Interpretation of natural language instructions

Translating sentences by using a grammar

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UNIVERSITY OF GOTHENBURG Introduction & problem description Solution

Outline

- 1 Introduction & problem description
- 2 Solution
- 3 Results
- **4** Conclusion

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Introduction & problem description

An alternative user interface

- An alternative user interface
- Translation

- An alternative user interface
- Translation
- Delimitation
 - Intranet of a software development company

- An alternative user interface
- Translation
- Delimitation
 - Intranet of a software development company
 - Customers, People and Projects exists

- An alternative user interface
- Translation
- Delimitation
 - Intranet of a software development company
 - Customers, People and Projects exists
 - · Limited amount of instructions

Interface definition

Sufficient for novice users

people who know Java

Interface definition

Sufficient for novice users

people who know Java

Sufficient for expert users

people java

Solution

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Solution

Extract semantics from sentences

Solution

- Extract semantics from sentences
- Parse strings into a known data structure

Solution

- Extract semantics from sentences
- Parse strings into a known data structure
- Use a grammar to define the data structure and rules for strings

Introducing Grammatical Framework (GF)

• Open source development platform for natural languages

- Open source development platform for natural languages
 - Designed for creating natural language grammars

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 - Functional programming language

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Same technique used by programming languages

• Programmer writes source code in concrete syntax

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- Programmer writes source code in concrete syntax
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 - Concrete syntax represents the semantics as a string

Same technique used by programming languages

- Programmer writes source code in concrete syntax
- Compiler translates concrete syntax to abstract syntax
- The rest of the compiler manipulates the abstract syntax

Introduction & problem description Solution

ution

Results Conclusion

A simple example

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A simple example

Abstract syntax

```
Instruction
/
People Know
|
Java
```

A simple example

Abstract syntax

```
Instruction
/
People Know
|
Java
```

Instruction People (Know Java)

A simple example

Abstract syntax

Instruction People (Know Java)

A simple example

Abstract syntax

Instruction People (Know Java)

Concrete syntaxes

```
people who know Java -- English
personer som kan Java -- Swedish
q=object_type : Person AND expertise : Java -- Solr
```

Introduction & problem description Solution

GF implementation: Abstract syntax

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GF implementation: Abstract syntax

```
abstract Instrucs = {
  cat
    Instruction ;
    Subject;
    Relation ;
    Object;
```

GF implementation: Abstract syntax

```
abstract Instrucs = {
  cat
    Instruction ;
    Subject;
    Relation :
    Object;
 fun
    MkInstruction : Subject -> Relation -> Instruction ;
    People : Subject ;
    Know : Object -> Relation ;
    Java: Object
}
```

GF implementation: Abstract syntax

```
abstract Instrucs = {
  cat
                                MkInstruction
    Instruction ;
    Subject;
    Relation :
                           People
                                            Know
    Object;
                                            Java
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    MkInstruction : Subject -> Relation -> Instruction ;
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}
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Introduction & problem description Solution

Results

GF implementation: English concrete syntax

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```
concrete InstrucsEng of Instrucs = {
  lincat
    Instruction = Str ;
```

Subject = Str; Relation = Str ; Object = Str ;

GF implementation: English concrete syntax

```
concrete InstrucsEng of Instrucs = {
  lincat
    Instruction = Str ;
    Subject = Str;
    Relation = Str ;
    Object = Str ;
  lin
    MkInstruction subject relation =
                   subject ++ "who" ++ relation ;
    People = "people" ;
    Know object = "know" ++ object ;
    Java = "Java" ;
```

GF implementation: English concrete syntax

```
concrete InstrucsEng of Instrucs = {
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   Instruction = Str ;
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   Subject = Str ;
   Relation = Str; People
                                          Know
   Object = Str ;
                                          Java.
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   MkInstruction subject relation =
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    Know object = "know" ++ object ;
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```

}

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Introduction & problem description Solution

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GF implementation: Solr concrete syntax
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  lin
  MkInstruction subject relation =
      "q=" ++ subject ++ "AND" ++ relation ;
  People = "object_type : Person" ;
  Know object = "expertise :" ++ object ;
  Java = "Java" :
```

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   Object = Str ;
                                          Java
  lin
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      "q= object_type : Person AND expertise : Java" ;
 People = "object_type : Person" ;
  Know "Java" = "expertise : Java" ;
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GF implementation: Translation

 $\mathsf{GF} + \mathsf{Abstract} \; \mathsf{syntax} + \mathsf{Concrete} \; \mathsf{syntax} =$

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 $\mathsf{GF} + \mathsf{Abstract}\ \mathsf{syntax} + \mathsf{Concrete}\ \mathsf{syntax} =$

Parser

> parse -lang=InstrucsEng "people who know Java"
MkInstruction People (Know Java)

GF implementation: Translation

```
\mathsf{GF} + \mathsf{Abstract} \; \mathsf{syntax} + \mathsf{Concrete} \; \mathsf{syntax} =
```

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MkInstruction People (Know Java)

Linearizer

GF implementation: Translation

```
\mathsf{GF} + \mathsf{Abstract} \; \mathsf{syntax} + \mathsf{Concrete} \; \mathsf{syntax} =
```

Parser

```
> parse -lang=InstrucsEng "people who know Java"
MkInstruction People (Know Java)
```

Linearizer

Generator

```
> generate_trees
MkInstruction People (Know Java)
```

Introduction & problem description Solution

GF implementation: Resource Grammar Library

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GF implementation: Resource Grammar Library

• Contains linguistic descriptions for natural languages

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 - Types for nouns, verbs, adjectives, noun phrases, verb phrases, relative sentences, phrases...

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- Contains linguistic descriptions for natural languages
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- Developer does not need to know linguistics
 - Example: 'Yesterday I ate an apple'
 - Direct translation to Swedish: 'Igår jag åt ett äpple'
 - Correct translation to Swedish: 'Igår åt jag ett äpple'

- Contains linguistic descriptions for natural languages
 - Types for nouns, verbs, adjectives, noun phrases, verb phrases, relative sentences, phrases...
- Developer does not need to know linguistics
 - Example: 'Yesterday I ate an apple'
 - Direct translation to Swedish: 'Igår jag åt ett äpple'
 - Correct translation to Swedish: 'Igår åt jag ett äpple'
- Only need to know the domain

Introduction & problem description Solution

Resource Grammar Library: English concrete syntax

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Resource Grammar Library: English concrete syntax

```
concrete InstrucsEng of Instrucs =
  lincat
    Instruction = Utt ;
    Subject = N ;
    Relation = RS ;
    Object = NP ;
```

Resource Grammar Library: English concrete syntax

```
concrete InstrucsEng of Instrucs =
 lincat
   Instruction = Utt :
   Subject = N;
   Relation = RS ;
   Object = NP ;
  lin
   MkInstruction subject relation =
            mkUtt (mkNP aPl_Det (mkCN subject relation));
   People = mkN "person" "people" ;
   Know object = mkRS' (mkVP (mkV2 (mkV "know")) object) ;
   Java = mkNP (mkPN "Java") ;
  oper
     mkRS': VP -> RS = \vp -> mkRS (mkRCl which_RP vp);
```

Resource Grammar Library: Swedish concrete syntax

```
concrete InstrucsEng of Instrucs =
  lincat
    Instruction = Utt :
    Subject = N;
    Relation = RS ;
    Object = NP ;
  lin
   MkInstruction subject relation =
            mkUtt (mkNP aPl_Det (mkCN subject relation));
   People = mkN "person" "personer" ;
   Know object = mkRS' (mkVP (mkV2 (mkV "kan") object));
   Java = mkNP (mkPN "Java") ;
  oper
     mkRS' : VP -> RS = \vp -> mkRS (mkRCl which_RP vp) ;
```

Results

Conclusion

Extending the grammar

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Extending the grammar: All programming languages

• Extend the grammar to support more programming languages

Extending the grammar: All programming languages

- Extend the grammar to support more programming languages
- · Arbitrary names instead of hard coded functions

```
fun
   Java : Object ;
lin
   Java = "Java" ;
```

Extending the grammar: All programming languages

- Extend the grammar to support more programming languages
- Arbitrary names instead of hard coded functions

```
fun
  Java: Object;
lin
  Java = "Java" ;
===>
fun
  MkObject : Symb -> Object ;
lin
  MkObject symb = symb.s;
```

Extending the grammar: More instructions

• Extend grammar to support more instructions:

Extending the grammar: More instructions

• Extend grammar to support more instructions:
people who know Java
people who work in London
people who work with Unicef
customers who use Solr
projects who use Solr

Extending the grammar: More instructions

• Extend grammar to support more instructions:
people who know Java
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Introduction & problem description Solution

Extending the grammar: Boolean operators

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Extending the grammar: Boolean operators

- Extend grammar to support boolean operators
- people who know Java or Python

Extending the grammar: Boolean operators

- Extend grammar to support boolean operators
- people who know Java or Python
- people who know Haskell and work in London

Extending the grammar: Boolean operators

- Extend grammar to support boolean operators
- people who know Java or Python
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Suggestion Engine

• Narrow application grammar requires precise input

Suggestion Engine

- Narrow application grammar requires precise input
- Need to help user to find correct instructions

Suggestion Engine

- Narrow application grammar requires precise input
- Need to help user to find correct instructions
- Use suggestions based on partial input

Suggestion Engine

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- Extract possible instructions into Solr

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Problem with arbitrary names

Suggestion Engine

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- Need to help user to find correct instructions
- Use suggestions based on partial input
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Problem with arbitrary names

```
> generate_trees
InstrucExternal Customer (UseExt (MkObject (MkSymb "Foo")))
InstrucInternal People (Know (MkObject (MkSymb "Foo")))
InstrucInternal People (WorkIn (MkObject (MkSymb "Foo")))
InstrucInternal People (WorkWith (MkObject (MkSymb "Foo")))
InstrucResource Project (UseRes (MkObject (MkSymb "Foo")))
```

Suggestion Engine

- Narrow application grammar requires precise input
- Need to help user to find correct instructions
- Use suggestions based on partial input
- Extract possible instructions into Solr

Problem with arbitrary names

```
> generate_trees | linearize -lang=InstrucsEng
"customers who use Foo"
"people who know Foo"
"people who work in Foo"
"people who work with Foo"
"projects which use Foo"
```

Suggestion Engine

```
MkSkill : Symb -> Skill ;
MkOrganization : Symb -> Organization ;
MkModule: Symb -> Module ;
MkLocation : Symb -> Location
```

Suggestion Engine

```
MkSkill : Symb -> Skill ;
MkOrganization : Symb -> Organization ;
MkModule: Symb -> Module ;
MkLocation : Symb -> Location
> generate_trees
InstrucExternal Customer (UseExt (MkModule (MkSymb "Foo")))
InstrucInternal People (Know (MkSkill (MkSymb "Foo")))
InstrucInternal People (WorkIn (MkLocation (MkSymb "Foo")))
InstrucInternal People (WorkWith (MkOrganization (MkSymb "Foo")))
InstrucResource Project (UseRes (MkModule (MkSymb "Foo")))
```

Suggestion Engine

```
MkSkill : Symb -> Skill ;
MkOrganization : Symb -> Organization ;
MkModule: Symb -> Module ;
MkLocation : Symb -> Location
> generate_trees (post processed)
InstrucExternal Customer (UseExt (MkModule (MkSymb "Module0")))
InstrucInternal People (Know (MkSkill (MkSymb "Skillo")))
InstrucInternal People (WorkIn (MkLocation (MkSymb "Location0")))
InstrucInternal People (WorkWith (MkOrganization (MkSymb "Organi..)))
InstrucResource Project (UseRes (MkModule (MkSymb "Module0")))
```

Suggestion Engine

```
MkSkill : Symb -> Skill ;
MkOrganization : Symb -> Organization ;
MkModule: Symb -> Module ;
MkLocation : Symb -> Location
> generate_trees | linearize -lang=InstrucsEng
"customers who use ModuleO"
"people who know Skillo"
"people who work in Location0"
"people who work with OrganizationO"
"projects which use Module0"
```

Introduction & problem description Solution

Suggestion Engine: Pseudocode of algorithm

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```
suggestions(sentence) {
    // sentence = "anyone that ever knew java"
    // names[] = {Java}
    names[] = extractNames(sentence);
```

```
suggestions(sentence) {
    // sentence = "anyone that ever knew java"
    // names[] = {Java}
    names[] = extractNames(sentence);

    // "anyone that ever knew java" ===>
    // "anyone that ever knew Skillo"
    sentence = replaceNamesWithTypes(sentence, names);
```

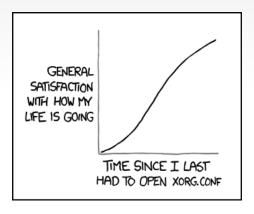
```
suggestions(sentence) {
    // sentence = "anyone that ever knew java"
    // names[] = {Java}
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    // "anyone that ever knew java" ===>
    // "anyone that ever knew Skill0"
    sentence = replaceNamesWithTypes(sentence, names);

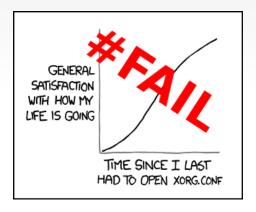
    // suggestions = { "people who know Skill0", ... }
    suggestions[] = findSentences(sentence);
```

```
suggestions(sentence) {
    // sentence = "anyone that ever knew java"
    // names[] = {Java}
    names[] = extractNames(sentence);
    // "anyone that ever knew java" ===>
    // "anyone that ever knew Skillo"
    sentence = replaceNamesWithTypes(sentence, names);
    // suggestions = { "people who know Skillo", ... }
    suggestions[] = findSentences(sentence);
    for each suggestion in suggestions {
    // "people who know Skillo" ===>
    // "people who know Java"
      suggestion = restoreNames(names, suggestion);
    }
    return suggestions;
```

Results



Results



Conclusion

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Conclusion

• Application sufficient for novice and expert users

- Application sufficient for novice and expert users
- Resource Grammar Library not worth the effort

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 - For example: people which knows Java

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 - Problem with constant which_RP

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 - Problem with constant which_RP
 - Linearizes projects who use Solr

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Solution

Future Work

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Solution Results

Conclusion

Future Work

• Improvments of suggestions

- Improvments of suggestions
 - No suggestions based on empty string

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 - Add heuristic to auto completion

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- Proper handling of ambiguous instructions

- Improvments of suggestions
 - No suggestions based on empty string
 - Add heuristic to auto completion
 - If invalid instruction, choose most similar suggestion
- Instructions in speech
- Proper handling of ambiguous instructions
- Use application in other context