

EmbeddedSystemXState

- + EmbeddedSystemXState (EmbeddedSystemX *ctx)
- + virtual ~EmbeddedSystemXState ()=default
- + virtual void selfTestOk()=0
- + virtual void initialized()=0
- + virtual void restart()=0
- + virtual void selfTestFailed (int errorNo)=0
- + virtual void configure()=0
- + virtual void configuration Ended()=0
- + virtual void start()=0
- + virtual void suspend()=0
- + virtual void resume()=0
- + virtual void exit()=0

RealTimeLoop

- + RealTimeLoop()
- + void changeMode(int modeNumber)
- + void eventX()
- + std::string getCurrentMode () const

