```
marshallee@ubuntu: ~/Documents/computer_architecture/project2/Project2/project2-handout/sim/seq
                                     marshallee@ubuntu:~/Documents/computer_architecture/project2/project2/project2-handout/sim/sim/seq$ ./ssim -t ../y86-code/asumi.yo
Y86 Processor: seq-full.hcl
112 bytes of code read
IF: Fetched irmovl at 0x0. ra=----, rb=%esp, valC = 0x100
IF: Fetched irmovl at 0x6. ra=----, rb=%ebp, valC = 0x100
IF: Fetched jmp at 0xc. ra=----, rb=----, valC = 0x24
IF: Fetched irmovl at 0x24. ra=----, rb=%eax, valC = 0x4
IF: Fetched pushl at 0x24. ra=----, rb=%eax, valC = 0x0
Wrote 0x4 to address 0xfc
IF: Fetched irmovl at 0x2c. ra=%eax, rb=----, valC = 0x14
IF: Fetched irmovl at 0x2c. ra=%edx, rb=----, valC = 0x14
IF: Fetched pushl at 0x2c. ra=%edx, rb=----, valC = 0x0
                                                                                                                                                                                                         ra=----, rb=%edx, valC = 0x:
ra=%edx, rb=----, valC = 0x0
                                IF: Fetched pushl at 0x32. ra=*edx, rb=---, valC = 0x0
Wrote 0x14 to address 0xf8
IF: Fetched call at 0x34. ra=----, rb=----, valC = 0x3a
Wrote 0x39 to address 0xf4
IF: Fetched pushl at 0x3a. ra=*ebp, rb=----, valC = 0x0
Wrote 0x100 to address 0xf0
IF: Fetched rrmovl at 0x3c. ra=*esp, rb=*ebp, valC = 0x0
IF: Fetched mrmovl at 0x3c. ra=*ecx, rb=*ebp, valC = 0x8
IF: Fetched mrmovl at 0x44. ra=*edx, rb=*ebp, valC = 0x0
IF: Fetched immovl at 0x4a. ra=----, rb=*edx, valC = 0x0
IF: Fetched immovl at 0x50. ra=*edx, rb=*edx, valC = 0x0
IF: Fetched je at 0x52. ra=----, rb=----, valC = 0x70
IF: Fetched mrmovl at 0x57. ra=*esi, rb=*ecx, valC = 0x0
IF: Fetched iaddl at 0x56. ra=----, rb=*ecx, valC = 0x4
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x4
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x57
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x0
IF: Fetched iaddl at 0x57. ra=*esi, rb=*ecx, valC = 0x0
IF: Fetched iaddl at 0x57. ra=*esi, rb=*ecx, valC = 0x4
IF: Fetched iaddl at 0x57. ra=*esi, rb=*ecx, valC = 0x4
IF: Fetched iaddl at 0x55. ra=----, rb=-ecx, valC = 0x4
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x4
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x4
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x0
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6
IF: Fetched iaddl at 0x55. ra=----, rb=*ecx, valC = 0x6

                                       IF: Fetched pushl at 0x32.
Wrote 0x14 to address 0xf8
      a,
                                 IF: Fetched iaddl at 0x56. ra=wesi, rb=weax, valC = 0x0
IF: Fetched mrmovl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x56. ra=wesi, rb=weax, valC = 0x0
IF: Fetched inmovl at 0x44. ra=wedx, rb=wedx, valC = 0x0
IF: Fetched inmovl at 0x44. ra=wedx, rb=wedx, valC = 0x0
IF: Fetched inmovl at 0x4a. ra=----, rb=wedx, valC = 0x0
IF: Fetched je at 0x52. ra=----, rb=----, valC = 0x70
IF: Fetched inmovl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x56. ra=----, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x55. ra=----, rb=weax, valC = 0x4
IF: Fetched iaddl at 0x65. ra=----, rb=weax, valC = 0x57
IF: Fetched inmovl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched inmovl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x56. ra=----, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x56. ra=----, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x56. ra=----, rb=weax, valC = 0x57
IF: Fetched iaddl at 0x56. ra=----, rb=weax, valC = 0x57
IF: Fetched iaddl at 0x56. ra=----, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x56. ra=----, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x56. ra=----, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0x57. ra=wesi, rb=weax, valC = 0x0
IF: Fetched iaddl at 0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  t → * •)) 1:56 PM ひ
   marshallee@ubuntu: ~/Documents/computer_architecture/project2/Project2/project2-handout/sim/seq
                                          Status = HLT
Condition Codes: Z=1 S=0 O=0
Changed Register State:
                                          %eax:
                                                                                     0x00000000
                                                                                                                                                                                       0x0000abcd
                                         %ecx:
                                                                                      0x00000000
                                                                                                                                                                                       0x00000024
                                                                                                                                                                                      0x000000f8
                                                                                      0x00000000
                                         %esp:
                                         %ebp:
                                                                                       0x00000000
                                                                                                                                                                                       0x00000100
                                                                                       0x00000000
                                                                                                                                                                                        0x0000a000
                                          Changed Memory State:
                                          0x00f0: 0x00000000
                                                                                                                                                                                      0x00000100
0x00000039
                                          0x00f4: 0x00000000
                                          0x00f8: 0x00000000
                                                                                                                                                                                       0x00000014
                                          0x00fc: 0x00000000
                                                                                                                                                                                       0x00000004
                                           ISA Check Succeeds
                                          marshallee@ubuntu:~/Documents/computer_architecture/project2/Project2/project2-handout/sim/sim/seq$
```