Derby, Kansas • Martinezmichael37@yahoo.com • (316) 706-9201
github.com/Martimic10 • michaelrmartinez.dev

SUMMARY

Recent graduate with an Associate's degree in Cloud Computing and hands-on experience building full-stack
web applications. Skilled in modern JavaScript frameworks, cloud deployments, and responsive UI design.
Seeking a full-stack or frontend developer role where I can contribute to building scalable, visually polished
products while continuing to grow my technical skills.

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, SQL, HTML5, CSS3
Frameworks & Libraries: React, Next.js, Node.js, Tailwind CSS, Framer Motion
Databases: PostgreSQL, Supabase, MySQL, MongoDB
Tools & Platforms: Git/GitHub, Docker, AWS, Vercel, Stripe
Other: REST APIs, Authentication, Responsive Design, UI/UX principles

PROJECTS

Arc AI | React, Vite, Tailwind CSS, Lucide Icons

Built a modern landing page for an AI code editor featuring animated gradients, interactive hover effects, and responsive
design. Implemented matrix-style animated backgrounds and dynamic pricing toggles (monthly/yearly). Designed for
performance and mobile responsiveness using Tailwind CSS.

CodeZap | React, Vite, Tailwind CSS, Framer Motion

Developed a sleek, developer-focused landing page with animated gradient heroes and circuit patterns. Integrated
Stripe-powered pricing tiers and scroll-triggered animations with Framer Motion. Created a fully responsive dark-themed
layout optimized for developer tools.

Juno AI Chatbot | Next.js, TypeScript, Node.js, OpenAI API, Supabase, Tailwind CSS

Built a minimalist real-time AI chat interface powered by OpenAI API. Added command palette for quick actions and

conversation history stored via Supabase. Designed a clean, futuristic interface with minimal sidebar navigation for
distraction-free usage.

Job Application Tracker | Next.js, TypeScript, Supabase, Tailwind CSS
Created a full-stack web app to manage job applications securely with Supabase Auth. Implemented CRUD functionality for
tracking application status, notes, and follow-ups. Designed a responsive UI with Tailwind CSS and deployed via Vercel for
Production.

GameForge – AI-Powered 2D Vibe Game Builder | React, Node.js, Phaser.js, Tailwind CSS
Built an AI-driven platform that lets users create fully playable 2D games from natural language prompts. Integrated OpenAI for scene and logic generation, custom game templates, and real-time editing. Designed intuitive UI/UX, implemented project storage, and launched MVP for early creators.

EDUCATION
Wichita State University Campus of Applied Sciences and Technology
Associate of Applied Science in Cloud Computing • 2024

ADDITIONAL EXPERIENCE
Built and deployed multiple full-stack and frontend prototypes to expand technical and UI/UX skills. Proficient in
version control workflows with Git and modern CI/CD pipelines. Experienced deploying scalable web apps using
AWS and Vercel.

ADDITIONAL INFORMATION
Open to remote or local opportunities in Kansas or surrounding areas. Willing to relocate for the right opportunity
(Austin, Denver, or other tech hubs). Passionate about building clean, functional, and high-performing user
interfaces.