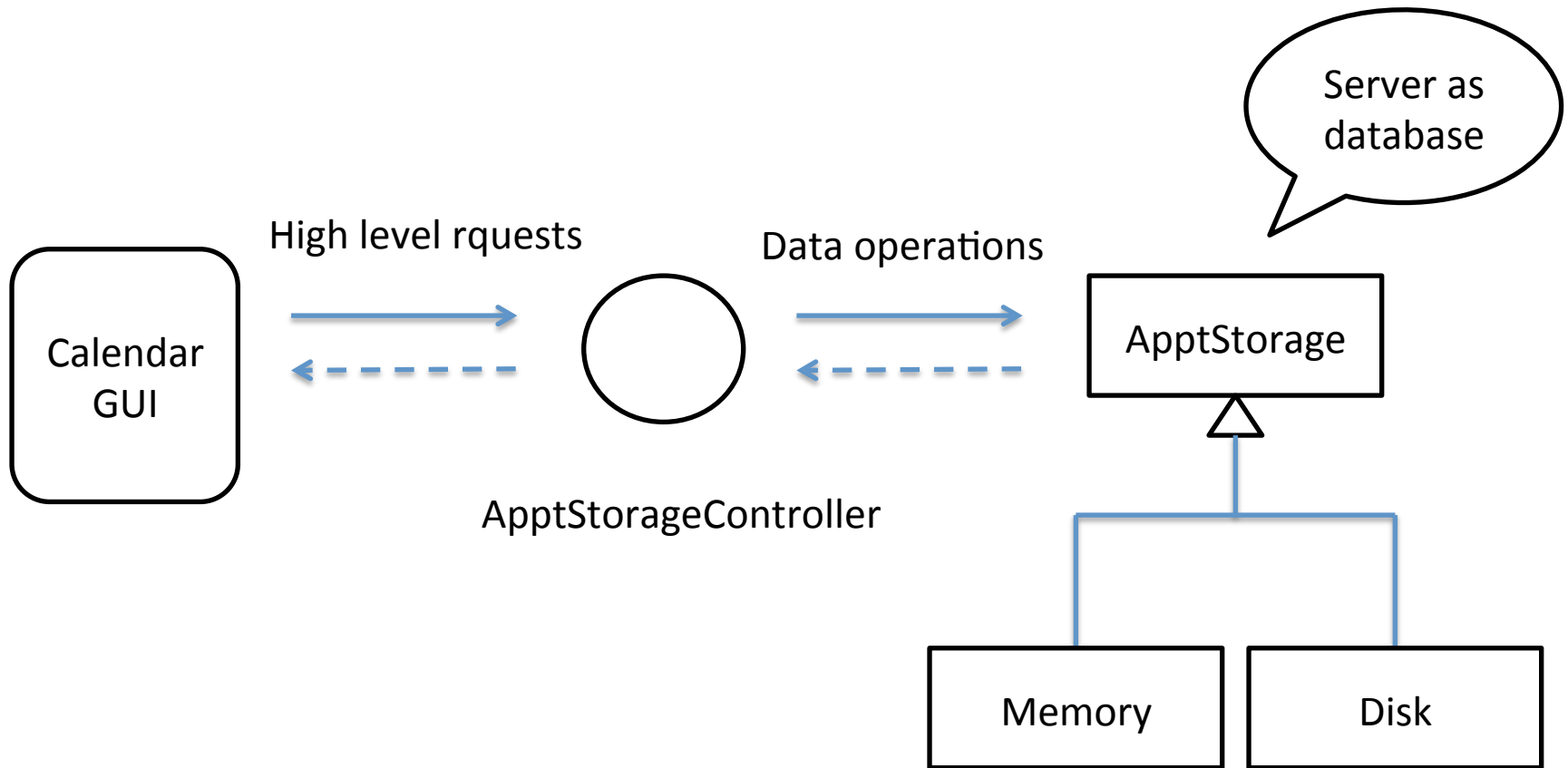


The overall calendar architecture



Important classes

- ApptStorageController and ApptStorage
- Partition of high level functions and low level data operations
- Only a suggested partition using the interface-based programming

ApptStorageController

- Communicate with GUI with high level functions
- Define “business functions”.
 - Return the earliest event from today
 - Return all events of the current week
- Feel free to add your own

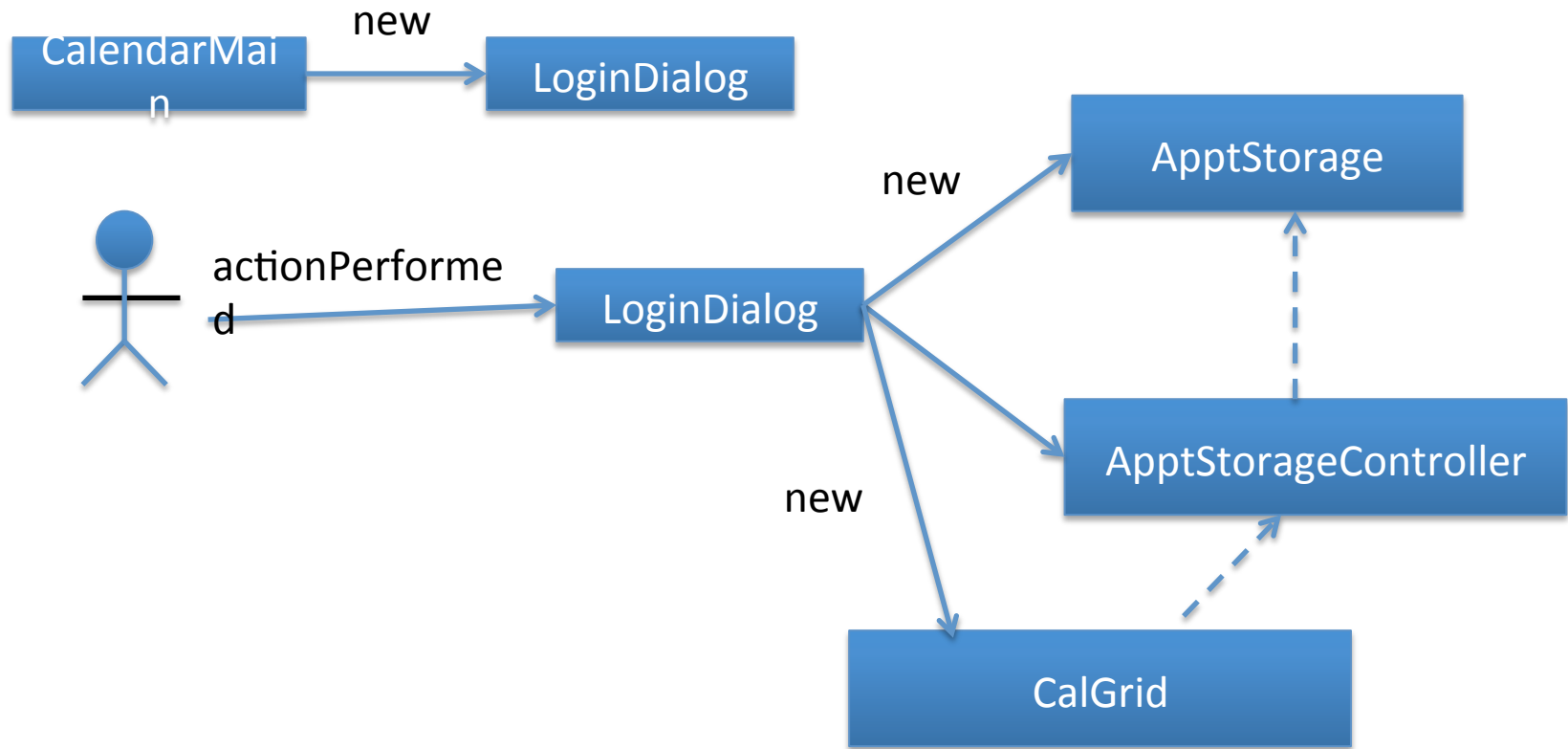
ApptStorage

- An abstract class
- Communicate with ApptStorageController on low-level data operations
- Define database like operations
 - Store event
 - Store user
 - find event
 - find user
- The implementation of the abstract class
 - Memory-based : Use Java collection classes
 - Disk-based: Use object storage classes (Phase II)
 - Database-based: Use JDBC interface (Bonus)

Partition of Tasks

- ApptStorageController
 - Return the earliest event of today
 - Ask ApptStorage to return all events
 - Sort the events according to time
 - Return the first item
 - Store event (Wait! This is a data operation)
 - Check if the event is a valid event, such as happens in the future
- Advantage
 - GUI code is simplified
 - Wrong event information → something wrong with ApptStorage
 - Wrong event → Sorting algorithm

How is everything connected?



Requirement

Location information:

*The location must be uniquely identified by its name.
The user must select from a set of predefined locations. The locations can be added through a separate interface (Note that this interface does not exist in the current skeleton).*

Tasks

- Need to define new classes to store location information
- Need to add a new window to input location information
- Need to add a menu item to start the new window
- Need to add a list on the event window for choosing locations.

Objective

Process Appointment

Manual Scheduling

Manage Locations

September

Important Days

ABC

DEF

DEF

Add Remove

New

DATE

YEAR: MONTH: DAY:

START TIME END TIME

Hour Minute Hour Minute

TITLE LOCATION ABC

ABC

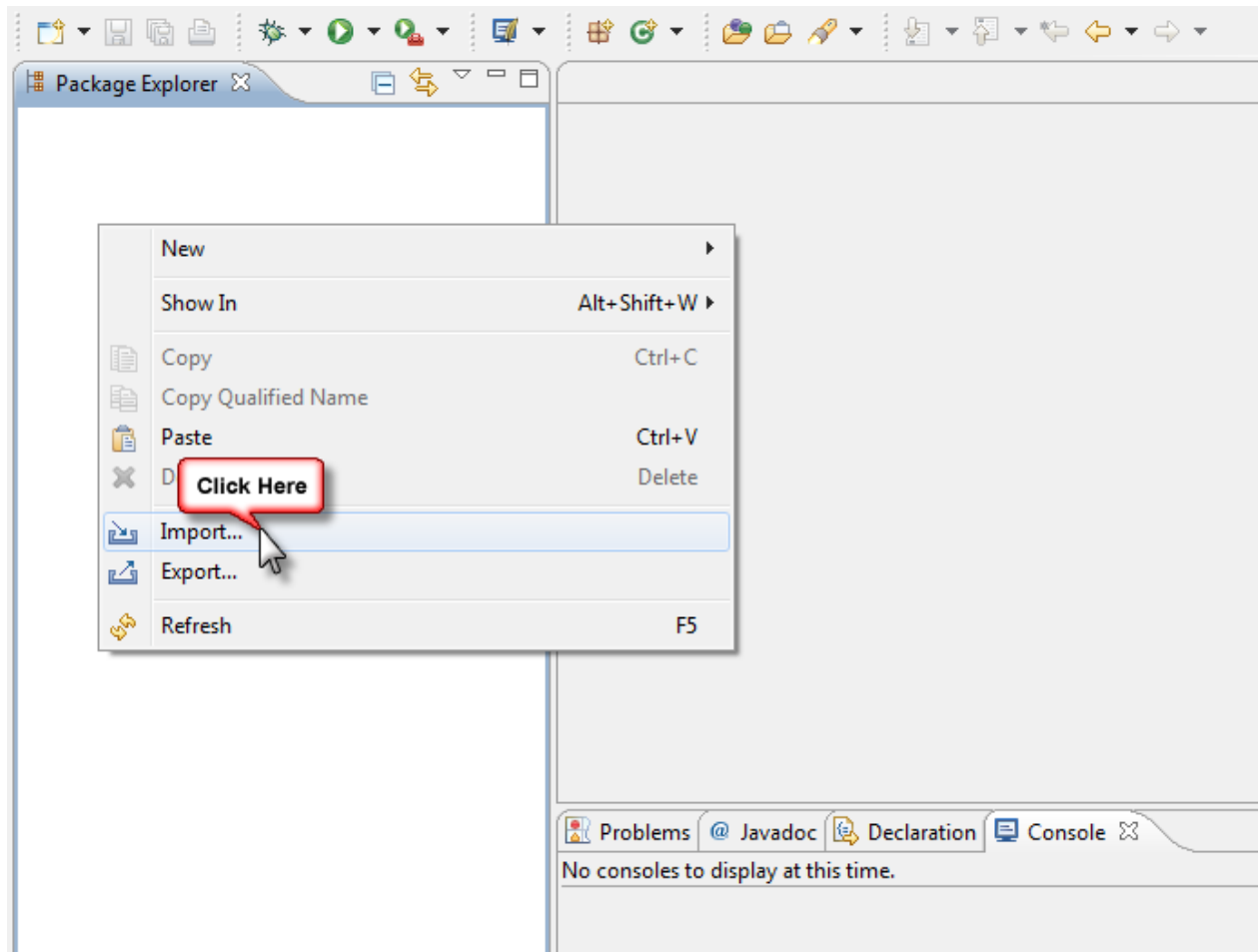
DEF

Appointment Description

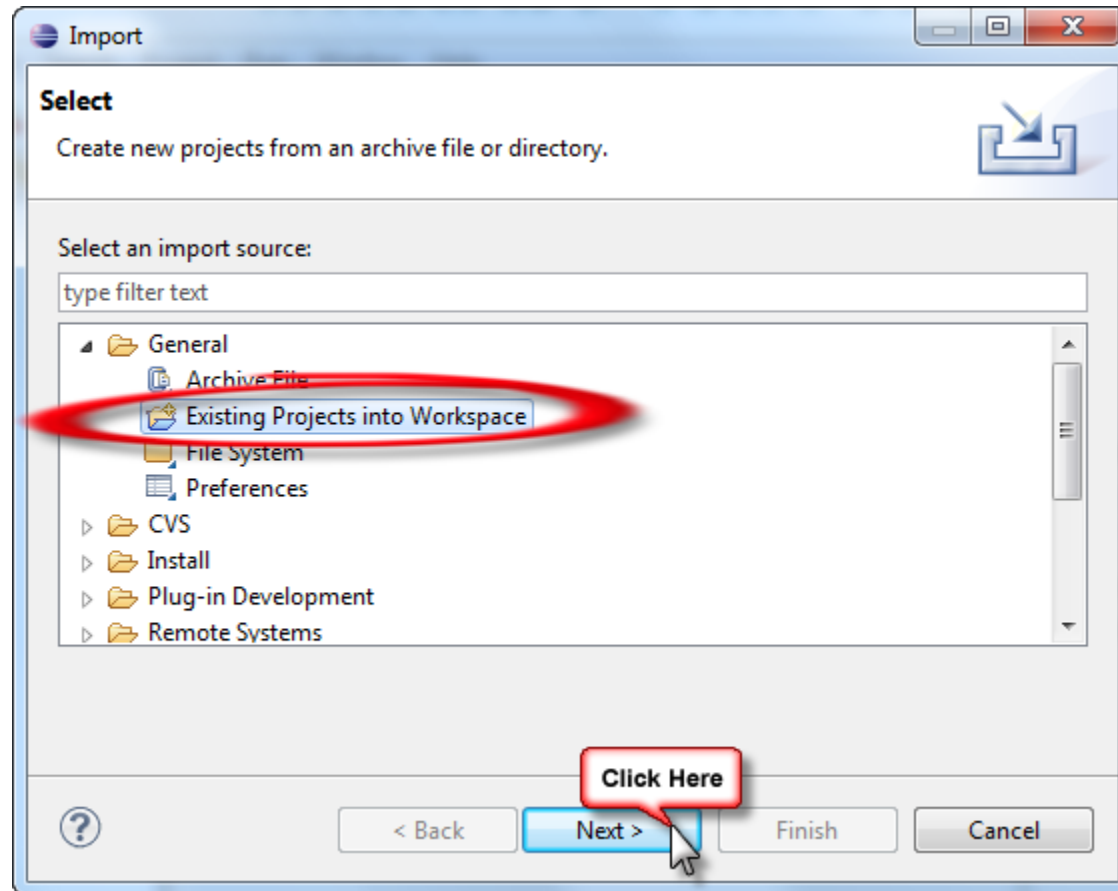
Getting Started

- Download and start Eclipse SDK
 - <http://www.eclipse.org/downloads/>
 - Should already installed on the lab computers
- Download the base code
 - <http://course.cse.ust.hk/comp3111/project/base.jar>
- Import the base code

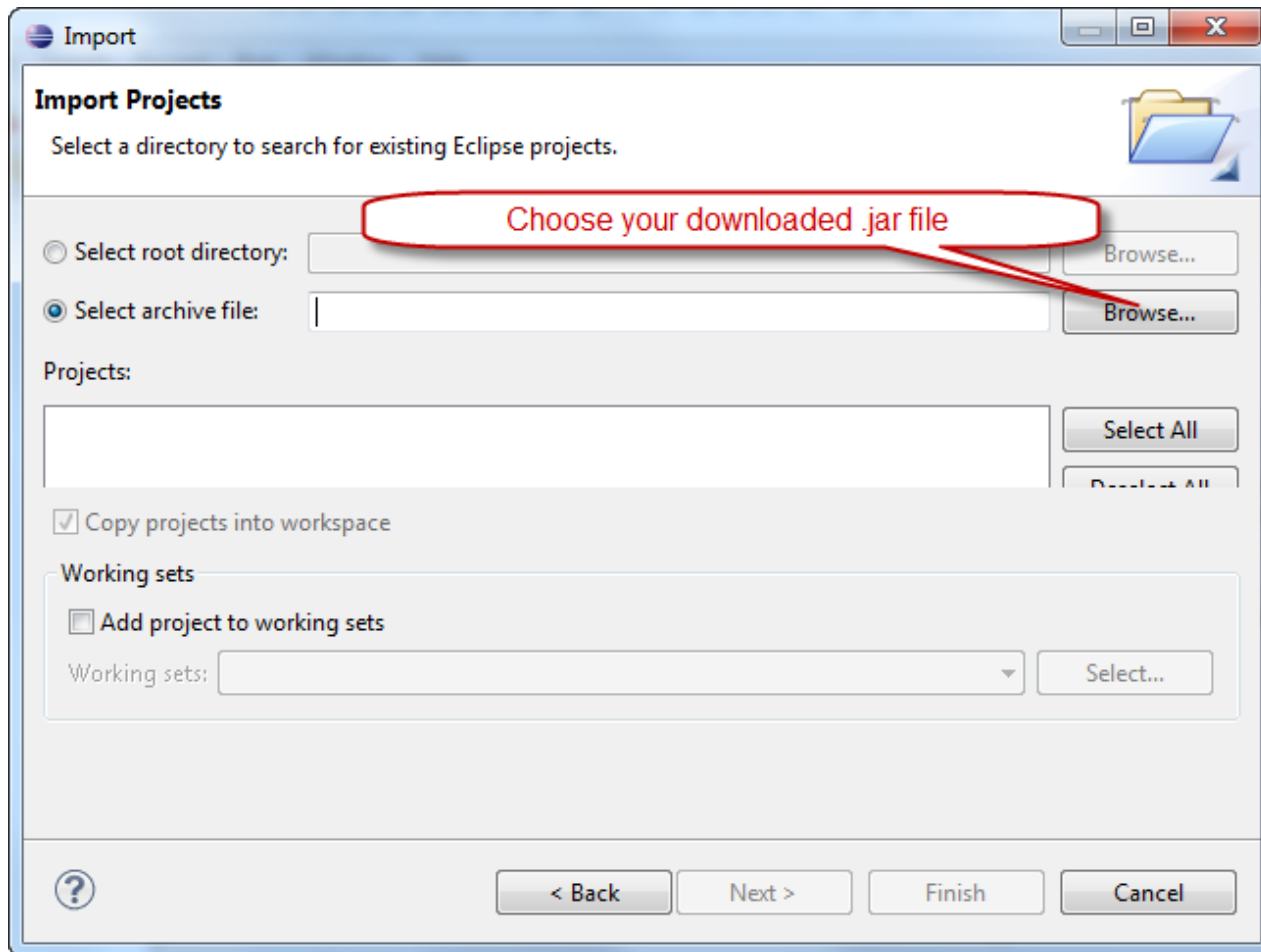
Import the base code - 1



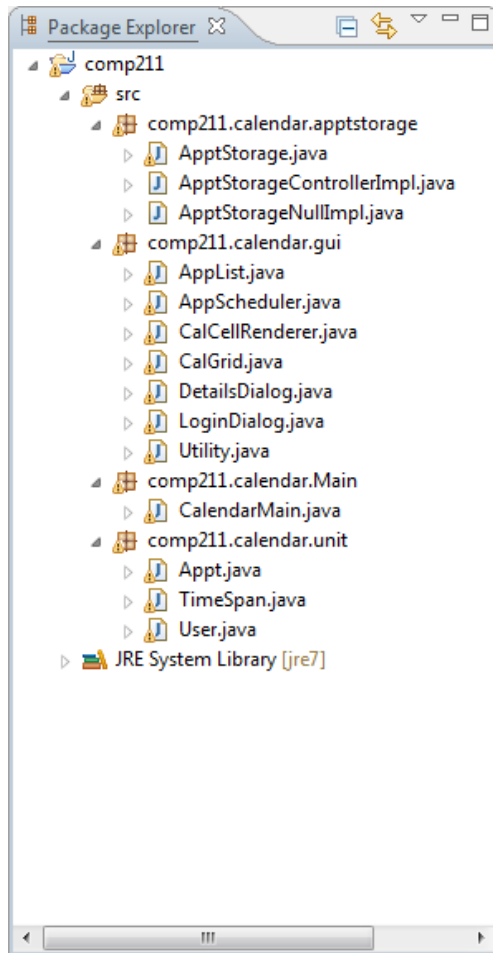
Import the base code - 2



Import the base code



Code structure



- `comp211.calendar.appstorage`
 - Data storage implementation
- `comp211.calendars.gui`
 - GUI elements
- `comp211.calendars.Main`
 - Main class
- `comp211.calendar.unit`
 - Some data structures

Run the application

Desktop Calendar - noname - (2011-9-29)

Access Appointment

2011 September

Important Days

Sunday	Monday	Tuesday	Wedne...	Thursday	Friday	Saturday
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	

Appointment Contents

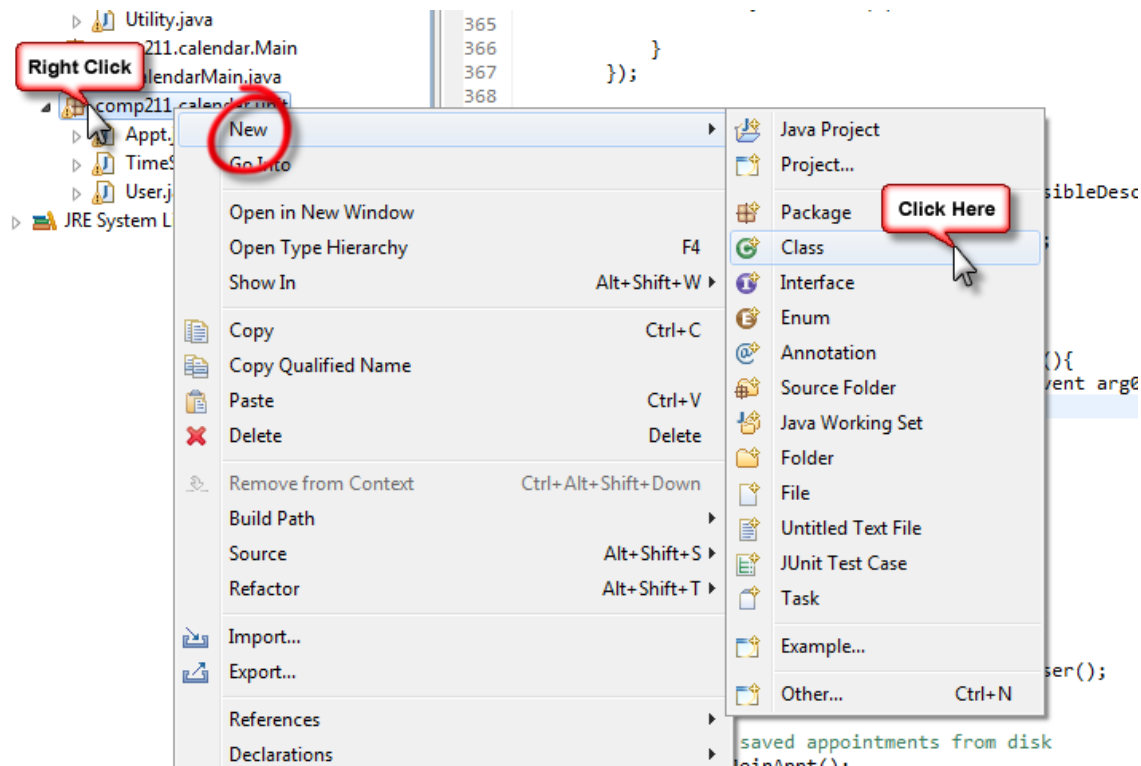
Time	Appointments	Status	Time	Appointments	Status
8:00AM			1:00PM		
8:15AM			1:15PM		
8:30AM			1:30PM		
8:45AM			1:45PM		
9:00AM			2:00PM		
9:15AM			2:15PM		
9:30AM			2:30PM		
9:45AM			2:45PM		

Implementing a Feature

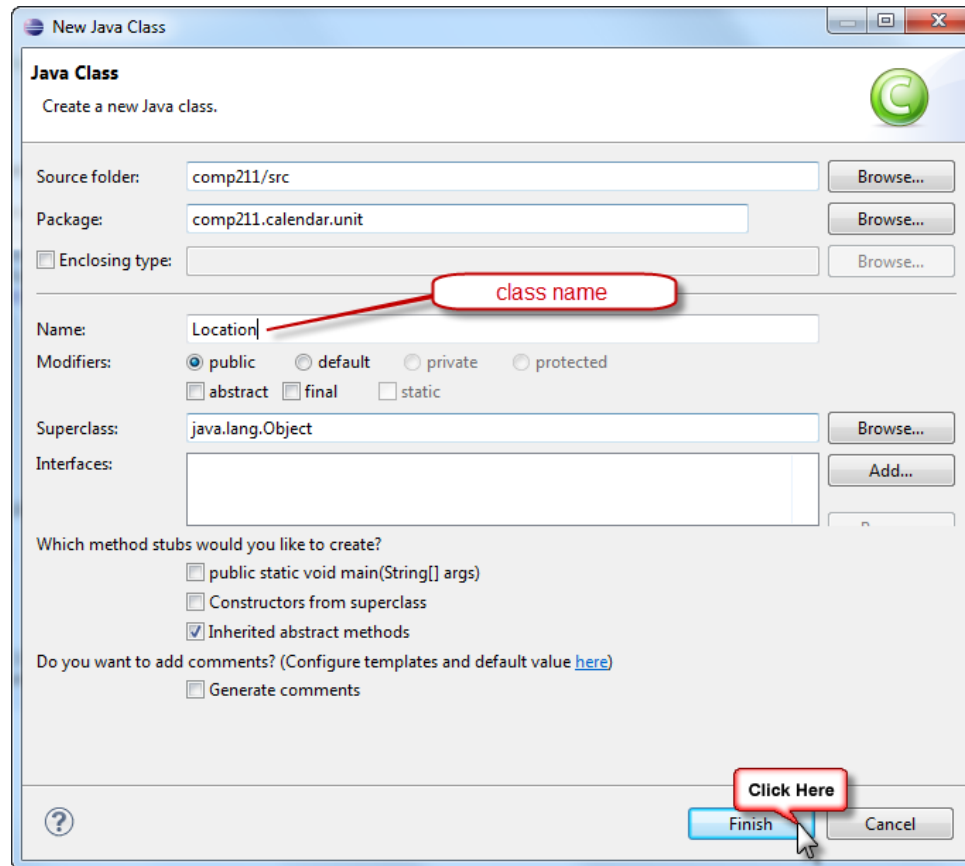
- Add location information for event scheduling
 - Add a data structure to store the location
 - Implement the data storage for saving location data
 - Create a dialog for manage locations
 - Create a menu entry for displaying the dialog
 - In the event creating GUI, Create a GUI element for choosing the location

Implementing a Feature

- Add location information for event scheduling
 - Add a data structure to store the location
 - Implement the data storage for saving location data
 - Create a dialog for manage locations
 - Create a menu entry for displaying the dialog
 - In the event creating GUI, Create a GUI element for choosing the location



Create a data structure (new class)



New class

The name is **Location**

```
1 package comp211.calendar.unit;
2
3 public class Location {
4     private String _name;
5
6     public Location(String name) {
7         _name = name;
8     }
9
10    public String getName() {
11        return _name;
12    }
13
14    public void setName(String name) {
15        _name = name;
16    }
17
18
19 }
```

Add the code

Implementing a Feature

- Add location information for event scheduling
 - Add a data structure to store the location
 - Implement the data storage for saving location data
 - Create a dialog for manage locations
 - Create a menu entry for displaying the dialog
 - In the event creating GUI, Create a GUI element for choosing the location

```

public abstract class ApptStorage {

    public HashMap mAppts;    //a hashmap to save every thing to it, write to memory by the memory
    public User defaultUser;  //a user object, now is single user mode without login
    public int mAssignedApptID; //a global appointment ID for each appointment record

    public ApptStorage() { //default constructor
    }

    public abstract Location[] getLocationList();
    public abstract void setLocationList(Location[] locations);

    public abstract void SaveAppt(Appt appt); //abstract method to save an appointment record

    public abstract Appt[] RetrieveAppts(TimeSpan d); //abstract method to retrieve an appointment
    public abstract Appt[] RetrieveAppts(User entity, TimeSpan time); //overloading abstract method
    public abstract Appt RetrieveAppts(int joinApptID); // overload method to retrieve

    public abstract void UpdateAppt(Appt appt); //abstract method to update an appointment record
    public abstract void RemoveAppt(Appt appt); //abstract method to remove an appointment record

    public abstract User getDefaultUser(); //abstract method to return the current user object
}

```

Add method to the ApptStorage class

```
Location[] _locations;

@Override
public Location[] getLocationList() {
    return _locations;
}

@Override
public void setLocationList(Location[] locations) {
    _locations = locations;
}
```

Add the implement the ApptStoragNullImpl

Change the class name if you don't like the word "null"

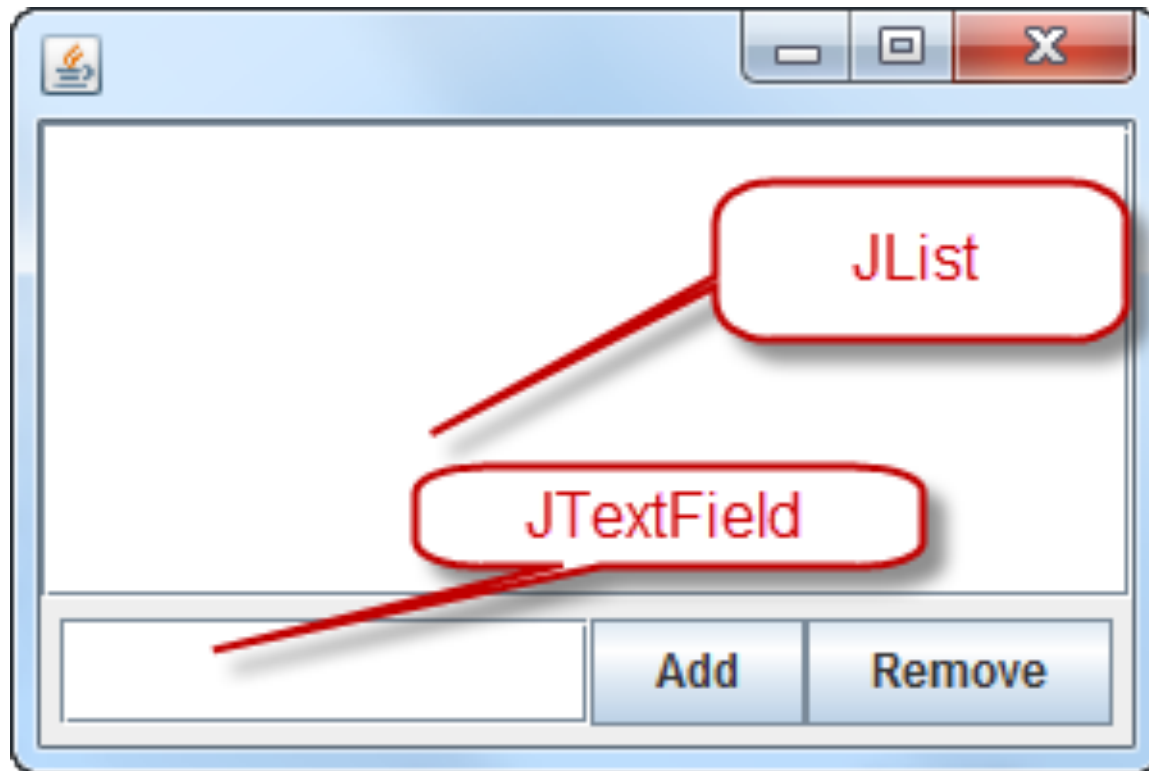
```
69 public Location[] getLocationList() {  
70     return mApptStorage.getLocationList();  
71  
72 }  
73  
74 public void setLocationList(Location[] locations) {  
75     mApptStorage.setLocationList(locations);  
76  
77 }
```

Also add new methods to the controller class

Route to the newly implemented methods

Implementing a Feature

- Add location information for event scheduling
 - Add a data structure to store the location
 - Implement the data storage for saving location data
 - Create a dialog for manage locations
 - Create a menu entry for displaying the dialog
 - In the event creating GUI, Create a GUI element for choosing the location



We need a dialog looks like this

```

1 package comp211.calendar.gui;
2
3 import java.awt.BorderLayout;
21
22 public class LocationsDialog extends JFrame {
23
24     private static final long serialVersionUID = 1L;
25
26     private ApptStorageControllerImpl _controller;
27
28     private DefaultListModel<Location> listModel;
29     private JList<Location> list;
30     private JTextField locNameText;
31 public LocationsDialog(ApptStorageControllerImpl controller) {
32
33     _controller = controller;
34
35     this.setLayout(new BorderLayout());
36     this.setLocationByPlatform(true);
37     this.setSize(300, 200);
38
39
40     listModel = new DefaultListModel<Location>();
41
42     list = new JList<Location>(listModel);
43     list.setSelectionMode(ListSelectionModel.SINGLE_SELECTION);
44     list.setSelectedIndex(0);
45     list.addListSelectionListener(new ListSelectionListener(){
46

```

Create a new class **LocationsDialog** extending JFrame

Create the GUI

Manipulate the location data via calling the controller methods

Implementing a Feature

- Add location information for event scheduling
 - Add a data structure to store the location
 - Implement the data storage for saving location data
 - Create a dialog for manage locations
 - Create a menu entry for displaying the dialog
 - In the event creating GUI, Create a GUI element for choosing the location

```

JMenuBar createMenuBar() {

    ActionListener listener = new ActionListener() {
        public void actionPerformed(ActionEvent e) {
            if (e.getActionCommand().equals("Manual Scheduling")) {
                AppScheduler a = new AppScheduler("New", CalGrid.this);
                a.updateSetApp(comp211.calendar.gui.Utility
                    .createDefaultAppt(currentY, currentM, currentD,
                        mCurrUser));
                a.setLocationRelativeTo(null);
                a.show();
                TableModel t = prepareTableModel();
                tableView.setModel(t);
                tableView.repaint();
            }
        }
    };

    JMenuBar menuBar = new JMenuBar();
    menuBar.getAccessibleContext().setAccessibleName("Calendar Choices");
}

```

Find the code for initializing the menu bar

- Open **CalGrid.java** in **comp211.calendar.gui**
- Navigate to **createMenuBar()** method.

```

369     menuBar.add(Appmenu);
370     Appmenu.setEnabled(false);
371     Appmenu.setMnemonic('p');
372     Appmenu.getAccessibleContext().setAccessibleDescription(
373         "Appointment Management");
374     mi = new JMenuItem("Manual Scheduling");
375     mi.addActionListener(listener);
376     Appmenu.add(mi);
377
378     mi = new JMenuItem("Manage Locations");
379     mi.addActionListener(new ActionListener(){
380         public void actionPerformed(ActionEvent arg0) {
381             LocationsDialog dlg = new LocationsDialog(controller);
382         }
383     });
384     Appmenu.add(mi);
385
386

```

Add a new menu item under “Appointment Management”

Related code is at the end of the slides

For creating menu entry

```
public class CalGrid extends JFrame implements ActionListener {  
    ...  
    JMenuBar createMenuBar() {  
        ...  
        mi = new JMenuItem("Manual Scheduling");  
        mi.addActionListener(listener);  
        Appmenu.add(mi);  
        mi = new JMenuItem("Manage Locations");  
        mi.addActionListener(new ActionListener() {  
            public void actionPerformed(ActionEvent arg0) {  
                LocationsDialog dlg = new LocationsDialog(controller);  
            }  
        });  
        Appmenu.add(mi);  
        return menuBar;  
    }  
    ...  
}
```

Implementing a Feature

- Add location information for event scheduling
 - Add a data structure to store the location
 - Implement the data storage for saving location data
 - Create a dialog for manage locations
 - Create a menu entry for displaying the dialog
 - In the event creating GUI, Create a GUI element for choosing the location


```

150
151 JLabel titleL = new JLabel("TITLE");
152 titleField = new JTextField(15);
153 titleAndTextPanel.add(titleL);
154 titleAndTextPanel.add(titleField);
155
156 detailPanel = new JPanel();
157 detailPanel.setLayout(new BorderLayout());
158 Border detailBorder = new TitledBorder(null, "Appointment Description");
159 detailPanel.setBorder(detailBorder);
160 detailArea = new JTextArea(20, 30);
161
162 detailArea.setEditable(true);
163 JScrollPane detailScroll = new JScrollPane(detailArea);
164 detailPanel.add(detailScroll);
165
166 pDes = new JSplitPane(JSplitPane.VERTICAL_SPLIT, titleAndTextPanel,
167                      detailPanel);
168
169 top.add(pDes, BorderLayout.SOUTH);

```

Find the code for creating the GUI of event scheduling

In the **DetailsDialog** class

For creating the combo box

```
public class AppScheduler extends JDialog implements ActionListener, ComponentListener {  
    ...  
    private JComboBox locField;  
    private void commonConstructor(String title, CalGrid cal) {  
        ...  
        titleAndTextPanel.add(titleField);  
        Location[] locations = cal.controller.getLocationList();  
        if (locations == null) {  
            locations = new Location[0];  
        }  
        JLabel locationL = new JLabel("LOCATION");  
        locField = new JComboBox(locations);  
        titleAndTextPanel.add(locationL);  
        titleAndTextPanel.add(locField);  
        detailPanel = new JPanel();  
        ...  
    }  
    ...  
}
```

```

153     titleAndTextPanel.add(titleL);
154     titleAndTextPanel.add(titleField);
155
156     Location[] locations = cal.controller.getLocationList();
157     if (locations == null) {
158         locations = new Location[0];
159     }
160
161     JLabel locationL = new JLabel("LOCATION");
162     locField = new JComboBox<Location>(locations);
163     titleAndTextPanel.add(locationL);
164     titleAndTextPanel.add(locField);
165
166
167     detailPanel = new JPanel();
168     detailPanel.setLayout(new BorderLayout());
169     Border detailBorder = new TitledBorder(null, "Appointment Description",
170     detailPanel.setBorder(detailBorder);
171     detailArea = new JTextArea(20, 30);
172

```

Create a combo box to select the location

On the **AppScheduler** class

Here we add it next to the TITLE field, in the same panel.

Related code is at the end of the slides

We're Done

Process Appointment

Manual Scheduling

Manage Locations

September

Important Days

ABC

DEF

DEF

Add Remove

New

DATE

YEAR: MONTH: DAY:

START TIME END TIME

Hour Minute Hour Minute

TITLE LOCATION ABC

ABC

DEF

Appointment Description

Some related Code