USER MANUAL

# Introduction

Welcome, this is a comprehensive tool designed to streamline your pharmacy's operations. This user manual will guide you through the app's features and functionality.

# Navigation

The app consists of the following main sections:

* Drugs: View and manage your drug inventory
* Sales: Record and track sales transactions
* Suppliers: Link and manage supplier information
* Customers: Store and manage customer information
* Purchase History: View previous purchases and sales

# Adding Drugs

1. Click the Add Drug button
2. Enter the drug's details (name, code, etc.)
3. Click on add drug to the drug information

# Viewing and Searching of Drugs

1. Click on the view drugs button.
2. All the drugs available will be shown in a table.
3. To search enter a search keyword (drug name, drug code).
4. Click on search and only the drugs found would be shown in the table.
5. You can delete a drug by clicking the delete button and confirming your delete.

**Recording Sales**

1. Click the Add Sales button
2. Enter the buyer's name and phone number in the respective text fields
3. In the table:
   * Enter the drug code, quantity.
   * Click the Add Row button to add a new row for additional purchases.
   * Press the Enter key after each entry.
4. Click on add sales to save the transaction.

**Viewing and Searching of Purchase History.**

1. Click on the view sales report button.
2. All the sales made will be shown in a table from latest to earliest.
3. To view the purchase history of a specific drug you can search of the drug by typing the drug code into the search and hitting search.

**Customer Management.**

* New customers are added during purchases. If the customer already exists, purchase proceed without any warnings, the customer however isn’t re-added.
* Customers can be viewed by clicking on the view all customers’ button.

**Tips and Reminders**

* Always press the Enter key after entering information in the sales table
* Use the Add Row button to add new rows for multiple purchases