# Multidimensional Arrays – Exercise

Submit your solutions here: <https://alpha.judge.softuni.org/contests/multidimensional-arrays-exercise/3011>

## Compare Matrices

Write a program that reads two integer matrices (2D arrays) from the console and compares them element by element. For better code reusability, you could do the comparison in a function, which returns true if they are equal and false if not.

Each matrix definition on the console will contain a line with a positive integer number R – the number of rows in the matrix – followed by R lines containing the numbers in the matrix, separated by spaces (each line will have an equal amount of numbers.

The matrices will have at most 10 rows and most 10 columns.

Print equal if the matrices match, and not equal if they do not match.

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| 1  1 2 3  1  1 2 3 | equal |
| 2  1 2 3  2 1 3  2  1 2 3  2 1 3 | equal |
| 4  1  11  21  31  4  1  11  21  31 | equal |
| 2  1 2 3  4 5 6  2  1 3 2  4 5 6 | not equal |
| 2  1 2 3  4 5 6  2  1 2  3 4 | not equal |

## Positions Of

Write a program that reads a matrix of integers from the console, then a number, and prints all the positions at which that number appears in the matrix.

The matrix definition on the console will contain a line with two positive integer numbers R and C – the number of rows and columns in the matrix – followed by R lines, each containing C numbers (separated by spaces), representing each row of the matrix.

The number you will need to find the positions of will be entered on a single line, after the matrix.

You should print each position on a single line – first print the row, then the column at which the number appears.

If the number does not appear in the matrix, print not found**.**

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| 2 3  1 2 3  4 5 6  3 | 0 2 |
| 2 3  1 2 3  4 2 2  2 | 0 1  1 1  1 2 |
| 2 3  1 -2 -3  4 -5 6  5 | not found |

## 2X2 Squares in Matrix

Find the count of **2 x 2 squares of equal chars** in a matrix.

### Input

* On the **first line**, you are given the integers **rows** and **cols –** the matrix's dimensions.
* Matrix characters come at the next **rows** lines (space separated).

### Output

* Print the number of all the squares matrixes you have found.

### Examples

|  |  |  |
| --- | --- | --- |
| **Input** | **Output** | **Comments** |
| 3 4  A B B D  E B B B  I J B B | 2 | Two 2 x 2 squares of equal cells:  A **B B** D A B B D  E **B B** B E B **B B**  I J B B I J **B B** |
| 2 2  a b  c d | 0 | No 2 x 2 squares of equal cells exist. |

## Snake Moves

You are walking in the park and you encounter a snake! You are terrified, and you start running zig-zag, so the snake starts following you.

You have a task to visualize the snake's path in a square form. A **snake** is represented by **a string**. The **isle** is a **rectangular matrix of size NxM**. A snake starts going down from the **top-left corner** and slithers its way down. The first cell is filled with the first symbol of the snake, the second cell is filled with the second symbol, etc. The snake is as long as it takes to **fill the stairs completely** – if you reach the end of the string representing the snake, start again at the beginning. After you fill the matrix with the snake's path, you should print it.

### Input

* The input data should be read from the console. It consists of exactly two lines.
* On the first line, you'll receive the **dimensions** of the stairs in the format: **"N M"**, where **N** is the number of **rows**, and **M** is the number of **columns**. They'll be separated by a single space.
* On the second line, you'll receive the string representing the **snake.**

### Output

* The output should be printed on the console. It should consist of **N lines.**
* Each line should contain a string representing the respective row of the matrix.

### Constraints

* The **dimensions** N and M of the matrix will be integers in the range [1-12].
* The **snake** will be a string with a length in the range [1-20] and **will not contain any whitespace characters.**

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| 5 6  SoftUni | SoftUn  UtfoSi  niSoft  foSinU  tUniSo |

## Maximal Sum

Write a program that reads a rectangular integer matrix of size **N x M** and finds the square **3 x 3** with **a maximal sum of its elements**.

### Input

* On the first line, you will receive the rows **N** and columns **M**.
* On the next **N lines,** you will receive **each row with its elements**.

Print the **elements** of the 3 x 3 square as a matrix, along with their **sum**. See the format of the output below.

### Examples

|  |  |  |
| --- | --- | --- |
| **Input** | **Output** | **Comments** |
| 4 5  1 5 5 2 4  2 1 4 14 3  3 7 11 2 8  4 8 12 16 4 | Sum = 75  1 4 14  7 11 2  8 12 16 |  |
| 5 6  1 0 4 3 1 1  1 3 1 3 0 4  6 4 1 2 5 6  2 2 1 5 4 1  3 3 3 6 0 5 | Sum = 34  2 5 6  5 4 1  6 0 5 |  |

## Reverse Matrix Diagonals

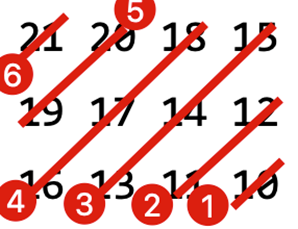
You are given a matrix (2D array) of integers. You have to print the matrix diagonal but in reversed order. Print each left to right diagonal on a new line.

### Input

On the first line, single integer the number **R** of rows in the matrix. On each of the next R lines, **C** numbers are separated by single spaces. Note that **R** and **C** may have different values.

### Output

The output should consist of R lines, each consisting of exactly C characters, separated by spaces, representing the left to right matrix diagonals reversed.



### Constraints

All the integers will be in the range **[1….1000]**.

### Examples

|  |  |
| --- | --- |
| Input | Output |
| 3 4  21 20 18 15  19 17 14 12  16 13 11 10 | 10  11 12  13 14 15  16 17 18  19 20  21 |
| 1 3  3 2 1 | 1  2  3 |
| 3 3  18 17 15  16 14 12  13 11 10 | 10  11 12  13 14 15  16 17  18 |

## Fill the Matrix

Filling a matrix regularly (**top to bottom** and **left to right**) is boring. Write two **methods** that **fill** a **size N x N matrix** in **two** different **patterns.** Both patterns are described below:

| **Pattern A** | **Pattern B** |
| --- | --- |
|  |  |

### Input

You will receive a single **integer number N**, which describes the dimensions of a square matrix.

After that you will receive the **method (A or B)** of filling out the matrix.

**Note**: Please pay attention to the separating comma and space!

### Output

A square matrix of size of N, filled out depending on the pattern.

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| 3, A | 1 4 7  2 5 8  3 6 9 |
| 3, B | 1 6 7  2 5 8  3 4 9 |