HogarthWW Dev Test - Brief

Overview

This document outlines an assignment designed to allow front-end developers to demonstrate their experience and expertise. As well as challenging craft skills, the assignment also presents an opportunity to show capability in the management of timing and technical debt, as well as code maintainability.

Test files

All the required assets are downloadable from here:

dev test (.zip)

Assignment

You're tasked to modify the provided web project (HTML and CSS), based on the below exercises;

Few things to consider:

- You're not allowed to modify the original CSS (css/style.css). Instead create a new CSS file that contains your overrides, • You're free to modify the HTML,
- You're not allowed to use Javascript to solve any task.

Running

With Node.js, use https://github.com/zeit/serve

The project uses absolute links, the HTML won't load the assets without a "server". For example:

- With Python, use https://docs.python.org/2/library/simplehttpserver.html
- **Exercises**

Exercise 1

Add a new hero section.

for space exploration. The new section needs to fit next to the current one instead of on top of it. On mobile, the sections should stack on top of each other. Current

The current website contains one hero section that shows an image of the moon. You're tasked to add a new section







Extra points

• Fix the alignment of the background image to be always centered

Exercise 2 Fix the order of the timeline.

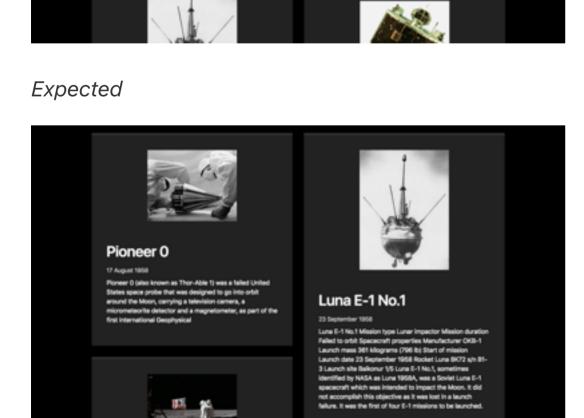
Add a link on the new section that goes to http://space.com/

HTML and CSS to make sure the order is correct (by ascending date) on all screen sizes.

The current timeline has the correct order in the HTML but it shows differently on the screen. You need to modify the

Current

Pioneer 0 Luna 24



On Large viewports

12 3 4

On Small viewports

56

2 4

5

6

Extra points

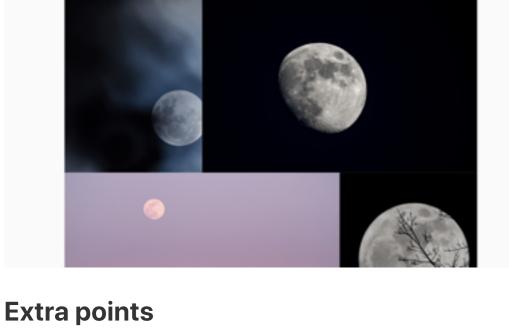
Exercise 3

Support the gallery on older browsers.

The current gallery uses the new CSS grid to position the items. Since we want to support older browsers, you're tasked to override the grid code and use floats, flex, or similar solutions. Make sure that the gallery will keep same structure and

Cards style should stay exactly the same

behavior on all viewports. Current The Gallery



• Check for CSS grid support and only use the override code where it's not supported