Arrow Press

Dealer deals a card, output console what card, have card appear

Dealer deals another card face down, output console what card, have card appear

Dealer deals two cards to player, output console and have cards appear.

Check if 21, autowin

Option to hit or stand.

While total < 21 && Stand == false

Hit button visible

Stand button visible

Hit button draws another card, outputs, appears card

Stand button removes hit and stand button, outputs to console.

If total > 21

Player busts, game resets.

Else

Dealer turn

Second card reveals and output to console.

While total < 17

Dealer draw card

If total > 21

Bust, output Player won.

If dealer total > player total

Dealer wins

Else

Player wins

\*\*Everytime card pulled, check ace for 11 going bust then = 1\*\*