



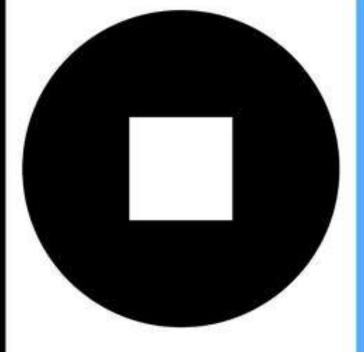


Docentes: De Cicco, Vega, Vera.

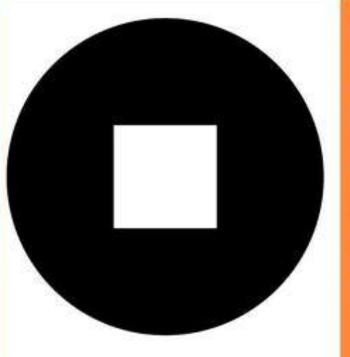
Unidad 1

## ¿Qué es el Diseño Gráfico?

 Consiste en comunicar ideas a través de una manifestación gráfica donde se utilizan textos e imágenes (gráficos, fotos, íconos, símbolos, señales, etc).



# HOW ARE VOICE



PROUD MEMBER OF A DYSFUNGTIONAL FAMILY





We are a referring of the year influence was required respective. Individuals, and experts orange together is testigenesia blacke have for more influencement and reconstruction and THE MENTAL HEALTH COALITION

We are auditable of the real inflaming and required expenditures to the second to the

THE MENTAL HEALTH COALITION

the one anathorine of the most influence and requested conjugate featuresce, and reports in many logarities to destigated by Manual II for more information with montal-authoristics any THE MENTAL HEALTH COALITION

No and a colorinal prior least influencial and responsed integrable.

Assumed and state to comply beginning to the graphical Market Insulin.

The same professional and described interesting any

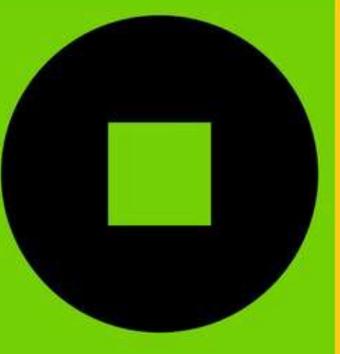
THE MENTAL HEALTH COALITION

We are a labelled in the costs of the deal or aspected and deposits a classifier. Surface of the deal of the state of the

BEING DIFFERENT IS WHAT WE HAVE IN COMMON

THE MENTAL HEALTH COALITION

We are a reference of the least of section and extended languages. Assume the least of the section of the sect



THE MENTAL HEALTH COALITION

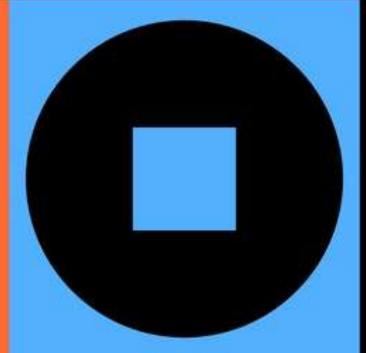
THE MENTAL HEALTH COALITION

The second section of the same school of second second for the second section of the second sec

WE ALL HAVE ISSIES

THE MENTAL HEALTH COALITION

No and a selection of the cost inflation and recognized to construct the cost in the cost



THE MENTAL HEALTH COALITION

We are a collective of the local influential and majorities integrated to a collection of the collecti







### A brand for all the Pride of Africa

This gave us a versatile wordmark for Pride of Africa, a symbol that could be translated into a set of flags as diverse as each country's Pride community.









### Pride of Africa -A symbol of liberation for Africa's LGBTQ+



In 34 out of 54 African countries, many LGBTQ+ activities are illegal. In some, even punishable by death.

Context

Africa's first LGBTQ+ rights march was held in South Africa in 1990, but after 30 years, Johannesburg Pride remains one of the only legal Pride marches on the continent, while the majority of LGBTQ+ in other African countries remain desperate for representation.

borders and take up the fight for all LGBTQ+ Africans - becoming the first local Pride march to represent a continent. To do so, we needed to rebrand the single-city Johannesburg Pride to become the first-ever pan-African LGBTQ+ platform: Pride of Africa.

How could we create a brand to represent every country on the continent? We turned our brand logo into the first-ever all-African rainbow flag inspired by all 54 African flags. We began by distilling each flag down Pride of Africa wordmark. The result: an adaptive symbol, as diverse as each country's Pride community, yet as unified as their fight for free self-expression. A symbol ready to become the first-ever Pride of Africa flag.



# ¿Qué es el Diseño de Interfaces?



- Es la definición de la forma, utilidad, función, ergonomía y la imagen al exterior de una aplicación.
- Es uno de los principales puntos del diseño de software y apps ya que es donde se define la apariencia y la utilidad

- Una interfaz de usuario debe ser atractiva y agradable a la vista. Pero también debe resultar intuitiva y cómoda de utilizar.
- Debe resultar de un equilibrio entre:
   la estética y la usabilidad.





















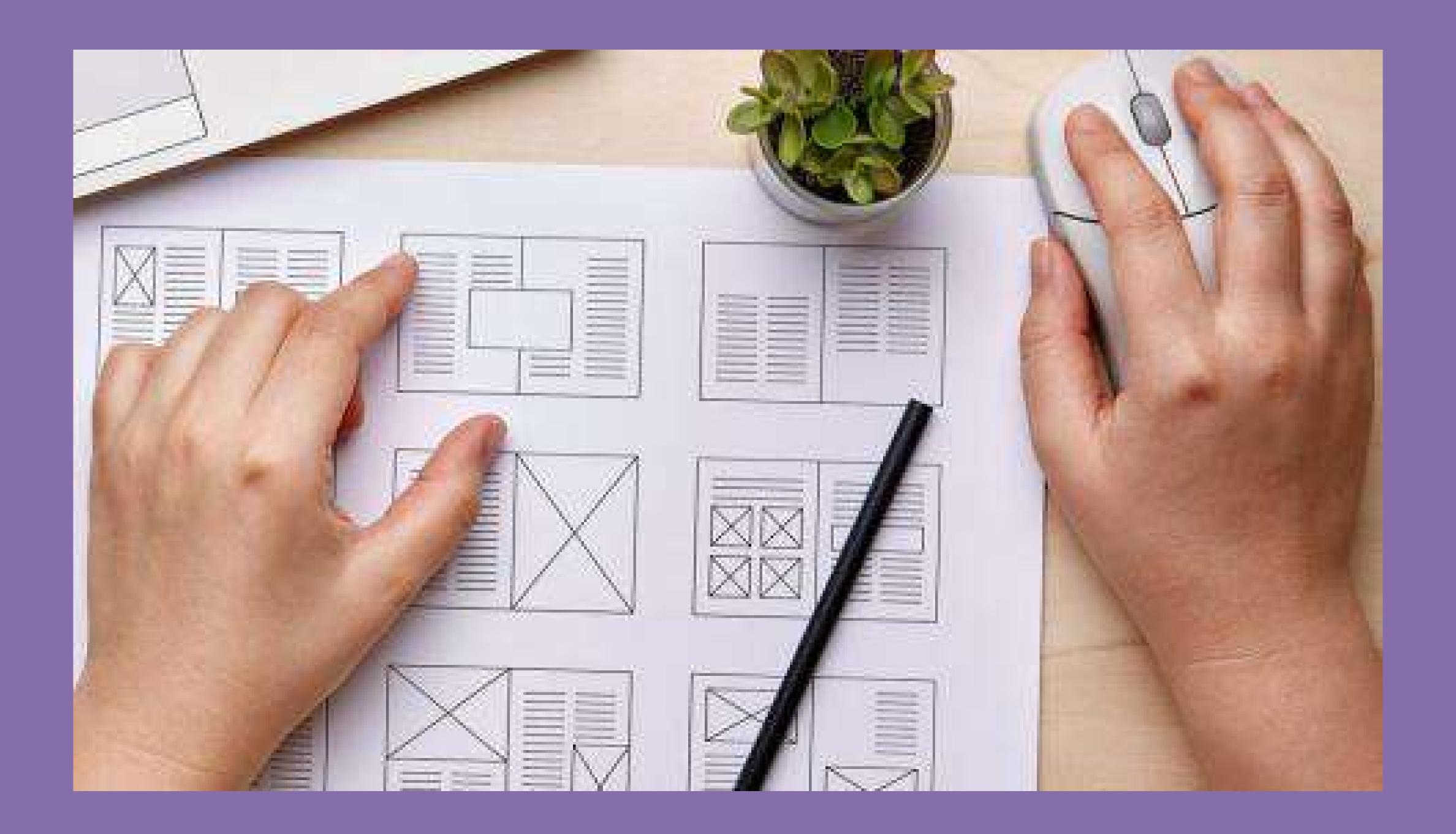
## Relaciones y Diferencias del diseño gráfico y el diseño de interfaces

- Diseño Gráfico: Diseñamos para comunicar ideas a una determinada audiencia
- Diseño de Interfaces: Diseñamos para acceder a info (web) y realizar tareas (apps) en dispositivos electrónicos

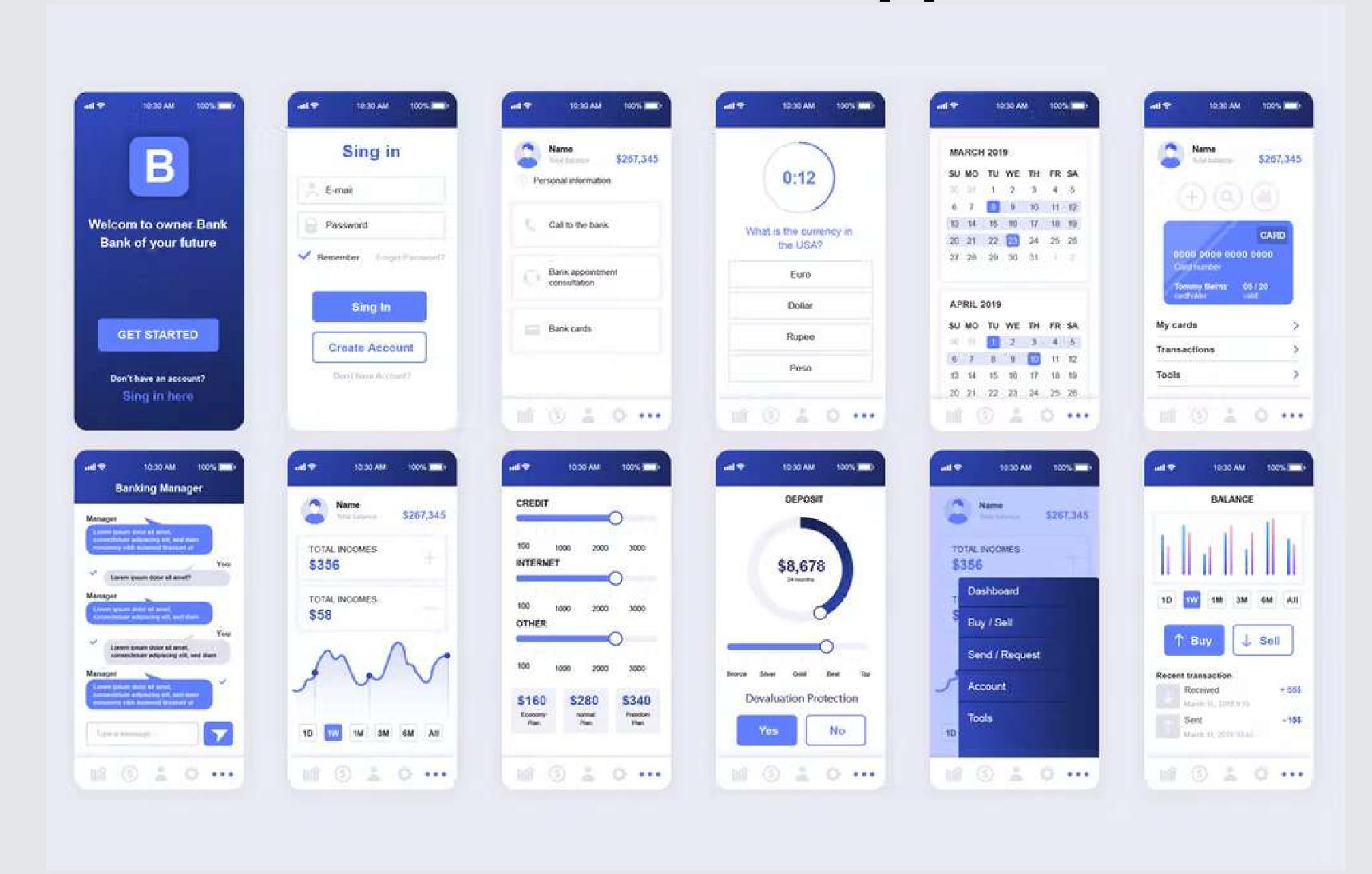
## En Común:

 Nuestro objetivo como diseñadores/as es que se vean bien y sean fáciles de usar.
 Hacerle la vida más fácil a lxs usuarixs:
 Que tengan que pensar lo mínimo posible para realizar las tareas que necesitan hacer en la app. Comparten una misma lógica:

La tarea de desarrollar el diseño gráfico de formularios, folletos, libros, manuales, etc es similar a la de diseñar interfaces gráficas. Los principios en que se basan estas tareas como diseñar una narrativa, de izquierda a derecha, arriba hacia abajo, de lo general a lo más específico es similar a la forma en que se presenta la info en una app a través de sus pantallas



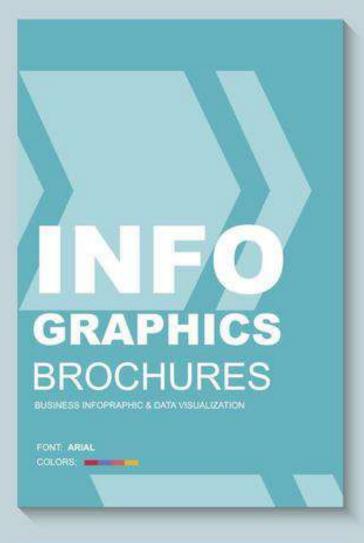
### Interfaz de usuario de App de un banco

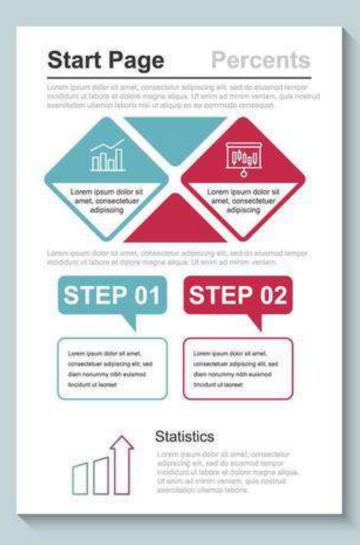


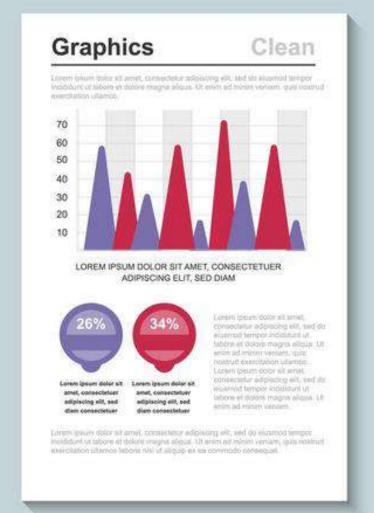


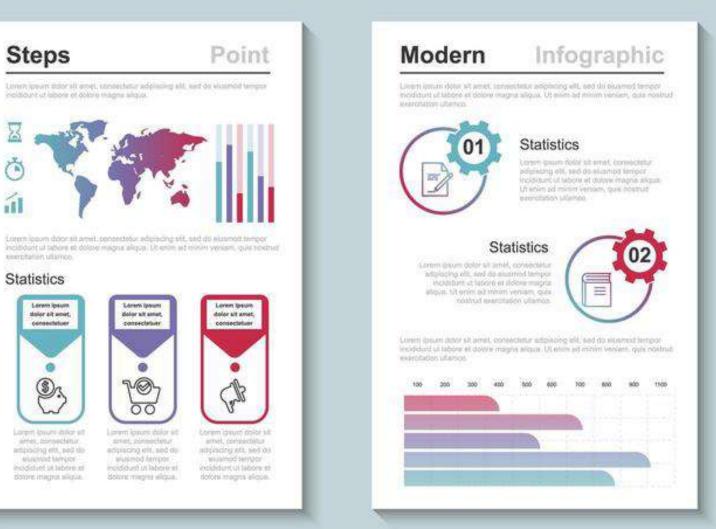


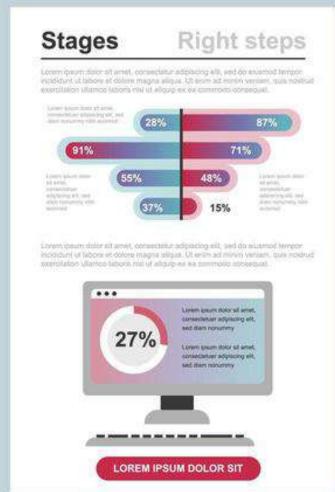


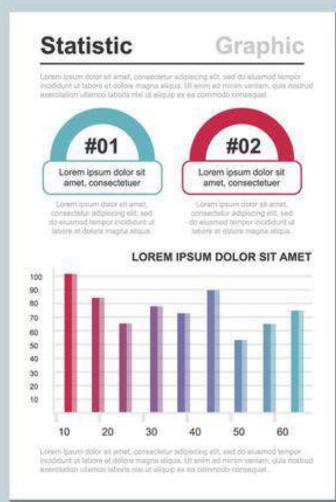


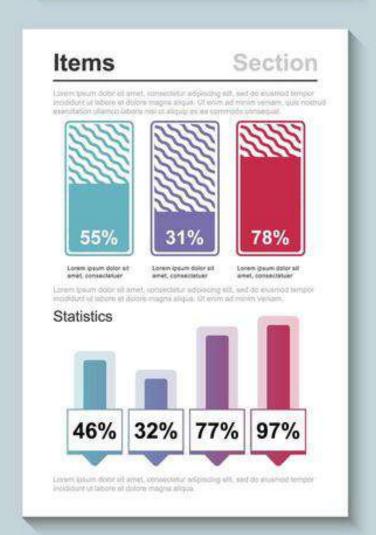




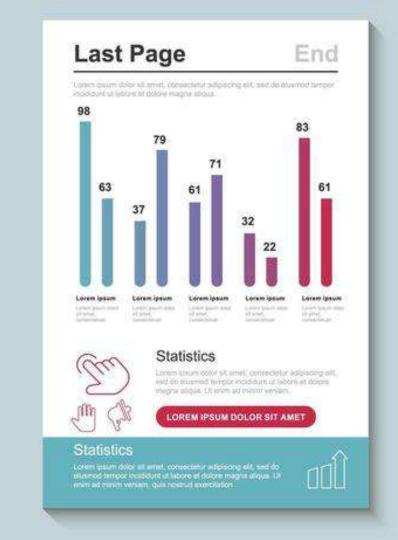




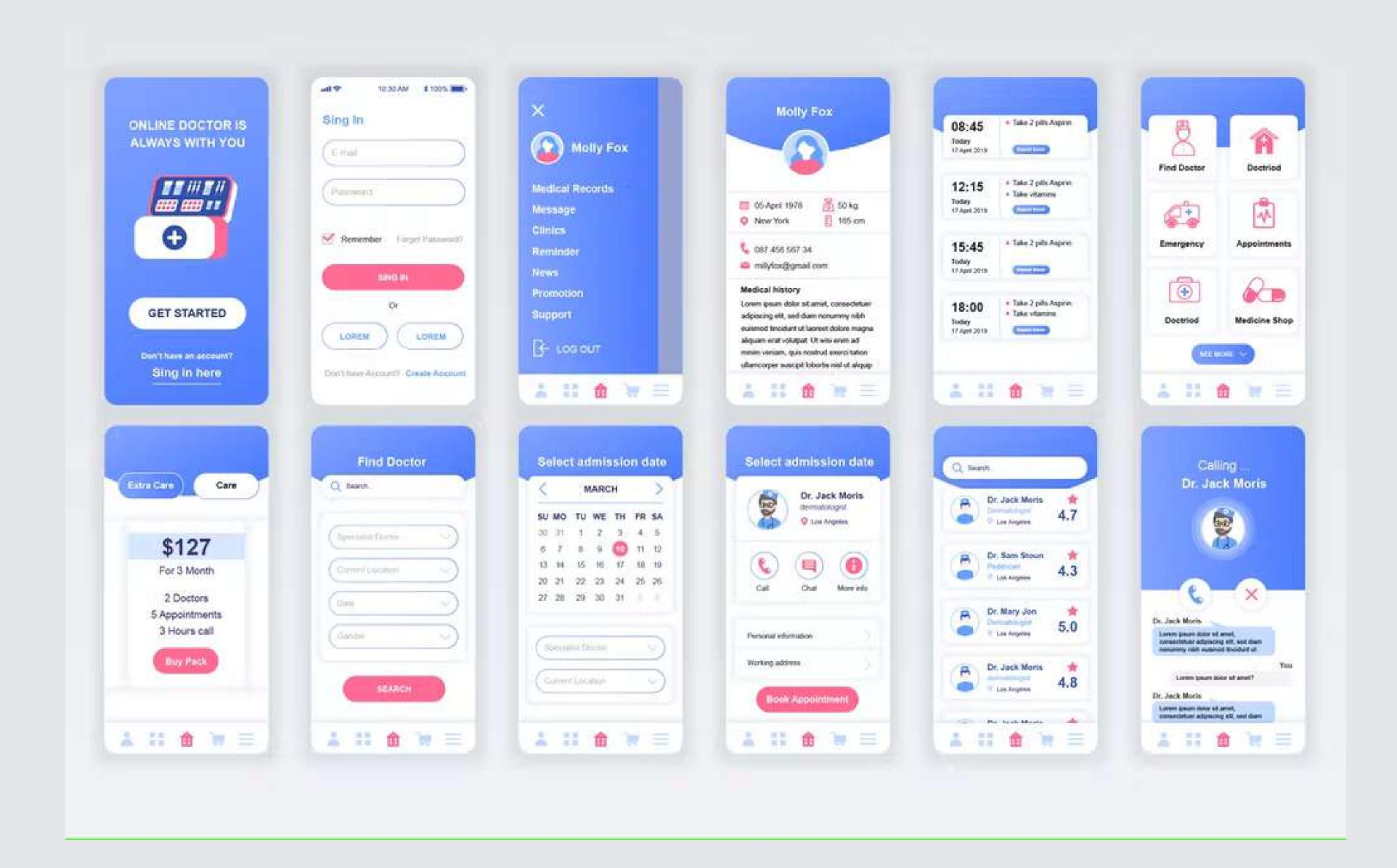




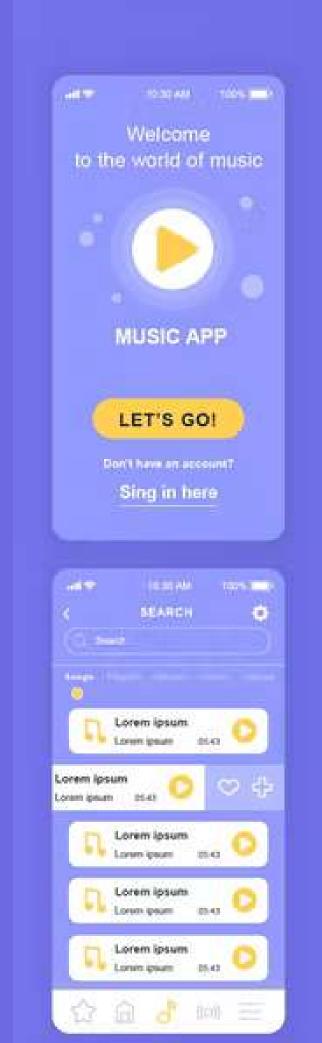




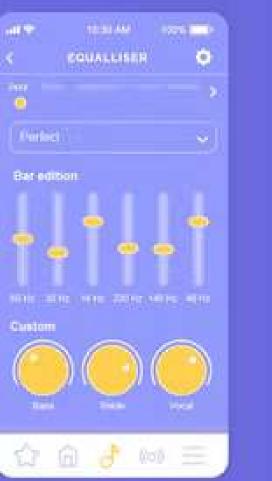
### Interfaz de usuario de App de at. médica



## Interfaz de usuario de App de música







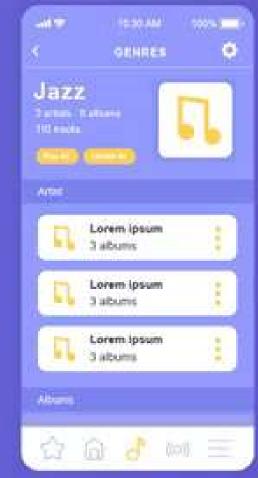






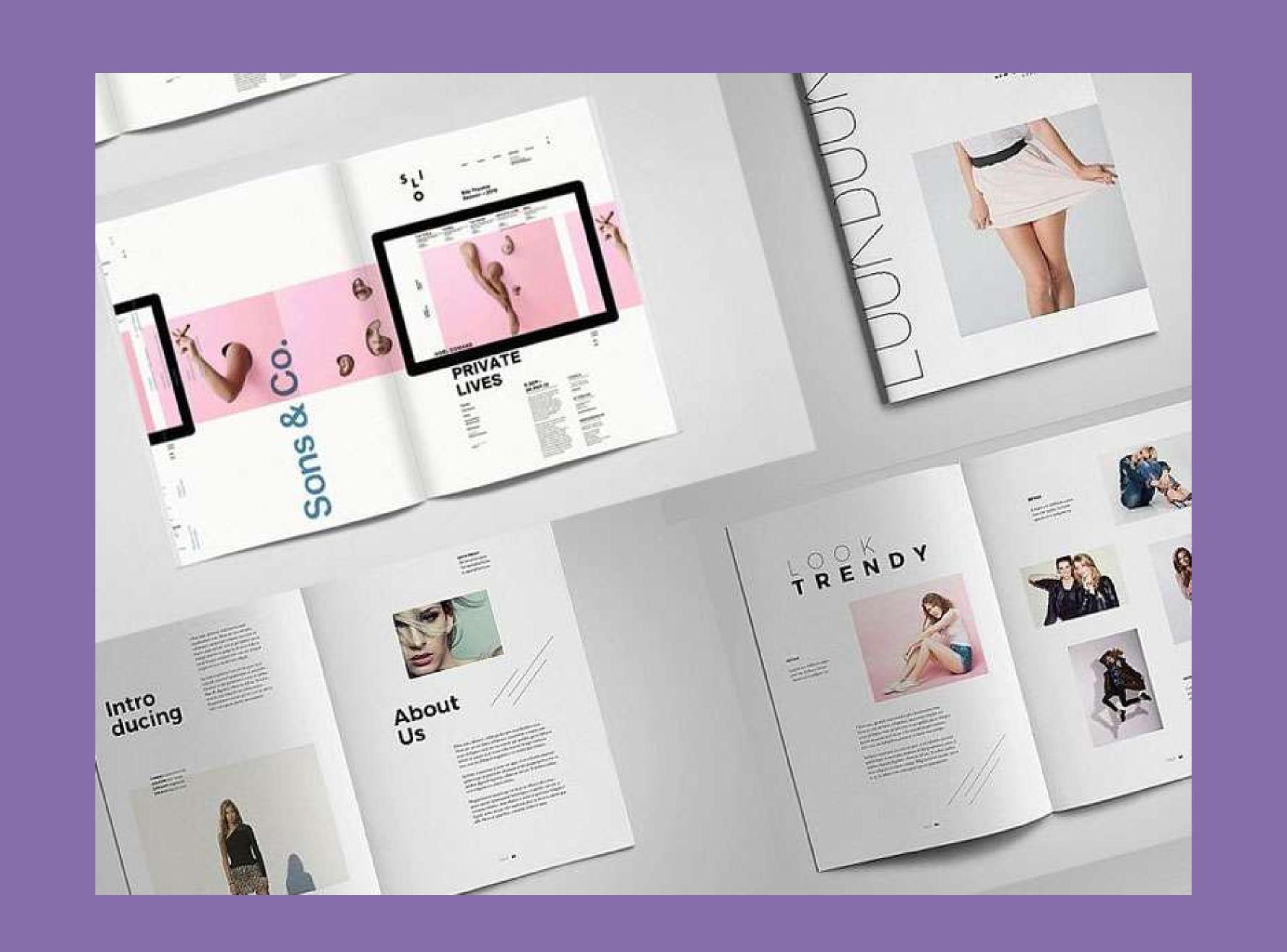








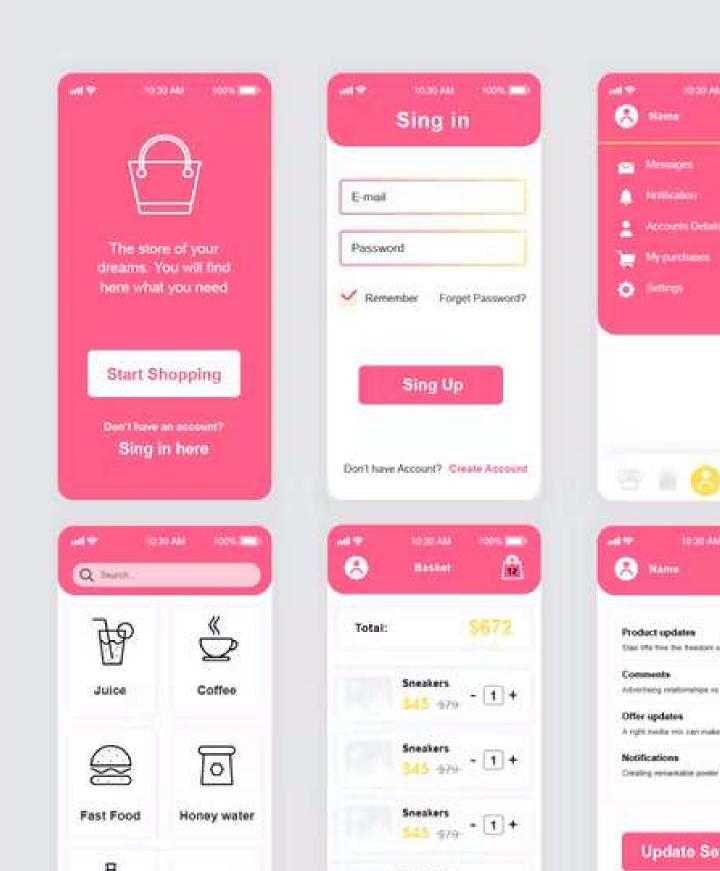




## Interfaz de usuario de App de compras

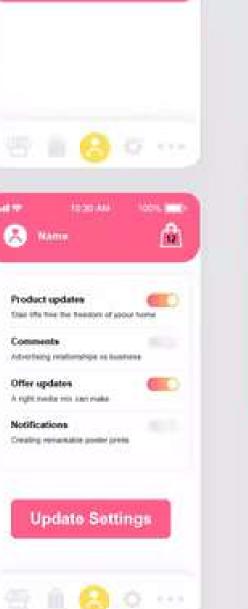
\$45 sm

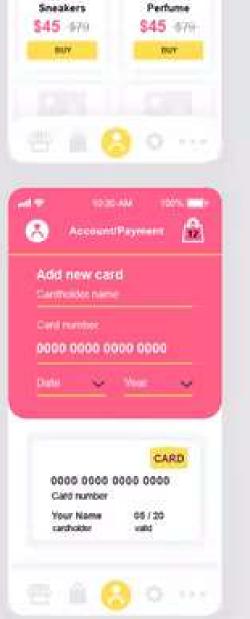
3



Sneakers

000





12

\$45 575

00PC

