

Exercise: approximate π with Metropolis MCMC

Modify the direct MC algorithm from last session to use a Markov chain instead of directly drawn (x,y) positions.

Start from an initial position within the unit square and update according to the rule below.

```
def approximate_pi_naive(n_sample):
summation = 0
for i in range(n_sample):
    x, y = np.random.rand(2)
    if x * x + y * y <= 1.0:
        summation += 1
return 4.0 * summation / float(n_sample)</pre>
```

Choose the trial positions randomly and symmetrically around the current position in the Markov chain, e.g., within a small square or circle centered around the current position.

$$(x_n, y_n) = \begin{cases} (x_{\text{trial}}, y_{\text{trial}}), & x_{\text{trial}}, y_{\text{trial}} \in [0, 1] \\ (x_{n-1}, y_{n-1}), & \text{else} \end{cases}$$