

Reflection on Iteration # 4

Context Project: Search and Rescue

Group: 1

User Story #	Task					
	Id	Assigned to	Estimated effort	Actual effort	Done	Notes
Logger - fix bugs found previous sprint	1	Sander&Jan	5	3	Yes	
	2	Shirley	2	3	Yes	
Client Testing	3	Tom&Sander	5	-	No	No time for it
	4	Tom	5	5	Yes	There were a lot of getters and setters
	5	Sander	5	5	No	Needed to search how to test it, which cost quite a lot of time
	6	Martin	3	3	No	Hard to test
	7	Martin	5	5	Yes	
Checkstyle	8	Shirley	1	1	Yes	
Unit Complexity	9	Shirley	3	2	Yes	Used sonar
	10	Shirley	1	1	Yes	Also communicated to other groups
	11	Daniel	5	2	No	Not a lot of things to do, found a few methods which can be rewritten
	12	Sille	8	8	Yes	Need to be documented in design choses

User Story #	Task					
	Id	Assigned to	Estimated effort	Actual effort	Done	Notes
	13	Daniel&Sille	3	3	Yes	Complexity did decrease but not possible to get it under 10. (11 now)
Modeling Coupling	14	Shirley	3	3	Yes	Used Stan plugin
	15	Jan & Shirley	1	1	Yes	
	15b	Jan & Shirley	-	3	Yes	Decrease dependency
	16	Jan & Shirley	1	-	Sort of	Need to discuss what is useful to do
Communication	17	Martin	1	3	Yes	
	18	Jan	1	1	Yes	
Merging	19	Tom	-	3	Yes	Merging development into javadoc
	20	Shirley	-	3	Yes	Merging master into other branches
	21	Shirley	-	1	Yes	Pull request/merge javadoc-branch into development

Main Problems Encountered

Problem 1

Only problem we had this sprint is the time frame of the sprint. We can't do anything with it this project, but in another project we would like to prefer a sprint starting at monday.