

CMIX 0 <----- Inverted channel 1 level Channel 1 level ----> <---- Inverted channel 2 level Channel 2 level ----> Channel 3 level -----> <----- Inverted channel 3 level Channel 1, 2, 3 inputs ----> <---- Main output 1 <---- Main output 2 Inverted channel 1, 2, 3 inputs ---> REVERSELANDFILL