

SuspendedState::resume

ReadyState::start

OperationalState::getInstance

```
graph LR; A[SuspendedState::resume] --> C[OperationalState::getInstance]; B[ReadyState::start] --> C;
```

The diagram illustrates a dependency or call relationship. Two methods, 'SuspendedState::resume' and 'ReadyState::start', are shown on the left. Arrows from both of these methods point to a single method, 'OperationalState::getInstance', which is located on the right. The 'OperationalState::getInstance' box is shaded gray, while the others are white with black borders.