

assignment3/StatesAsSingletons.h

```
graph TD; A[assignment3/StatesAsSingletons.h] --> B[iostream]; A --> C[memory]; A --> D[string];
```

A diagram illustrating a header file structure. At the top, a dark gray rectangular box contains the text "assignment3/StatesAsSingletons.h". Three blue arrows originate from the bottom edge of this box and point downwards to three separate light gray rectangular boxes arranged horizontally below it. The leftmost box contains the text "iostream", the middle box contains "memory", and the rightmost box contains "string".

iostream

memory

string