

1 The algorithms

1.1 Network Algorithm

1.1.1 Background definitions

- \mathbb{R}^2 is the two dimensional Euclidian space.
- P is the given set of points in \mathbb{R}^2
- L_1 distance is the distance between two points in taxicab geometry.
- Rectilinear minimum spanning tree $RMST$ is the tree spanning all points in P such that the sum of its edge L_1 distances is the minimum.
- RN_{min} is a minimum reconstruction of the road network that adds missing straight road segments to the $RMST$.
- RN_{com} is a complete reconstruction of the road network in which junctions and roundabouts are connected in a correct way.

1.1.2 Outline

The algorithm consists of the following steps:

1. Given a set V of points in \mathbb{R}^2 create a graph $G(V, E)$ where $V = P$ and $E = V \times V$.
2. Compute the $RMST$ of G .
3. Mark points that are only in one segment and find RN_{min} .
4. Find segments with a divergent angle and compute RN_{com} .

1.1.3 Description

Given the set V of points in \mathbb{R}^2 we first generate a graph G in which every point $p \in V$ is connected to every point $q \in V$. Then the algorithm computes the $RMST$, see algorithm ??, using kruskal's algorithm [?], for G resulting in a connected graph that gives a good approximation of the road network but some straight road segments may not be connected, see figure ??.

We now find a set of points S for which every $s \in S$ is a endpoint of a road segment, see algorithm ?. For these points a edge $e \in E$ is found such that $e = (s, x)$ where $x \in V$. The slope of the edge determines the direction for the road segment for which s is the endpoint. A line l_1 perpendicular to the slope is calculated and it is checked whether a nearby point $x \in V$ is below l_1 for e with a negative slope or if x is above l_1 for e with a positive slope, see figure ??.

Finally we calculate RN_{com} , see algorithm ?. First we find all segments $e \in E$ for which the slope of the following segment $e' \in E$ is divergent. For the segment e we draw a line in the same direction and look for a intersection with a segment $x \in E$, see figure ?. If the distance between e and x is sufficiently small segment e' is removed from RN_{min} and a new segment from e to x is added to RN_{com} .

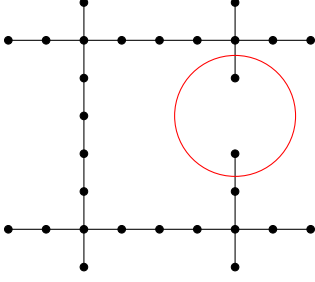


Figure 1: $RMST$ for P with a missing road segment indicated by the red circle.

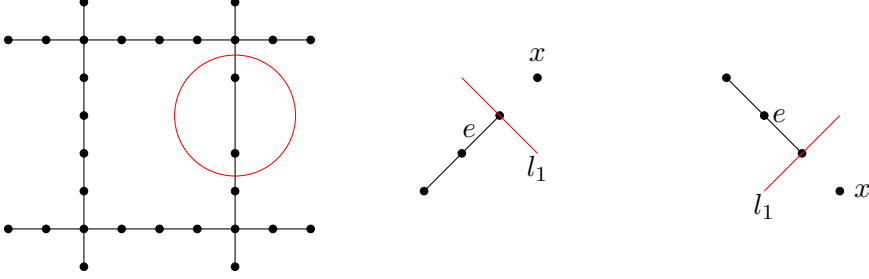


Figure 2: Left: RN_{min} road segment in circle is connected. Middle: Slope of e is positive, check if x is above l_1 . Right: Slope of e is negative, check if x is below l_1 .

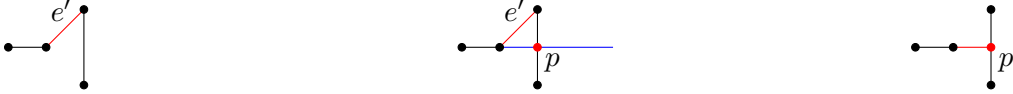


Figure 3: Calculation steps for RN_{com} . Left: Edge e' with divergent angle in red. Middle: Blue line intersects at p . Right: e' is remove from RN_{min} and new edge s is added to RN_{com}

Algorithm 1 Calculate $RMST$ for graph $G(V, E)$

```

 $A = \emptyset$ 
Sort by increasing  $L_1$  distance( $E$ )
for all  $v \in V$  do
    MAKE-SET( $v$ )
end for
for all  $u, v \in E$  do
    if FIND-SET( $u$ )  $\neq$  FIND-SET( $v$ ) then
         $A = A \cup \{(u, v)\}$ 
        UNION( $u, v$ )
    end if
end for
return  $A$ 

```

Algorithm 2 Calculate RN_{min} for $RMST(V, E)$

```

 $A = RMST$ 
for all  $v \in V$  do
  if  $v$  is a endpoint and  $adjacentnodes(v) \neq \emptyset$  then
     $e = \text{FIND-SEGMENT}(V)$ 
    repeat
      if  $adjacentnodes[i].direction = e.direction$  then
         $A.add(\text{new Segment}(e, adjacentnodes[i]))$ 
      end if
       $i++$ 
    until new segment is added
  end if
end for
return  $A$ 

```

Algorithm 3 Calculate RN_{com} given RN_{min}

```

 $A = RN_{min}$ 
for all  $e \in E$  do
   $e' = e.NEXT-SEGMENT$ 
  if  $e'.getSlope \neq e.getSlope$  then
    if Direction  $e$  intersect with segment  $x \in E$  then
      if Distance between  $e$  and  $x < 0.2$  then
         $p = \text{new Point at intersection with } x$ 
         $A = A - e'$ 
         $s = \text{new Segment from } e \text{ to } p$ 
         $A = A + s$ 
      end if
    end if
  end if
end for
return  $A$ 

```

References

- [1] J.B. Kruskal. On the shortest spanning subtree of a graph and the traveling salesman problem. In *Proceedings of the American Mathematical Society*, 7: 48-50, 1956.
- [2] D. Chen, L.J. Guibas, J. Hershberger, J. Sun. Road Network Reconstruction for Organizing Paths. In *Proceedings of 21st ACM-SIAM Symposium on Discrete Algorithms*, 10: 1309-1320, 2010.