ENGG1330 Computer Programming

Tutorial 9

Aims and Objective:

- 1. Demonstrate working knowledge on tuple
- 2. Solve problem with tuple
- 1. Write a program that accepts N rectangles and calculates the total area of all rectangles. The first input is N and follow by list of quadruplets (x, y, width, height). You may assume all inputs are positive integer (including zero)

Define a function rectArea(r) which returns the area of a rectangle r, where r is a tuple with the following format:

In this part, there is no need to consider whether two rectangles are overlapped or not.

Case	Input	Output
1	1	20
	0 0 4 5	
2	2	32
	0 0 4 5	
	10 10 4 3	
3	4	273
	5 6 1 1	
	4 10 4 4	
	5 6 2 3	
	50 100 50 5	

2. Modify the program in part (1) such that the program will return calculate the total area occupied by all rectangles. Hint: you may need a new tuple format like the one listed below:

Case	Input	Output
1	4	272
	5 6 1 1	
	4 10 4 4	
	5 6 2 3	
	50 100 50 5	
2	2	100
	0 0 10 10	
	2 2 6 5	
3	3	44
	1 1 4 4	
	3 3 6 4	
	8 1 3 3	
4	3	29
	2 2 4 4	
	5 3 2 2	
	4 4 4 4	