

COMP2611: Computer Organization

MIPS branch and jump instructions

Question 1: Write down the MIPS instructions for the following C++ codes, assume each variable is stored in a different register (you name it). You can use some registers for storing temporary values.

```
c = 0;  
do {  
    c = c + 2;  
} while (c < 10);
```

One possible solution:

```
addi $s0, $zero, 0    #s0 stores c  
Loop: addi $s0, $s0, 2  
      slti $t0, $s0, 10  
      bne $t0, $zero, Loop
```

Question 2: Extend your answer to the previous exercise for the following C++ code, assume the base address of an int array A is stored in the register \$s1 and each variable is stored in a different register (you name it). You can use some registers for storing temporary values.

```
c = 0;
do {
    c = c + 2;
    A[c - 1] = A[c];
} while (c < 10);
```

One possible solution:

```
addi $s0, $zero, 0    #s0 stores c
Loop: addi $s0, $s0, 2
      sll $t1, $s0, 2
      add $t1, $s1, $t1
      lw $t2, 0($t1)
      sw $t2, -4($t1)
      slti $t0, $s0, 10
      bne $t0, $zero, Loop
```

Question 3: Write down MIPS instructions for the following C++ statements. Assume the variables *i* and *j* are stored in the registers *\$t0* and *\$t1* respectively.

```
int i = 0;
int j = -1;
while ( i < 10) {
    if((i & 0x0001) == 1)
        j+=i;
    i++;
}
```

One possible solution:

```
add $t0, $zero, $zero # $t0 stores i
addi $t1, $zero, -1 # $t1 stores j
Loop: slti $t2, $t0, 10
      beq $t2, $zero, End
      andi $t3, $t0, 1 # $t0 is odd, j+=i
      beq $t3, $zero, Notif
      add $t1, $t1, $t0 # j+=i
Notif: addi $t0, $t0, 1 # $t0 is even, i++
      j Loop
End:
```

Question 4: Write down the MIPS instructions for the following C++ codes, assuming the base address of the array A of int elements is stored in the register s1 and each variable is stored in a different register (you name it). You can use some registers for storing temporary values.

```
for (int c = 0; c <= 10; c += 2)
{
    A[c] = A[c + 3];
}
```

One possible solution:

```
addi $s0, $zero, 0    #s0 stores c
Loop: slti $t0, $s0, 11
      beq $t0, $zero, LoopEnd
      sll $t0, $s0, 2
      //$t0 = address of A[c]
      add $t0, $s1, $t0
      lw $t1, 12($t0)
      sw $t1, 0($t0)
      addi $s0, $s0, 2
      j Loop
LoopEnd:
```

Question 5: Write down the MIPS instructions to find the Maximum in an int array, assume the base address of the array A is stored in the register \$s1 and the size of the array is stored in the register \$s2. You can use some registers for storing temporary values.

One possible solution:

```

    lw $t0,0($s1)      # $t0 has the first element of A
    addi $t1,$zero,0    # $t1 stores index i starts at 0
loop: add $t1,$t1,1      # increase index i by 1
    beq $t1,$s2,done    # stop if we're already at the end of A
    sll $t2,$t1,2        # $t2 has value of i*2^2
    add $t2,$t2,$s1      # form address of A[i] in $t2
    lw $t3,0($t2)        # load value of A[i] into $t3
    slt $t4,$t0,$t3      # maximum < A[i]?
    beq $t4,$zero,loop   # repeat with the original $t0
    add $t0,$t3,$zero    # $t0 stores the new maximum
    j loop
done:
```