1. How do you check if two strings are a rotation of each other? Solution:

```
def checkString(s1, s2, indexFound, Size):
         for i in range(Size):
                if(s1[i] != s2[(indexFound + i) \% Size]):
                       return False
                return True
   s1 = "abcd"
   s2 = "cdab"
   if(len(s1) != len(s2)):
         print("s2 is not a rotation on s1")
   else:
         indexes = []
         Size = len(s1)
         firstChar = s1[0]
         for i in range(Size):
                if(s2[i] == firstChar):
                       indexes.append(i)
         isRotation = False
         for idx in indexes:
                isRotation = checkString(s1, s2, idx, Size)
                if(isRotation):
                       break
         if(isRotation):
                print("Strings are rotations of each other")
         else:
                print("Strings are not rotations of each other")
2. How do you check if a given string is a palindrome?
   Solution:
   def isPalindrome(str):
         for i in range(0, int(len(str)/2)):
                if str[i] != str[len(str)-i-1]:
                       return False
         return True
   s = "malayalam"
   ans = isPalindrome(s)
```

3. How is a binary search tree implemented? Solution :

```
def search(root,key):
    if root is None or root.val == key:
        return root
    if root.val < key:
        return search(root.right,key)
    return search(root.left,key)</pre>
```

4. How do you perform preorder traversal in a given binary tree? Solution:

```
class Node:
      def __init__(self, key):
             self.left = None
             self.right = None
             self.val = key
def printPreorder(root):
      if root:
      print(root.val),
             printPreorder(root.left)
             printPreorder(root.right)
if __name__ == "__main__":
root = Node(1)
root.left = Node(2)
root.right = Node(3)
root.left.left = Node(4)
root.left.right = Node(5)
print "Preorder traversal of binary tree is"
printPreorder(root)
```

5. How do you traverse a given binary tree in preorder without recursion? Solution:

```
class Node:
      def __init__(self, data):
             self.data = data
             self.left = None
            self.right = None
def iterativePreorder(root):
      if root is None:
            return
      nodeStack = []
      nodeStack.append(root)
      while(len(nodeStack) > 0):
             node = nodeStack.pop()
            print (node.data, end=" ")
            if node.right is not None:
                   nodeStack.append(node.right)
            if node.left is not None:
                   nodeStack.append(node.left)
root = Node(10)
root.left = Node(8)
root.right = Node(2)
root.left.left = Node(3)
root.left.right = Node(5)
root.right.left = Node(2)
iterativePreorder(root)
```

6. How do you perform an inorder traversal in a given binary tree? Solution:

```
class Solution(object):
    def inorderTraversal(self, root):
        res = []
        if root:
        self.inorderTraversal(root.left)
        res.append(root.val)
```

```
self.inorderTraversal(root.right) return res
```

7. How do you print all nodes of a given binary tree using inorder traversal without recursion?

Solution:

```
class Node:
  def __init__(self, data=None, left=None, right=None):
     self.data = data
     self.left = left
     self.right = right
def inorder(root):
  if root is None:
     return
  inorder(root.left)
  print(root.data, end=' ')
  inorder(root.right)
if __name__ == '__main___':
  root = Node(1)
  root.left = Node(2)
  root.right = Node(3)
  root.left.left = Node(4)
  root.right.left = Node(5)
  root.right.right = Node(6)
  root.right.left.left = Node(7)
  root.right.left.right = Node(8)
  inorder(root)
   8. How do you implement a postorder traversal algorithm?
      Solution:
      INT MIN = -2**31
      INT MAX = 2**31
      def findPostOrderUtil(pre, n, minval, maxval, preIndex):
             if (preIndex[0] == n):
                   return
             if (pre[preIndex[0]] < minval or pre[preIndex[0]] > maxval):
                   return
             val = pre[preIndex[0]]
             preIndex[0] += 1
             findPostOrderUtil(pre, n, minval,val, preIndex)
             findPostOrderUtil(pre, n, val,maxval, preIndex)
```

```
print(val, end=" ")
def findPostOrder(pre, n):
    preIndex = [0]
    findPostOrderUtil(pre, n, INT_MIN,INT_MAX, preIndex)
if __name__ == '__main__':
    pre = [40, 30, 35, 80, 100]
    n = len(pre)
    findPostOrder(pre, n)
```

9. How do you traverse a binary tree in postorder traversal without recursion? How are all leaves of a binary search tree printed? Solution:

```
class newNode:
   def __init__(self, data):
            self.data = data
            self.left = None
            self.right = None
  def postorder(head):
   temp = head
    visited = set()
   while (temp and temp not in visited):
            if (temp.left and temp.left not in visited):
                    temp = temp.left
            elif (temp.right and temp.right not in visited):
                    temp = temp.right
            else:
                    print(temp.data, end = " ")
                    visited.add(temp)
                    temp = head
if __name__ == '__main__':
   root = newNode(8)
   root.left = newNode(3)
   root.right = newNode(10)
   root.left.left = newNode(1)
   root.left.right = newNode(6)
   root.left.right.left = newNode(4)
   root.left.right.right = newNode(7)
   root.right.right = newNode(14)
   root.right.right.left = newNode(13)
   postorder(root)
```

```
10. How do you count the number of leaf nodes in a given binary tree? How
   do you perform a binary search in a given array?
   Solution:
   class Node:
         def __init__(self, data):
                self.data = data
                self.left = None
                self.right = None
def getLeafCount(node):
         if node is None:
                return 0
         if(node.left is None and node.right is None):
                return 1
         else:
                return getLeafCount(node.left) + getLeafCount(node.right)
   root = Node(1)
   root.left = Node(2)
   root.right = Node(3)
   root.left.left = Node(4)
   root.left.right = Node(5)
   print ("Leaf count of the tree is %d" %(getLeafCount(root)))
11. How is a bubble sort algorithm implemented?
   Solution:
   def bubbleSort(arr):
         n = len(arr)
         swapped = False
         for i in range(n-1):
               for j in range(0, n-i-1):
                      if arr[j] > arr[j + 1]:
                             swapped = True
                             arr[j], arr[j + 1] = arr[j + 1], arr[j]
               if not swapped:
```

return

```
arr = [64, 34, 25, 12, 22, 11, 90]
bubbleSort(arr)
print("Sorted array is:")
for i in range(len(arr)):
        print("% d" % arr[i], end=" ")
```

12. How is an iterative quicksort algorithm implemented? How do you implement an insertion sort algorithm?

Solution:

```
from collections import deque
def swap (A, i, j):
  temp = A[i]
  A[i] = A[j]
  A[i] = temp
def partition(a, start, end):
  pivot = a[end]
  pIndex = start
  for i in range(start, end):
     if a[i] \le pivot:
        swap(a, i, pIndex)
        pIndex = pIndex + 1
  swap(a, pIndex, end)
  return pIndex
def iterativeQuicksort(a):
  stack = deque()
  start = 0
  end = len(a) - 1
  stack.append((start, end))
  while stack:
     start, end = stack.pop()
     pivot = partition(a, start, end)
     if pivot - 1 > start:
        stack.append((start, pivot - 1))
     if pivot + 1 < end:
       stack.append((pivot + 1, end))
if __name__ == '__main__':
  a = [9, -3, 5, 2, 6, 8, -6, 1, 3]
  iterativeQuicksort(a)
   print(a)
```

13. How do you implement a bucket sort algorithm? Solution:

```
def insertionSort(b):
         for i in range(1, len(b)):
                up = b[i]
                j = i - 1
                while j \ge 0 and b[j] > up:
                      b[j+1] = b[j]
                      i -= 1
                b[j+1] = up
         return b
   def bucketSort(x):
         arr = []
         slot_num = 10
         for i in range(slot_num):
                arr.append([])
         for j in x:
                index_b = int(slot_num * j)
                arr[index_b].append(j)
         for i in range(slot_num):
                arr[i] = insertionSort(arr[i])
         k = 0
         for i in range(slot_num):
                for j in range(len(arr[i])):
                       x[k] = arr[i][j]
                       k += 1
         return x
 x = [0.897, 0.565, 0.656, 0.1234, 0.665, 0.3434]
  print("Sorted Array is")
   print(bucketSort(x))
14. How is a radix sort algorithm implemented?
   Solution:
   def countingSort(arr, exp1):
         n = len(arr)
         output = [0] * (n)
```

```
count = [0] * (10)
         for i in range(0, n):
                index = arr[i] // exp1
                count[index % 10] += 1
         for i in range(1, 10):
                count[i] += count[i - 1]
         i = n - 1
         while i \ge 0:
                index = arr[i] // exp1
                output[count[index % 10] - 1] = arr[i]
                count[index % 10] -= 1
                i = 1
         i = 0
         for i in range(0, len(arr)):
                arr[i] = output[i]
   def radixSort(arr):
         max 1 = max(arr)
         exp = 1
          while \max 1 / \exp >= 1:
                countingSort(arr, exp)
                \exp *= 10
   arr = [170, 45, 75, 90, 802, 24, 2, 66]
   radixSort(arr)
   for i in range(len(arr)):
         print(arr[i],end=" ")
15. How do you check if two rectangles overlap with each other?
   Solution:
   class Point:
         def __init__(self, x, y):
                self.x = x
                self.y = y
   def do_overlap(11, r1, 12, r2):
         if 11.x == r1.x or 11.y == r1.y or r2.x == 12.x or 12.y == r2.y:
                return False
         if 11.x > r2.x or 12.x > r1.x:
                return False
         if r1.y > 12.y or r2.y > 11.y:
                return False
```

```
return True
  if __name__ == "__main__":
         11 = Point(0, 10)
         r1 = Point(10, 0)
         12 = Point(5, 5)
         r2 = Point(15, 0)
         if(do_overlap(11, r1, 12, r2)):
               print("Rectangles Overlap")
         else:
               print("Rectangles Don't Overlap")
16. How do you design a vending machine?
   Solution:
17. How can you find the first non-repeated character in a word?
   Solution:
   string = "geeksforgeeks"
   index = -1
  fnc = ""
   for i in string:
         if string.count(i) == 1:
                fnc += i
                break
         else:
                index += 1
   if index == 1:
         print("Either all characters are repeating or string is empty")
   else:
         print("First non-repeating character is", fnc)
18. How can you remove duplicates from arrays?
   Solution:
   def Remove(duplicate):
         final_list = []
         for num in duplicate:
```

```
if num not in final_list:
                      final_list.append(num)
         return final list
   duplicate = [2, 4, 10, 20, 5, 2, 20, 4]
   print(Remove(duplicate))
19. How can we check if a number is a prime number?
   Solution:
   from math import *
   is_prime = [True for i in range(10**6 + 1)]
   primes =[]
   def SieveOfEratosthenes(n):
         p = 2
         while (p * p \le n):
                if (is_prime[p] == True):
                      for i in range(p * p, n + 1, p):
                             is_prime[i] = False
                p += 1
         for i in range(2, n + 1):
                if is_prime[i]:
                      primes.append(i)
   def power_of_prime(n):
         for i in primes:
                if n \% i == 0:
                      c = 0
                      while n % i == 0:
                             n//=i
                             c += 1
                      if n == 1:
                             return (i, c)
                      else:
                             return (-1, 1)
   if __name__ == "__main__":
         n = 49
```

SieveOfEratosthenes(int(sqrt(n))+1) num, power = power_of_prime(n)

print(num, "^", power)

if num > 1:

```
else: print(-1)
```

20. How can you check if strings contain only digits? Solution:

```
a = "\u0030"
b = "\u00B2"
c = "10km2"
print(a.isnumeric())
print(b.isnumeric())
```