

COMP 3031 Assignment 3

Logic Programming

Fall 2014

Due: 5:00pm on Nov. 27, 2014 (Thursday)

Instructions

- There are *five* problems in this assignment. Each problem counts for two points.
- Write your prolog program according to the definition of the problem, with the same predicate name and number of arguments as specified. Write all the solutions in a single file named “ass3.pl”.
- Write your *name*, *ITSC account name*, and *student ID* (using `/* comment */`) on the first line of your submission file.
- Submit *ass3.pl* through the course assignment submission system (CASS) of COMP3031 (do not submit to other courses) before the deadline: <https://course.cse.ust.hk/cass/submit.html>.
- Instructions on using CASS are available at: http://cssystem.cse.ust.hk/home.php?docbase=UGuides/cass&req_url=UGuides/cass/student.html.
- *No* late submissions will be accepted.
- Your submission will be run on a lab 2 machine with the following command:

 `?- [ass3].`
- *Make sure your submission can be run using the above command. If it can not be executed, you may get 0 marks for this assignment!*

For all the following problems, the inputs are given as specified.

Question 1. List with a mirror

Define a predicate *listmirror*(*L1*, *L2*), where *L2* is the concatenation of *L1* and its mirror. At least one of *L1* and *L2* is given.

Examples:

```
?- listmirror([1,2,3],L).  
L = [1, 2, 3, 3, 2, 1].
```

```
?- listmirror([],[1]).  
false.
```

```
?- listmirror(L, [aa,bb,cc,cc,bb,aa]).  
L = [aa, bb, cc].
```

Question 2. List diff

Define a predicate *listdiff*(*L1*, *L2*, *L3*), where *L3* is a list of elements that appear in *L1* but not in *L2*. Both *L1* and *L2* are given, *L3* can be a given list or a variable.

Examples:

```
?- listdiff([], [1,2], L).  
L = [].
```

```
?- listdiff([1,2,3,d,t], [1,d], L).  
L = [2, 3, t].
```

```
?- listdiff([1,y,2], [2], [1,y]).  
true.
```

Question 3. Insert a number to a sorted list

Define a predicate *insert*(*X*, *L1*, *L2*), in which *X* is a given number, *L1* is a given sorted list of numbers, and *L2* is the sorted list from inserting *X* into *L1* at the correct position. *L2* can be a given list of numbers or a variable.

Examples:

```
?- insert(3, [1,4,7], L).  
L = [1, 3, 4, 7].
```

```
?- insert(3, [1,4,7], [1,3,4,7]).  
true.
```

```
?- insert(7, [], L).  
L = [7].
```

Question 4. Binary string generator

Define a predicate *bitsgen*(*X*, *L*), which generates all the possible binary strings with *X* bits. *X* is a given non-negative integer and *L* is a given list or a variable.

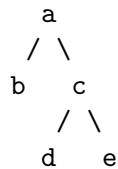
Examples:

```
?- bitsgen(2, L).  
L = [0, 0] ;  
L = [0, 1] ;  
L = [1, 0] ;  
L = [1, 1] ;  
false.
```

```
?- bitsgen(3, L).  
L = [0, 0, 0] ;  
L = [0, 0, 1] ;  
L = [0, 1, 0] ;  
L = [0, 1, 1] ;  
L = [1, 0, 0] ;  
L = [1, 0, 1] ;  
L = [1, 1, 0] ;  
L = [1, 1, 1] ;  
false.
```

Question 5. Traverse a binary tree

We represent a binary tree in Prolog in predicate $t(X, L, R)$, where X is the root node, L and R denote the left and right subtree, respectively. We use atom “nil” to represent an empty tree node. For example, a tree $T = t(a, t(b, \text{nil}, \text{nil}), t(c, t(d, \text{nil}, \text{nil}), t(e, \text{nil}, \text{nil})))$ looks like:



Define a predicate $preorder(T, L)$, which constructs the preorder sequence of binary tree T . T is a given binary tree and L is either a given list or a variable.

```
?- preorder(t(a, t(b, nil, nil), t(c, t(d, nil, nil),  
t(e, nil, nil))), L).  
L = [a, b, c, d, e].
```

```
?- preorder(t(a, nil, nil), L).  
L = [a].
```

```
?- preorder(t(a, nil, nil), [a]).  
true.
```

```
?- preorder(t(a, nil, nil), [a,b]).  
false.
```