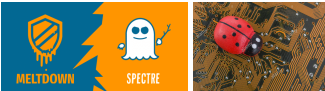


Introduction

Hardware Attacks

- Attack examples will help designers better understand security threats.
- Developing hardware attacks manually is challenging.



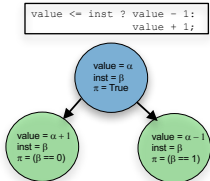
Goal

Given identified triggers, automatically generate hardware attacks.

Background

Symbolic Execution

- Explore all possible paths of a program with symbolic inputs.
- Associated with a symbolic exploration tree.
- e.g.



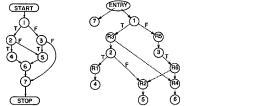
Recursive, Backward Strategy

- Usage: find assertion violations in hardware.
- Apply symbolic execution to find the assertion violation in one cycle.
- Recursively find the previous states until the initial state is found.

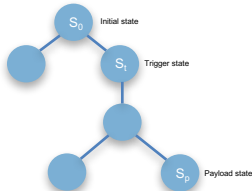


Dependency Analysis

Program dependence graph: represents data and control dependencies of a program.



Problem Formulation



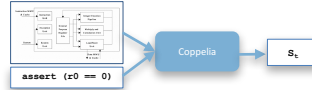
- Given a processor design and a trigger state S_t ,
- define a payload state S_p , (e.g. $\text{npc} == \&\text{foo}$)
 - find symbolic exploration trees T_0, \dots, T_k such that

- the root node of T_0 is S_t
- the leaf node n_k of T_k is S_p , and
- the leaf node n_l of T_l is the root node of n_{l+1} of T_{l+1} .

Design

Inputs: processor design + property.

Preprocessing



Choosing Payload Assertion

Payload assertion depends on the class of the property in the trigger state.

CF	Control Flow
XR	Exception Related
MA	Memory Access
IE	Correct Instructions
CR	Correctly Update Results

Building the Payload

- Run the recursive, backward search to find a sequence of instructions from S_t to S_p .
- Use dependency analysis to prune the search towards utilizing the signals in the trigger.



Example

Bug:

```

assign a.lt.b = comp_op[3] ? ((a[width-1] & !b[width-1]) |
    (!a[width-1] & b[width-1] & result_sum[width-1]) |
    (a[width-1] & b[width-1] & result_sum[width-1])) :
    (a < b);
    // Bug Free Version
    result_sum[width-1]; // Buggy Version
    
```

Property:

```

~(
    ((or1200_ctrl_ex_insn & 'hFFE00000) >> 21 == 1826)
    &&
    (operand_a > operand_b)
)
|| (or1200_aprs_to_sr[9] == 1)
|| (rst == 1)
    
```

Trigger:

```

l.movhi    r16 0x8000
l.sfgtu    r16 r0
    
```

Payload:

```
l.bnf      attack_function
```

Undesired payload:

```
l.j        attack_function
```