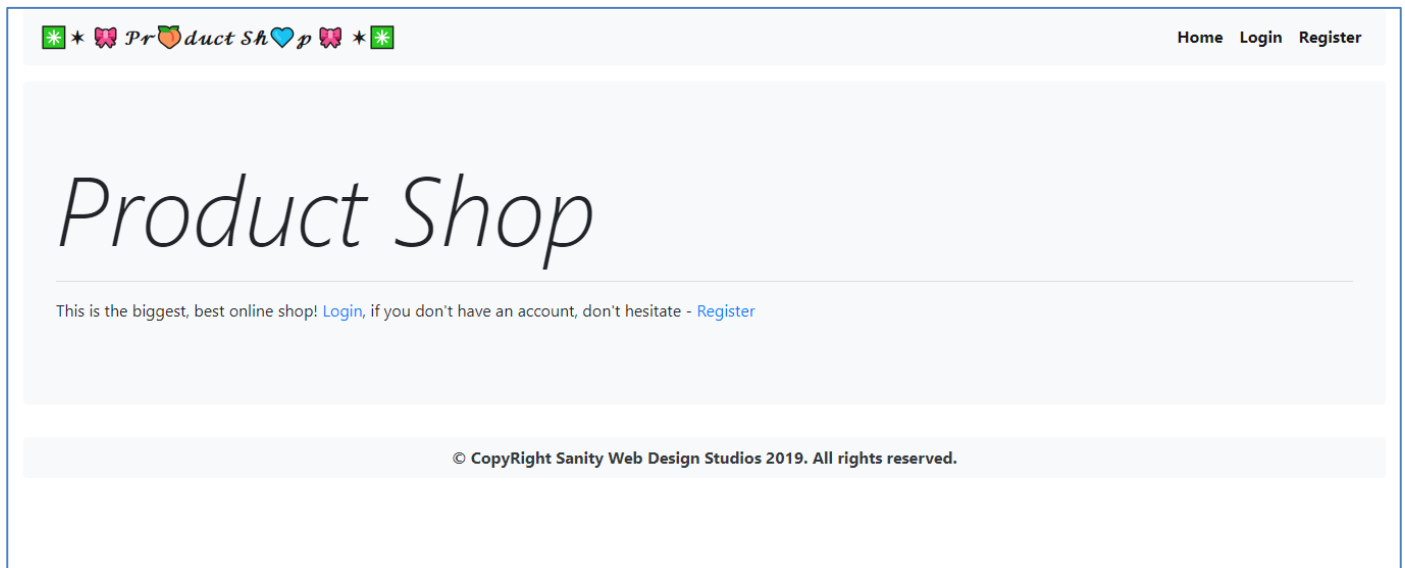


Project: Product Shop

Product Shop is a system that registers users, categories, products and orders. It is a significantly big project, and as such it will have several parts. In this exercise you will land the basics of the application, in other words - the user functionality.

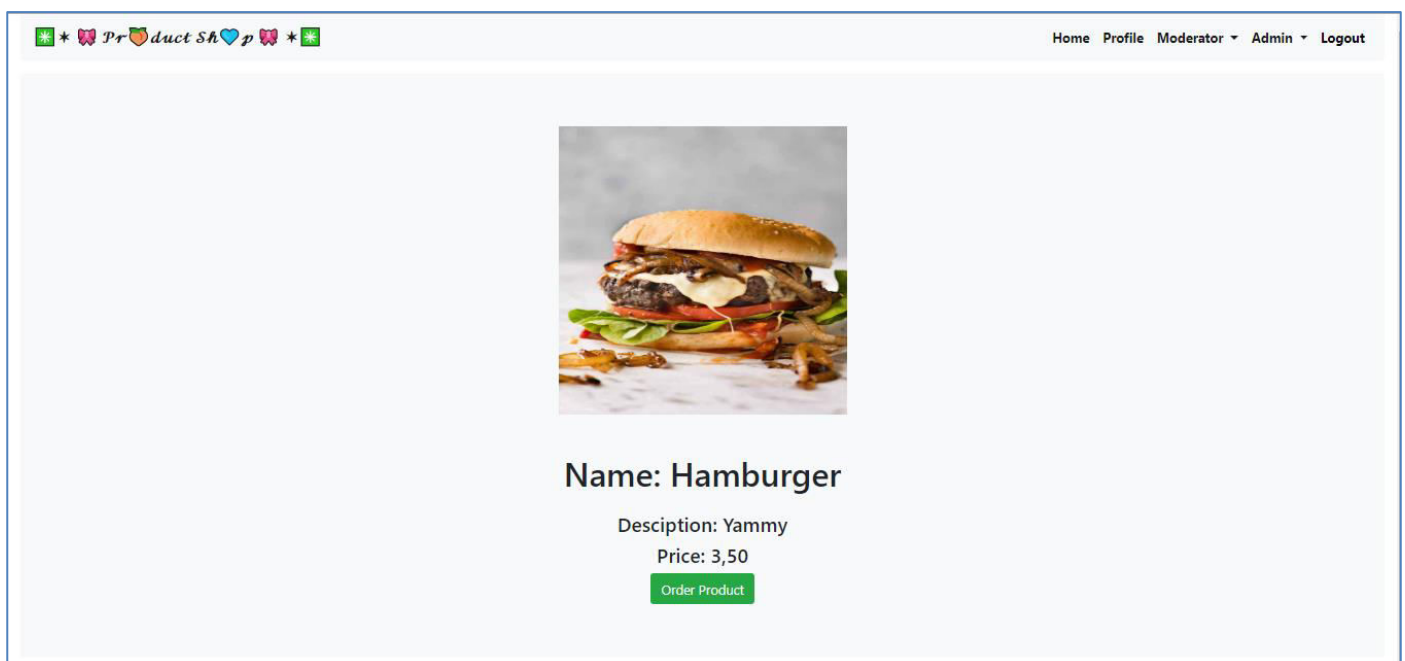


Workshop: Part 3 - Orders

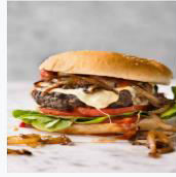
1. Views

These are the additional views you must implement.

Add “**Order Product**” button into the product details page.



Order Product



Customer

pesho

Name

Hamburger

Yummy


Description

Price

3,50


Price[Order Product](#)

All Orders

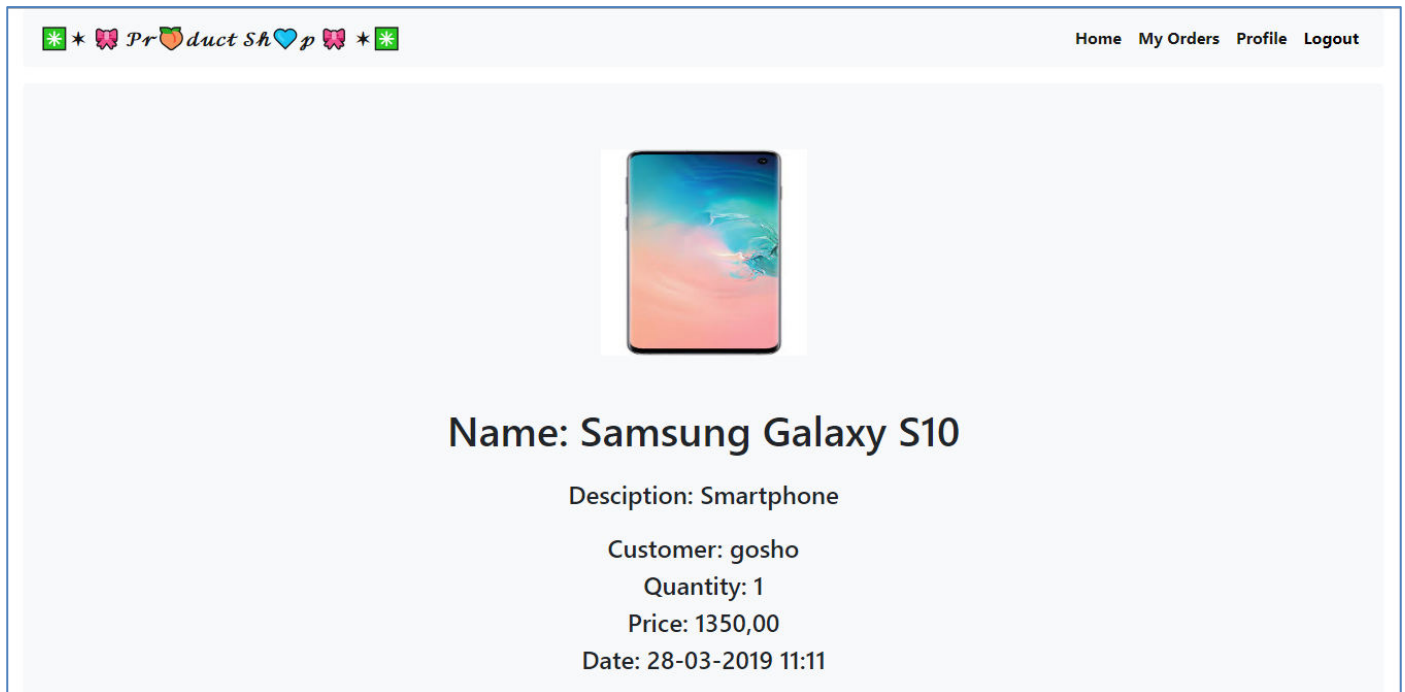
#	Image	Name	Price	Date
1		pesho	2700.00	27-03-2019 15:45

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My Orders

#	Image	Name	Price	Date
1		gosho	1350.00	28-03-2019 11:11

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2. Data Entities

Create the required **entities**. Use the appropriate **data types**. In this exercise you will have Users and their Roles

- **Product**
 - **Id** – primary key, universally unique identifier
 - **Product** – a product which is ordered
 - **Customer** – user who is ordering
 - **OrderDate** – date with time
 - **Quantity** – number
 - **TotalPrice** – decimal number

3. Establish the Back-End

Create the required:

- **Entities**
- **Models**
- **Repositories**
- **Services**
- **Controllers**

4. Functionality

Order Product

Implement Order functionality.

List User's Orders

Implement a functionality that lists all orders made by the logged in user.

List All Orders

For Admins only, implement List All Orders.

Orders Details

Implement a page that shows details for a given order.