

# **COMP2611: Computer Organization**

## **Arithmetic Logic Unit (Solution)**

**Question 1:** By referring to slides 3 and 5, explain how SLT operation can be performed. State the values for the control signals **Binvert**, **CarryIn** and **Operation**.

**Solution:**

SLT outputs an "1" when the upper operand A is less than the lower operand B. The subtraction operation  $A-B$  will be performed.

When  $A-B < 0$ , the sign bit (result of the MSB) will be 1 and will be forwarded to ALU0 (so "Less" becomes 00...01) .

When  $A-B \geq 0$ , "Less" will be 00...00.

The signals **Binvert** and **CarryIn** of ALU0 should be set to "1" to enable the subtraction, the signal **Operation** should be set to 3 ( $11_{(2)}$ ) to enable the resulting "set" to be forwarded to the output.

**Question 2:** By referring to slides 3 and 5, derive the logic expression in the Sum of Product form (SoP) for overflow conditions.

**Solution:** Two types of overflows according to the table below,

- 1) addition overflow       $\text{Binvert}=0, a_3=b_3=0, \text{set}=1$  or  
 $\text{Binvert}=0, a_3=b_3=1, \text{set}=0$
- 2) subtraction overflow  $\text{Binvert}=1, a_3=0, b_3=1, \text{set}=1$  or  
 $\text{Binvert}=1, a_3=1, b_3=0, \text{set}=0$

Operation	Sign Bit of X	Sign Bit of Y	Sign Bit of Result
$X + Y$	0	0	1
$X + Y$	1	1	0
$X - Y$	0	1	1
$X - Y$	1	0	0

The corresponding SoP is:

$$\overline{\text{Binvert}} \cdot \overline{a_3} \cdot \overline{b_3} \cdot \text{set} + \overline{\text{Binvert}} \cdot a_3 \cdot b_3 \cdot \overline{\text{set}} + \text{Binvert} \cdot \overline{a_3} \cdot b_3 \cdot \text{set} + \text{Binvert} \cdot a_3 \cdot \overline{b_3} \cdot \overline{\text{set}}$$

**Question 3:** The SLT operation depends on the result of  $A-B$ , and set whenever the sign bit of the operation is asserted. Describe a scenario such that this approach does not work correctly.

**Solution:** When the subtraction overflows, this mechanism does not work correctly. To see this, assume  $A > 0$ ,  $B < 0$ , when  $A-B$  overflows, (the result's sign bit equals to 1 then) the mechanism will consider  $A$  less than  $B$ .



**Solution:** To check  $A=B$ , we perform the subtraction  $A-B$ , if the result is 0 (i.e.  $\text{result}_0=\dots=\text{result}_{31}=0$ ) then  $A=B$ . The NOR gate in the figure will output 1 iff all the result bits are 0. Thus if the NOR gate outputs 1, then  $A=B$ . To perform the subtraction, **Bnegate** is set to 1 and **Operation** is set to 10.