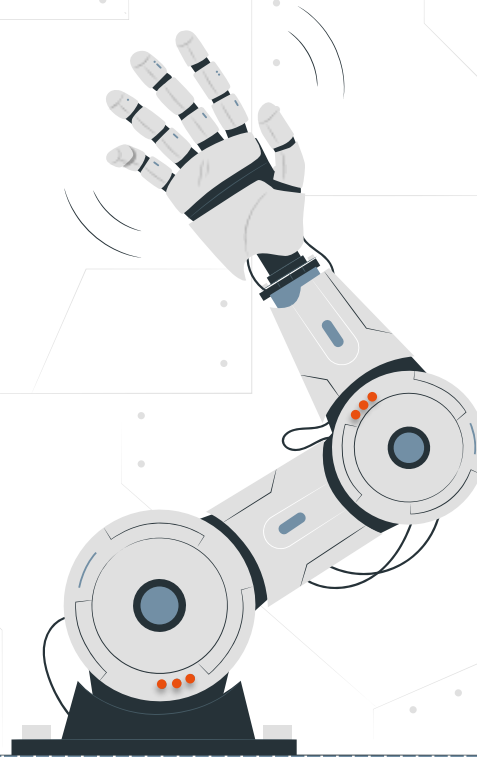




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**Computer project on Nonlinear Systems**

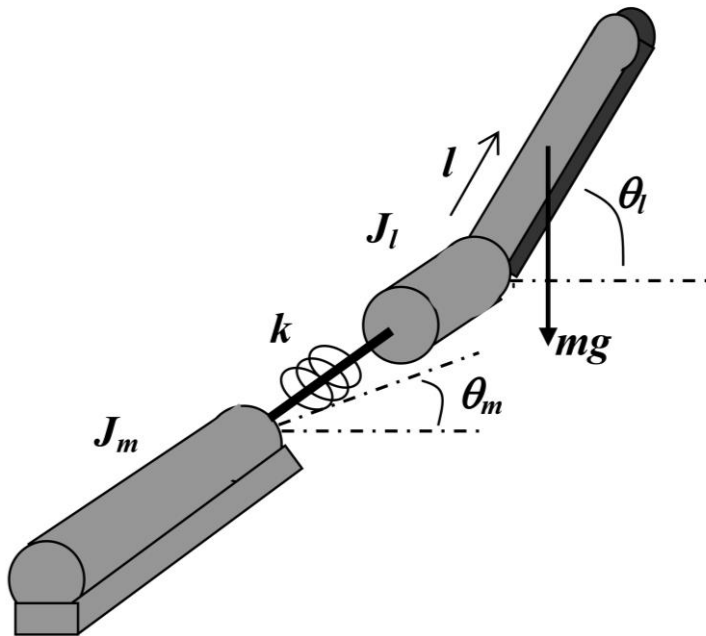
# **Robot arm control**

**"The Popov's Cops": R.Cazzato, C. Inviti, M. Molinaro, D. Ruiz**

# Non-linear system

## Introduction

### Robot arm with flexible joint



### Dynamical equations:

$$J_l \ddot{\theta}_l + B_l \dot{\theta}_l + k(\theta_l - \theta_m) + mgl \cos(\theta_l) = 0$$

$$J_m \ddot{\theta}_m + B_m \dot{\theta}_m - k(\theta_l - \theta_m) = u$$

### Data:

$$J_l = J_m = 4 * 10^{-4} \text{ Nms}^2/\text{rad}$$

$$B_m = 0.015 \text{ Nms/rad}$$

$$B_l = 0.0 \text{ Nms/rad}$$

$$k = 0.8 \text{ Nm/rad}$$

$$m = 0.3 \text{ kg}$$

$$l = 0.3 \text{ m}$$

$$g = 9.8 \text{ ms}^{-2}$$

# Non-linear system

## State space representation

### Dynamical equations:

$$J_l \ddot{\theta}_l + B_l \dot{\theta}_l + k(\theta_l - \theta_m) + mgl \cos(\theta_l) = 0$$

$$J_m \ddot{\theta}_m + B_m \dot{\theta}_m - k(\theta_l - \theta_m) = u$$

### States:

$$x_1 = \theta_l$$

$$x_2 = \theta_m$$

$$x_3 = \dot{\theta}_l$$

$$x_4 = \dot{\theta}_m$$

### System dynamic:

$$\dot{x}_1 = x_3$$

$$\dot{x}_2 = x_4$$

$$\dot{x}_3 = -\frac{1}{J_l} [B_l x_3 + k(x_1 - x_2) + mgl \cos(x_1)]$$

$$\dot{x}_4 = \frac{1}{J_m} [-B_m x_4 + k(x_1 - x_2) + u]$$

### System:

$$\begin{cases} \dot{x} = a(x) + b(x)u \\ y = c(x) = x_1 = \theta_l \end{cases}$$

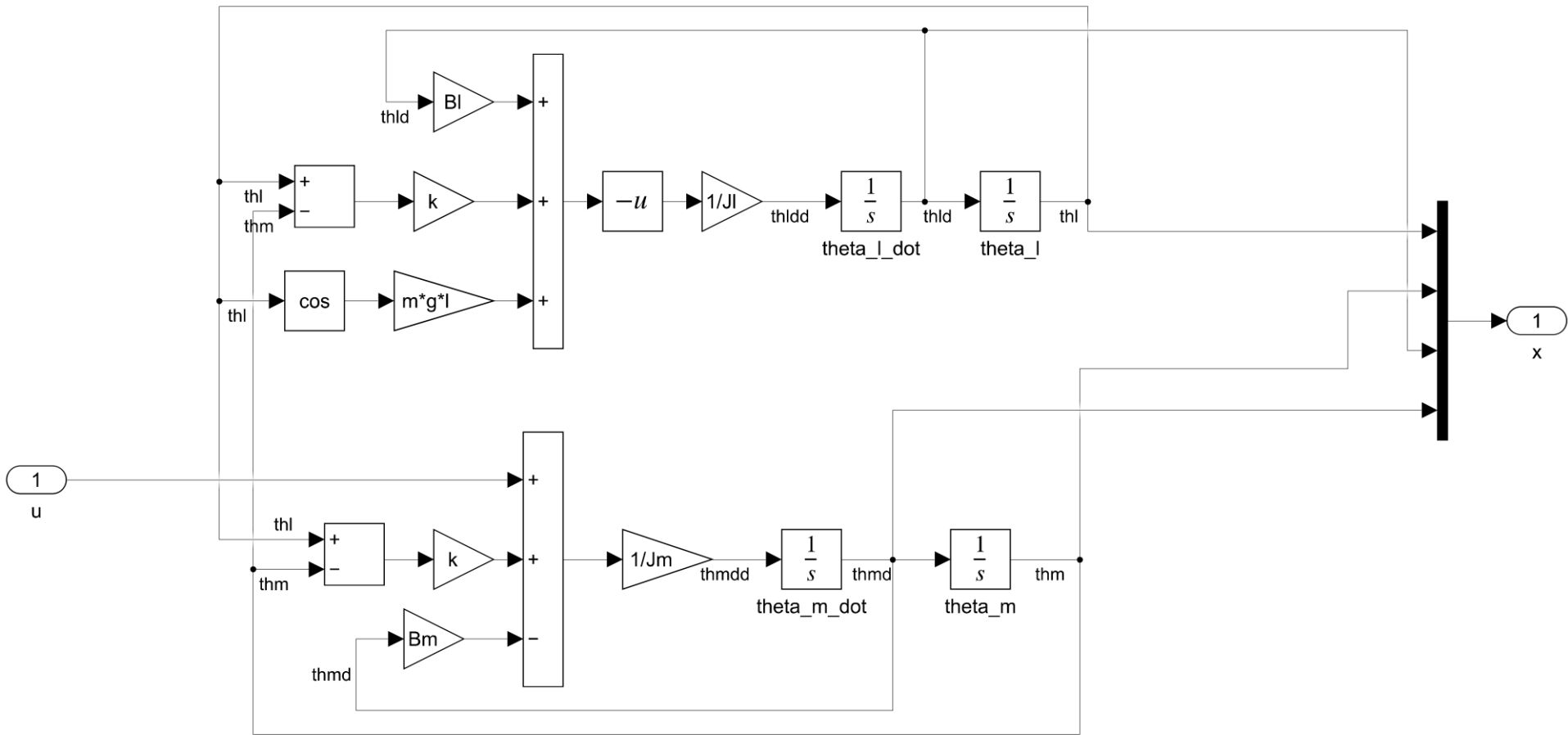
$$a(x) = \begin{bmatrix} x_3 \\ x_4 \\ -\frac{1}{J_l} [B_l x_3 + k(x_1 - x_2) + mgl \cos(x_1)] \\ \frac{1}{J_m} [-B_m x_4 + k(x_1 - x_2)] \end{bmatrix}$$

$$b(x) = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \frac{1}{J_m} \end{bmatrix}$$

$$c(x) = [x_1 \ 0 \ 0 \ 0]$$

# Non-linear system

## Simulation scheme for the non-linear plant



# Tangent linearization

## Linear tangent approximation

### Equilibrium:

$$\bar{x}_1 = \bar{\theta}_l = \frac{\pi}{4}$$

$$\bar{x}_2 = \bar{\theta}_m = \frac{mgl}{k} \cos(\bar{\theta}_l) + \bar{\theta}_l$$

$$\bar{x}_3 = \dot{\bar{\theta}}_l = 0$$

$$\bar{x}_4 = \dot{\bar{\theta}}_m = 0$$

$$\bar{u} = k(\bar{\theta}_l - \bar{\theta}_m)$$

$$\delta x = x - \bar{x}$$

### Linear tangent approximation:

$$\delta \dot{x}_1 = \delta x_3$$

$$\delta \dot{x}_2 = \delta x_4$$

$$\delta \dot{x}_3 = -\frac{1}{J_l} [B_l \delta x_3 + k(\delta x_1 - \delta x_2) - mgl \sin(\bar{x}_1) \delta x_1]$$

$$\delta \dot{x}_4 = \frac{1}{J_m} [-B_m \delta x_4 + k(\delta x_1 - \delta x_2) + \delta u]$$

### Linearized system:

$$\begin{cases} \delta \dot{x} = \bar{A} \delta x + \bar{B} \delta u \\ \delta y = \bar{C} \delta x \end{cases}$$

$$\bar{A} = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ \frac{1}{J_l} [-k + mgl \sin(\bar{x}_1)] & \frac{k}{J_l} & -\frac{B_l}{J_l} & 0 & 0 \\ \frac{k}{J_m} & -\frac{k}{J_m} & 0 & -\frac{B_m}{J_m} & 0 \end{bmatrix}$$

$$\bar{B} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ \frac{1}{J_m} \end{bmatrix}$$

$$\bar{C} = [1 \ 0 \ 0 \ 0 \ 0]$$

# Tangent linearization

## Stabilizing feedback for tangent-linearized system

### Stabilizing Strategy: Pole Placement

$$\delta u = -K \delta x + \delta v$$

$$\delta \dot{x} = \bar{A} \delta x + \bar{B} \delta u = \bar{A} \delta x - \bar{B} K \delta x + \bar{B} \delta v$$

$$\delta \dot{x} = (A - K) \delta x + \bar{B} \delta v$$

Control method for performance requirements:

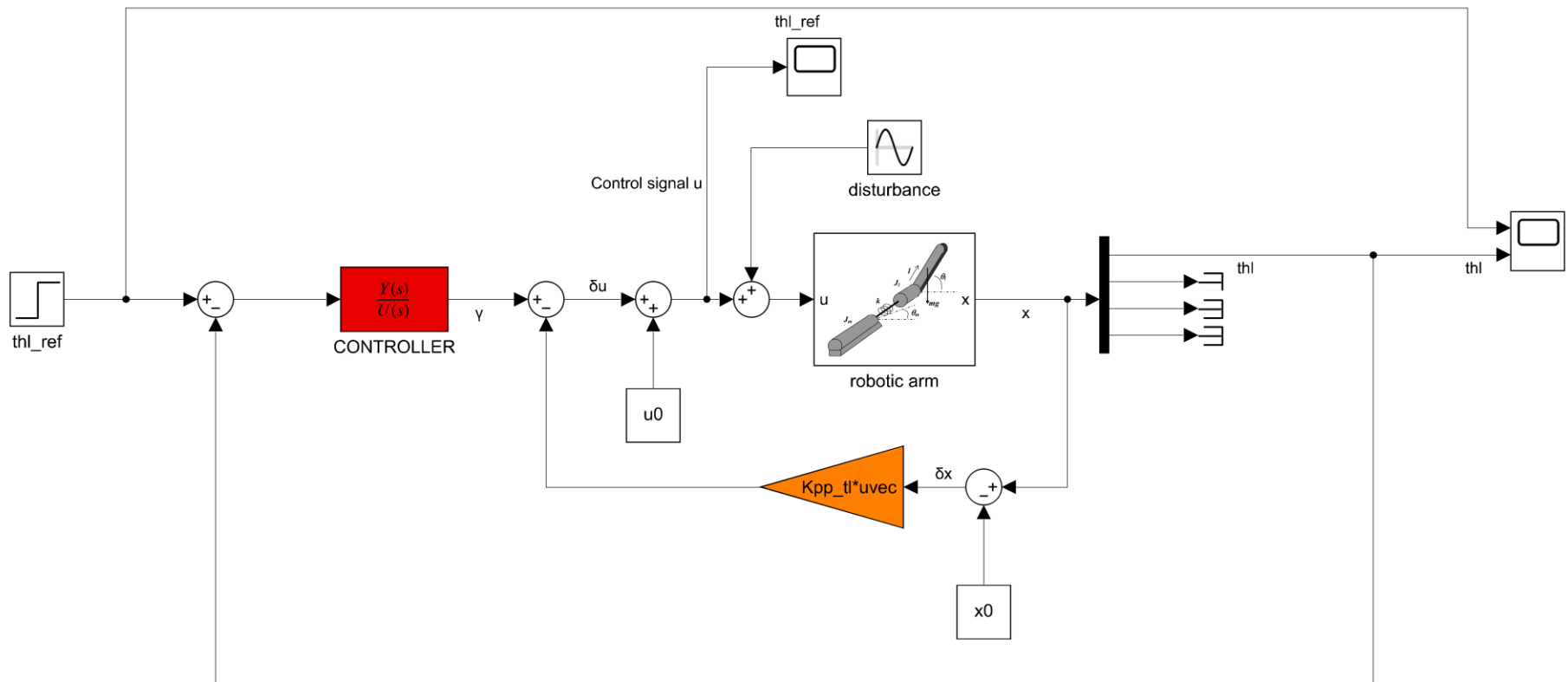
Proportional Integral Controller

$$e = \delta y_0 - \delta y$$

$$\delta v = \left( K_p + K_i \frac{1}{s} \right) e$$

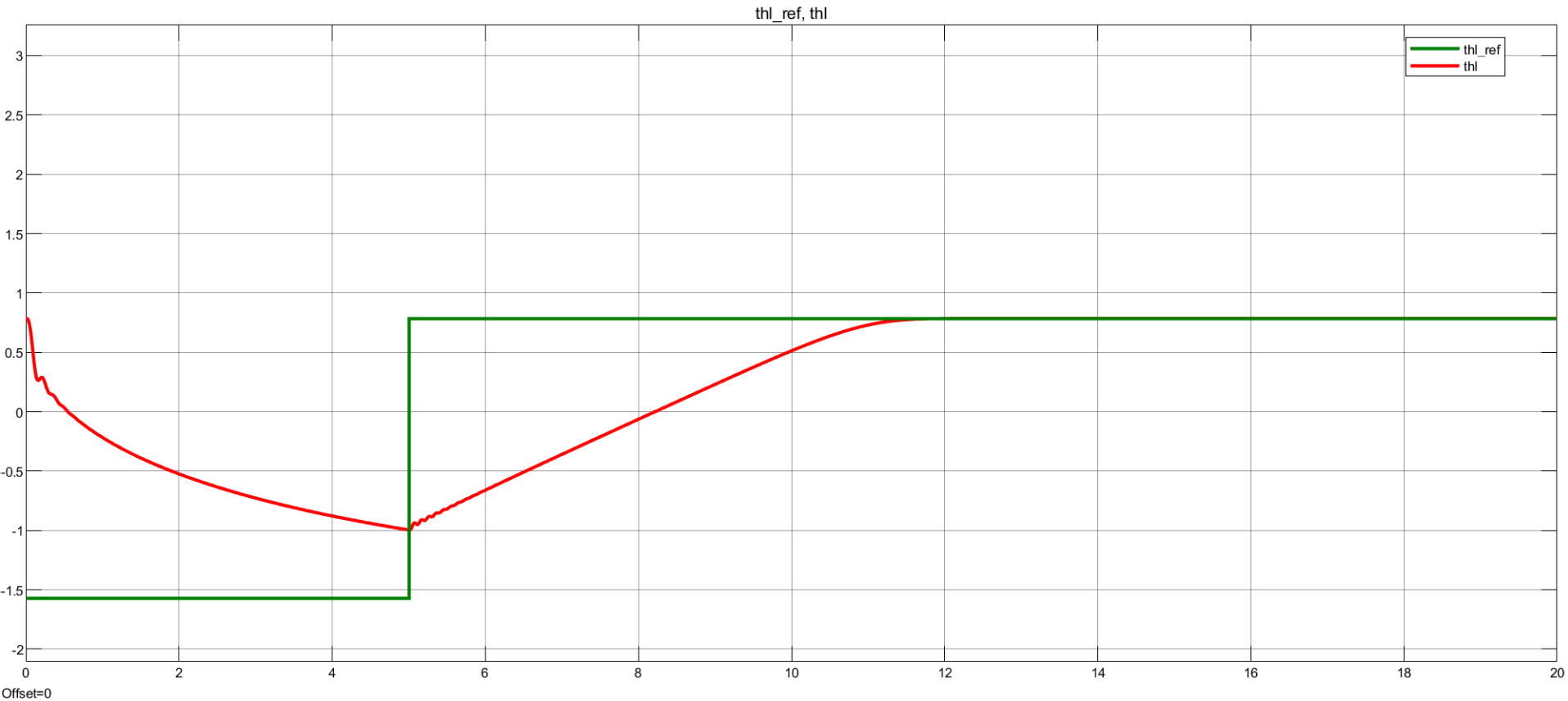
# Tangent linearization

## Simulation scheme for tangent-linearized system



# Tangent linearization

## Simulation results for tangent-linearized system

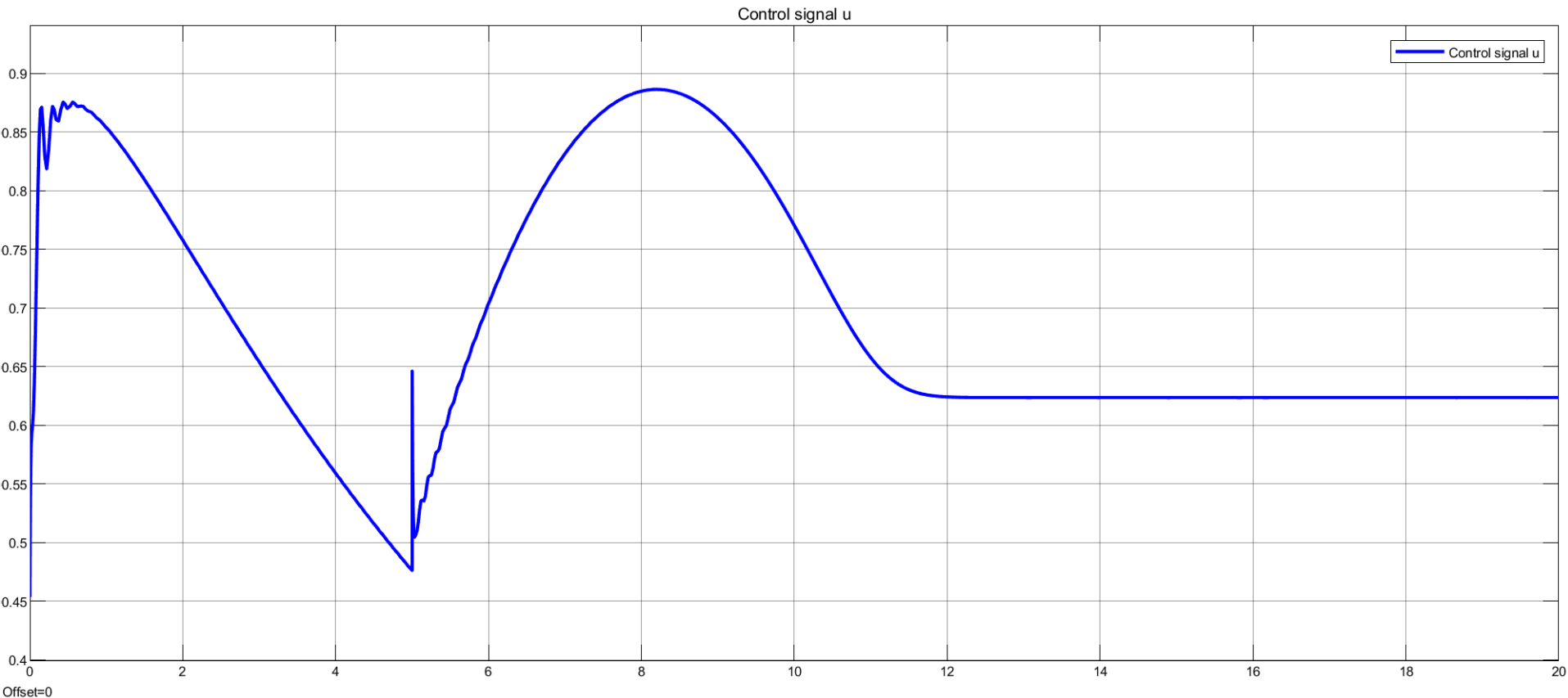


Settling Time: 7s



# Tangent linearization

## Simulation results for tangent-linearized system

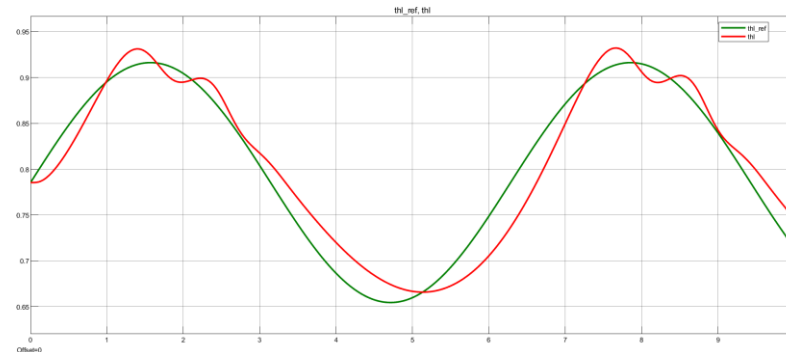


# Tangent linearization

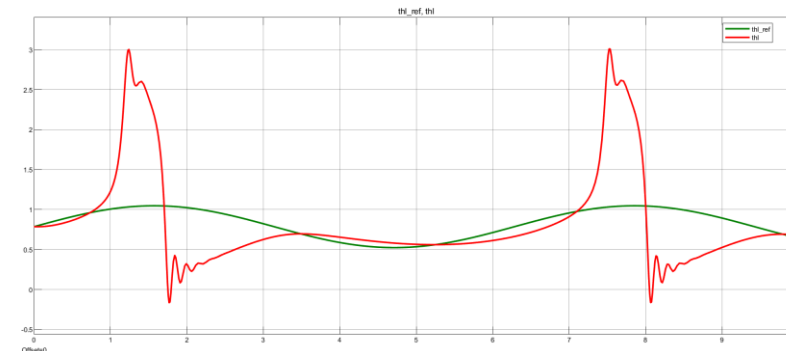
## Simulation results for tangent-linearized system: NON LINEAR EFFECT

We also ran tests to check the non-linear effect on the tangent-linearized system. Applying a varying reference such as a sinusoidal signal around the equilibrium we discovered that:

- For small reference's amplitude ( $\pm\pi/24$ ) the system remains stable
- For larger values of the amplitude the system presents instability due to states approaching nearby equilibria.



Sin: amplitude=  $\pi/24$ , bias= $\vartheta_{l0} = \pi/4$

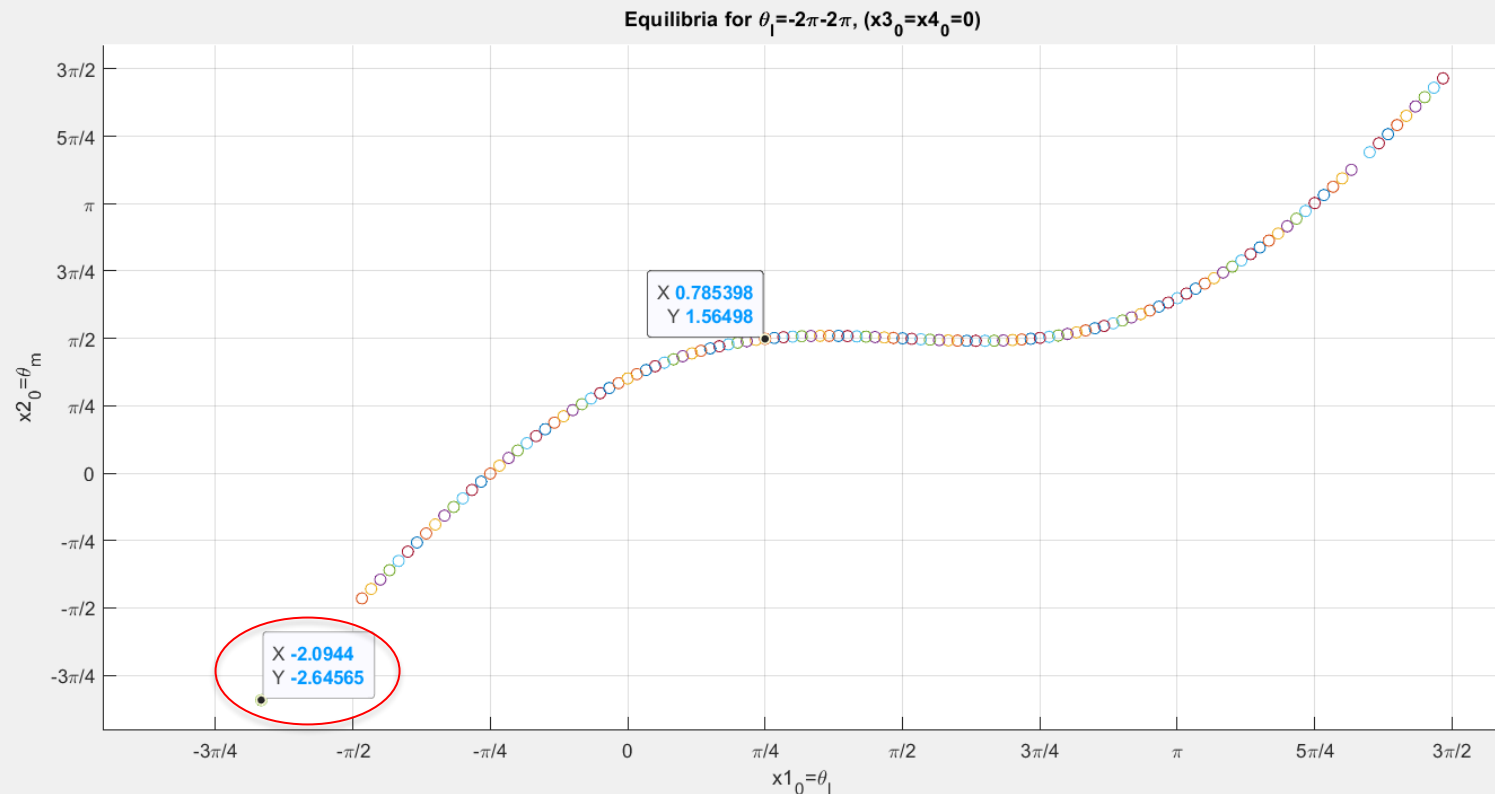


Sin: amplitude=  $\pi/12$ , bias= $\vartheta_{l0} = \pi/4$

# Tangent linearization

## Simulation results for tangent-linearized system: NON LINEAR EFFECT

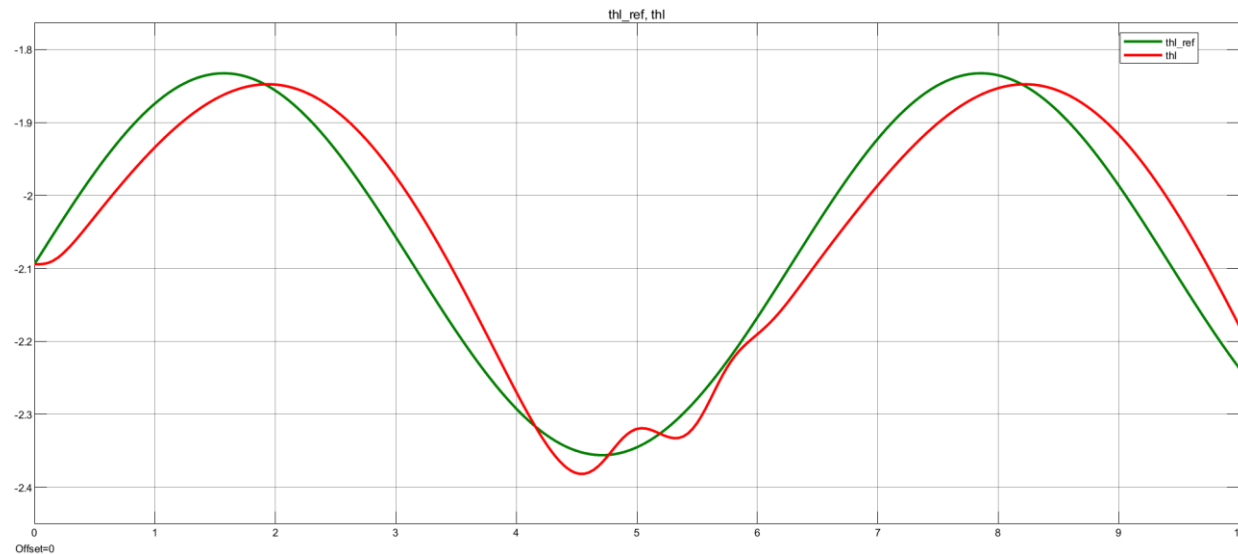
We then computed the equilibria to check their distribution density and verify the previous statement about the non-linear effect. We then analyzed the highlighted isolated equilibrium.



# Tangent linearization

## Simulation results for tangent-linearized system: NON LINEAR EFFECT

We see indeed that for a more isolated equilibrium we better preserve stability because there are less nearby equilibria the state can approach.



Sin: amplitude=  $\pi/12$ , bias= $\vartheta_{l0} = -2.0944$  [rad]  
(same condition that for  $\vartheta_{l0} = \pi/4$  led to instability)

# State feedback linearization

## I/O linearizability conditions

The system can be rewritten as:

$$\dot{x} = \underbrace{\begin{bmatrix} x_3 \\ x_4 \\ -\frac{B_l x_3 + k(x_1 - x_2) + mgl \cos x_1}{J_l} \\ -\frac{B_m x_4 - k(x_1 - x_2)}{J_m} \end{bmatrix}}_{a(x)} + \underbrace{\begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ J_m \end{bmatrix}}_{b(x)} u$$

$$y = \underbrace{\frac{\pi}{4} - x_1}_{c(x)}$$

# State feedback linearization

## I/O linearizability conditions

By recursively applying the Lie derivative, it is possible to find out that the system's relative degree is  $r = 4$ :

$$L_b L_a^i c = 0 \quad \forall x, i = 0, 1, 2$$
$$L_b L_a^3 c = L_b L_a^{r-1} c = -\frac{k}{J_l J_m} \neq 0 \quad \forall x \Rightarrow r = n = 4$$

The system has relative degree equal to the order of the system, so the system is fully I/O linearizable.

# State feedback linearization

## Control law implementation

The control law is then:

$$u = \frac{1}{L_b L_a^3 c} (v - L_a^4 c)$$

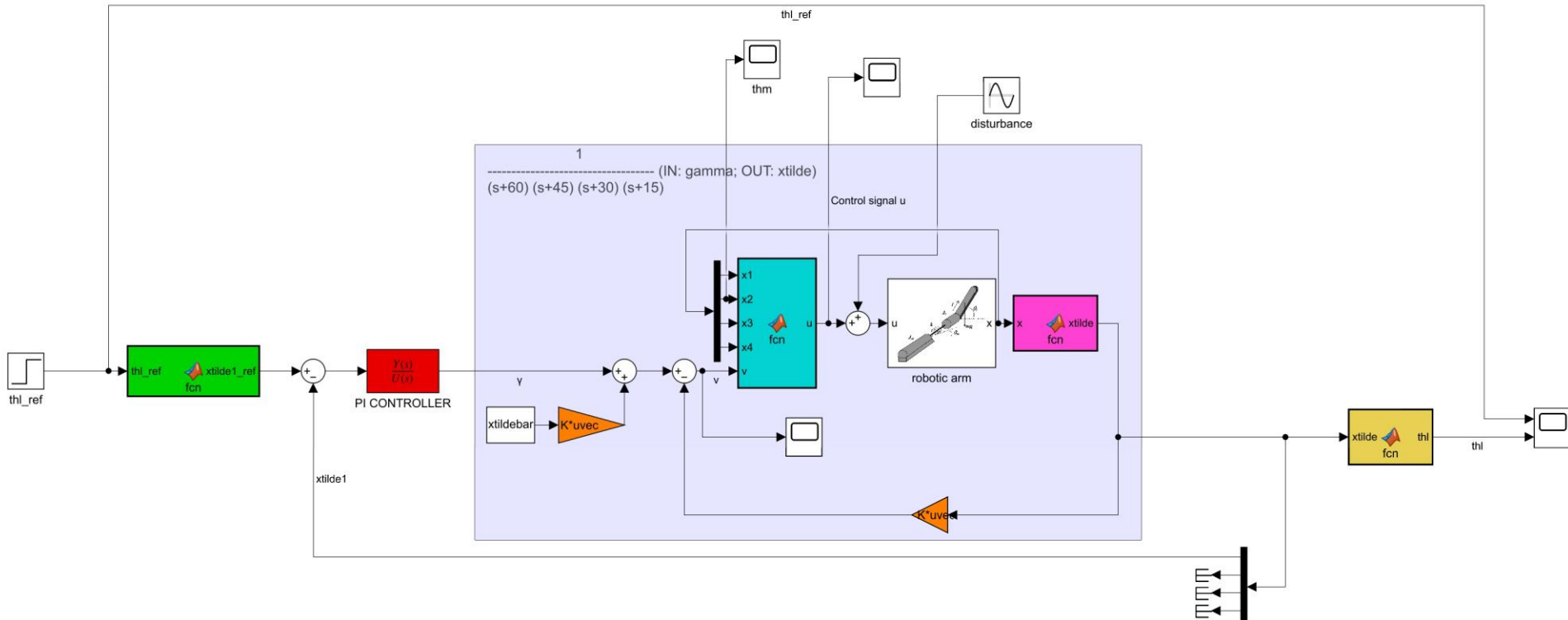
The closed loop system is now just a 4-th order integrator, with output  $y$  and input  $v$ .

Can close another loop to have an asymptotically stable system (with pole placement).

Can finally close another loop to improve the performance.

# State feedback linearization

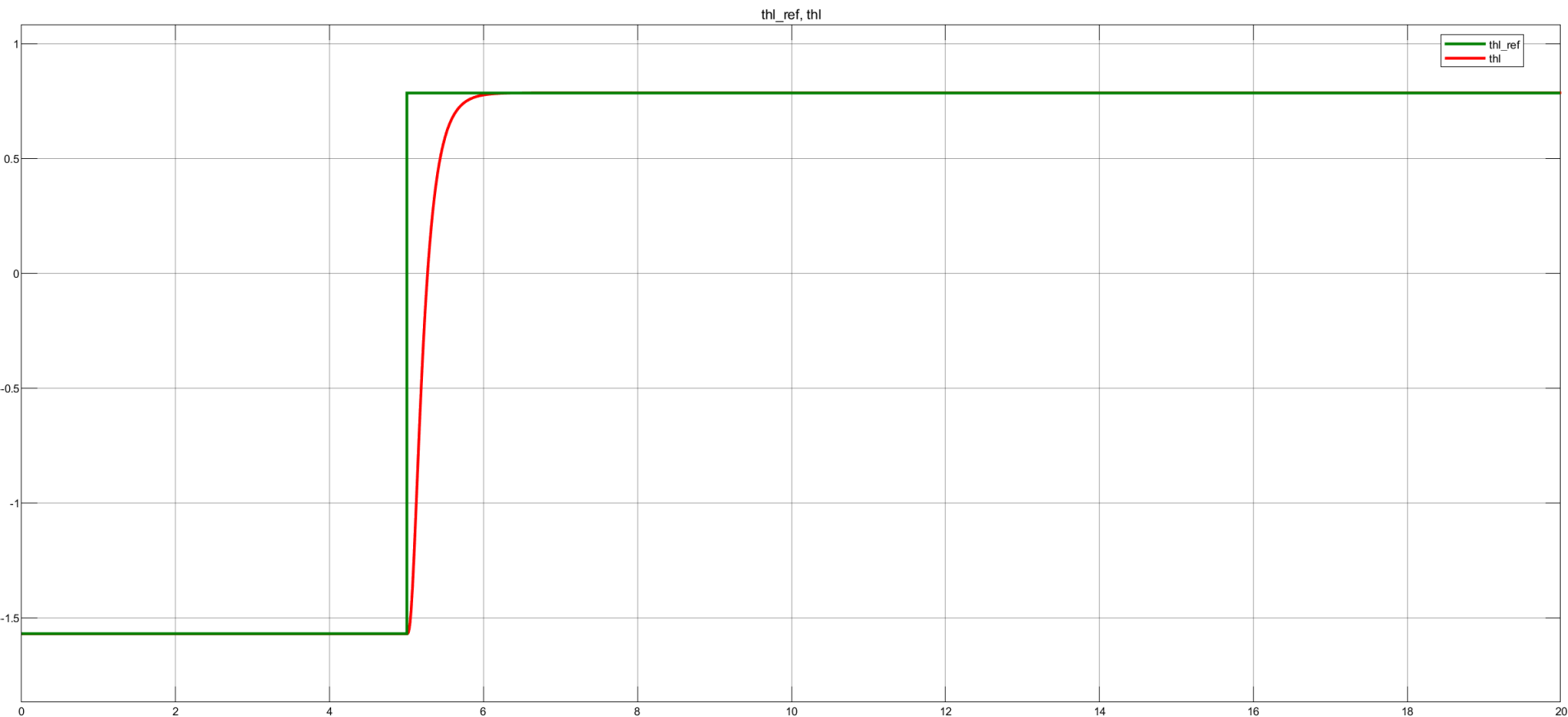
## Simulation scheme for feedback-linearized system





# State feedback linearization

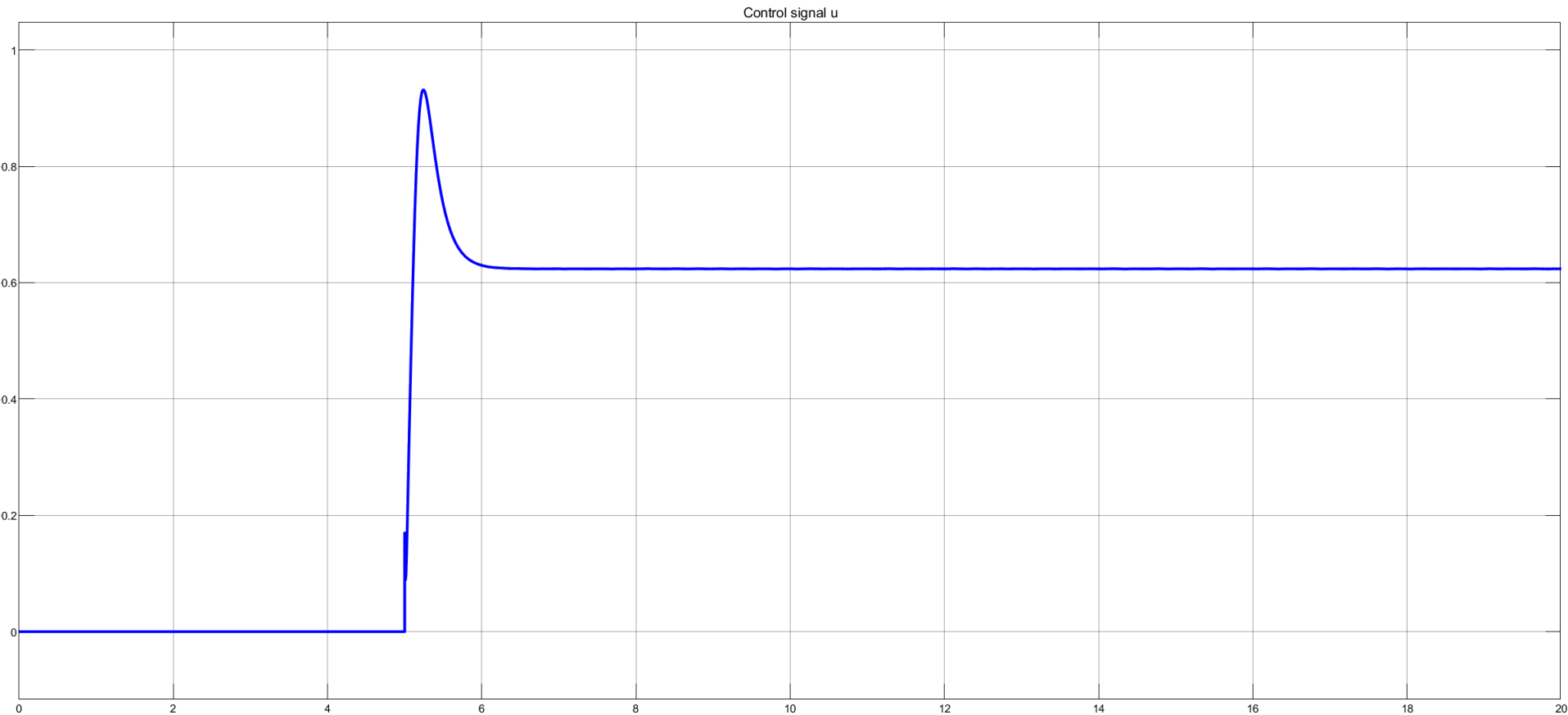
## Simulation results for feedback-linearized system



Settling Time: 1.36 s

# State feedback linearization

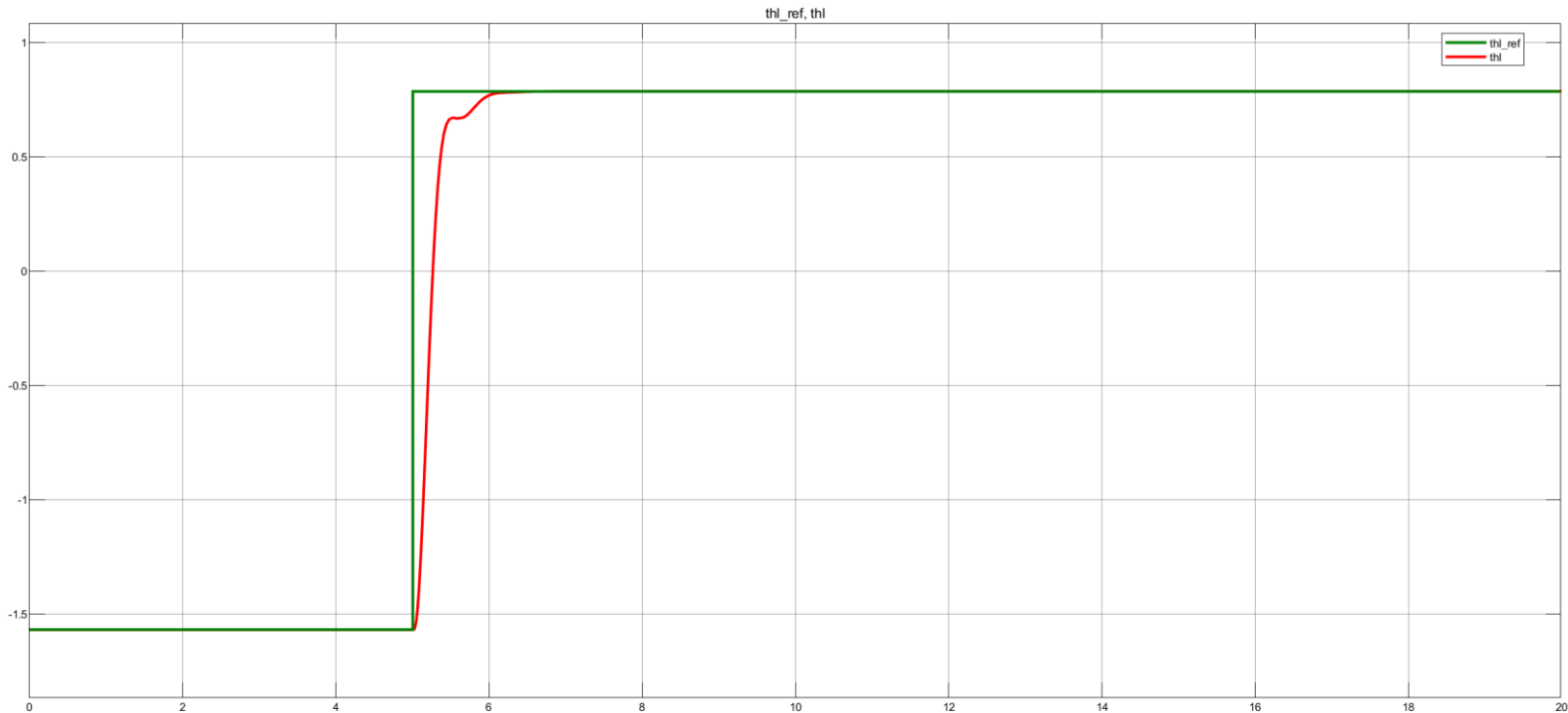
## Simulation results for feedback-linearized system



# State feedback linearization

## Simulation results for feedback-linearized system: ROBUSTNESS

Results with an uncertainty of 50% on the values of the physical parameters  $J_l, J_m$

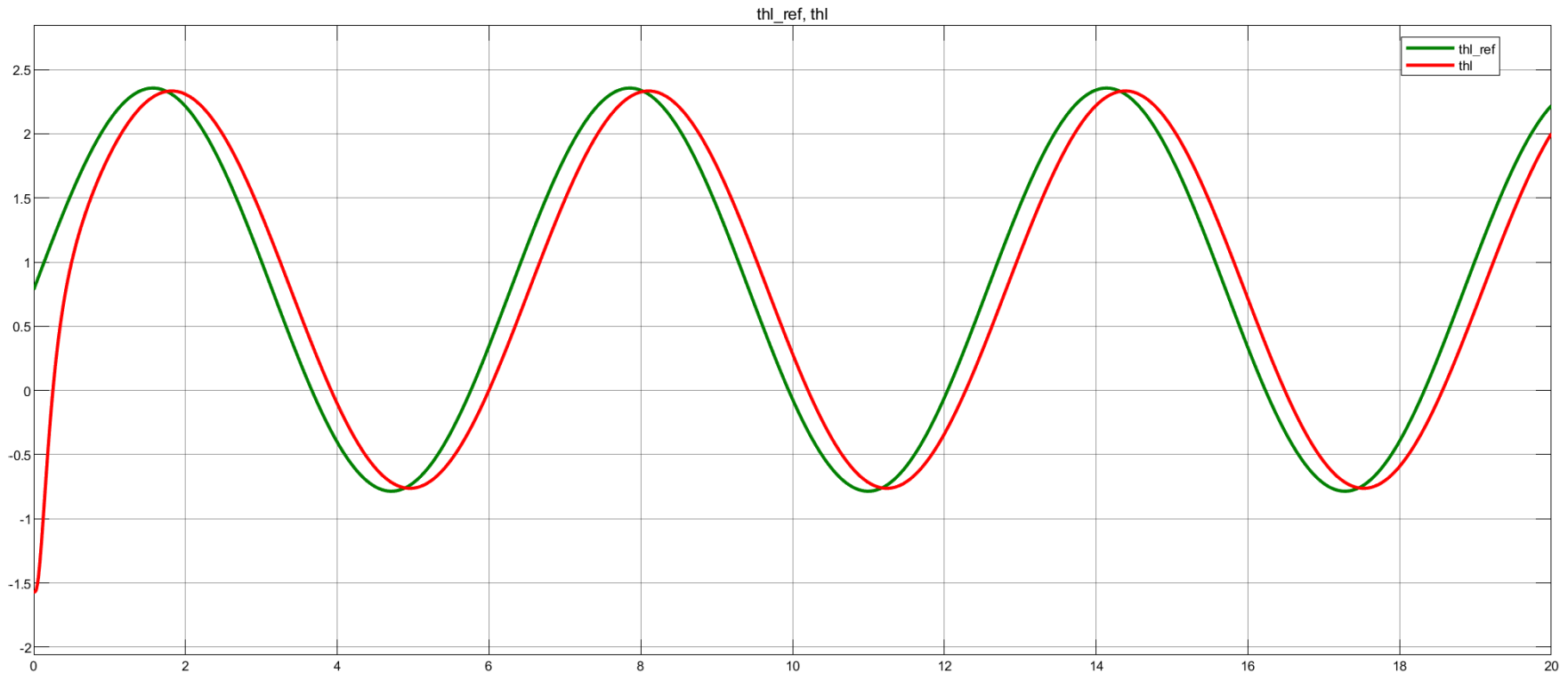


The controller for the feedback-linearized system slightly deteriorates the performance in presence of big uncertainties, this is due to the fact that the control law is dependent from the model parameters.

# State feedback linearization

## Simulation results for feedback-linearized system: ROBUSTNESS

Results with a sinusoidal reference around  $\pi/4$  (but works for any bias) with amplitude  $\pi/2$



The controller is able to follow sinusoidal references more robustly than the tangent method (the delay between the reference and the real output is approximately 280 ms)

# Conclusions

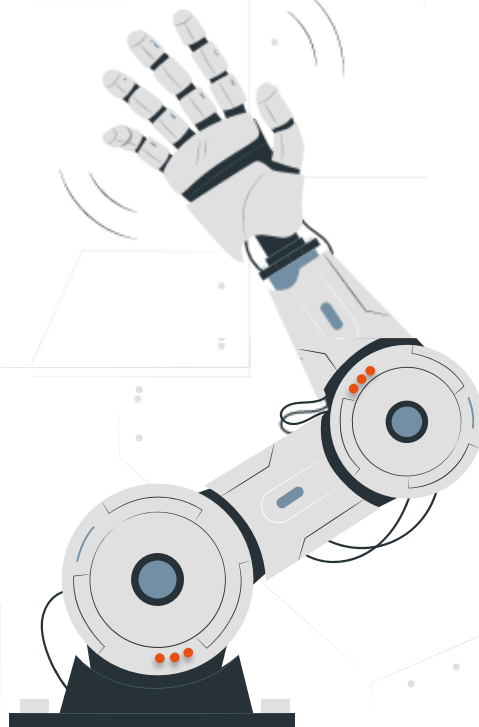
## Performance conclusions

Applying the same control strategies and using the same tuning parameters:

- The feedback linearization scheme provides a faster response than the scheme with the tangent linearization.
- Indeed, the tangent linearization scheme could achieve a performance similar to the feedback linearization using faster poles than the ones originally applied.
- Moreover the tangent linearization approach leads to good results just in the neighbourhood of the chosen equilibrium
- In conclusion the feedback linearization approach provides a wider applicability range and better robustness' properties wrt the tangent method.



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