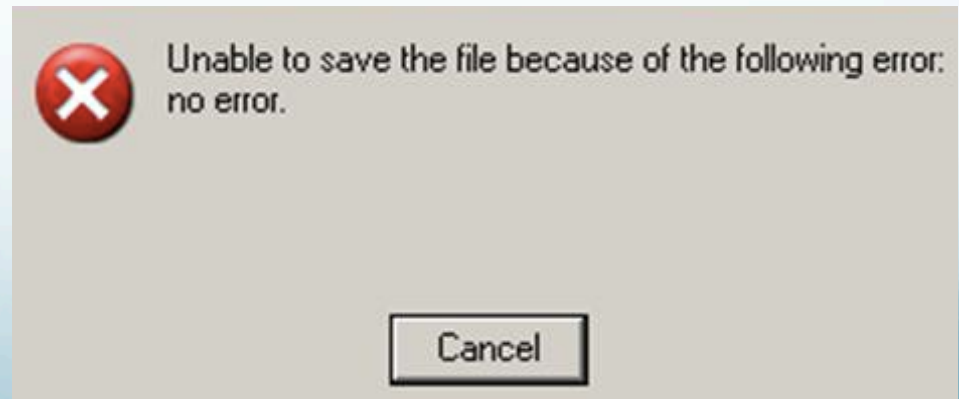


# FindBugs

COMP3111/H tutorials

# What is a bug?

- Program behavior that deviates from its specification
- A bug does not include
  - Poor performance, unless a threshold level of performance is included as part of the specification
  - An awkward or inefficient user interface



# What is Findbugs?



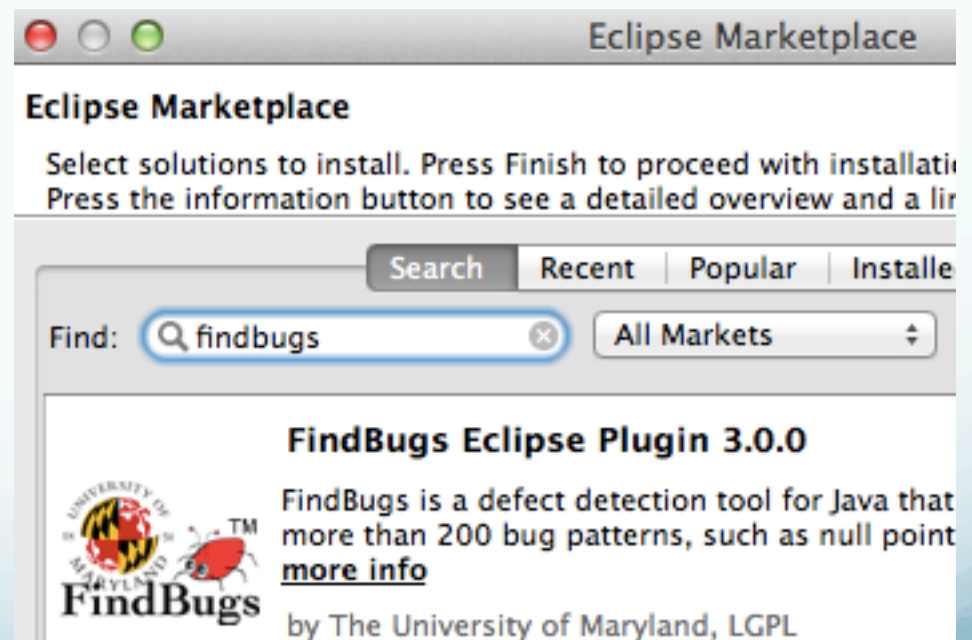
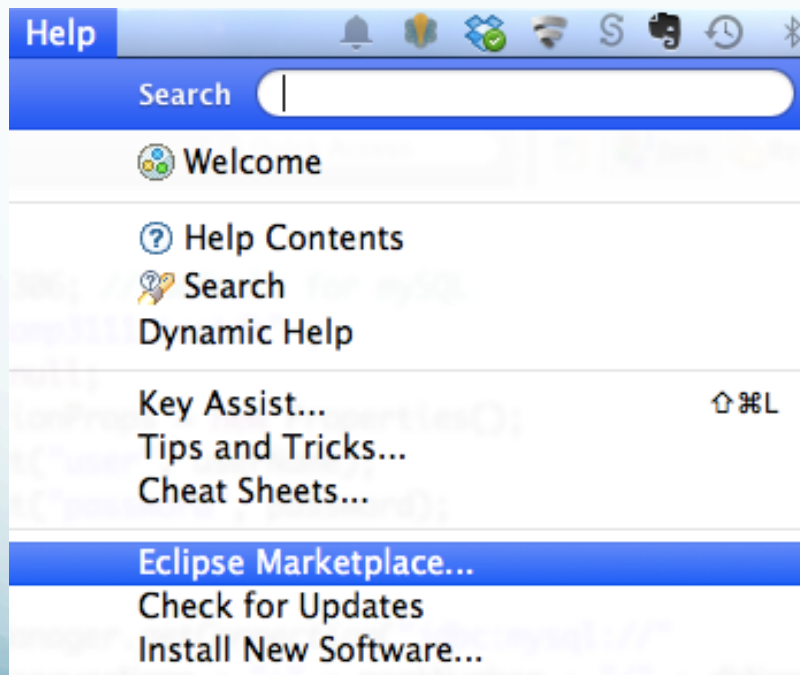
- FindBugs™ is a program to find bugs statically in Java programs
  - It works by analyzing Java bytecode (class files)
  - It can report false warnings
- Static program analysis
  - Analysis of program without actually executing it
- FindBugs fact sheet
  - <http://findbugs.sourceforge.net/factSheet.html>

# Why using Findbugs?

- Designed to work with Java
- Free and open source
- Integrate well with Eclipse
- Very easy to use
- Inspect occurrences of bug patterns
  - Bug Patterns in Java by Eric Allen Apress © 2002 (234 pages) ISBN:9781590590614

# Findbugs + Eclipse

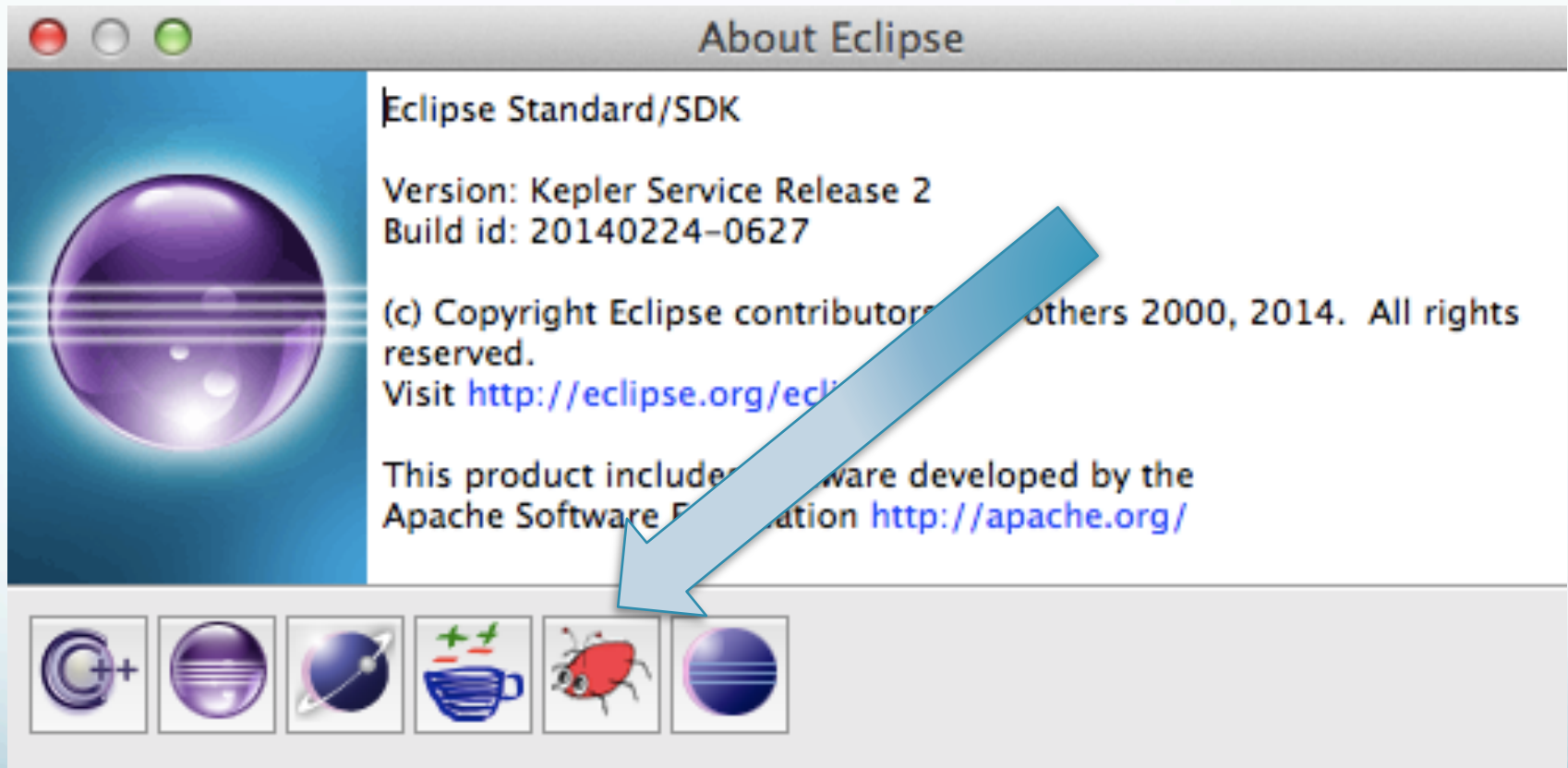
- For newer version of Eclipse, open Eclipse Marketplace and then search Findbugs



# Findbugs + Eclipse

- For older versions of Eclipse
  - Help -> Software Update -> Find and Install...
  - Choose the Search for new features to install option, and click Next
  - Click New Remote Site.
  - Enter the following:
    - Name: FindBugs update site
    - URL: <http://findbugs.cs.umd.edu/eclipse>
  - Reference:
    - <http://findbugs.sourceforge.net/manual/eclipse.html>

# Findbugs is installed



# HelloWorld in Findbugs

- Example: The following program will generate a null pointer exception. This example is used to illustrate how to use Findbugs



The screenshot shows an IDE with the following components:

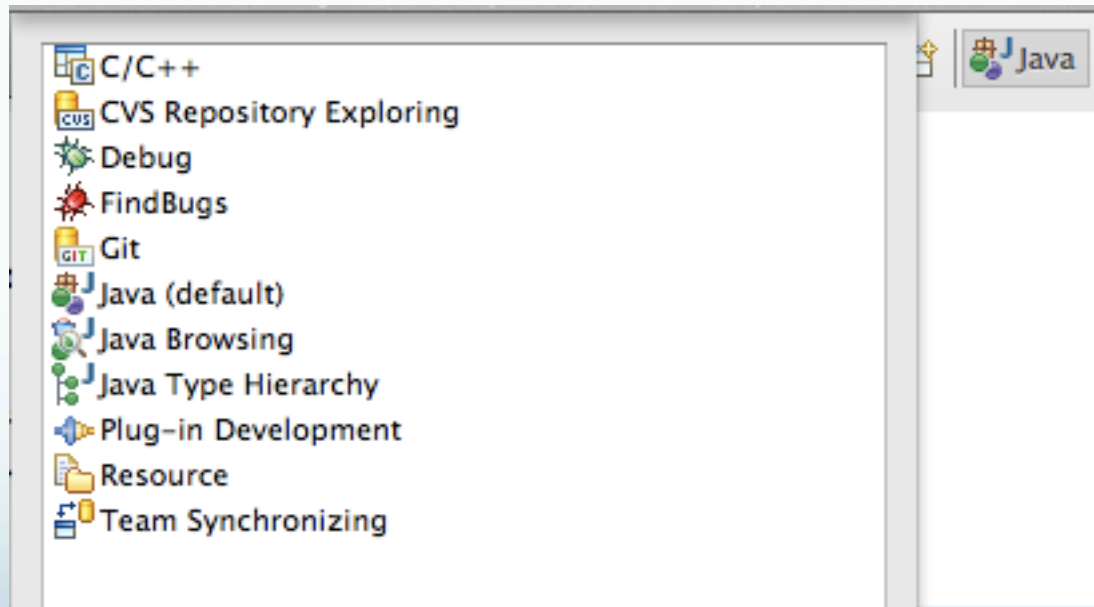
- Package Explorer:** Displays a project structure with packages like `calendar`, `CollectionsExample`, `DemoIOStreams`, `DemoJDBC`, `DemoObject`, `DemoSwing`, `DemoXStream`, and `FindBugsDemo`. The `FindBugsDemo` package is expanded, showing a `src` folder with a `default package` containing `HelloWorld.java`.
- Editor:** Displays the source code of `HelloWorld.java`. The code is as follows:

```
1 public class HelloWorld {  
2  
3  
4     public static void main(String[] args) {  
5         String nullString = null;  
6         boolean nullCompare = nullString.equals("0");  
7     }  
8 }  
9
```
- Problems/Console:** Shows the output of the program, indicating a `NullPointerException` at `HelloWorld.java:6`. The message is: `<terminated> HelloWorld (1) [Java Application] /Library/Java/JavaVirtualMachines/jdk1.8.0_... Exception in thread "main" java.lang.NullPointerException at HelloWorld.main(HelloWorld.java:6)`



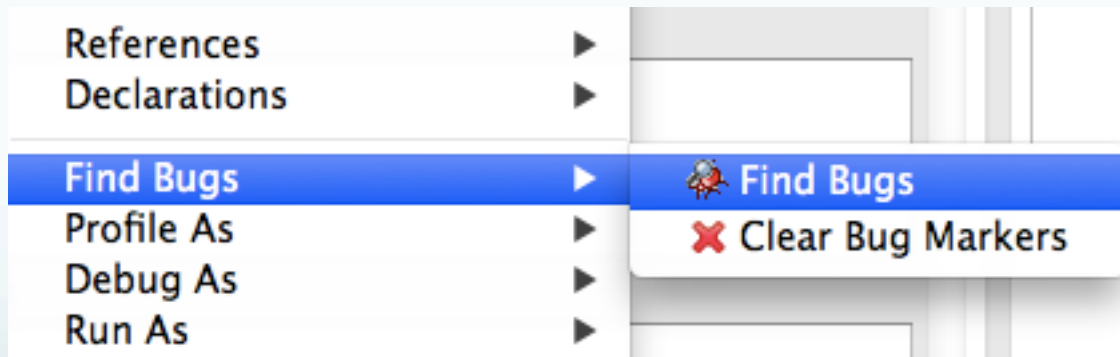
# Findbugs Perspective

- To use Findbugs, switch to Findbugs Perspective
  - By default, Eclipse is configured to run on Java Perspective



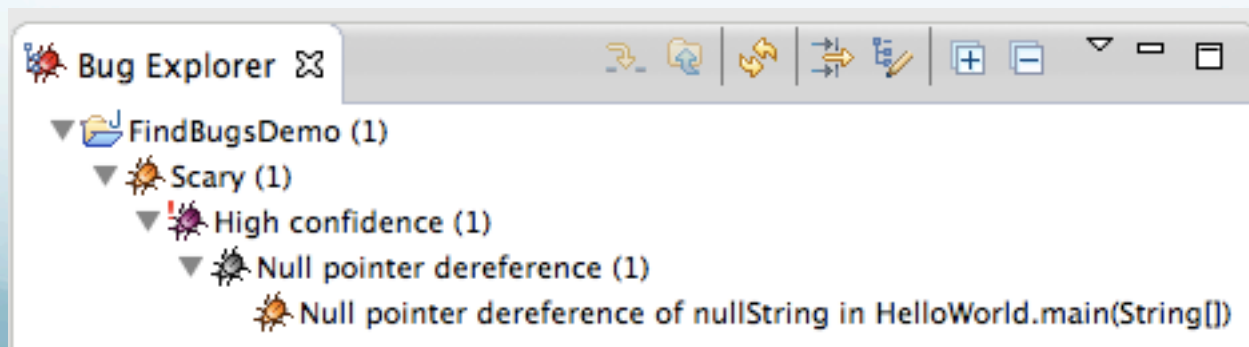
# Using FindBugs

- In an Editor window, right-click “HelloWorld.java”
- Select “Find Bugs > Find Bugs”



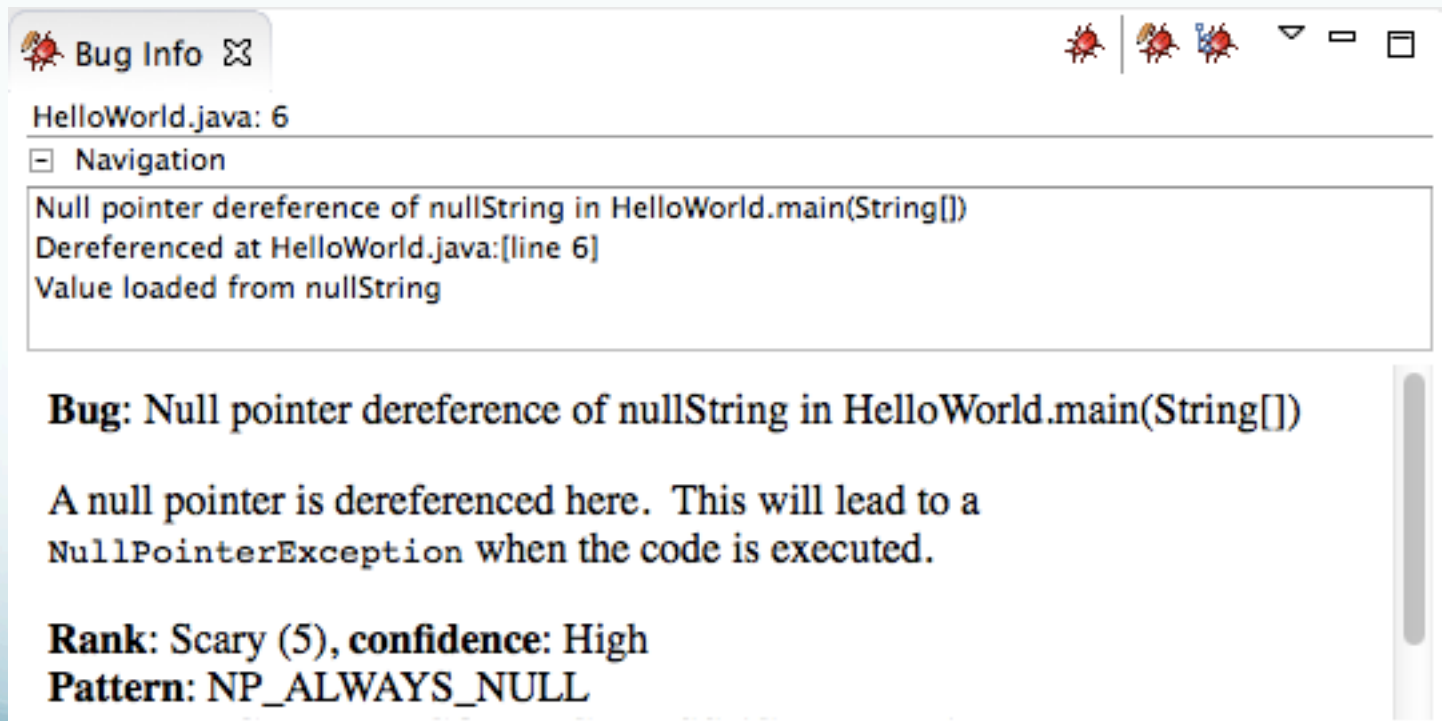
# Bug Explorer

- A bug report is generated on the bug explorer window to summarize bugs identified by Findbugs
- In this example, a null pointer deference of “nullString” is detected, with a high level of confidence
- Double-clicking the bug icon moves to the buggy line of code



# Bug Info

- A Bug Info window helps programmers understand the potential causes and the rank of bug

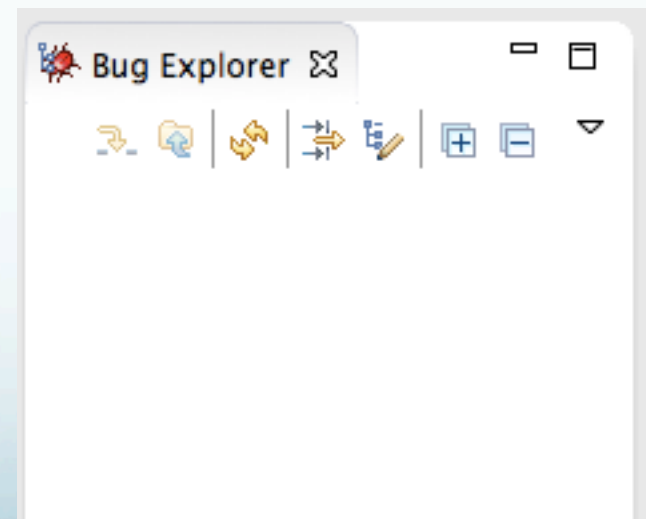


# Findbugs – False Negative

- False negative
  - There is a bug, but it is unable to be identified
- Example: Programmers should check the array index, but no bug is detected by FindBugs

```
1  
2 public class HelloWorld {  
3  
4     public static void main(String[] args) {  
5         System.out.println(args[4]);  
6     }  
7 }  
8
```

<terminated> HelloWorld (1) [Java Application] /Library/Java/JavaVirtualMachines/jdk1.8.0\_0  
Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: 4  
at HelloWorld.main(HelloWorld.java:5)



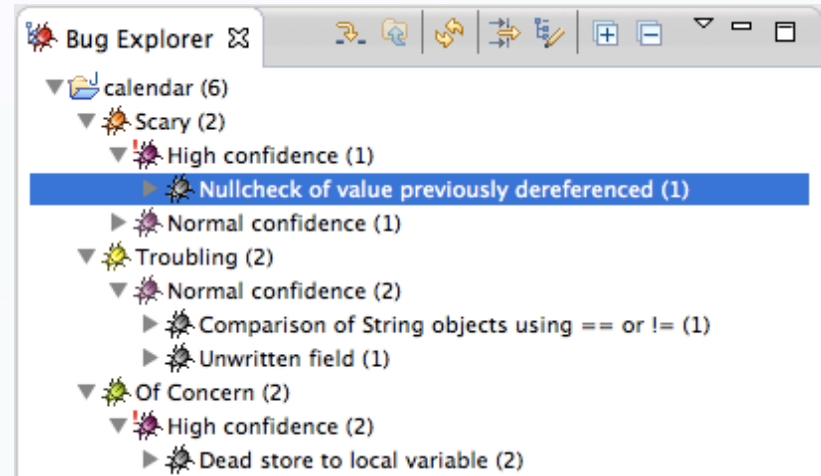
# Findbugs – False positive

- False positive
  - There is no bug on a programming statement, but a bug is detected by Findbugs
  - This may not be a good example, but it demonstrates that an execution path is guaranteed not to be executed (i.e. if (false) ), but a bug is still reported

```
public class HelloWorld {  
    public static void main(String[] args) {  
        if (false) {  
            String nullString = null;  
            boolean nullCompare = nullString.equals("0");  
        }  
    }  
}
```

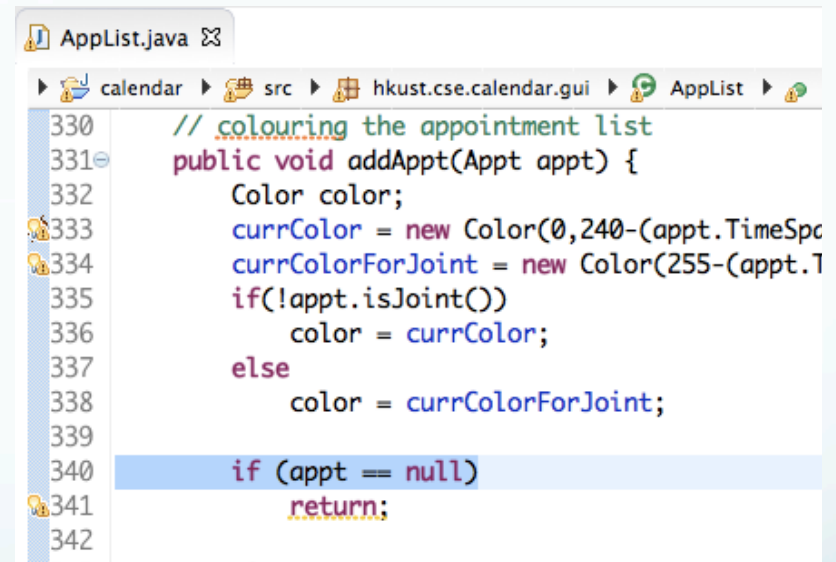
# Bugs can be identified from our calendar project!

- Findbugs can be slow on a large software project
  - It can be configured to run in the background
- The base code provided in our calendar project is not perfect
- Some bugs (and one of them can be a serious bug) can be identified by using FindBugs



# Example: Findbugs in Calendar base code

- It is a very common mistake
- A programmer checked null of an object, but later he/she/another programmer added implementation on top of this null checking code
- Solution
  - Move the null checking logic to the top of method



```
AppList.java
calendar > src > hkust.cse.calendar.gui > AppList >
330 // colouring the appointment list
331 public void addAppt(Appt appt) {
332     Color color;
333     currColor = new Color(0,240-(appt.TimeSpa
334     currColorForJoint = new Color(255-(appt.1
335     if(!appt.isJoint())
336         color = currColor;
337     else
338         color = currColorForJoint;
339
340     if (appt == null)
341         return;
342     --
```



# Example: Findbugs in Calendar base code

- Another common bug on string comparison in Java
- Most C++ programmers will have this problem!
- Solution: Uses `!equals(anotherString)`

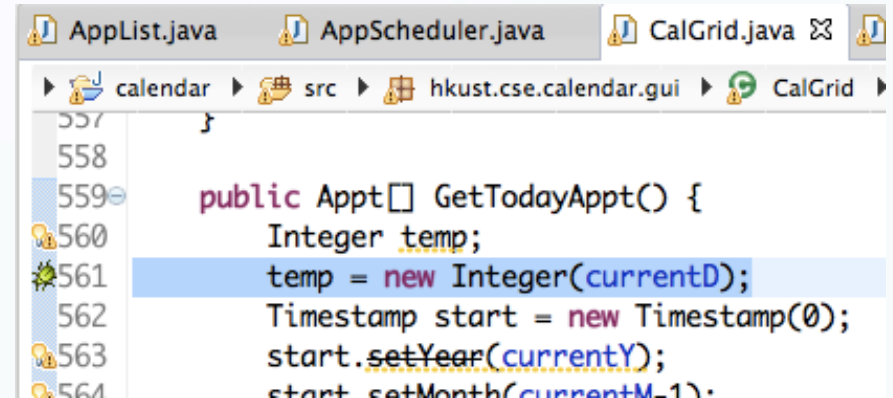
```
526  
527 if (tableView.getModel().getValueAt(currentRow, currentCol) != "")  
528     try {  
529         currentD = new Integer((String) tableView.getModel()  
530             .getValueAt(currentRow, currentCol)).intValue();  
531     } catch (NumberFormatException n) {  
532         ...  
533     }
```

**Bug:** Comparison of String objects using `==` or `!=` in  
`hkust.cse.calendar.gui.CalGrid.mouseResponse()`

This code compares `java.lang.String` objects for reference equality using the `==` or `!=` operators. Unless both strings are either constants in a source file, or have been interned using the `String.intern()` method, the same string value may be represented by two different String objects. Consider using the `equals(Object)` method instead.

# Example: Findbugs in Calendar base code

- A common mistake is to have some unused variables
- They can be detected as warning messages, but they are usually ignored (as there are thousands of warnings)



The screenshot shows an IDE window with the file `CalGrid.java` open. The package path is `calendar > src > hkust.cse.calendar.gui > CalGrid`. The code snippet is as follows:

```
557 }  
558  
559 public Appt[] GetTodayAppt() {  
560     Integer temp;  
561     temp = new Integer(currentD);  
562     Timestamp start = new Timestamp(0);  
563     start.setYear(currentY);  
564     start.setMonth(currentM-1);
```

A warning icon (a yellow circle with a lightning bolt) is visible next to line 561, indicating a 'Dead store' warning.

**Bug:** Dead store to temp in  
`hkust.cse.calendar.gui.CalGrid.GetTodayAppt()`

This instruction assigns a value to a local variable, but the value is not read or used in any subsequent instruction. Often, this indicates an error, because the value computed is never used.

# Summary

- Resolving all problems in Findbugs does not mean that the software program is bug-free
- Findbugs is only a tool to help programmers detect bugs, it is not a perfect tool (e.g. false positive and false negative problems)