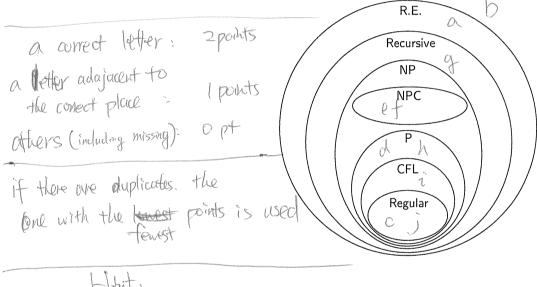
## COMP 3721: Theory of Computation Spring 2013 Final Exam

- 1. Print your name and student ID at the top of every page (in case the staple falls out!).
- 2. This is an open-book exam.
- 3. Time limit: 180 minutes.
- 4. You should answer all the questions on the exam. At least you should read all the questions.
- 5. When describing a Turing machine, you can use either pseudocode or plain language, just like how you would describe an algorithm. You may assume the most convenient variant of the TM, unless you are explicitly told otherwise.
- 6. You can write on the back of the paper if you run out of space. Please let us know if you need more scratch paper.

Marking Schemes

Hints

- 1. (20 pts) Assuming  $P \neq NP$  and  $NP \neq coNP$ , put the following languages into the correct places in the diagram below. Let  $\Sigma = \{0, 1\}$ .
  - (a)  $K_1 = \{ M^* : \text{Turing machine } M \text{ halts on the empty string} \}.$
  - (b)  $\overline{K_1}$ .
  - (c) {"M": Turing machine M has at most 5 states and it halts on all  $w \in \Sigma^*$  }.
  - (d) {"M""w": Turing machine M halts on w in less than  $|w|^3$  steps}.
  - (e)  $\{G: G \text{ is a graph that has a Hamiltonian cycle}\}.$
  - (f)  $\{(G,k): G \text{ is a graph whose minimum vertex cover has } \leq k \text{ vertices} \}$ .
  - (g)  $\{(G, k) : G \text{ is a graph whose minimum vertex cover has } > k \text{ vertices} \}$ .
  - (h)  $\{ww : w \in \Sigma^*\}.$
  - (i)  $\{ww^R : w \in \Sigma^*\}.$
  - (j)  $\{n : n \text{ is a prime number less than } 10^{10}\}.$



Hhat:

C is finite

j is finite, too

2.	(10 pts) For each of the following sets, decide whether it is countable. You do not need to justify your answers.									
	(a) Sat = $\{\phi: \phi \text{ is a Boolean formula that is satisfiable}\}.$	2 pts	for	each answe	COWE					
	(b) P.									
	(c) 2 <sup>P</sup> (i.e., the set of all subsets of P).									
	$\sim$									
	(d) Recursive.			·						
	(e) The set of all languages that are outside $RE \cup coRE$									

3. (15 pts) RE and coRE (defined as coRE =  $\{L : \overline{L} \in RE\}$ ) are the largest classes of languages we have defined in class.

Here we construct a concrete language S outside RE and coRE, using a slight different form of diagonalization. Let  $\{M_0, M_1, M_2, \dots\}$  be all the TMs, and let  $\{x_0, x_1, x_2, \dots\}$ be all the strings. For each  $n = 0, 1, 2, \ldots$ , we include  $x_{2n}$  in S iff  $M_n$  halts on  $x_{2n}$ ; and we include  $x_{2n+1}$  iff  $M_n$  does not halt on  $x_{2n+1}$ . Show that  $S \notin RE \cup coRE$ .

Consider the following example,  $S = \{x_0, x_2, x_3, x_7, \dots\}$ .

	$x_0$	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
$\overline{M_0}$	<i>≠&gt;</i>	<i>≠&gt;</i>						
$\overline{M_1}$			<i>≠</i> /	7				
$M_2$					7	<i>≠\</i>		
$\overline{M_3}$							7	7

an attempt to reduce > 5 points

a correct reduction -> 10 points

(tranform + proof)

suppose Mi semi-decides S.

should Mi halt on Xziti or not? Weither makes sense

S EMECORE: suppose Mi semi-decides 5

should Mi hatt on X2: or not?

4. (15 pts) A "perfect compiler" is one that takes any source code and produces the shortest machine code. Unfortunately, such a perfect compiler does not exist, as you will prove here. Formally, a perfect compiler is a TM that takes in (the encoding of) a TM M, and outputs (the encoding of) an equivalent TM M' with the minimum number of states, such that for any w,  $M(w) = \nearrow$  iff  $M'(w) = \nearrow$ . Show that such a perfect compiler does not exist.

a correct proof (transform t proof) -> 10 pts

a correct proof (transform t proof) -> 10 pts

Note that: suppose M1 is equivalent to M2

Note that: suppose M2

and the perfect compiler produces M2

and the perfect compiler produces M2

we know that M1 and M2 have the same number of

yer know that M1 and M2 have the same number of

States, but their encodings can be different

e.g. > 12 and > R2

Hint: to solve {M: M hatts on any w \(\int \infty \)}

He TM with minimum strumber of states, which hatts

on all inputs o is: >h

which is orique

- 5. (25 pts) In this question, we consider the class coNPC, the hardest problems in coNP. Recall that  $coNP = \{L : \overline{L} \in NP\}.$ 
  - (a) (10 pts) Show that the following two definitions of coNPC are equivalent. Note that you need to prove two directions.
    - i.  $coNPC = \{L : \overline{L} \in NPC\}.$
    - ii. coNPC consists of all languages L such that  $L \in \text{coNP},$  and for any  $L' \in \text{coNP}, L' \leq_{\mathsf{P}} L.$

5 pts for each direction

Lint:

I GNPC

G & HL'END = L'SPL

C) YL'GOND = L'EPL

YL'ECONP

TENP

LY EPCON

1 MPWP

CAC DAN

WEC

WEL

(b) (5 pts) Show that if  $L \in \text{coNP}$ , and there exists an  $L' \in \text{coNPC}$  such that  $L' \leq_{P} L$ , then  $L \in \text{coNPC}$ . You may use the result of (a) even if you cannot prove it.

Hint: ITEMP(, ITSPINLEND =) LEMPC Spts for a correct proof

(c) (10 pts) A tautology is a Boolean formula that is always true for any assignment of values to the variables. The Tautology problem is, for a given Boolean formula  $\phi$ , to decide whether  $\phi$  is a tautology. Show that Tautology  $\in$  coNPC. You may use the results of (a) and (b) even if you cannot prove them.

Host & Note:

SAT: 
$$\{\phi : \exists a : \phi | a = T\}$$

SAT:  $\{\phi : \forall a : \phi | a = T\}$ 

TAUTOLOGY:  $\{\phi : \forall a : \phi | a = T\}$ 

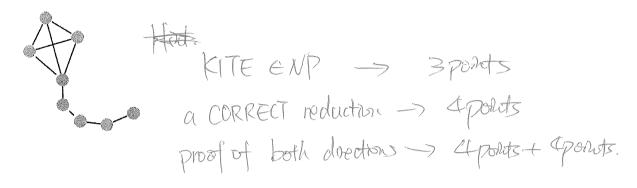
TAUTOLOGY:  $\{\phi : \exists a : \phi | a = F\}$ 

TAUTOLOGY & CONP OR TAUTOLOGY & NP -> 2 points

a CORRECT transformation/reduction -> 4 points

a CORRECT proof of BOTH directions -> 4 points

6. (15 pts) A *kite* is a graph with an even number of vertices, say 2k, in which k of the vertices form a clique and the remaining k vertices are connected in a tail that consists of a path joined to one of the vertices of the clique. The figure below shows a kite of size 8. Given a graph G and k, the KITE problem asks whether G contains a subgraph which is a kite of size 2k. Prove that KITE is NP-complete.



Hant/Note:

reduce DCLIQUE to KITE: add a tail of leagth k to each vertex.

heed to dissouss the case when kc3, since
the CLIQUE you find may be the extra edges
you added -> [point

You cannot find a kite by finding a clique.
Then try to find a tail connecting to it.