tau) b d\tau = b \nabla_\theta \int p_\theta(\tau) d\tau = b \nabla_\theta 1 = 0 \quad (64)$$

- Episodic REINFORCE with optimal baseline

Optimal baseline for episodic REINFORCE (minimize variance of estimator):

$$b_h = \frac{\mathbb{E}_\tau \left[ \left( \sum_{t=0}^H \nabla_{\theta_h} \log \pi_\theta(a_t|s_t)^2 R_\tau \right) \right]}{\mathbb{E}_\tau \left[ \sum_{t=0}^H (\nabla_{\theta_h} \log \pi_\theta(a_t|s_t))^2 \right]} \quad (65)$$

- 1. Perform  $J$  trials  $i = 1, \dots, J$ :  
2. For each gradient element  $h$ :  
Estimate optimal baseline  $b_h$   
Estimate gradient  $g_h = \frac{1}{J} \sum_{i=1}^J \left[ \left( \sum_{t=0}^H \nabla_{\theta_h} \log \pi_\theta(a_t^{[i]}|s_t^{[i]}) \right) (R(i) - b_h^{[i]}) \right]$

3. Repeat until convergence

- Off-policy policy gradient: optimize  $\mathbb{E}_{\tau \sim \pi_\theta(\tau)}[R(\tau)]$  using samples from  $\pi'(\tau)$ .
- Importance sampling:  $\mathbb{E}_{\tau \sim \pi_\theta(\tau)}[R(\tau)] = \mathbb{E}_{\tau \sim p^{i'}(\tau)}[\frac{\pi_\theta(\tau)}{\pi'(\tau)} R(\tau)]$

$$\frac{\pi_\theta(\tau)}{\pi'(\tau)} = \frac{p(s_0) \prod_{t=0}^H p(s_{t+1}|s_t, a_t) \pi_\theta(a_t|s_t)}{p(s_0) \prod_{t=0}^H p(s_{t+1}|s_t, a_t) \pi'(a_t|s_t)} = \frac{\prod_{t=0}^H \pi_\theta(a_t|s_t)}{\prod_{t=0}^H \pi'(a_t|s_t)} \quad (66)$$

- The gradient:

$$\nabla_\theta \mathbb{E}_{\tau \sim \pi'(\tau)} \left[ \frac{\pi_\theta(\tau)}{\pi'(\tau)} R(\tau) \right] = \mathbb{E}_{\tau \sim \pi'(\tau)} \left[ \frac{\nabla_\theta \pi_\theta(\tau)}{\pi'(\tau)} R(\tau) \right] \quad (67)$$

$$= \mathbb{E}_{\tau \sim \pi'(\tau)} \left[ \left( \prod_t \frac{\pi_\theta(a_t|s_t)}{\pi'(a_t|s_t)} \right) \left( \sum_t \nabla_\theta \log \pi_\theta(a_t|s_t) \right) \left( \sum_t \gamma^t r_t \right) \right] \quad (68)$$