



William Li, Scarra
Twitch streamer

Tech Profile	
Web/Social Media Usage	● ● ● ● ●
Video Development	● ● ● ● ●
Eye for new trends	● ● ● ● ●
Boomer	● ● ● ● ●
Technical Knowledge	● ● ● ● ●

Involved in	Key Responsibilities
<ul style="list-style-type: none"> Gaming Industry Social Clubs Content Creation 	<ul style="list-style-type: none"> Giving feedback Entertaining people Maintain following

Drivers	Frustrations
Playing games with friends increases my sense of belonging and purpose.	Very hard to communicate with new streamers because of all the extra steps you have to take to join a call.
After so many years of streaming, having new people to play with keeps it exciting for me.	I am unable to express my emotions with the given emoticons in most chat situations.
Giving people gaming advice and help them get better achievements.	Not having someone in friends leads to remaking a call.
Seeing my community grow and being able to maintain a following.	Hard to communicate with my community only during stream.

Challenges	Expectations
<ul style="list-style-type: none"> Having a hard time communicating with my followers Can't express my reactions with basic emoticons Remaking calls when someone wants to join I know too many people – can't talk to some online because my friend limit is reached Sharing my screen sometimes requires a lot of additional programs and effort I want to mute everyone and myself without having to leave the call I miss important notifications because I am often spammed and keep my settings muted 	<ul style="list-style-type: none"> I expect custom rooms that people can be added to (without being friends) I expect to be able to add custom emoticons that I can use I expect rooms in which anyone from that room can join a call without needing approval I expect to be able to talk to people without being "friends" on the platform first. I expect to be able to share my screen I expect different options for muting. I expect settings that enables me to mute some chats and be active in others.