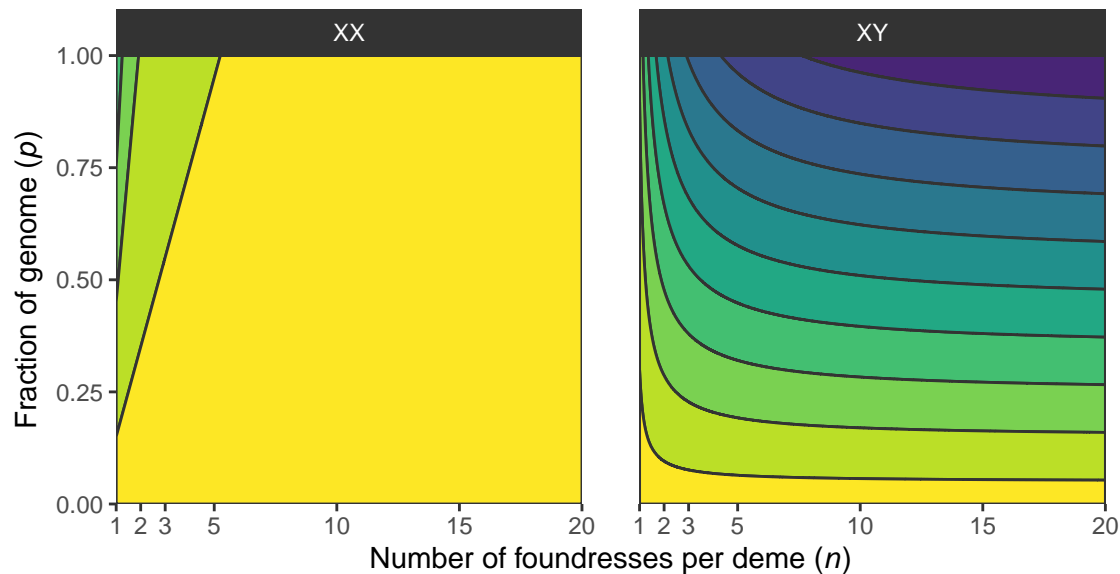
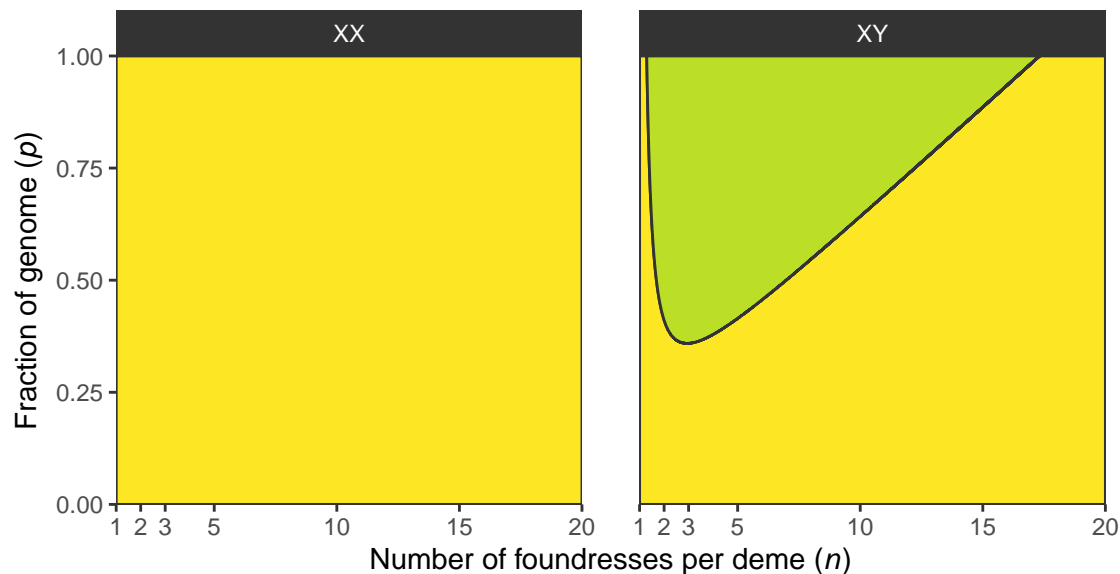


# Trait unity ( $U_z$ )



# Fitness unity ( $U_w$ )



Unity  
( $\pm 0.05$ )

