Sprint Plan # 5

Context Project: Search and Rescue
Group: 1

User Story	Task			
	Id	Description	Assigned to	Estimated effort
Clean up	1	Find TO DO's and do them / pass it	Shirley	3
	2	Checkstyle Server	Shirley	5
	3	Checkstyle Client	Shirley	3
	4	Checkstyle Core	Shirley	3
Coupling Issues	5	Find problems	Martin & Shirley	1
	6	MapPanelController class	Jan	8
	7	ClientMapController class	Martin	5
	8	MessageSenderActionListener class	Shirley	2
	9	BW4TClientGUI class	Martin	3
	10	BW4TFileAppender class	Shirley	1
	11	MapLoader class	Martin	3
	12	RoomMenus class	Shirley	3

	13	HallwayMenu / BlockadeMenu should be one	Shirley	3
Documentatie	14	Description of product design (final report)	Sander	5
	15	Emergent Architecture Design - feedback	Sille	3
	16	Emergent Architecture Design - Motivation	Sille	8
Testing	17	Decide what to test	Daniël&Tom&Sander	1
	18	RobotEntity class	Daniël	8
	19	AbstractRobot class	Sander	8
	20	NavigatingRobot class	Sander	8
	21	Client class	Daniël	8
	22	Server class	Daniël/Sander	8
	23	MapLoader class	Tom	8
	24	PathPlanner	Tom	2
	25	ZoneLocator	Tom	2
	26	RoomLocator	Tom	2
Dependencies		Client	Jan	5
		Map	Jan/Martin/Shirley	5

		ScenarioGUI	Jan/Martin/Shirley	5
		Server	Jan	8