

Martin Karlsson m.karlsson91@gmail.com +46 707251066

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Martin Karlsson

Software Developer

About Me I am a Python based software developer with a broad educational background. I find it very satisfying to create practical solutions for tricky technical problems. I'm a sociially driven person and therefore I prefer working as part of a team rather than alone. I always try to stay open minded and entertain every possiblity which comes my way.

Education

2020-2022, Teknikhögskolan

AI focused Python Developer (Vocational Training)

2015, Vuxenutbildningen Burgården

À la carte Chef (Vocational Training)

2013 - 2014, Chalmers University of Technology

Civil Engineer Information Technology (No Examination)

2010 - 2012, Chalmers University of Technology

Civil Engineer Electro Technology (No Examination)

2007 - 2010, Göteborgsregionens Tekniska Gymnasium

College Preparatory Technical High School Program

Experience

2021-2022, *Software Developer Internship*, Eningo AB / Atritec AB Achievements:

- Trained machine learning models for image classifaction and object detection
- Designed a first draft for a machinelearning pipeline
- Used Google Cloud Platform to bypass local performance limitations

December 2018 - June 2019, *Software Developer*, Freemelt AB Achievements:

- Designed and developed a software tool in Python for visualizing 3D-printer design patterns as images
- Designed and edited the user manual for the main product in LaTeX

January 2018 – November 2019, *Technical Advisor*, Nordic Webhelp Achievements:

- Worked as telephone based technical support
- Solved problems concerning user accounts and billing

May 2016 - December 2016, Chef, Boulebar Rosenlund

Skills

Software Development

PythonHTMLCSSGitFlaskMySQLMongoDBDenseNetC#Java

Other

- User interface design
- Planning and execution of dinner events with up to 100 guests
- Management of association finances