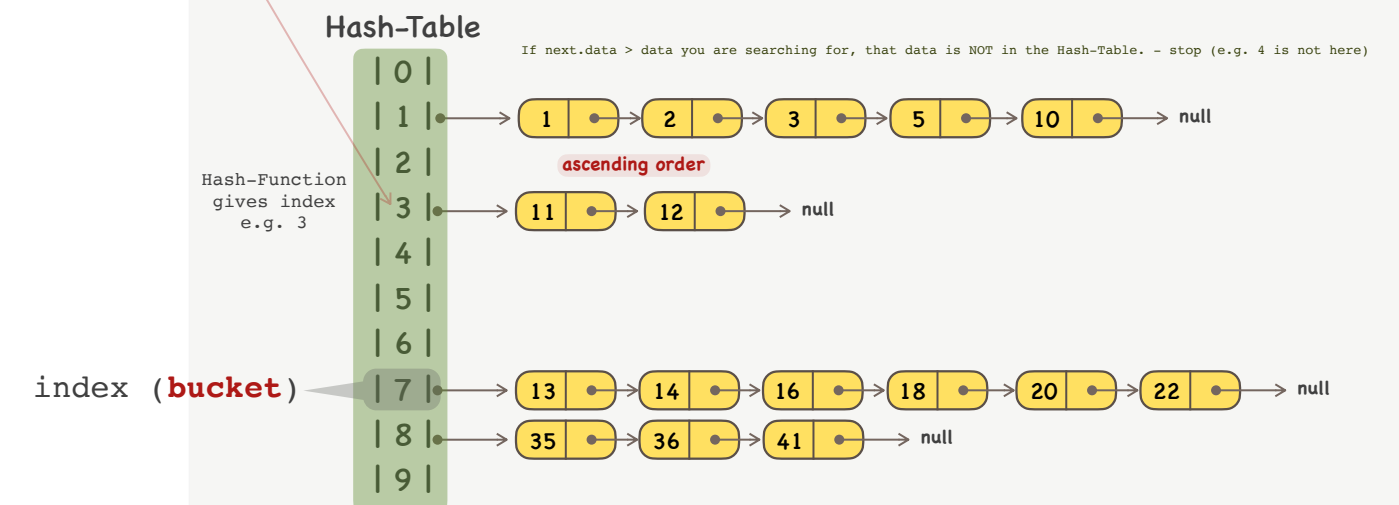


Def. **Hash-Table (Map)** is an array of linked-lists. Meaning, each element is a pointer to a linked list.

Every Hash Table has two principle components in:

(1) **Hash-Function**: which main role is to give us the **index (bucket)** of the Hash-Table. At this **index (bucket)** there is a pointer to the Linked-List into/from which we insert/retrieve our data. Hence, Hash-Function tells us in which bucket we should search for our data.

Hash-Function is present in every Hash-Table. Without the proper Hash-Function one can neither store nor retrieve anything from a Hash-Table. Hash-Tables differ in their Hash-Functions. If retrieving data, make sure you have the same Hash-Function as the one that was used to store that data.



(2) **Size of Hash Table** - is the number of buckets. E.g in our example there are 10 buckets, hence the size is 10. One must know the size in order to allocate the necessary space. Also size is used by Hash-Function in order to find the index/bucket (modular arithmetic).

application:
Radix Sort
purpose:
Quick information storage and retrieval - we always strive for **constant time** of data access

The **best Hash-Function** is the one that evenly distributes data among all of its buckets. Meaning, the bucket associated linked-lists should be of similar length. An ideal Hash-Function distributes the same number of data in each bucket. An ideal Hash-Function does not exist. A squirrel is a really good Hash-Function.

↕ vs

The ideally **worst Hash-Function** is the one that puts everything into same bucket. A realistically **bad Hash-Function** is: if there are b-buckets and n-data, data is assigned to very few buckets.

MOD function is present in every Hash-Function (ALWAYS)

examples of Hash-Functions:

U - universal set of numbers
S - our data (S ⊆ U)
x - a member of our data (x ∈ S)

Hash(x) = mod(x, size) e.g. x=20 ; size=15 ; 20 mod 15 = 5 ; Hash(20) = 5

Hash(x) = mod(sum_digs(x), size)

e.g.:

Hash(123) = mod(sum_digs(1,2,3), 10) = mod(6, 10) = 6

Hash(10) = mod(sum_digs(1,0), 19) = mod(1, 19) = 1

Hash(423) = mod(sum_digs(4,2,3,2), 10) = mod(11, 10) = 1

Algorithm Hash-Table Insertion O(n)

Algorithm - steps from **storing** data into Hash-Table using an array of Linked-Lists:

Step 0: Establish **Hash-Function** and Hash-Table of a given **Size**

Step 1: data ← get data e.g. from file.txt or some other source

Step 2: Get index (bucket) where to store data
index ← Hash-Function(data)

Step 3: Store data at the derived index and into Linked-List
insert(HashTable[index] , data)
*Insertion into Linked-List should be done in **ascending order**.

Step 4: repeat step 1 to step 3 until no more data

Algorithm Hash-Table Retrieval O(n)

Algorithm - steps from **retrieving** data from Hash-Table:

Step 1: Get index (bucket) where the data is stored
index ← HashFunction(data)

Step 2: Got to the index (bucket) and search for data
true/false ← search(HashTable[index], data)
*Search function also prints out the data-structure if data does exist.
*Data in **ascending order**: if next.data > data you are searching for, that data is NOT in the Hash-Table. - stop

Array Sorting Algorithms

algorithm	Time Complexity		Space Complexity	
	best	average	worst	worst
Heap Sort	$\Omega(n \log n)$	$\Theta(n \log n)$	$O(n \log n)$	$O(1)$
Merge Sort	$\Omega(n \log n)$	$\Theta(n \log n)$	$O(n \log n)$	$O(n)$
Bubble Sort	$\Omega(n)$	$\Theta(n^2)$	$O(n^2)$	$O(1)$
Selection Sort	$\Omega(n^2)$	$\Theta(n^2)$	$O(n^2)$	$O(1)$
Quick Sort	$\Omega(n \log n)$	$\Theta(n \log n)$	$O(n^2)$	$O(\log n)$
Tim Sort	$\Omega(n)$	$\Theta(n \log n)$	$O(n \log n)$	$O(n)$
Tree Sort	$\Omega(n \log n)$	$\Theta(n \log n)$	$O(n^2)$	$O(n)$
Shell Sort	$\Omega(n \log n)$	$\Theta(n (\log n)^2)$	$O(n (\log n)^2)$	$O(1)$
Bucket Sort	$\Omega(n+k)$	$\Theta(n+k)$	$O(n^2)$	$O(n)$
Radix Sort	$\Omega(nk)$	$\Theta(nk)$	$O(nk)$	$O(n+k)$
Counting Sort	$\Omega(n+k)$	$\Theta(n+k)$	$O(n+k)$	$O(k)$
Cube Sort	$\Omega(n)$	$\Theta(n \log n)$	$O(n \log n)$	$O(n)$
Insertion Sort	$\Omega(n)$	$\Theta(n^2)$	$O(n^2)$	$O(1)$

Radix Sort

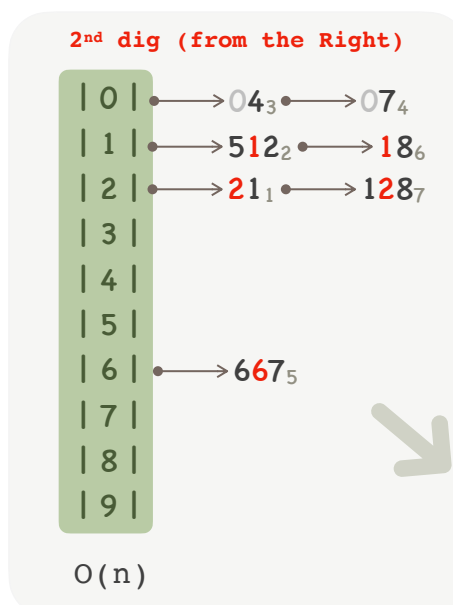
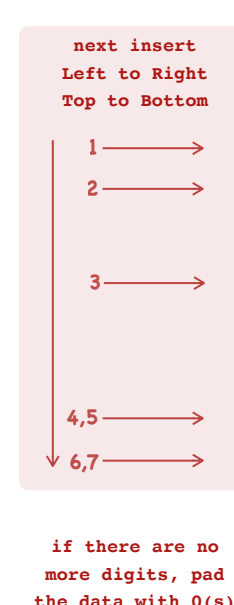
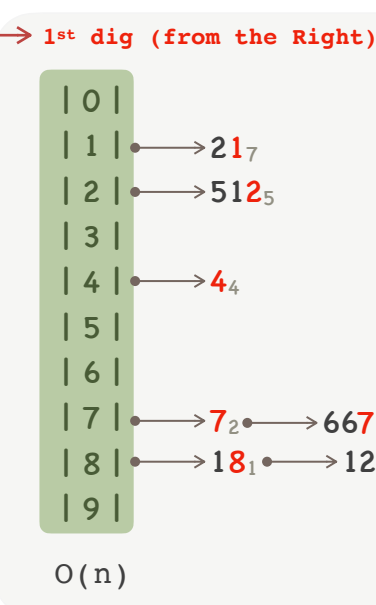
Radix Sort is the best sort ever—it uses **Hash Table**. Two principle components of **Radix Sort Hash-Table** are:

- (1) **Radix Sort Hash-Function** is the **identity** function i.e. $f(x)=x$
- (2) **Size n** i.e. for:
 - integers n=10 meaning indices from 0 to 9
 - chars n=256 for each ASCII code

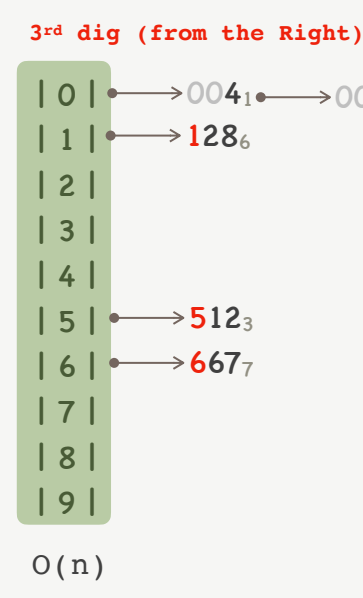
example

data: 18, 7, 128, 4, 512, 667, 21

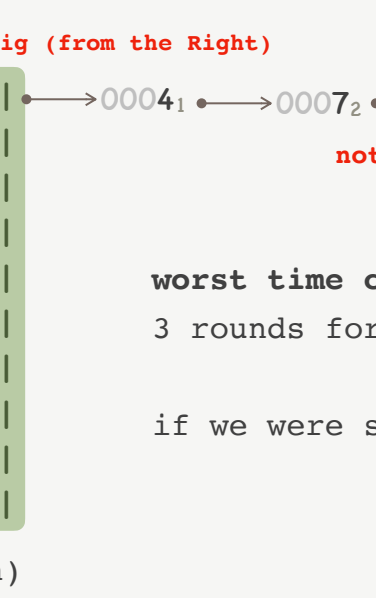
Look at **1st digit** of each integer (starting from right to left) and insert it into Radix Hash-Table at the value/index/bucket equal to that digit (identity function). E.g., in our dataset, the **1st digit** is 18; hence, we insert 18 into the linked-list located at index 8 of Radix Hash-Table. Then we insert the consecutive numbers into their corresponding indices. Note that we ALWAYS insert them at the end of the linked-list. The final output is sorted in ascending order.



repeat same Insertion Left to Right Top to Bottom



repeat same Insertion Left to Right Top to Bottom



worst time complexity:

3 rounds for each digit + 1 final = 4: 4n → O(n)

if we were sorting 16 dig credit card numbers, (16+1)n

sorting floats

• if sorting floating numbers, Size n=10

steps:

- (1) find the **largest** decimal part among all numbers e.g. 85.125 → 3 digits
- (2) multiply each number by 1000 (3 digits) e.g. 85.125 → 85125
- (2) sort in the usual fashion using Radix Sort
- (3) divide the final result by 1000 e.g. 85125÷1000 → 85.125

sorting negatives

• if sorting negative numbers, Size n=10

steps:

- (1) find the **smallest** number among all negatives e.g. -79
- (2) take absolute value of that number e.g. abs(-79) = 79
- (3) add 79 to every negative number making them non-negative
- (4) sort in the usual fashion using Radix Sort
- (5) subtract 79 from all previously negative numbers making them negative again

Radix Sort algorithm steps

Step 0: Establish **Hash-Function** and **Hash-Table** of a given Size

Hash-Function ← identity function. The Hash-Function will insert the elements of data (numbers) according to digit-index r, where the value of r increments from the right hand side of each number—i.e. from the least significant to the most significant digit.

size ← 10 meaning the **Hash-Table size**. Since we are sorting numerical data (digits 0..9) we only need 10 buckets.

Step 1: Get the to be sorted data e.g. from .txt file or some other source

stack ← load data into Stack (as Linked List) (LIFO) (input_data.txt)

iterations ← e.g 4 while loading data determine the largest value, e.g. 667 → 3 digits so 3+1 iterations

data_size ← determine while loading data

Hash-Table₀ ← array of Queues (as Linked List) (FIFO)

Hash-Table₁ ← array of Queues (as Linked List) (FIFO)

h ← 0 which Hash-Table to use, where $0 \leq h \leq 1$
r ← 1 index of the right most digit, where $1 \leq r \leq \text{iterations}$
i ← 1 index of the data element, where $1 \leq i \leq \text{data_size}$

Step 2: Extract data one by one from the Stack.

data_i ← stack.pop

Step 3: Get the Hash-Table bucket (index) where to store **data_i**.

bucket ← Hash-Function(data_i[r])

Step 4: Store **data_i** into **Hash-Table h** at the derived **bucket** and in ascending order.

insert(Hash-Table_h[bucket] , data_i)
i++

Step 5: Repeat step 2 to step 4 until no more data (i=data_size)

Step 6: Update the right most digit r and switch to the other Hash-Table h.
r ← r + 1

Step 7: Extract data one by one from **Hash-Table h**.

data_i ← Hash-Table_h

Step 8: Get the bucket (index) where to store **data_i**.

bucket ← Hash-Function(data_i[r])

Step 9: Store **data_i** into **Hash-Table h** at the derived **bucket** and in ascending order.

h ← ((h+1) mod 2)

insert(Hash-Table_h[bucket] , data_i)

h ← ((h+1) mod 2)

i++

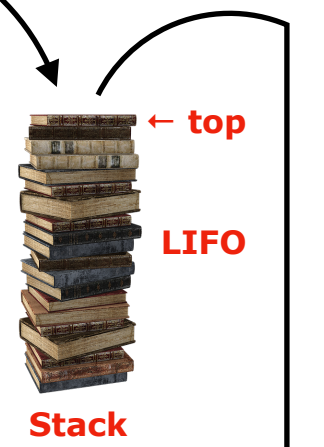
Step 10: Repeat step 7 to step 9 until no more data (i=data_size)

Step 11: Update the right most digit r and switch to the other Hash-Table h.
r ← r + 1
h ← ((h+1) mod 2)

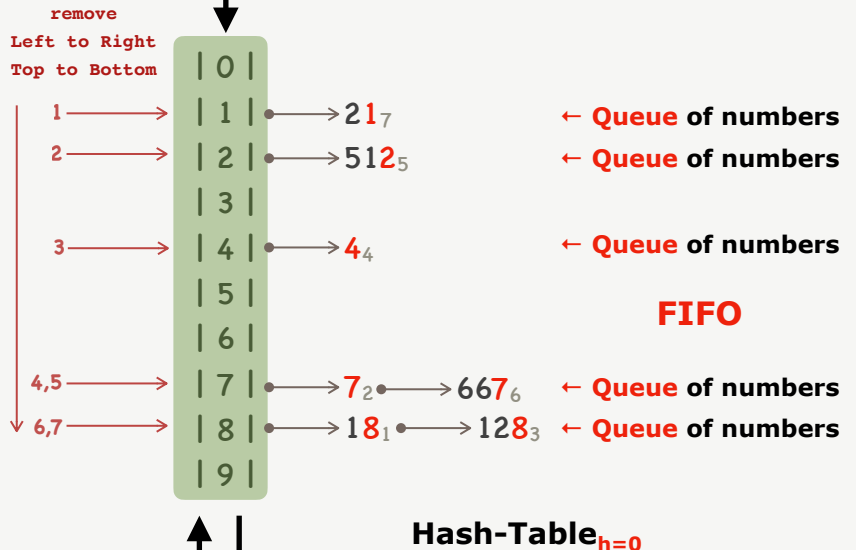
Step 12: Repeat step 7 to step 11 until r = iterations

Step 13: Output the sorted data e.g. into output.txt file.

Input_data.txt
18 7 128 4 512 667 21



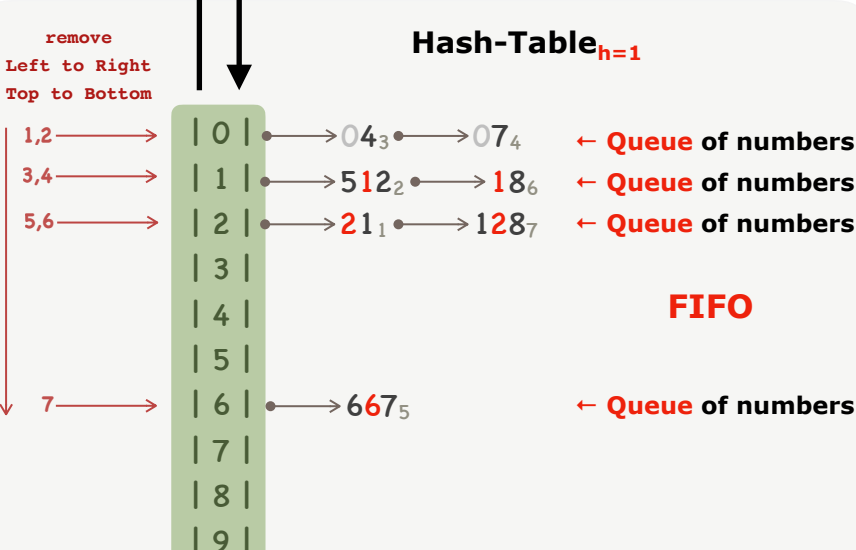
Hash-Function (identity function)
r = 1st dig (from the Right)



(from the Right) dig →, 5th, 3rd = r

Hash-Function (identity function)

r = 2nd, 4th, 6th, ... dig (from the Right)



if r = iterations

output_data.txt
7 4 18 21 128 512 667