

EmbeddedSystemXState
EmbeddedSystemX * ctx
+ EmbeddedSystemXState (EmbeddedSystemX *ctx) + virtual ~EmbeddedSystemXState ()=default + virtual void selfTestOk()=0 + virtual void initialized()=0 + virtual void restart()=0 + virtual void selfTestFailed (int errorNo)=0 + virtual void configure()=0 + virtual void configuration Ended()=0 + virtual void start()=0 + virtual void suspend()=0 + virtual void resume()=0 + virtual void exit()=0 + virtual void stop()=0



ConfigurationState
- static ConfigurationState * instance
+ void selfTestOk() override + void initialized() override + void restart() override + void selfTestFailed (int errorNo) override + void configure() override + void configurationEnded () override + void start() override + void suspend() override + void resume() override + void exit() override + void stop() override + static ConfigurationState * getInstance(EmbeddedSystemX *ctx) - ConfigurationState (EmbeddedSystemX *ctx)