Unsere AddressItem's ...

Ein POCO (Plain Old C/C++ object)

```
class AddressItem
public:
 AddressItem();
 AddressItem(QString& firstName,QString& lastName,QString& adress,QString&
   city, QString&zipCode);
  QString m_firstName;
  QString m lastName;
  QString m_address;
  QString m_city;
  QString m_zipCode;
 Dazu später mehr
};
```

... werden in einer Qlist verwaltet. Unser TableModel erbt von QAbstractTableModel

```
class TableModel: public QAbstractTableModel
  O OBJECT
public:
  TableModel(QObject *parent=0);
  TableModel(QList< AddressItem > listOflistOfAddressItems, QObject *parent=0);
  int rowCount(const QModelIndex &parent) const;
                                                           Einige Methoden müssen
  int columnCount(const QModelIndex &parent) const;
                                                           überschrieben werden
  QVariant data(const QModelIndex &index, int role) const;
  QVariant headerData(int section, Qt::Orientation orientation, int role) const;
  Qt::ItemFlags flags(const QModelIndex &index) const;
  bool setData(const QModelIndex &index, const QVariant &value, int
    role=Qt::EditRole);
  bool insertRows(int position, int rows, const QModelIndex &index=QModelIndex());
  bool removeRows(int position, int rows, const QModelIndex
    &index=QModelIndex());
  QList< AddressItem > getList();
private.
  QList< AddressItem > m listOflistOfAddressItems;
                                                    Hier sind die AddressItem's
};
```

Zum Filtern und Sortieren verwenden wir QSortFilterProxyModel

```
AddressOverviewWindow::AddressOverviewWindow(QWidget *parent):
  QMainWindow(parent),
  ui(new Ui::AddressOverviewWindow)
                               Das TableModel ...
                                              ... wird im QSortFilterProxyModel verpackt
  model = new TableModel(this);
  proxyModel = new QSortFilterProxyModel(model);
  proxyModel->setSourceModel(model);
  proxyModel->setFilterRegExp(QRegExp(QString(), Qt::CaseInsensitive,
    QRegExp::FixedString));
                                              Die TableView verwendet das proxyModel
  proxyModel->setFilterKeyColumn(1);
  ui->AddressesTableView->setModel(proxyModel);
  void AddressOverviewWindow::filterColumnSelected(){
    proxyModel->setFilterKeyColumn(ui->filterComboBox->currentIndex());
  void AddressOverviewWindow::filterAdresses(){
    proxyModel->setFilterRegExp(QRegExp(QString(ui->filterLineEdit->text()),
    Qt::CaseInsensitive, QRegExp::FixedString));
```

Adressen Hinzufügen

```
void AddressOverviewWindow::addEntry(QString firstName,QString lastName,QString
address, QString city, QString zipCode)
  QList< AddressItem > list = model->getList();
  AddressItem* addressItem= new
AddressItem(firstName,lastName,address,city,zipCode);
                                                        Deshalb wurde der operator ==
  if (!list.contains(*addressItem)) {
                                                        überladen
    model->insertRows(0, 1, QModelIndex());
     QModelIndex index = model - index(0, 0, QModelIndex());
    model->setData(index, firstName, Qt::EditRole);
                                                        Hier werden die Spalten befüllt
     index = model->index(0, 4, QModelIndex());
    model->setData(index, zipCode, Qt::EditRole);
     QTableView *temp = static cast<QTableView*>(ui->AddressesTableView);
    proxyModel->sort(temp->horizontalHeader()->sortIndicatorSection());
  } else {
                                                          Nach dem Einfügen wird sortiert
     QMessageBox::information(this, tr("Duplicate Name"),
                    tr("The adress already exists."));
```

Adressen Speichern

```
Öffnet den File Dialog
void AddressOverviewWindow::saveFile()
  QString fileName = QFileDialog::getSaveFileName(this);
  if (!fileName.isEmpty()) {
     this->writeToFile(fileName);
void AddressOverviewWindow::writeToFile(QString fileName) {
  QFile file(fileName);
  if (!file.open(QIODevice::WriteOnly)) {
     QMessageBox::information(this, tr("Unable to open file"), file.errorString());
     return;
  QList< AddressItem > contacts = model->getList();
  QDataStream out(&file);
  out << contacts;
                           Der << operator von AdressItem muss als freie Funktion
```

überladen werden

Nochmal zurück zum AddressItem

```
class AddressItem
. . .
inline QDataStream& operator<<(QDataStream & out, const AddressItem & item ){
  out << item.m firstName;
  out << item.m_lastName;
                                Das Overloading funktioniert
  out << item.m address;
                                einfacher als vielleicht zu erwarten
  out << item.m city;
  out << item.m_zipCode;
  return out;
inline QDataStream& operator>>(QDataStream & in, AddressItem & item){
  in >> item.m firstName;
  in >> item.m lastName;
  in >> item.m address;
  in >> item.m_city;
                                    Den brauchen wir fürs Lesen
  in >> item.m_zipCode;
  return in;
```

Quellen

http://doc.qt.nokia.com/4.7-snapshot/itemviews-addressbook.html

http://doc.qt.nokia.com/4.7-snapshot/tutorials-addressbook.html

http://doc.qt.nokia.com/4.7-snapshot/modelview.html

http://doc.qt.nokia.com/4.7-snapshot/qsortfilterproxymodel.html

http://doc.qt.nokia.com/4.7-snapshot/qtableview.html

http://www.youtube.com/playlist?list=PL2D1942A4688E9D63&feature=plcp