

Mode1State::getInstance



Mode1State::Mode1State

```
graph LR; B[Mode1State::Mode1State] --> C[RealTimeLoopState::RealTimeLoopState]
```

A large white rectangular box contains the text "RealTimeLoopState::RealTimeLoopState". A blue arrow points from the second box to this large box.

RealTimeLoopState::
RealTimeLoopState