# Tutorial 3 Image Enhancement in the Frequency Domain

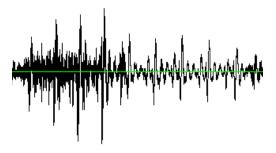
COMP 4421: Image Processing

February 22, 2016

- Fourier Transform
  - Fourier Transform of 1D Signal
  - Fourier Transform of a Synthetic Image
- Low-Pass Filter
  - Ideal Low-pass Filter (ILPF)
  - Butterworth Low-pass Filter (BLPF)
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- High-Pass Filter

• Time Domain

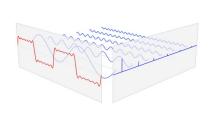


• Frequency Domain



- Any periodic signal can be decomposed to the sum of a set of sine functions with different magnitudes and phases.
- Any music can be decomposed to the combination of a set of keys pressed with various strengths and at different time points.

```
http://en.wikipedia.org/wiki/Fourier_transform
http://zhuanlan.zhihu.com/wille/19763358
```





```
M = 1000;

f = zeros(1, M);

l = 10;

f(M/2-l:M/2+l) = 1;

figure,plot(f);

F = fft(f);

figure, subplot(2,1,1), plot(abs(F));

Fc = fftshift(F);

subplot(2,1,2), plot(abs(Fc));
```

Create a simple rectangular 1D signal and examine its Fourier Transform.

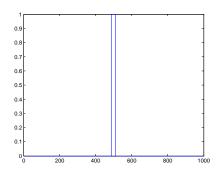


Figure: 1D Signal

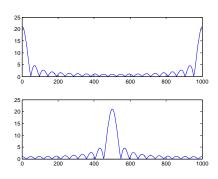
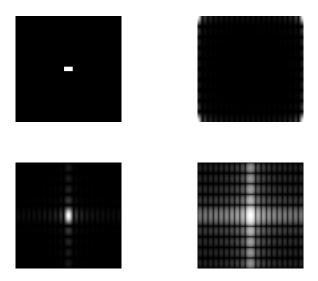


Figure: Spectrum

# Fourier Transform of a Synthetic Image

```
f = ones(10,20);
F = fft2(f, 500,500);
f1 = zeros(500,500);
f1(240:260,230:270) = 1;
subplot(2,2,1);imshow(f1,[]);
S = abs(F);
subplot(2,2,2); imshow(S,[]);
Fc = fftshift(F);
S1 = abs(Fc);
subplot(2,2,3); imshow(S1,[]);
S2 = log(1+S1);
subplot(2,2,4);imshow(S2,[]);
```

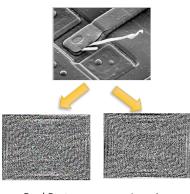
# Fourier Transform of a Synthetic Image



#### Fourier Transform

#### Matlab Code

Im=imread ('example.bmp');
ft= fft2(Im);
figure,imshow(real(ft));
figure,imshow(imag(ft));



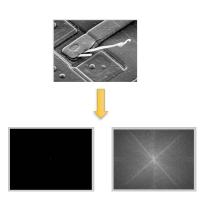
**Real Part** 

Imaginary

#### Fourier Transform

#### Matlab Code

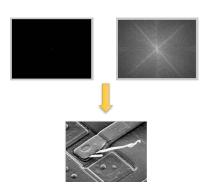
```
Im=imread('example.bmp');
ft= fft2(Im);
fts = fftshift(ft);
figure;imshow(abs(fts),[]);
figure;imshow(log(1+abs(fts)),[]);
```



#### Fourier Transform

#### Matlab Code

orift=ifftshift(fts);
oriIm=ifft2(orift);
figure;imshow(oriIm,[]);



## Review of frequently-used funcions

- 2D Fourier transform: F = fft2(f);
- Spectrum shift: Fs=fftshift(F);
   Shift zero-frequency component to center of spectrum.
- Absolute value: Fm=abs(F);
   Return spectrum of F if it is complex
- Real or imaginary part of complex signal: real(F); imag(F);
- Demonstrating 2D signal(matrix): imshow(Fm, [])

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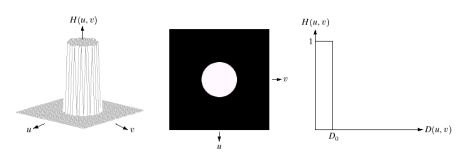
# Ideal Low-pass Filter (ILPF)

$$H(u,v) = \begin{cases} 1 & \text{if } D(u,v) \le D_0 \\ 0 & \text{if } D(u,v) > D_0 \end{cases}$$

- Where D(u, v) is the distance from point (u, v) to the origin of the frequency plane,  $D(u, v) = \sqrt{u^2 + v^2}$ .
- And  $D_0$  is a nonnegative quantity, cutoff frequency.

# Ideal Low-pass Filter (ILPF)

#### >> idealfilter.m



a b c

**FIGURE 4.10** (a) Perspective plot of an ideal lowpass filter transfer function. (b) Filter displayed as an image. (c) Filter radial cross section.

#### Ideal Low-pass Filter (ILPF)













Original Image and results of filtering with ILPF, with  $D_0 = 5$ , 15, 30, 80, 230 respectively.

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# Ideal High-pass Filter (IHPF)

$$H(u,v) = \begin{cases} 0 & \text{if } D(u,v) \le D_0 \\ 1 & \text{if } D(u,v) > D_0 \end{cases}$$

- Where D(u, v) is the distance from point (u, v) to the origin of the frequency plane,  $D(u, v) = \sqrt{u^2 + v^2}$ .
- And  $D_0$  is a nonnegative quantity, cutoff frequency.
- Relation between low-pass and high-pass filters  $H_{hp}(u,v) = 1 H_{lp}(u,v)$ .

#### Ideal High-pass Filter (IHPF)







Results of filtering with IHPF, with  $D_0 = 15, 30, 60$  respectively.

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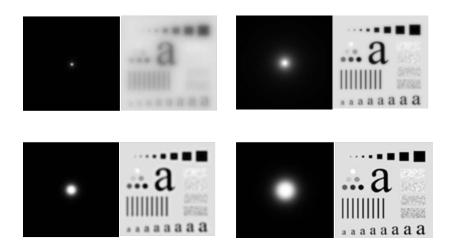
#### Butterworth Low-pass Filter (BLPF)

```
f = imread('A.bmp');
f = rgb2gray(f);
f = double(f);
F = fftshift(fft2(f));
[m, n] = size(f);
H=ButterWorth([m, n], 0.05, 2);
G = H.*F;
figure,imshow(H);
figure, mesh(H);
g = abs(ifft2(G));
g = uint8(g);
figure,imshow(g);
```

#### Butterworth Low-pass Filter (BLPF)

```
function f = ButterWorth(sze, cutoff, n)
if (length(sze) == 1) rows = sze; cols = sze;
else rows = sze(1); cols = sze(2);
end
if (mod(cols,2)) xrange = [-(cols-1)/2:(cols-1)/2]/(cols-1);
else xrange = [-\cos/2:(\cos/2-1)]/\cos;
end
if (mod(rows,2))  vrange = [-(rows-1)/2:(rows-1)/2]/(rows-1);
     yrange = [-rows/2:(rows/2-1)]/rows;
end
[x, y] = meshgrid(xrange, yrange);
radius = sqrt(x.^2 + v.^2);
f = 1.0 . / (1.0 + (radius . / cutoff).^(2*n));
```

#### Butterworth Low-pass Filter (BLPF)



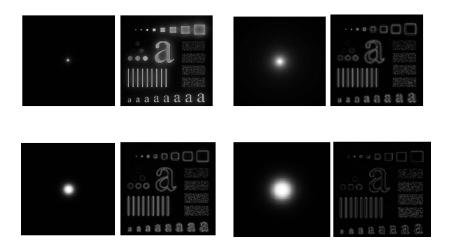
Results of filtering with BLPF, with  $n = 1, D_0 = 0.01$ ;  $n = 1, D_0 = 0.05$ ;  $n = 2, D_0 = 0.05; n = 2, D_0 = 0.1$  respectively.

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## Butterworth High-pass Filter (BHPF)

```
f = imread('A.bmp');
f = rgb2gray(f);
f = double(f);
F = fftshift(fft2(f));
[m, n] = size(f);
H=ButterWorth([m, n], 0.1, 2);
figure,imshow(H);
I = ones(m,n);
G = (I-H).*F;
g = abs(ifft2(G));
g = uint8(g);
figure,imshow(g);
```

#### Butterworth High-pass Filter (BHPF)



Results of filtering with BHPF, with  $n = 1, D_0 = 0.01$ ;  $n = 1, D_0 = 0.05$ ;  $n = 2, D_0 = 0.05$ ;  $n = 2, D_0 = 0.1$  respectively.

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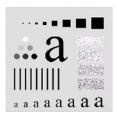
# Gaussian Low-pass Filter (GLPF)

```
f = imread('A.bmp');
f = rgb2gray(f);
f = double(f);
F = fftshift(fft2(f));
[m, n] = size(f);
sig = 50;
H = Gaussian(m, n, sig);
G = H.*F;
g = abs(ifft2(G));
g = uint8(g);
figure,imshow(g);
```

## Gaussian Low-pass Filter (GLPF)

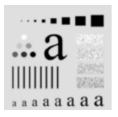
```
function f = Gaussian(M, N, sig)
if (mod(M, 2) == 0) cM = floor(M/2) + 0.5;
else cM = floor(M/2) + 1;
end
if (mod(N, 2) == 0) cN = floor(N/2) + 0.5;
else cN = floor(N/2) + 1:
end
a = [1:M];
b = [1:N];
A = repmat(a', 1, N);
B = repmat(b,M,1);
A = (A-cM)^2;
B = (B-cN)^2;
f = \exp(-(A+B)./(2*sig^2));
```

# Gaussian Low-pass Filter (GLPF)













Original Image and results of filtering with GLPF of order 2, with  $D_0$  = 5, 15, 30, 80, 230 respectively.

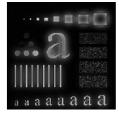
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# Gaussian High-pass Filter (GHPF)

```
f = imread('A.bmp');
f = rgb2gray(f);
f = double(f);
F = fftshift(fft2(f));
[m, n] = size(f);
sig = 50;
H = Gaussian(m, n, sig);
I = ones(m,n);
G = (I-H).*F;
g = abs(ifft2(G));
g = uint8(g);
figure,imshow(g);
```

# Gaussian High-pass Filter (GHPF)













Original Image and results of filtering with GHPF of order 2, with  $D_0$  = 5, 15, 30, 80, 150 respectively.

# Thank you!