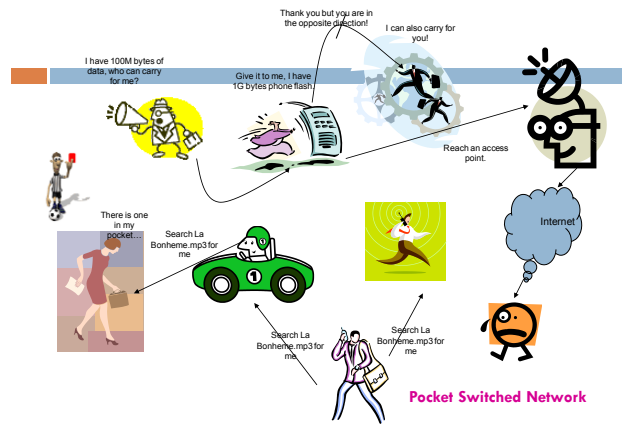


# LECTURE 14 : MOBILITY AND OPPORTUNISTIC NETWORKING

COMP4641: Social Information Network Analysis and Engineering  
Friday April 10<sup>th</sup> 2015

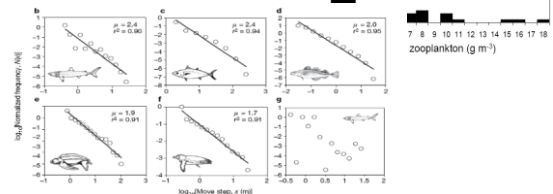


## People Are the Network

### Mobility Pattern

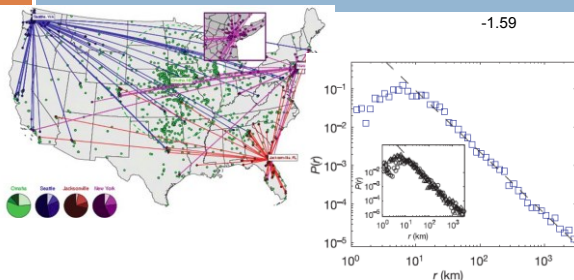
**Pattern:** most of the studies on animal mobility pattern including experimental data and theoretic analysis found that their mobility pattern follow the Levy flight:

$$\Pr(d) \propto d^{-2}$$



Levy flight search patterns of wandering albatrosses, Nature 381, (1996)  
Revisiting Levy flight search patterns of wandering albatrosses, bumblebees and deer, NATURE| Vol 449|25 October 2007  
Scaling laws of marine predator search behaviour, Nature (2008 )

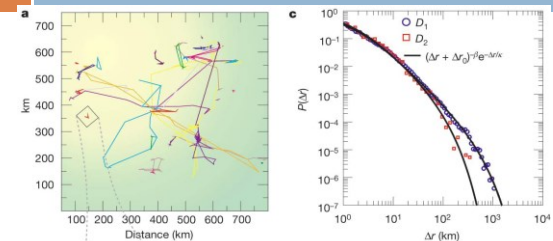
### Human Mobility




D. Brockmann, L. Hufnagel and T. Geisel, The scaling laws of human travel, Nature, 439, 462-465, (2006).

### Human Mobility

1.75



Understanding individual human mobility patterns  
Marta C. Gonzalez, Cesar A. Hidalgo & Albert-Laszlo Barabási, NATURE| Vol 453|5 June 2008



## iMotes

- ARM processor
- Bluetooth radio
- 64k flash memory

## Bluetooth Inquiries

- 5 seconds every 2 minutes
- Log {MAC address, start time, end time} tuple of each contact

	Bluetooth	Bluetooth	Bluetooth	Bluetooth	Bluetooth
Network type	3	3	5	11	3
Duration (days)	120	120	120	600	120
Granularity (seconds)	12	41	37	54	98
Number of Experimental Devices	4,229	22,459	560	10,873	191,336
Number of internal contacts	10	4.6	0.084	0.345	6.7
Average # Contact/pair/day	148	264	868	11,357	14,036
Number of external contacts	2,441	1,173	2,507	30,714	63,244

# PAIR WISE RELATIONSHIP

The diagram illustrates the duration of an experiment and the relationship between inter-contact and contact time. It features a horizontal timeline labeled 't' at the bottom. A blue bar at the top represents the 'Duration of the experiment'. Below this, a series of black dots connected by lines shows a sequence of states. The first part shows a horizontal line with four dots, followed by a downward diagonal line to a single dot, then an upward diagonal line to a single dot, followed by another horizontal line with four dots. The second part shows a horizontal line with four dots, followed by a downward diagonal line to a single dot, then an upward diagonal line to a single dot, followed by another horizontal line with four dots. The first downward and upward diagonal lines are labeled 'an inter-contact', and the second downward and upward diagonal lines are labeled 'a contact time'.

### iMotes

Contacts seen by an iMote (MAC address 4B5F42386749)

### External Devices

Contacts seen by an iMote (MAC address 4B5F42386749)

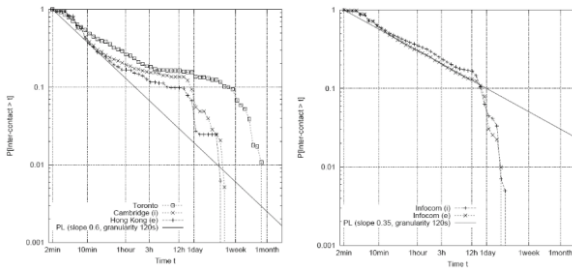
- x-axis shows the time of the day and the y-axis shows the node ID
- Contacts are sparse
- iMote sees node 28 every night and they stay together the whole night ☺

## • Inter-contact time distribution

$\alpha \sim 0.4$

- It compares with a Power law on range [5mn;1 day] slope  $\alpha \sim 0.4$ .
- Internal and external contacts have almost the same law.

## OTHER EXAMPLES



## Implication on Opportunistic Forwarding:

- For  $\alpha > 2$   
Any stateless algorithm achieves a finite expected delay.
- For  $\alpha \geq \frac{m+1}{m}$  and  $\# \{ \text{nodes} \} \geq 2m$   
There exist a forwarding algorithm with  $m$  copies and a finite expected delay.
- For  $\alpha < 1$   
No stateless algorithm (even flooding) achieve a bounded delay (Orey's theorem).

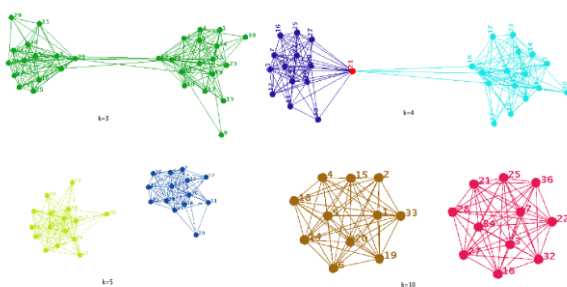
## Social Structures Vs Network Structures

- **Community structures**
  - ▢ Social communities, i.e. affiliations
  - ▢ Topological cohesive groups or modules
- **Centralities**
  - ▢ Social hubs, celebrities and postman
  - ▢ Betweenness, closeness, inference power centrality

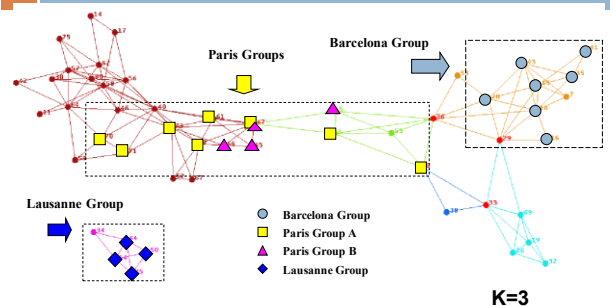
## K-clique Community Definition

- **Union of k-cliques reachable through a series of adjacent k-cliques [Palla et al]**
- **Adjacent k-cliques share k-1 nodes**
- **Members in a community reachable through well-connected well subsets**
- **Examples**
  - ▢ 2-clique (connected components)
  - ▢ 3-clique (overlapping triangles)
  - ▢ Overlapping feature

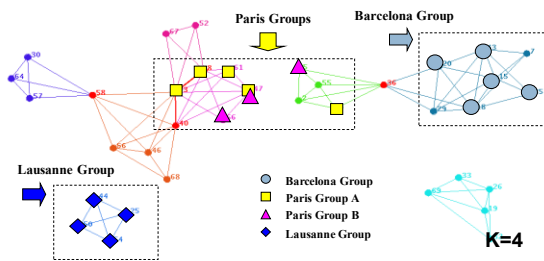
## K-clique Communities in Cambridge Dataset



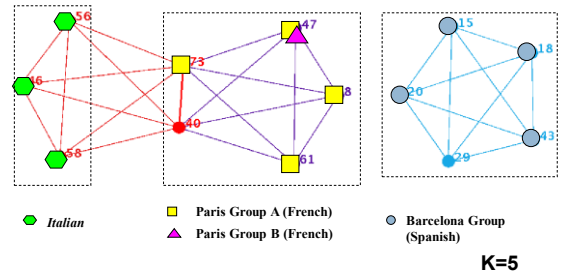
## K-clique Communities in Infocom06 Dataset



## K-clique Communities in Infocom06 Dataset



## K-clique Communities in Infocom06 Dataset



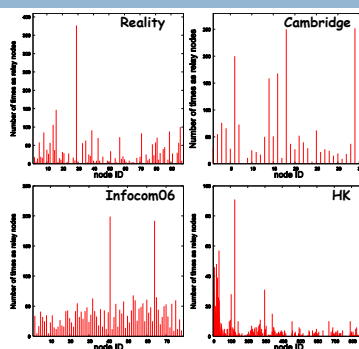
## Other Community Detection Methods

- Betweenness [Newman04]
- Modularity [Newman06]
- Information theory [Rosvall06]
- Statistical mechanics [Reichardt]
- Weighted Network Analysis [Newman05]
- Survey Papers [Danon05] [Newman04]

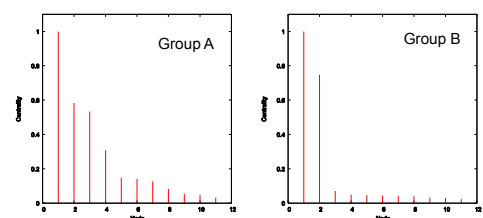
## Centrality in Temporal Network

- Large number of unlimited flooding
- Uniform sourced and temporal traffic distribution
- Number of times on shortest delay deliveries
- Analogue to Freeman centrality [Freeman]

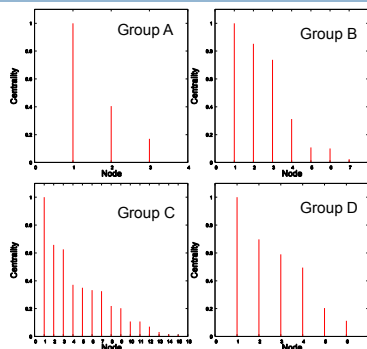
## Homogenous Centrality



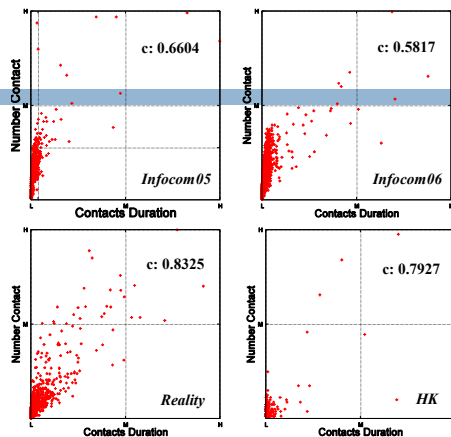
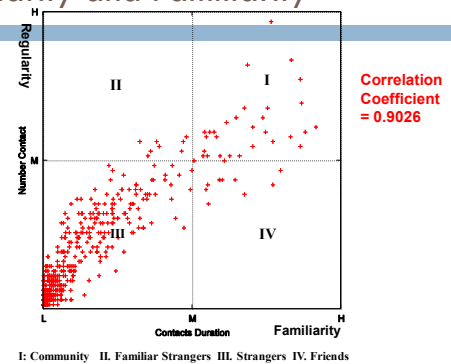
## Within Group Centrality Cambridge Dataset



## Within Group Centrality Reality Dataset



## Regularity and Familiarity



## Interaction and Forwarding

Third generation human interaction model

- ▣ Categories of human contact patterns
- ▣ Clique and community
- ▣ Popularity/Centrality

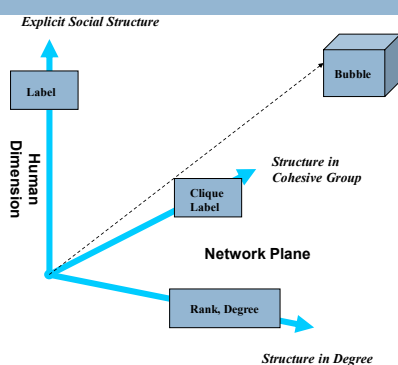
Dual natures of mobile network

- ▣ Social network
- ▣ Physical network

Benchmark Forwarding strategies

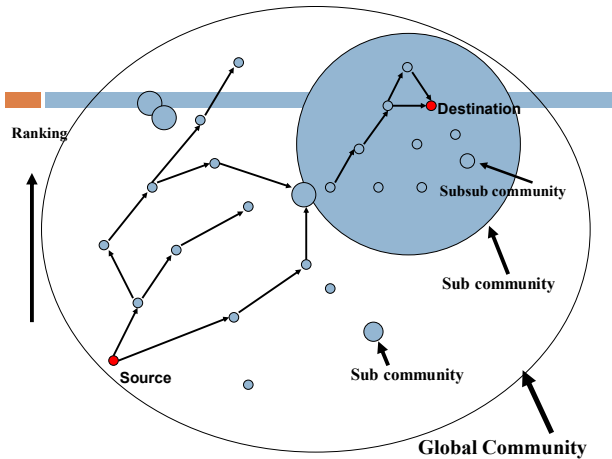
- ▣ Flooding, Wait, and Multiple-copy-multiple-hop (MCP), PROPHET

## Design Space

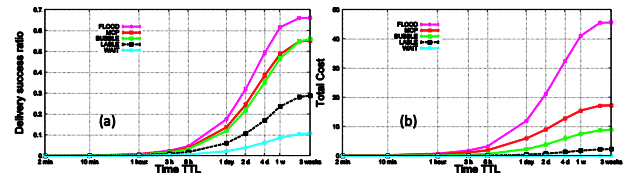


## Centrality meets Community

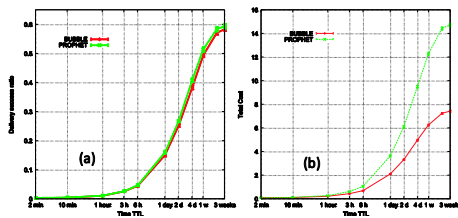
- ▣ Population divided into communities
- ▣ Node has a global and local ranking
- ▣ Global popular node like a postman, or politician in a city
- ▣ Local popular node
- ▣ BUBBLE



## Centrality meets Community



## Centrality meets Community

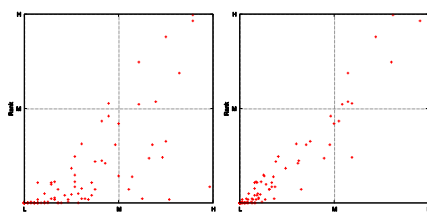


## Making Centrality Practical

How can each node know its own centrality in decentralised way?

How well does past centrality predict the future?

## Approximating Centrality



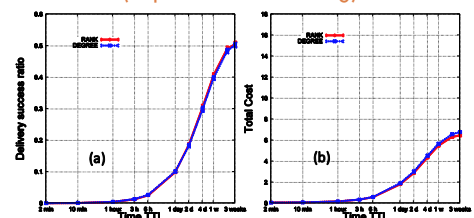
- Total degree, per-6-hour degree
- Correlation coefficients, 0.7401 and 0.9511

## Approximating Centrality

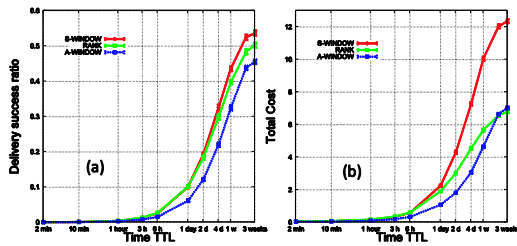
DEGREE

S-Window

A-Window (Exponential Smoothing)



## Approximating Centrality

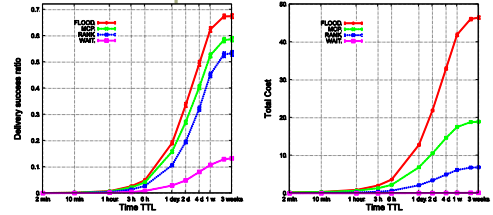


## Predictability of Human Mobility

Three sessions of Reality dataset

Two sessions using the ranking calculated from the first session

Almost same performance



## Distributed Community Detection

SIMPLE, K-CLIQUE, MODULARITY

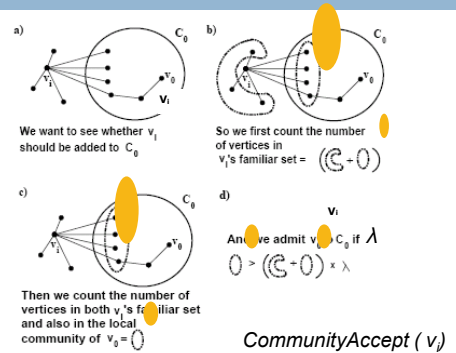
**Terminology** : Familiar Set (F), Local Community (C)

Update and exchange local information during encounter

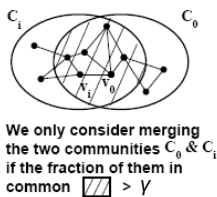
Build up Familiar Set and Local Community

□ *CommunityAccept*( ), *MergeCommunities*( )

## SIMPLE



## SIMPLE



*MergeCommunities*(  $C_0, C_i$  )

## Results and Evaluations

Data Set	SIMPLE	K-CLIQUE	MODULARITY
Reality	0.79/0.76	0.87	0.82
UCSD	0.47/0.56	0.55	0.40
Cambridge	0.85/0.85	0.85	0.87
Complexity	$O(n)$	$O(n^2)$	$O(n^4)/O(n^2k^2)$

Newman weighted analysis  
 Palla et al, k-Clique

$$\sigma_{Jaccard} = \frac{|\Gamma_i \cap \Gamma_j|}{|\Gamma_i \cup \Gamma_j|}$$

Distributed BUBBLE RAP (DiBuBB)

