

COMP2611: Computer Organization

Programs and Numbers

- ❑ You will learn the following in this tutorial:
 - ❑ the compilation process of computer programs into machine instructions.
 - ❑ the conversion between binary, decimal and hexadecimal numbers.
 - ❑ the computer numerical unit prefix.

Programs and Numbers

Computer programs

- the compilation process

Number bases

- the introduction of different bases

Conversion between binary and decimal

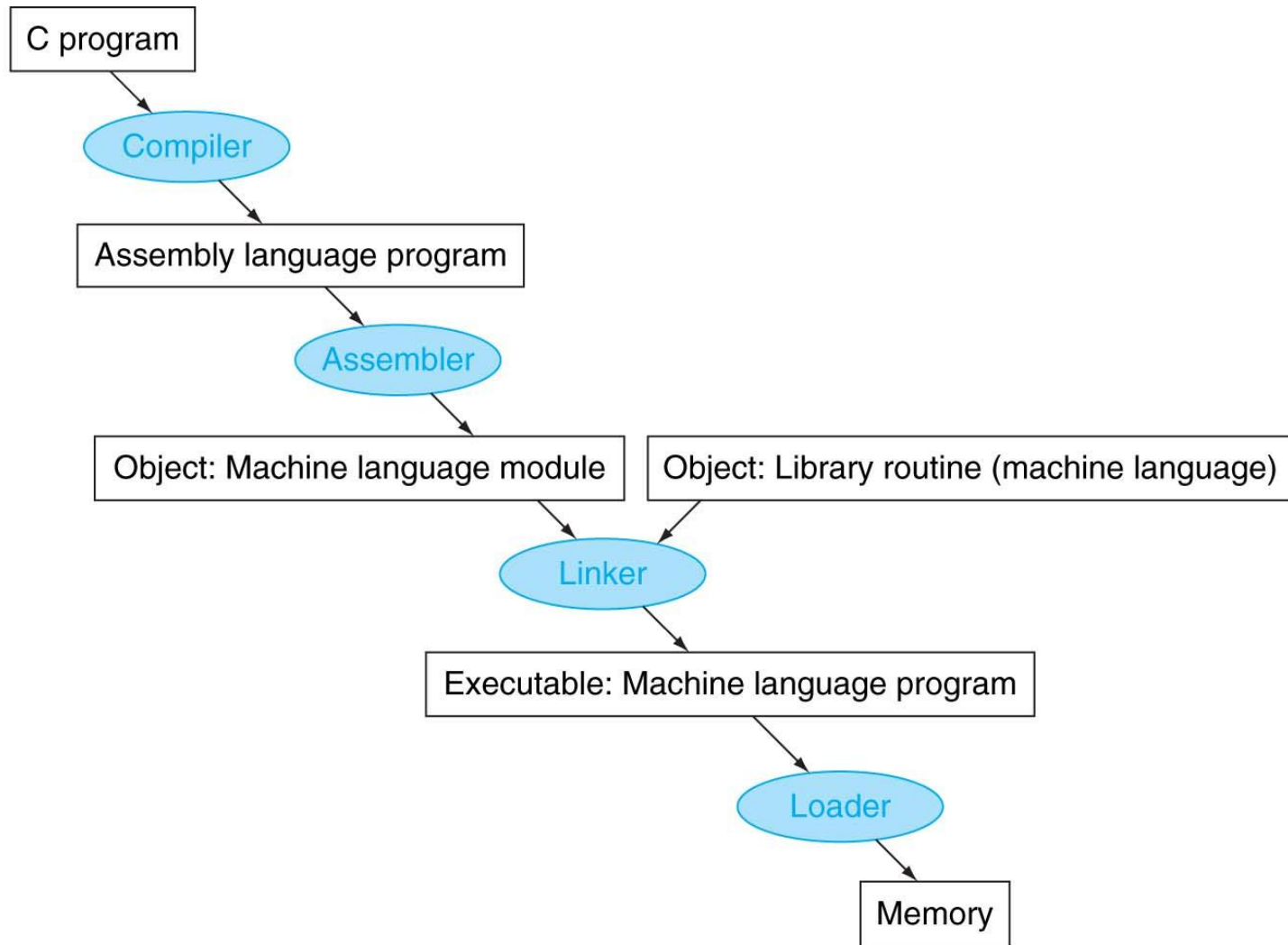
- conversion methods and exercises

Conversion between binary and hexadecimal

- conversion methods and exercises

Computer numerical unit prefix

Exercises



High-level
language
program
(in C)

```
swap(int v[], int k)
{int temp;
  temp = v[k];
  v[k] = v[k+1];
  v[k+1] = temp;
}
```

Compiler

Assembly
language
program
(for MIPS)

```
swap:
    muli $2, $5, 4
    add  $2, $4, $2
    lw   $15, 0($2)
    lw   $16, 4($2)
    sw   $16, 0($2)
    sw   $15, 4($2)
    jr   $31
```

Assembler

Binary machine
language
program
(for MIPS)

```
00000000101000010000000000011000
00000000000110000001100000100001
10001100011000100000000000000000
10001100111100100000000000000100
10101100111100100000000000000000
10101100011000100000000000000100
00000011111000000000000000001000
```

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Exercises

- ❑ Numbers can be represented using various bases.
 - ❑ i.e. base 2, base 10, base 16, etc.
- ❑ Decimal numbers are of base 10.
 - ❑ For example, $174_{(10)} = (1 \times 10^2) + (7 \times 10^1) + (4 \times 10^0)$
- ❑ Binary representation (base 2) is the basis of digital data.
 - ❑ For example, $18_{(10)} = 10010_{(2)}$
- ❑ If a number is represented using the base x , each digit of the number can only be one of the values $0, 1, 2, \dots, x - 1$.
- ❑ For example, a digit of a binary number (called a *bit*) is either 0 or 1.

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- ❑ We keep on dividing the decimal integer by 2 until the quotient is 0. The remainder at each step corresponds to a digit of the integer in base 2, from the Least Significant Digit (LSD) to the Most Significant Digit (MSD).

Question 1: Convert $37_{(10)}$ to the binary format.

- ❑ The value represented by the i -th bit d of a positive binary integer is in fact $d \times 2^i$. Note that the Least Significant bit is the 0-th bit.
- ❑ Take the integer $ABCD_{(2)}$ as an example, it effectively corresponds to:
 $ABCD_{(2)} = (A \times 2^3) + (B \times 2^2) + (C \times 2^1) + (D \times 2^0)$

2's power	2^1	2^2	2^3	2^4	2^5	2^6	2^7	2^8	2^9	2^{10}
value	2	4	8	16	32	64	128	256	512	1024

Question 1: Convert the positive integer $10\ 1001_{(2)}$ to the decimal format.

- ❑ A positive integer of the base t can be represented by a polynomial of t : the i -th digit d of the integer is in fact $d \times t^i$.
- ❑ Take the integer $ABCD_{(t)}$ as an example, it effectively corresponds to:
$$ABCD_{(t)} = (A \times t^3) + (B \times t^2) + (C \times t^1) + (D \times t^0)$$

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- ❑ The binary number system is verbose in that even small numerical values could require long strings of bits to represent.
- ❑ Hexadecimal number system is a number system that has a base of 16 (instead of 2).
- ❑ Under the hexadecimal system, there are 16 possible values for each digit, as shown in the table.

Decimal value	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Hexa-decimal digit	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F

- ❑ We just group the binary number into groups of 4 bits, and then each group represents one digit of the corresponding hexadecimal number.
- ❑ The conversion can be made immediately by eye inspection.

Question 1: Convert $0011\ 0010_{(2)}$ to the hexadecimal format.

- ❑ We just expand each digit of the hexadecimal number into 4 bits, and then the resulting bits from all the digits represent the corresponding binary number.
- ❑ Again, the conversion can be made immediately by eye inspection.

Question 1: Convert $A7_{(16)}$ to the binary format.

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Exercises

- ❑ For representing a number of bits or bytes in computers, the unit prefix Kilo is often used to represent 2^{10} (equal to 1024) not 1000.
- ❑ For examples, 1 kilobytes = 1024 bytes and 1 kilobits = 1024 bits.
- ❑ Similarly, we have the following table for the common prefixes used for bytes and bits:

Unit prefix	Value
Kilo	2^{10} (or 1024)
Mega	2^{20} (or 2^{10} Kilo)
Giga	2^{30} (or 2^{10} Mega)
Tera	2^{40} (or 2^{10} Giga)

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Exercises

Question 1: Convert $176_{(10)}$ to the binary format.

Exercises

Question 2: Convert the positive integer $11\ 0100\ 1001_{(2)}$ to the decimal format.

Exercises

Question 3: Convert $1010\ 0011\ 1001\ 0111\ 0100_{(2)}$ to the hexadecimal format.

Exercises

Question 4: Convert $B12A3F01_{(16)}$ to the binary format.

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