

TODAY: All-pairs shortest paths

- dynamic programming
- matrix multiplication
- Floyd-Warshall algorithm
- Johnson's algorithm
- difference constraints

Recall: single-source shortest paths [6.006]

- given directed graph  $G = (V, E)$ , vertex set  $V$ , & edge weights  $w: E \rightarrow \mathbb{R}$
- find  $S(s, v) = \text{shortest-path weight } s \rightarrow v \quad \forall v \in V$   
(or  $-\infty$  if neg.-weight cycle along the way,  
or  $\infty$  if no path)

situationunweighted ( $w=1$ )

nonneg. edge weights

general

acyclic graph (DAG)

algorithm

BFS

Dijkstra

Bellman-Ford

topological sort

+ 1 pass Bellman-Ford

time $O(V+E)$  $O(E + V \lg V)$  $O(VE)$  $O(V+E)$ 

Using Fibonacci  
heaps

all of these results are the best known

## All-pairs shortest paths:

given edge-weighted graph  $G = (V, E, w)$ ,  
find  $s_{uv}$  for all  $u, v \in V$

### situation

unweighted

nonneg. weights

general

general

### algorithm

$|V| \times \text{BFS}$

$|V| \times \text{Dijkstra}$

$|V| \times \text{B-F}$

Johnson's

(TODAY)

(obvious)

### time

$O(VE)$

$O(VE + V^2 \lg V)$

$O(V^2 E)$

$O(VE + V^2 \lg V)$

$E = O(V^2)$

$O(V^3)$

$O(V^3)$

$O(V^4)$

$O(V^4)$

$O(V^3)$

these results (except third) are also  
best known — don't know how to  
beat  $|V| \times \text{Dijkstra}$

Application: Google Maps preprocessing  
(between waypoints)  
Internet routing

- define  $w(u, v) = \infty$  for  $(u, v) \notin E$

## Dynamic program (#1):

① subproblems:  $d_{uv}^{(m)}$  = weight of shortest path  $u \rightarrow v$  using  $\leq m$  edges

② guessing: what's the last edge  $(x, v)$ ?

③ recurrence:  $d_{uv}^{(m)} = \min(d_{ux}^{(m-1)} + w(x, v) \text{ for } x \in V)$

$$d_{uv}^{(0)} = \begin{cases} 0 & \text{if } u=v \\ \infty & \text{else} \end{cases}$$

④ topolog. order: for  $m=0, 1, \dots, n-1$ : for  $u \& v \in V$ :

⑤ original problem:

if no neg.-weight cycles then (by B-F analysis)  
 shortest path is simple  $\Rightarrow S(u, v) = d_{uv}^{(n-1)} = d_{uv}^{(n)} = \dots$   
 (neg.-weight cycle  $\Leftrightarrow d_{vv}^{(n-1)} < 0$  for some  $v \in V$ )

Time:  $V^3$  subproblems  $\cdot V$  choices  $\cdot O(1)$  time/choice  
 $= O(V^4)$  - no better than  $|V| \times$  Bellman-Ford

Bottom-up via relaxation steps: (like Dijkstra & Bellman-Ford)  
 for  $m$  in range  $(1, n)$ :

for  $u$  in  $V$ :

for  $v$  in  $V$ :

for  $x$  in  $V$ :

if  $d_{uv} > d_{ux} + d_{xv}$ : } relaxation step  
 $d_{uv} = d_{ux} + d_{xv}$  } ( $\Delta$  inequality)

instead of  $w(x, v)$  -  
only helps

omit superscripts because

more relaxation never hurts

OR:  $d_{uv}^{(m)} = \min(d_{ux}^{[m]} + d_{xv}^{[m]} \text{ for } x \in V)$   $\Rightarrow O(n^3 \lg n)$  time! (student suggest.)

## Matrix multiplication: (recall)

given  $n \times n$  matrices  $A \& B$ ,

compute  $C = A \cdot B$ :  $c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}$

- $O(n^3)$  via standard algorithm
- $O(n^{2.807})$  via Strassen's algorithm
- $O(n^{2.376})$  via Coppersmith-Winograd algorithm
- $O(n^{2.3728})$  via Vassilevska Williams algorithm

## Connection to shortest paths:

- define  $\oplus = \min$  &  $\odot = +$

- then  $C = A \odot B$  is  $c_{ij} = \min_k (a_{ik} + b_{kj})$

- define  $D^{(m)} = (d_{ij}^{(m)})$ ,  $W = (w(i,j))$ ,  $V = \{1, 2, \dots, n\}$   
 $\Rightarrow D^{(m)} = D^{(m-1)} \odot W$  (by ③ above)  
 $= W^{(m)}$  where  $W^\odot = \begin{pmatrix} 0 & \infty & \infty & \infty \\ \infty & 0 & \infty & \infty \\ \infty & \infty & 0 & \infty \\ \infty & \infty & \infty & 0 \end{pmatrix}$

[ $W^{(m)}$  makes sense because  $\odot$  is associative,  
which follows from  $(\mathbb{R}, \min, +)$  being closed semiring]

## Matrix multiplication algorithm:

- $n-2$  multiplications  $\Rightarrow O(n^4)$  time (still no better)
- repeated squaring:  $((W^2)^2)^2 \dots = W^{2^{\lceil \lg n \rceil}} = W^{n-1}$   
 $= (S(i,j))$  if no negative-weight cycles

- time:  $O(n^3 \lg n)$

- neg.-weight cycles  $\Leftrightarrow$  neg. diagonal entries in  $W$
- can't use Strassen etc.  $\because$  (no negation)

Transitive closure:  $t_{ij} = \begin{cases} 1 & \text{if there's a path } i \rightarrow j \\ 0 & \text{else} \end{cases}$

$$= [ \text{is } S(i,j) < \infty? ] \Rightarrow \text{special case of APSP}$$

-  $(\{0,1\}, \text{or-and})$  is a ring  $\Rightarrow$  can use Strassen etc.  
 $\Rightarrow O(n^{2.3728} \lg n)$  time

Floyd-Warshall algorithm: faster dynamic program

① Subproblem  $C_{uv}^{(k)}$  = weight of shortest path  $u \rightarrow v$  whose intermediate vertices  $\in \{1, 2, \dots, k\}$



② guessing = does shortest path use vertex  $k$ ?

$$③ C_{uv}^{(k)} = \min \{ C_{uv}^{(k-1)}, C_{uk}^{(k-1)} + C_{kv}^{(k-1)} \}$$

$$C_{uv}^{(0)} = w(u, v)$$

④ for  $k$ : for  $u, v$ :

⑤  $S(u, v) = C_{uv}^{(n)}$ , neg.-weight cycle  $\Leftrightarrow$  neg.  $C_{uu}^{(n)}$

no neg.-weight cycles  $\Rightarrow$   
use vertex  $k$  only once

Time:  $O(V^3)$  subproblems  $\cdot$  2 choices  $\cdot$   $O(1)$

$$= \boxed{O(V^3)}$$

Bottom up via relaxation:

$$C = w(u, v)$$

for  $k = 1, 2, \dots, n$ :

for  $u$  in  $V$ :

for  $v$  in  $V$ :

again OK  
to omit  
subscripts

simple & efficient  
in practice

if  $C_{uv} > C_{uk} + C_{kv}$ : } relaxation again

$$C_{uv} = C_{uk} + C_{kv}$$

## Johnson's algorithm:

① find function  $h: V \rightarrow \mathbb{R}$  such that

$$w_h(u, v) = w(u, v) + h(u) - h(v) \geq 0 \text{ for all } u, v \in V$$

or determine that a negative-weight cycle exists

② run Dijkstra's algorithm on  $(V, E, w_h)$

from every source vertex  $s \in V$

$$\Rightarrow \text{get } S_h(u, v) \text{ for all } u, v \in V$$

③ claim  $S(u, v) = S_h(u, v) - h(u) + h(v)$

## Proof of claim:

- look at any  $u \rightarrow v$  path  $p$  in  $G$

- say  $p$  is  $v_0 \rightarrow v_1 \rightarrow v_2 \rightarrow \dots \rightarrow v_k$

$$\begin{aligned} \Rightarrow w_h(p) &= \sum_{i=1}^k w_h(v_{i-1}, v_i) \\ &= \sum_{i=1}^k [w(v_{i-1}, v_i) + h(v_{i-1}) - h(v_i)] \\ &= \sum_{i=1}^k w(v_{i-1}, v_i) + h(v_0) - h(v_k) \quad \text{telescoping} \\ &= w(p) + h(u) - h(v) \end{aligned}$$

- so all  $u \rightarrow v$  paths change in weight by the same offset  $+h(u) - h(v)$

$\Rightarrow$  shortest path is preserved (but offset)  $\square$

How to find  $h$ ? (①)

$$w_h(u, v) = w(u, v) + h(u) - h(v) \geq 0$$

$$\Leftrightarrow h(v) - h(u) \leq w(u, v) \quad \text{for all } u, v \in V$$

↳ SYSTEM OF DIFFERENCE CONSTRAINTS

Theorem: if  $(V, E, w)$  has a negative-weight cycle  
then no solution to difference constraints

Proof: say  $v_0 \rightarrow v_1 \rightarrow \dots \rightarrow v_k \rightarrow v_0$  is neg. weight

$$\text{if } h(v_1) - h(v_0) \leq w(v_0, v_1)$$

$$\& h(v_2) - h(v_1) \leq w(v_1, v_2)$$

$$\vdots \quad \vdots \quad \vdots \quad \vdots$$

$$\& h(v_k) - h(v_{k-1}) \leq w(v_{k-1}, v_k)$$

$$\& h(v_0) - h(v_k) \leq w(v_k, v_0)$$

then sum:  $0 \leq w(\text{cycle}) < 0 \quad \times \quad \square$

Good  
Will  
Hunting

Theorem: if  $(V, E, w)$  has no negative-weight cycle  
then can solve difference constraints

Proof: add to  $G$  a new vertex  $s$

& add weight-0 edges  $(s, v)$  for all  $v \in V$  }

- introduce no (negative-weight) cycles

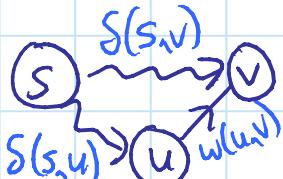
-  $s \rightarrow v$  path now exists

$\Rightarrow S(s, v)$  is finite for all  $v \in V$

- assign  $h(v) = S(s, v)$

-  $h(v) - h(u) \leq w(u, v) \Leftrightarrow S(s, v) - S(s, u) \leq w(u, v)$

$\Leftrightarrow S(s, v) \leq S(s, u) + w(u, v)$  TRIANGLE INEQUALITY  $\square$



\* { Alternate reduction: for every  $(u, v) \notin E$ ,  
 add  $(u, v)$  with weight  $M = |V| \cdot (\text{largest } |w|)$ .  
 $\Rightarrow$  Strongly connected, still no neg.-weight cycles

### Analysis:

- ① = Bellman-Ford from  $s$   
 · [+ reweight all edges]
- ② =  $|V| \times$  Dijkstra
- ③ = reweight all pairs

$$\begin{aligned}
 & O(VE) \\
 & O(E) ] \\
 \xrightarrow{} & O(VE + V^2 \lg V) \\
 \underline{O(V^2)} \\
 \xrightarrow{} & \boxed{O(VE + V^2 \lg V)}
 \end{aligned}$$

Also: Bellman-Ford can solve any system of difference constraints  $\{x - y \leq c\}$   
 (or report unsolvable)  
 in  $O(VE)$  where  $V = \text{variables}$ ,  $E = \text{constraints}$

Exercise: Bellman-Ford minimizes  $\max_i x_i - \min_i x_i$

Applications to real-time programming  
 multimedia scheduling  
 temporal reasoning

$$\text{e.g. } LB \leq t_{end} - t_{start} \leq UB$$

$$0 \leq t_{start2} - t_{end1} \leq \varepsilon$$

$$|t_{start1} - t_{start2}| \leq \varepsilon \text{ or } 0$$

bounds on:  
 duration  
 gap  
 synchrony

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