

Mode2State::getInstance



Mode2State::Mode2State

```
graph LR; B[Mode2State::Mode2State] --> C[RealTimeLoopState::RealTimeLoopState]
```

A large white rectangular box contains the text "RealTimeLoopState::RealTimeLoopState". A blue arrow points from the second box to this large box.

RealTimeLoopState::
RealTimeLoopState